

# Optimal - HW2

Walter Livingston

March 2024

## Question I

Two random variables  $x_1$  and  $x_2$  have a joint PDF that is uniform inside the circle (in the  $x_1 - x_2$  plane) with radius 2, and zero outside the circle.

### Part A

Find the math expression of the joint PDF function.

### Solution

To begin solving for the mathematical expression for the joint PDF of a uniform circle with radius 2, the equation of a circle is needed.

$$(x - c_x)^2 + (y - c_y)^2 = r^2 \quad (1)$$

Given the above equation and the fact this circle is centered at the origin, the symbolic joint PDF is:

$$P_{x_1 x_2}(x_1, x_2) = \left\{ \begin{array}{ll} \frac{1}{\pi R^2}, & x_1^2 + x_2^2 \leq r^2 \\ 0, & x_1^2 + x_2^2 > r^2 \end{array} \right\} \quad (2)$$

Taking this symbolic equation and plugging in 2 for the radius, the joint pdf is:

$$P_{x_1 x_2}(x_1, x_2) = \left\{ \begin{array}{ll} \frac{1}{4\pi}, & x_1^2 + x_2^2 \leq 4 \\ 0, & x_1^2 + x_2^2 > 4 \end{array} \right\} \quad (3)$$

### Part B

Find the conditional PDF  $P_{x_2|x_1}(x_2|x_1 = 0.5)$ ?

### Solution

Before performing the calculations to obtain the conditional PDF, the constraints on  $x_1$  given  $x_2$  need to be found and vice versa. These are as follows:

$$x_1 \leq \sqrt{4 - x_2^2} \quad (4)$$

$$x_2 \leq \sqrt{4 - x_1^2} \quad (5)$$

Given these, the bounds of  $x_2$  given that  $x_1 = 0.5$  can be found.

$$\begin{aligned} x_2 &= \sqrt{4 - x_1^2} \\ x_2 &= \sqrt{4 - 0.5^2} \\ x_2 &= \sqrt{3.75} x_2 = \pm 1.9365 \end{aligned}$$

With these bounds calculated, the PDF of  $x_1$  can be calculated.

$$\begin{aligned} P_{x_1}(x_1) &= \int_{-\infty}^{\infty} P_{x_1 x_2}(x_1, x_2) dx_2 \\ P_{x_1}(x_1) &= \int_{-1.9365}^{1.9365} \frac{1}{4\pi} (x_1, x_2) dx_2 \\ P_{x_1}(x_1) &= \left. \frac{x_2}{4\pi} \right|_{x_2=1.9365} - \left. \frac{x_2}{4\pi} \right|_{x_2=-1.9365} \\ P_{x_1}(x_1) &= 0.3082 \end{aligned}$$

Now with the PDF of  $x_1$  solved for, the conditional PDF of  $P_{x_2|x_1}(x_2|x_1 = 0.5)$  can be solved for.

$$\begin{aligned} P_{x_2|x_1}(x_2|x_1 = 0.5) &= \frac{P_{x_1, x_2}(x_1, x_2)}{P_{x_1}(x_1 = 0.5)} \\ P_{x_2|x_1}(x_2|x_1 = 0.5) &= \frac{\frac{1}{4\pi}}{0.3082} \\ P_{x_2|x_1}(x_2|x_1 = 0.5) &= 0.2582 \end{aligned}$$

## Part C

Are the two random variables uncorrelated?

## Solution

To prove whether two random variables are uncorrelated, it needs to be proven that their covariance is 0 as shown below

$$E[(x_1 - \bar{x}_1)(x_2 - \bar{x}_2)^T] = 0 \quad (6)$$

First, the mean of the variables needs to be solved for.

$$\begin{aligned} E[x_1] &= \int_{-\infty}^{\infty} x_1 P_{x_1}(x_1) dx_1 \\ E[x_1] &= \int_{-2}^2 x_1 0.3082 dx_1 \\ E[x_1] &= \left. \frac{x_1^2}{4\pi} \right|_{x_1=2} - \left. \frac{x_1^2}{4\pi} \right|_{x_1=-2} \\ E[x_1] &= 0 \end{aligned}$$

Given the symmetry of the joint PDF, it is clear that the solution above also applies to  $x_2$ . Now the covariances of  $x_1$  and  $x_2$  can be solved for.

$$\begin{aligned}
E[(x_1)(x_2)^T] &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} x_1 x_2 P_{x_1, x_2}(x_1, x_2) dx_1 dx_2 \\
E[(x_1)(x_2)^T] &= \int_{-2}^2 \int_{-2}^2 x_1 x_2 P_{x_1, x_2}(x_1, x_2) dx_1 dx_2 \\
E[(x_1)(x_2)^T] &= \int_{-2}^2 \int_{-2}^2 x_1 x_2 \frac{1}{4\pi} dx_1 dx_2 \\
E[(x_1)(x_2)^T] &= \frac{x_1^2 x_2^2}{4\pi} \Big|_{x_1=2, x_2=2} - \frac{x_1^2 x_2^2}{4\pi} \Big|_{x_1=-2, x_2=-2} \\
E[(x_1)(x_2)^T] &= 0
\end{aligned}$$

Because the covariance of  $x_1$  and  $x_2$  is equal to 0, the two variables are uncorrelated.

## Part D

Are the two random variables statistically independent?

