Solution to Chapter 6

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Section 1

exe. 6.1.1 What are the minimum and maximum numbers of elements in a heap of height h?

A complete binary tree.

$$maximum = \sum_{i=0}^{h} 2^i = 2^{h+1} - 1$$

If there is only one node in the lowest level, then all the internal nodes form a complete binary tree with height (h -1).

 $num_internal = 2^h - 1$

```
minimum = num\_internal + 1 = 2^h - 1 + 1 = 2^h
```

exe. 6.1.2 Show that an n-element heap has height $\lfloor \lg n \rfloor$.

Number of nodes of level i in a complete binary tree is 2^i-1 . Number of nodes from root to level i in a complete binary tree has is $number = \sum_{k=0}^{i} 2^k = 2^{i+1} - 1$. Thus, for a compelte binary tree with height h, number of nodes is $number = \sum_{k=0}^{h} 2^k = 2^{h+1} - 1$. That is, $h = \lg(n+1) - 1$. This is the case that the most nodes a binary tree with height h can have.

For another case that this n-element heap builds an almost-complete binary tree, there is only one leaf at the lowest level. Then number of nodes in this tree excepted the one in the lowest level is $number' = \sum_{k=0}^{h-1} (2^k) = 2^h - 1$. Then the total number is

$$number = 2^h - 1 + 1 = 2^h$$
. That is, $h = \lg(n-1)$.

Thus, $\lg(n) \le h \le \lg(n+1) - 1 < \lg(n+1)$. i.e., $h = \lfloor \lg n \rfloor$, since h is an integer.

exe. 6.1.3 Show that in any subtree of a max-heap, the root of the subtree contains the largest value occurring anywhere in that subtree.

This follows the max-heap property.

Subtree rooted by the *i*th element, according to the max-heap property, both its left-child and right-child are no greater than the element. And since this subtree is also a max-heap, values of all children nodes are smaller than or equal to their parents. And thus, the maximum of this subtree is the value of the *i*th element.

Following solution is from "Algs, Instructor's Manual".

Assume the claim is FALSE -- i.e., that there is a subtree whose root is not the largest element in the subtree. Then the maximum element is somewhere else in the subtree, possibly even at more than one location. Let m be the index of the maximum (the lowest such index if the maximum appears more than once). Since the maximum is not at the root of the subtree, node m has a parent. And since the parent of a node has a lower index than the node, A[PARENT(m)] < A[m] (m is the smallest of indices of the maximum). This conflits to max-heap property that $A[PARENT(m)] \ge A[m]$. Thus, the assumption is FALSE, which means that the claim is TRUE.

exe. 6.1.4 Where in a max-heap might the smallest element reside, assuming that all elements are distinct?

The smallest element can be any leaf, i.e., it is in subarray $A[\lfloor \frac{n}{2} + 1 \rfloor ... n]$.

The number of possible elements are $\lfloor \frac{n}{2} \rfloor$ (number of internal nodes = $\sum_{k=0}^{h-1} 2^k = 2^h = \underline{number of nodes in level h}$). The running time to find this smallest element is $O(\lg n)$.

exe. 6.1.5 Is an array that is in sorted order a min-heap?

Yes. Sorted array is a min-heap.

- \diamond The smallest element is A[1], which is also the root of the heap.
- \diamond For a certain element A[i], elements A[i*2] and A[i*2+1] are both smaller than or equal to A[i]; and node(i*2) and node(i*2+1) are left-child and right-child of node(i) in the heap, which, according to the min-heap property, should be no greater than node(i).

exe.6.1.6 Is the array with values [23, 17, 14, 6, 13, 10, 1, 5, 7, 12] a max-heap?

No, this is NOT a max-heap.

Children (13 and 10) of the 4th element are greater than the element (6).

exe. 6.1.7 Show that, with the array representation for storing an n-element heap, the leaves are the nodes indexed by $\lfloor \frac{n}{2} \rfloor + 1$, $\lfloor \frac{n}{2} \rfloor + 2$, ..., n.

- \diamond An n-element heap has at least (2^{h-1}) leaves and at most (2^h) leaves.
- \diamond An n-element heap has at least (2^h) nodes and at most (2^{h+1}) nodes.
- \diamond Number of internal nodes will be in range $((2^h-2^{h-1}=2^{h-1}), (2^{h+1}-2^h=2^h))$. That is, $(\lfloor \frac{n}{2} \rfloor, \lfloor \frac{n+1}{2} \rfloor)$

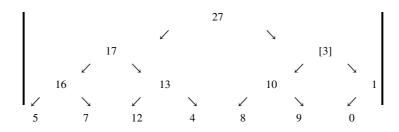
(number of internal nodes $= \sum_{k=0}^{h-1} 2^k = 2^h = number of nodes in level h)$.

Thus, the indices of leaves will be $\lfloor \frac{n}{2} \rfloor + 1$, $\lfloor \frac{n}{2} \rfloor + 2$, ..., n.

