



R6-stats

By Carter and Tyler

What is our project?

Project Description

- Stat page for personal stats
- Note page
- Personal tracker for your matches
- Personal benefits
- Python
- Tkinter
- Simple but technical



NACHSCHOT
TDM - BEREICH SICHERN - MIT RANG 0:11

MATCH-ERGEBNISANZEIGE BONUS

NEZIERIGE

	Punkte	Elims	Assists	Tode
PluSine	3112	7	0	5
KillerBeatz	2797	3	6	6
infectedman	2490	7	1	5
Agar024002	2310	3	3	5
simspr27	2002	3	1	5

2

TEAM ORANGE

	Punkte	Elims	Assists	Tode
EVAN/UTKON29	5375	8	5	4
sl4x_98	5055	6	0	3
BID-60	5505	6	2	4
fendix9	5445	3	3	4
m411544	5340	3	2	5

4

70 25m 1040000

ZURÜCK ZUM MENÜ SERIE'S MATCH BEOBSCHTEN FÜRHEIT BEI EINER PENALTI



Project time goals

Completed Goals

- SQLite3 Database
- Easy to Use App
- Match, Map Sorted Data

Uncompleted Goals

- Visualization (Big one)
- Operator Sorted Data
- Drop down match stats
- Lifetime Stats

What we learned

Time management and finding motivation is
ESSENTIAL to project success

Proper communication leads to higher quality
project and less stress

Sooner is better than later

What's changed

Beginning of Project: Scope

- Colorful UI
- Cool data visualizations
- Sort by match, map, site and operator data

The Outcome

- Basic but easy to understand UI
- Only sorted data, no visualization
- Sort by match, map and site



R6 Stats Tracker

Add Match

Add Round

Save Match

Back to Menu

Side:

Kills:

Assists:

Result:

Site:

Deaths:

Operator:



Some Challenges

Personal Challenges

- Time Management
- Motivation
- Communication
- Understanding other people's code

Technical Challenges

- Learning SQLite3, TKinter
- SQLite3 and TKinter integration
- Visualizing how the database will work
- Figuring out basic errors



Demonstration