## Solution

To prove whether two random variables are independent, it needs to be proven that:

$$P_{x_1}(x_1)P_{x_2}(x_2) = P_{x_1, x_2}(x_1, x_2) \quad (7)$$

Plugging in the values calculated previously into the above equation yields:

$$(0.3082)(0.3082) \neq \frac{1}{4\pi}$$

Because these two are not equal, the two random variables are not independent.

## Question II

The stationary process  $x(t)$  has an autocorrelation function of the form:

$$R_x(\tau) = \sigma^2 e^{\beta|\tau|}$$

Another process  $y(t)$  is related to  $x(t)$  by the deterministic equation:

$$y(t) = ax(t) + b$$

where the constants  $a$  and  $b$  are known.

## Part A

What is the autocorrelation function for  $y(t)$ ?

## Solution

The autocorrelation function of  $y(t)$  is calculated as follows:

$$\begin{aligned}R_y(\tau) &= E[y(t)y(t+\tau)] = E[(ax(t)+b)(ax(t+\tau)+b)] \\R_y(\tau) &= E[a^2x(t)x(t+\tau) + abx(t) + abx(t+\tau) + b^2] \\R_y(\tau) &= a^2E[x(t)x(t+\tau)] + abE[x(t)] + abE[x(t+\tau)] + b^2 \\R_y(\tau) &= a^2R_x + abx(t) + abx(t+\tau) + b^2 \\R_y(\tau) &= a^2\sigma^2e^{-\beta|\tau|} + 2ab\mu_x + b^2\end{aligned}$$

One note about this calculation is that because  $x(t)$  is a stationary process,  $E[x(t)] = E[x(t+\tau)] = \mu_x$ .

## Part B

What is the crosscorrelation function  $R_{xy} = E[x(t)y(t+\tau)]$

## Solution

The crosscorrelation function of  $x(t)$  and  $y(t)$  is calculated as follows:

$$\begin{aligned}R_{xy}(\tau) &= E[x(t)y(t+\tau)] = E[x(t)ax(t+\tau) + bx(t)] \\R_{xy}(\tau) &= aR_x + b\mu_x \\R_{xy}(\tau) &= a\sigma^2e^{-\beta|\tau|} + b\mu_x\end{aligned}$$

## Question III

Use least squares to identify a gyroscope scale factor ( $a$ ) and bias ( $b$ ). Simulate the gyroscope using:

$$\begin{aligned}g(k) &= ar(k) + b + n(k) \\n &\sim N(0, \sigma = 0.3deg/s) \\r(k) &= 100\sin(\omega t)\end{aligned}$$

## Part A

Perform the least squares with 10 samples (make sure to pick  $\omega$  so that you get one full cycle in 10 samples.)

## Solution

To perform least squares, the above equations needs to be put into the form  $y = Hx$ . The measurement vector  $y$  is just  $g(k)$ . The state vector  $x$  is  $\begin{bmatrix} a \\ b \end{bmatrix}$ . Given these two vectors the  $H$  matrix becomes  $\begin{bmatrix} r(k) & 1 \end{bmatrix}$ . With the system

in the correct form, Least Squares can now be performed. True values of  $a = 1$  and  $b = 0$  were chosen for this simulation. Also, a frequency of  $0.6283 \frac{rad}{s}$  was chosen.

$$\hat{x} = (H^T H)^{-1} H^T y$$

With 10 samples, this yields  $\hat{x} = \begin{bmatrix} 0.999 \\ -0.0121 \end{bmatrix}$ .

## Part B

Repeat part (a) 1000 times and calculate the mean and standard deviation of the estimate errors (this is known as a Monte Carlo Simulation). Compare the results to the theoretically expected mean and standard deviation.

## Solution

A 1000 run Monte Carlo with 10 samples yields a numerical mean of  $\bar{x} = \begin{bmatrix} 1 \\ -0.00465 \end{bmatrix}$  and a numerical standard deviation of  $\sigma_x = \begin{bmatrix} 0.00128 \\ 0.0953 \end{bmatrix}$ . The theoretical mean is just the true values of a and b being  $\bar{x} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$  which can be seen to match the numerical solution fairly closely. The theoretical standard deviation is calculated as follows:

$$\sigma = \sqrt{\sigma_n^2 (H^T H)^{-1}} \quad (8)$$

where  $\sigma_n$  is the standard deviation on the noise. This yields an analytical standard deviation of  $\sigma_x = \begin{bmatrix} 0.0013 \\ 0.0949 \end{bmatrix}$  which is very close to the numerical solution.

## Part C

Repeat part (a) and (b) using 1000 samples. What does the theoretical and Monte Carlo standard deviation of the estimated errors approach?

## Solution

A single Least Squares with 1000 samples yields  $\hat{x} = \begin{bmatrix} 1 \\ 0.00103 \end{bmatrix}$ . A 1000 run Monte Carlo with 1000 samples yields a numerical mean of  $\bar{x} = \begin{bmatrix} 1 \\ 0.000186 \end{bmatrix}$  and a numerical standard deviation of  $\sigma_x = \begin{bmatrix} 0.000139 \\ 0.00932 \end{bmatrix}$ . The theoretical mean is still just the true values of a and b which do match the numerical solution very closely. The analytical standard deviation is calculated the same way as

previously and yields  $\sigma_x = \begin{bmatrix} 0.000134 \\ 0.0095 \end{bmatrix}$  which is again very close to the numerical. The standard deviations approach zeros given more and more samples.

## Part D

Set up the problem to run as a recursive least squares and plot the coefficients and theoretical standard deviation of the estimate error and the actual estimate error as a function of time.

