LAB 05: ABD QUORUMS ALGORITMOS E SISTEMAS DISTRIBUÍDOS (ASD)

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- Particular case of state-machine replication
- \diamond Only supports two functions: read(), write(v)
- ⋄ write(v) returns ACK upon termination
- ⋄ read() returns previously written value, or initial value v₀

- Quorum-based system
- \diamond Assumption (Liveness): 2f+1 correct processes, for f possible failures
- Assumption: Asynchronous
 - ♦ Assumption: Reliable (pp2p) links
 - ♦ Generalises to multiple values

Identifiers for values, and parallel executions

ABD (ATTIYA, BAR-NOY, DOLEV) ALGORITHM 3

State for process i (st_i):

- \diamond v_i : value, initially v_0
- \diamond t_i : pair (sn_i, id_i) , initially (0,0)
- \diamond $t_i > t_j$ iff $(sn_i > sn_j) \lor ((sn_1 = sn_2) \land (id_1 > id_2))$

STATE

Phase 1:

- 1. Send message read-tag() to all replicas
- 2. Wait for a quorum Q (|Q| > 2f + 1) of replies
- 3. Let $\operatorname{sn}_{\max} = \max(\{\operatorname{sn}_i\}_{t_i \in O})$

Phase 2:

- 1. Send message write($t_v = (sn_{max} + 1, id_i), v$) to all
- 2. Wait for a quorum Q (|Q| > 2f + 1) of ACK
- 3. Return ACK (write considered terminated)

- \diamond Upon reception of read-tag(): return t_i
- \diamond Upon reception of write (t_v, v) :
 - \triangleright if $t_v > t_i$: $t_i = t_v$; $v_i = v$
 - ▶ Return ACK
- \diamond Upon reception of read(): Return t_i, v_i

- 1. Send read() to all replicas
- 2. Wait for a quorum Q of replies $\{(t_i,v_i)\}_{i\in Q}$
- 3. Let $(t_{\textit{max}}, v_{\textit{max}}) = \max(\{t_{\textit{i}}, v_{\textit{i}}\}_{\textit{i} \in \textit{Q}})$
- 4. Return v_{max}

Question: Does this ensure atomicity?

Nope



This execution can occur because t_{max} may be derived from a non-completed write.

Solution: add a write-back(p) hase

- 1. Phase 1: Proceed as in naïve case
- 2. Phase 2: Send write (t_{max}, v_{max}) to all replicas
- 3. Wait for a majority quorum of ACK
- 4. Return v_{max}

Termination ($\leq f$ faults):

- ♦ Assuming well-formed messages
- ♦ Follows from properties of underlying links

- Serialisation points exist in Phase 2 of read() and write()
- ♦ Writes necessarily happen **before** reads
- Reads return most recent value by a completed write(), otherwise read() forces write() completion.
- Subsequent write() ops will not be impacted by forced previous writes
- Serialisation points for write() are defined between start and end of operation

- "Sharing Memory Robustly in Message-Passing System" (JACM 1995)
- ♦ Edsger W. Dijkstra Prize in Distributed Computing: 2011
- Available here