

# LAB 04: CONCORRÊNCIA E PARALELISMO (11158)

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- ◇ We experimented with running the Monte Carlo simulation in parallel using OpenMP

- ◇ Assignment PDF:

<https://github.com/MEI-CP/lab-assignments/>



- ◇ Profiling of programmes.

Using tools such as perf, pprof, gprof

- ◇ Created textual or diagrammatic visualisations

Upload results to Piazza

- ◇ The **Game of Life** was created by John Conway in 1970
- ◇ The game is **zero-player**: its evolution is determined by its initial state
- ◇ It is Turing Complete: **any** algorithm can be computed using it
- ◇ Good resource:  
[https://en.wikipedia.org/wiki/Conway's\\_Game\\_of\\_Life](https://en.wikipedia.org/wiki/Conway's_Game_of_Life)

- ◇ We will use OpenMP to write a concurrent implementation of the Game of Life



- ◇ Assignment PDF:

<https://github.com/MEI-CP/lab-assignments/>

- ◇ Remember: it is important to analyse performance of your solution

- ▷ There are no correct answers, only well-reasoned responses

- ◇ Try to understand why you get certain results

Next week, we will continue developing our understanding of OpenMP and performance monitoring

**Remember:** My office hours are 14:00-16:30 on Tuesdays (P2:17)

**See you next week!**