## Solution

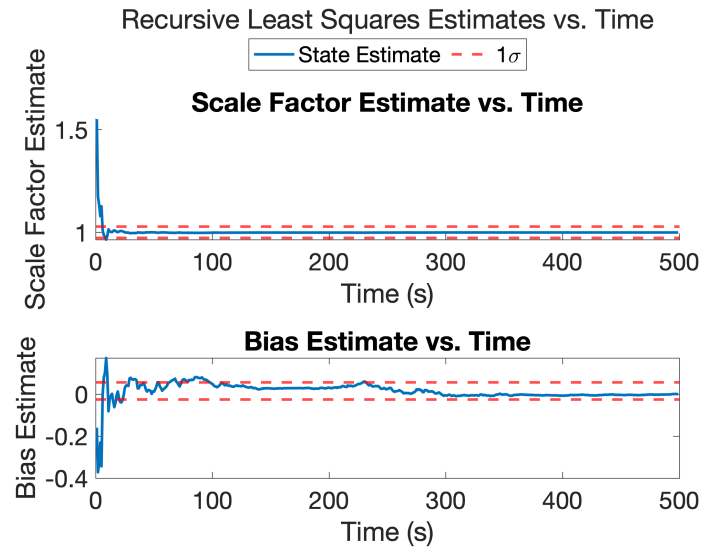


Figure 1: State Estimates from Recursive Least Squares

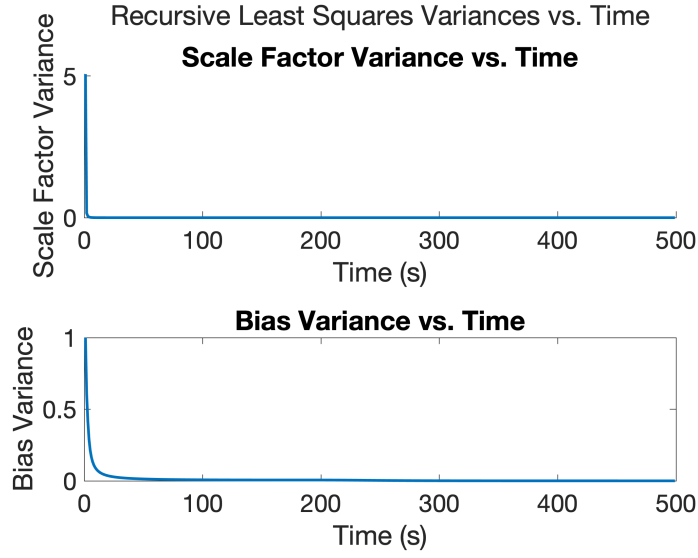


Figure 2: State Estimates from Recursive Least Squares

## Question IV

Least Squares for System I.D. Simulate the following discrete system with a normal random input and output noise:

$$G(z) = \frac{0.25(z-0.8)}{z^2 - 1.90z + 0.95}$$

### Part A

Develop the H matrix for the least squares solution.

### Solution

Before forming the H matrix and model of input to output given the coefficients of the transfer function is needed. This process is shown below:

$$G(z) = \frac{b_0z - b_1}{z^2 - a_1z + a_2}$$

$$y(k) + a_1y(k-1) + a_2y(k-2) = b_0u(k-1) + b_1u(k-2)$$

$$y(k) = -a_1y(k-1) - a_2y(k-2) + b_0u(k-1) + b_1u(k-2)$$

$$y(k+2) = -a_1y(k+1) - a_2y(k) + b_0u(k+1) + b_1u(k)$$

$$H = \begin{bmatrix} -y(k+1) & -y(k) & u(k+1) & u(k) \end{bmatrix}$$

## Part B

Use least squares to estimate the coefficients of the above Transfer Function. How good is the fit? Plot the bode response of the I.D. TF and the simulated TF on the same plot. How much relative noise has been added (SNR - signal to noise ratio), plot  $y$  and  $Y$  on the same plot.

## Solution

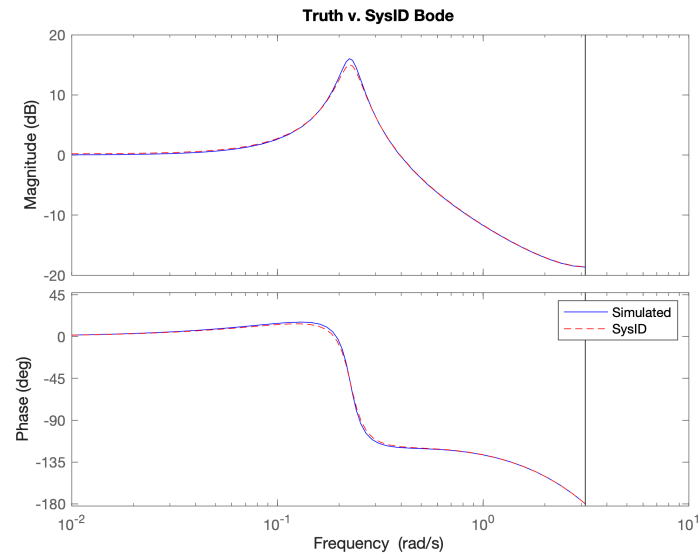


Figure 3: Bode Plot of True TF & SysID TF w/  $\sigma = 0.01$



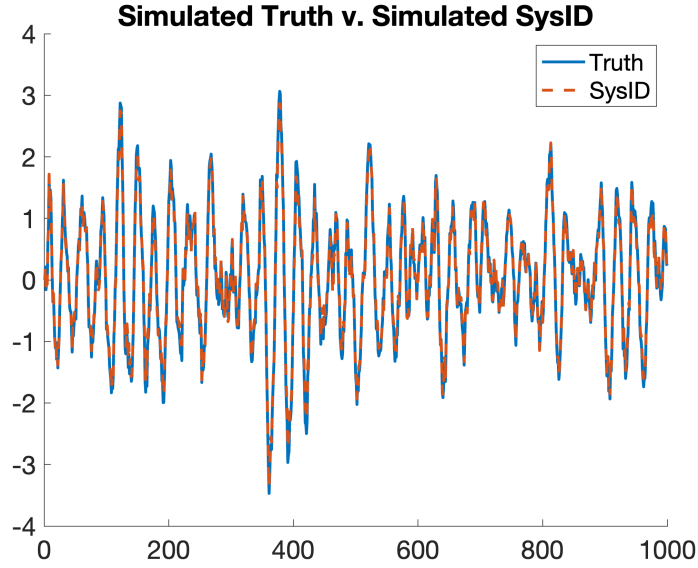


Figure 4: Plot of True TF & SysID TF w/  $\sigma = 0.01$

The fit of the data is fairly close. It can be seen that the system identification model is a good approximation of the real system. The SNR value for the system is 40.1726. This is good as the signal is much stronger than the noise of the system.

### Part C

Repeat the estimation process about 10 times using new values for the noise vector each time. Compute the mean and standard deviation of your parameter estimates. Compare the computed values of the parameter statistics with those predicted by the theory based on the known value of the noise statistics.

### Solution

The 10-run Monte Carlo Simulation yields a mean  $\bar{x} = \begin{bmatrix} -1.8922 \\ 0.9426 \\ 0.2497 \\ -0.1976 \end{bmatrix}$  and standard

deviation  $\sigma = \begin{bmatrix} 0.0011 \\ 0.0011 \\ \sim 0 \\ \sim 0 \end{bmatrix}$ . The analytical equivalent mean is just the original

parameters of transfer function. The analytical and numerical means appear to match fairly well, of course with a small amount of deviation. The analytical

standard deviation is calculated as follows:

$$\sigma = \sigma_n (H^T H)^{-1} \quad (9)$$

This yields an analytical standard deviation of  $\sigma = \begin{bmatrix} 0.0016 \\ 0.0016 \\ \sim 0 \\ \sim 0 \end{bmatrix}$ . This is very nearly the same as the numerical solution.

## Part D

Now use sigma between 0.1 and 1.0 and repeat parts b and c.

## Solution

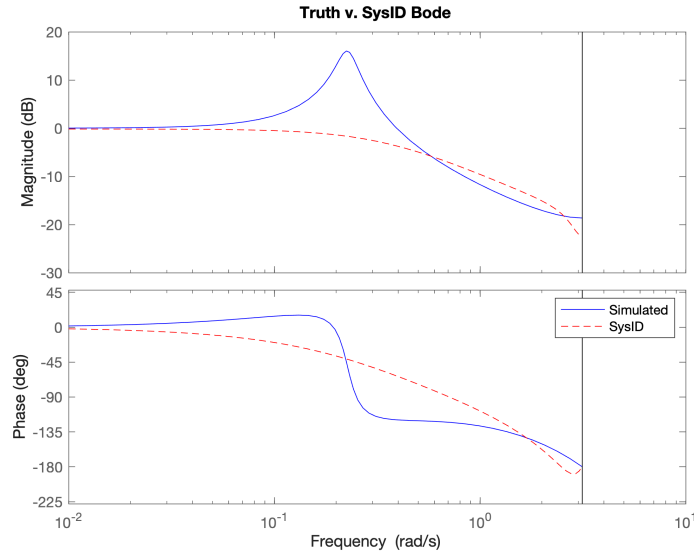


Figure 5: Bode Plot of True TF & SysID TF w/  $\sigma = 0.9$

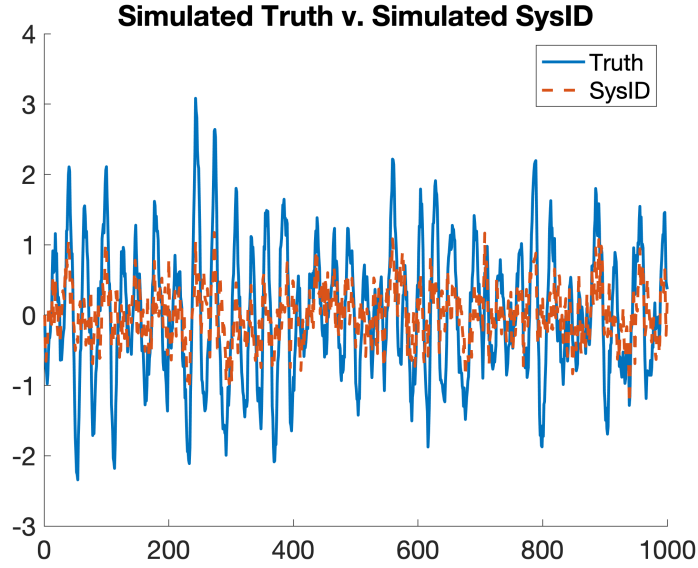


Figure 6: Plot of True TF & SysID TF w/  $\sigma = 0.9$

The fit is nowhere near as good as in Part B. Truly, it isn't even a valid representation of the system at this point. The SNR for this scenario is 1.3027 meaning the noise is a lot more prevalent in this case.

The Monte Carlo, utilizing the new  $\sigma$  value of 0.9, yields a numerical mean of

$$\bar{x} = \begin{bmatrix} -0.3208 \\ -0.2968 \\ 0.2659 \\ 0.1790 \end{bmatrix} \text{ which is not close to the original transfer function coefficients.}$$

The numerical  $\sigma$  for this scenario is  $\sigma = \begin{bmatrix} 0.0291 \\ 0.0209 \\ 0.0358 \\ 0.0285 \end{bmatrix}$ . The analytical  $\sigma$  for the

same scenario is  $\sigma = \begin{bmatrix} 0.0260 \\ 0.0255 \\ 0.0287 \\ 0.0294 \end{bmatrix}$ . While this does match the numerical solution's

$\sigma$  rather closely, the more important observation is that increasing the  $\sigma$  on the noise greatly increases the  $\sigma$  on the solution.

## Part E

What can you conclude about using least squares for sys id with large amounts of noise?

## Solution

Least Squares for system identification is good for low SNR systems, but it breaks down rather quickly with high SNR systems.

## Question V

Justification of white noise for certain problems. Consider two problems: (i) Simple first order low-pass filter with bandlimited white noise as the input:  $y = G(s)\omega$ , so that  $S_y(j\omega) = |G(j\omega)|^2 S_w(j\omega)$ , and the noise has the PSD:

$$S_1(\omega) = \begin{cases} A, & |\omega| \leq \omega_c \\ 0, & |\omega| > \omega_c \end{cases}$$
$$G(s) = \frac{1}{T_w s + 1}$$

(ii) The same low pass system, but with pure white noise as the input.

$$S_2(\omega) = A, \forall \omega$$
$$G(s) = \frac{1}{T_w s + 1}$$

The first case seems quite plausible, but the second case has an input with infinite variance and so is not physically realizable. However, the white noise assumption simplifies the system analysis significantly, so it is important to see if the assumption is justified. We test this with our two examples above.

## Part A

Sketch the noise PSD and  $|G(j\omega)|$  for a reasonable value of  $T_w$  and  $\omega_c$  to compare the two cases.

## Solution

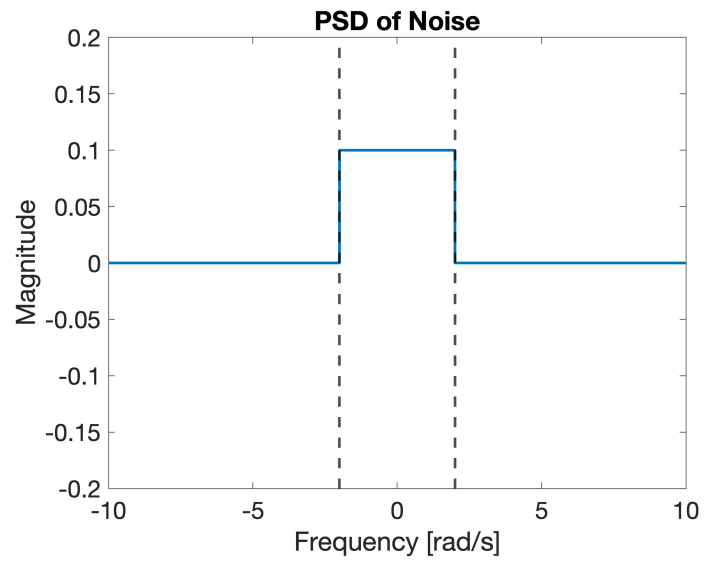


Figure 7: Noise PSD

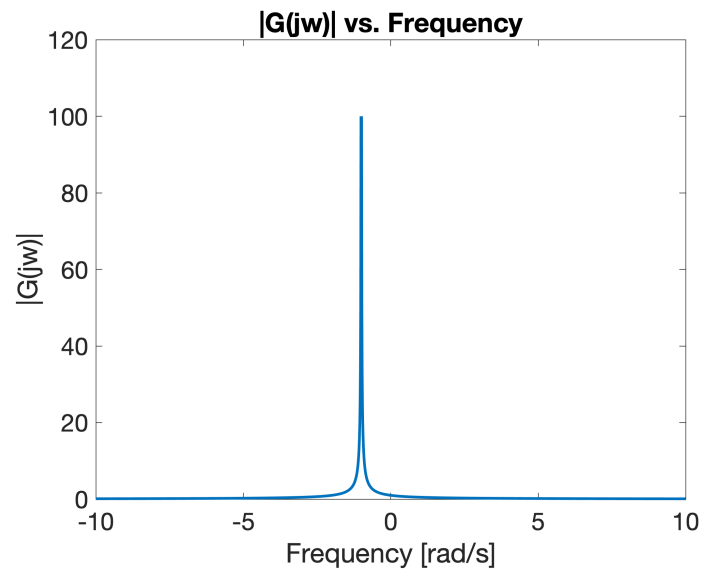


Figure 8:  $|G(j\omega)|$

## Part B

Determine the  $S_y(j\omega)$  for the two cases. Sketch these too.

## Solution

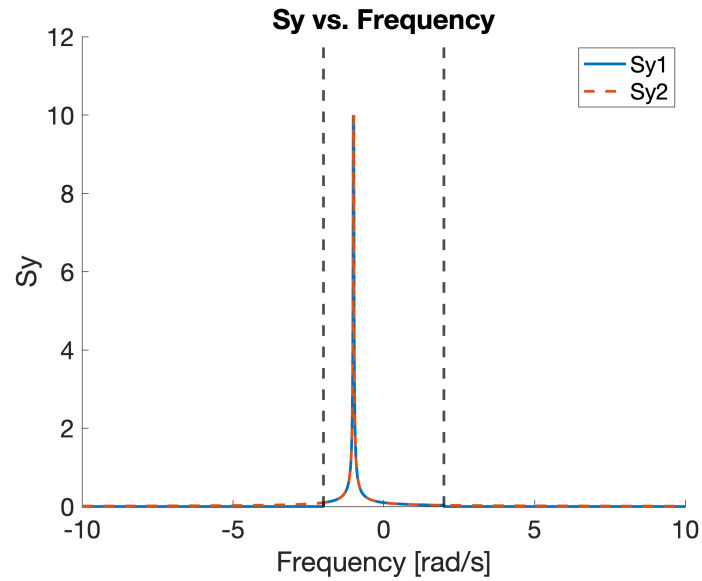


Figure 9:  $S_y$

## Part C

Determine  $[y^2]$  for the two cases.

## Solution

The equation for  $y$  is as follows:

$$y = G(s)w = \frac{w}{T_w s + 1} \quad (10)$$

where  $w$  is white noise. Given this, the expectation of  $y^2$  is calculated as follows:

$$\begin{aligned}
 E[y^2] &= E\left[\left(\frac{w}{T_ws + 1}\right)\left(\frac{w}{T_ws + 1}\right)\right] \\
 E[y^2] &= E\left[\frac{w^2}{T_w^2 s^2 + 2T_ws + 1}\right] \\
 E[y^2] &= \frac{1}{T_w^2 s^2 + 2T_ws + 1} E[w^2] \\
 E[y^2] &= \frac{\sigma_w^2}{T_w^2 s^2 + 2T_ws + 1} \sigma_y^2 = \frac{\sigma_w^2}{T_w^2 s^2 + 2T_ws + 1}
 \end{aligned}$$

This is true due to the fact that  $w$  is zero-mean.

## Part D

Use these results to justify the following statement: If the input spectrum is flat considerably beyond the system bandwidth, there is little error introduced by assuming that the input spectrum is flat out to infinity.

## Solution

Clearly from the above results the difference in bandlimited white noise, and pure, full-spectrum white noise is negligible. So the above assumption is valid.

## Appendix A: MATLAB Code

```

1  %% PART 3
2  clear; close all; clc;
3
4  N1 = 10;                % Number of Samples
5  Nmc = 1000;            % Number of Monte Carlos
6  sigma_n = 0.3;         % Standard Deviation [deg/
   s]
7  t1 = 0:(N1-1);        % Time [s]
8  w1 = 2*pi/N1;         % Frequency [rad/s]
9  a = 1;                 % Gyroscope Bias Factor
10 b = 0;                 % Gyroscope Bias Factor
11
12 % Simulation
13 n1 = sigma_n*randn(N1,1); % Noise
14 r1 = 100*sin(w1*t1)';   % Sine Wave
15 g1 = a*r1 + b*ones(N1,1) + n1; % Gyroscope
   Measurements
16

```

```

17 % (A)
18 % Least Squares
19 Ha = [r1 ones(N1,1)]; % Geometry Matrix
20 xa = pinv(Ha)*g1; % State Estimate
21 fprintf('a) 10 Sample; Individual Least Squares
    Estimate: [%0.3g %0.3g]\n', xa);
22
23 % (B)
24 xb = zeros(2,Nmc);
25 for i = 1:Nmc
26     n1 = sigma_n*randn(N1,1); % Noise
27     g1 = a*r1 + b*ones(N1,1) + n1; % Gyroscope
    Measurements
28     Hb = [r1 ones(N1,1)]; % Geometry Matrix
29     xb(:,i) = pinv(Hb)*g1; % State Estimate
30 end
31 sigmab = std(xb,0,2); % Sample Sigma
32 meanb = mean(xb,2); % Sample Mean
33 sigmab_an = sqrt(sigma_n^2*inv(Hb'*Hb));
34 fprintf('b) 10 Sample; Monte Carlo Least Squares Mean:
    [%0.3g %0.3g]\n', meanb);
35 fprintf('b) 10 Sample; Monte Carlo Least Squares Sigma
    : [%0.3g %0.3g]\n', sigmab);
36
37 N2 = 1000;
38 t2 = 0:(N2-1); % Time [s]
39 w2 = 2*pi/N2; % Frequency [Hz]
40
41 % Simulation
42 n2 = sigma_n*randn(N2,1); % Noise
43 r2 = 100*sin(w2*t2)'; % Sine Wave
44 g2 = a*r2 + b*ones(N2,1) + n2; % Gyroscope
    Measurements
45
46 % (C)
47 % Least Squares
48 Hc = [r2 ones(N2,1)]; % Geometry Matrix
49 xc = pinv(Hc)*g2; % State Estimate
50 fprintf('c) 1000 Sample; Individual Least Squares
    Estimate: [%0.3g %0.3g]\n', xc);
51
52 xc = zeros(2,Nmc);
53 for i = 1:Nmc
54     n2 = sigma_n*randn(N2,1); % Noise
55     g2 = a*r2 + b*ones(N2,1) + n2; % Gyroscope
    Measurements

```



```

56     Hc = [r2 ones(N2,1)];           % Geometry Matrix
57     xc(:,i) = pinv(Hc)*g2;          % State Estimate
58 end
59 sigmac = std(xc,0,2);               % Sample Sigma
60 meanc = mean(xc,2);                 % Sample Mean
61
62 sigmac_an = sqrt(sigma_n^2*inv(Hc'*Hc));
63 fprintf('c) 1000 Sample; Monte Carlo Least Squares
        Mean: [%0.3g %0.3g]\n', meanc);
64 fprintf('c) 1000 Sample; Monte Carlo Least Squares
        Sigma: [%0.3g %0.3g]\n', sigmac);
65
66 % (D)
67 N3 = 1000;
68 batch = 2;
69 t3 = 0:(N3-1);                     % Time [s]
70 w3 = 2*pi/N3;                      % Frequency [Hz]
71 Rk = diag([sigma_n, sigma_n]);
72
73 % Simulation
74 n3 = sigma_n*randn(N3,1);           % Noise
75 r3 = 100*sin(w3*t3)';              % Sine Wave
76 g3 = a*r3 + b*ones(N3,1) + n3;     % Gyroscope
        Measurements
77
78 x3 = zeros(2,(N3/batch)-1);
79 P3 = zeros(2,2,(N3/batch)-1);
80
81 H3 = [r3 ones(N3,1)];
82
83 x3(:,1) = pinv(H3(1:batch,:))*g3(1:batch);
84 P3(:,:,1) = inv(H3(1:batch,:)'*H3(1:batch,:));
85
86 for i = 2:(N3/batch)-1
87     start = i*batch; stop = start + batch - 1;
88     Hk = H3(start:stop, :);
89     K = P3(:,:,i-1)*Hk'*inv(Hk*P3(:,:,i-1)*Hk' + Rk);
90     P3(:,:,i) = (eye(2) - K*Hk)*P3(:,:,i-1);
91     x3(:,i) = x3(:,i-1) + K*(g3(start:stop) - Hk*x3(:,
        i-1));
92 end
93
94 sigma3 = std(x3,0,2);
95 mean3 = mean(x3,2);
96
97 figure();

```

```

98 t = tiledlayout(2,1);
99 title(t, 'Recursive Least Squares Estimates vs. Time',
        'FontSize', 20);
100 nexttile(t);
101 hold('on');
102 plot(x3(1,:), 'LineWidth', 2);
103 yline(sigma3(1) + mean3(1), '--r', 'LineWidth', 2);
104 yline(-sigma3(1) + mean3(1), '--r', 'LineWidth', 2);
105 xlabel('Time (s)');
106 ylabel('Scale Factor Estimate');
107 title('Scale Factor Estimate vs. Time');
108 ax = gca;
109 ax.FontSize = 18;
110
111 nexttile(t);
112 plot(x3(2,:), 'LineWidth', 2);
113 yline(sigma3(2) + mean3(2), '--r', 'LineWidth', 2);
114 yline(-sigma3(2) + mean3(2), '--r', 'LineWidth', 2);
115 xlabel('Time (s)');
116 ylabel('Bias Estimate');
117 title('Bias Estimate vs. Time');
118 ax = gca;
119 ax.FontSize = 18;
120
121 leg = legend('State Estimate', '1\sigma', 'Orientation',
              'horizontal');
122 leg.Layout.Tile = 'north';
123 ax = gca;
124 ax.FontSize = 18;
125
126 exportgraphics(gcf, 'figures/p3d_state.png', '
    Resolution', 300);
127
128 figure();
129 t = tiledlayout(2,1);
130 title(t, 'Recursive Least Squares Variances vs. Time',
        'FontSize', 20);
131 nexttile(t);
132 hold('on');
133 plot(squeeze(P3(1,1,:)), 'LineWidth', 2);
134 xlabel('Time (s)');
135 ylabel('Scale Factor Variance');
136 title('Scale Factor Variance vs. Time');
137 ax = gca;
138 ax.FontSize = 18;
139

```

```

140 nexttile(t);
141 plot(squeeze(P3(2,2,:)), 'LineWidth', 2);
142 xlabel('Time (s)');
143 ylabel('Bias Variance');
144 title('Bias Variance vs. Time');
145 ax = gca;
146 ax.FontSize = 18;
147
148 exportgraphics(gcf, 'figures/p3d_variance.png', '
    Resolution', 300);
149
150 %% PART 4
151 clear; close all; clc;
152
153 N = 1000; % Number of Samples
154
155 numd = 0.25*[1 -0.8]; % Discrete TF
    Numerator
156 dend = [1 -1.9 0.95]; % Discrete TF
    Denominator
157 tfd = tf(numd, dend, -1); % Discrete TF
158 u = randn(N,1); % Input Noise
159 y = dlsim(numd,dend,u); % Output Simulation
160 sigma1 = 0.01; % Output Noise
    Standard Deviation
161 Y = y + sigma1*randn(N,1); % Output w/ Noise
162
163 Ha = [-Y(2:end-1) -Y(1:end-2) u(2:end-1) u(1:end-2)];
164 xa = pinv(Ha)*Y(3:end);
165
166 numID = xa(3:4)';
167 denID = [1 xa(1:2)'];
168 tfID = tf(numID, denID, -1);
169 yID = dlsim(numID,denID,u);
170 snr1 = snr(y, Y-y);
171
172 figure();
173 bode(tfd, '-b');
174 hold('on');
175 bode(tfID, '--r')
176 title('Truth v. SysID Bode');
177 legend('Simulated', 'SysID');
178
179 exportgraphics(gcf, 'figures/p4b_bode.png', '
    Resolution', 300);
180

```

```

181 figure();
182 hold('on');
183 plot(y, 'LineWidth', 2);
184 plot(yID, '--', 'LineWidth', 2);
185 title('Simulated Truth v. Simulated SysID');
186 legend('Truth', 'SysID');
187 ax = gca;
188 ax.FontSize = 18;
189
190 exportgraphics(gcf, 'figures/p4b_tf.png', 'Resolution'
    , 300);
191
192 % snrVal = snr(y, Y - y)
193
194 N_mc = 10;
195 x_mc1 = zeros(4,N_mc);
196 for i = 1:N_mc
197     u = randn(N,1);
198     y = dlsim(numd,dend,u);
199     Y = y + sigma1*randn(N,1);
200     Ha = [-Y(2:end-1) -Y(1:end-2) u(2:end-1) u(1:end
        -2)];
201     x_mc1(:,i) = pinv(Ha)*Y(3:end);
202 end
203 sigma_x_an1 = sqrt(diag(sigma1.^2*inv(Ha'*Ha)));
204
205 sigma_x_mc1 = std(x_mc1,1,2);
206 mean_x_mc1 = mean(x_mc1,2);
207
208 sigma2 = 0.9;
209 Y = y + sigma2*randn(N,1);           % Output w/ Noise
210
211 Hd = [-Y(2:end-1) -Y(1:end-2) u(2:end-1) u(1:end-2)];
212 xd = pinv(Hd)*Y(3:end);
213
214 numID = xd(3:4)';
215 denID = [1 xd(1:2)'];
216 tfID = tf(numID, denID, -1);
217 yID = dlsim(numID,denID,u);
218 snr2 = snr(y, Y-y);
219
220 figure();
221 bode(tfd, '-b');
222 hold('on');
223 bode(tfID, '--r')
224 title('Truth v. SysID Bode');

```

```

225 legend('Simulated', 'SysID');
226
227 exportgraphics(gcf, 'figures/p4d_bode.png', '
    Resolution', 300);
228
229 figure();
230 hold('on');
231 plot(y, 'LineWidth', 2);
232 plot(yID, '--', 'LineWidth', 2);
233 title('Simulated Truth v. Simulated SysID');
234 legend('Truth', 'SysID');
235 ax = gca;
236 ax.FontSize = 18;
237
238 exportgraphics(gcf, 'figures/p4d_tf.png', 'Resolution'
    , 300);
239
240 x_mc2 = zeros(4,N_mc);
241 for i = 1:N_mc
242     u = randn(N,1);
243     y = dlsim(numd,dend,u);
244     Y = y + sigma2*randn(N,1);
245     Hd = [-Y(2:end-1) -Y(1:end-2) u(2:end-1) u(1:end
        -2)];
246     x_mc2(:,i) = pinv(Hd)*Y(3:end);
247 end
248 sigma_x_an2 = sqrt(diag(sigma2^2*inv(Hd'*Hd)));
249
250 sigma_x_mc2 = std(x_mc2,1,2);
251 mean_x_mc2 = mean(x_mc2,2);
252
253 %% PART V
254 clear;
255 Tw = 1;
256 A = 0.1;
257 wc = 2; % [rad/s]
258 w1 = -10:0.01:10; % [rad/s]
259
260 syms w
261 Sw = piecewise(abs(w) <= wc, A, abs(w) > wc, 0);
262 G = abs(1./(Tw*w1 + 1));
263
264 for i = 1:length(w1)
265     if abs(w1(i)) < wc
266         Sy1(i) = (A)/(Tw*w1(i) + 1);
267     else

```

```

268         Sy1(i) = 0;
269     end
270 end
271
272 Sy2 = A./(Tw.*w1 + 1);
273
274 figure();
275 fplot(Sw, [-10 10], 'LineWidth', 2);
276 xlabel('Frequency [rad/s]');
277 ylabel('Magnitude');
278 title('PSD of Noise');
279 xline(-wc, '--k', 'LineWidth', 2);
280 xline(wc, '--k', 'LineWidth', 2);
281 ylim([-A*2 A*2])
282 ax = gca;
283 ax.FontSize = 18;
284
285 exportgraphics(gcf, 'figures/p5_noise_psd1.png', '
    Resolution', 300);
286
287 figure();
288 plot(w1, G, 'LineWidth', 2);
289 xlabel('Frequency [rad/s]');
290 ylabel('|G(jw)|');
291 title('|G(jw)| vs. Frequency');
292 ax = gca;
293 ax.FontSize = 18;
294
295 exportgraphics(gcf, 'figures/p5_gjw.png', 'Resolution'
    , 300);
296
297 figure();
298 hold('on');
299 plot(w1,abs(Sy1), 'LineWidth', 2);
300 plot(w1,abs(Sy2), '--', 'LineWidth', 2);
301 xline(-wc, '--k', 'LineWidth', 2);
302 xline(wc, '--k', 'LineWidth', 2);
303 xlabel('Frequency [rad/s]');
304 ylabel('Sy');
305 title('Sy vs. Frequency');
306 legend('Sy1', 'Sy2');
307 ax = gca;
308 ax.FontSize = 18;
309
310 exportgraphics(gcf, 'figures/p5_sy.png', 'Resolution',
    300);

```

---