Section 2

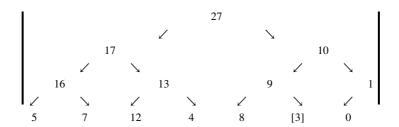
exe. 6.2.1 Using Fig.6.2 as a model, illustrate the operation of *MAX-HEAPIFY(A, 3)* on the array A = [27, 17, 3, 16, 13, 10, 1, 5, 7, 12, 4, 8, 9, 0].

MAX-HEAPIFY(A, 3)



MAX-HEAPIFY(A, 6)

MAX-HEAPIFY(A, 13)



exe.6.2.2 Starting with the procedure *MAX-HEAPIFY*, write pseudocode for the procedure *MIN-HEAPIFY(A, i)*, which performs the corresponding manipulation on a min-heap. How does the running time of *MIN-HEAPIFY* compare to that of *MAX-HEAPIFY*?

// Bubbling the ith element as high as possible.

```
MIN-HEAPIFY(A, i)
l = LEFT(i)
r = RIGHT(i)
ifl \leq A. heap\_size and A[l] < A[i]
smallest = l
else
smallest = i
ifr \leq A. heap\_size and A[r] < A[smallest]
smallest = r
if smallest ! = i
SWAP A[i] and A[smallest]
MIN - HEAPIFY(A, smallest)
```

The running time is same as that of *MAX-HEAPIFY*, i.e., $O(\lg n)$.

exe.6.2.3 What is the effect of calling MAX-HEAPIFY(A, i) when the element A[i] is larger than its children?

No effect. Since the procedure will terminate directly, no swapping and recursing needed.

exe.6.2.4 What is the effect of calling MAX-HEAPIFY(A, i) for $i > \frac{A.heap-size}{2}$?

No effect. In that case, both LEFT(i) and RIGHT(i) fail the comparison with A.heap-size and largest stores i, so that, swapping and recursing will not be performed.

exe.6.2.5 The code for MAX-HEAPIFY is quite efficient in terms of constant factors, except possibly for the recursive call in line 10, which might cause some compilers to produce inefficient code. Write an efficient MAX-HEAPIFY that uses an iterative control construct (a loop) instead of recursion.

MAX-HEAPIFY-ITERATIVE(A, i)

```
largest = -1
while (largest! = i)
l = LEFT(i)
r = RIGHT(i)
ifl < A. heap\_size and A[i] < A[l]
largest = l
else
largest = i
ifr < A. heap\_size and A[largest] < A[r]
largest = r
iflargest! = i
SWAP A[i] and A[largest]
```

exe.6.2.6 Show that the worst-case running time of *MAX-HEAPIFY* on a heap of size n is $\Omega(\lg n)$. (Hint: For a heap with n nodes, give node values that cause *MAX-HEAPIFY* to be called recursively at every node on a simple path from the root down to a leaf.)

Take the leftmost path in given heap, let the smallest element be the root and left-child is larger than right-child for every element, then **MAX-HEAPIFY** will be called for h many times (h is the height), since it is called at each level in order to sink the smallest element to the leftmost leaf. Since $h = \lfloor \lg n \rfloor$, the worst-case running time of the procedure is $\Omega(\lg n)$.

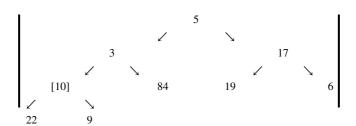
Following solution is from "Algs, Instructor's Manual".

If you put a value at the root that is less than every value in the left and right subtrees, then **MAX-HEAPIFY** will be called recursively until a leaf is reached. To make the recursive calls travers the longest path to a leaf, choose values that make **MAX-HEAPIFY** always recurse on the left child. It follows the left branch when the left-child \geq right-child, so putting 0 at the root and 1 at all the other nodes, for example, will accomplish taht. With such values, **MAX-HEAPIFY** will be called h times (where h is the height of heap, which is the number of edges in the longest path from the root to a leaf), so its running time will be $\Theta(h)$ (since each call does $\Theta(1)$ work), which is $\Theta(lgn)$. Since we have a case in which **MAX-HEAPIFY**'s running time is $\Theta(lgn)$, its worst-case running time is $\Omega(lgn)$.

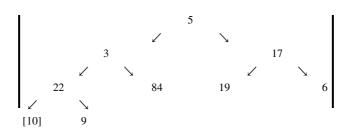
Section 3

exe. 6.3.1 Using Fig. 6.3 as a model, illustrate the operation of BUILD-MAX-HEAP on the array A = [5, 3, 17, 10, 84, 19, 6, 22, 9].

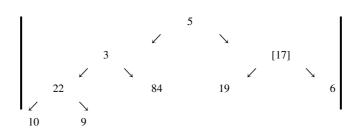
BUILD-MAX-HEAP(A, 4), MAX-HEAPIFY(A, 4)



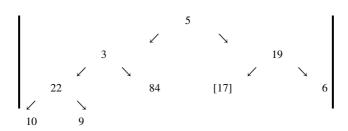
MAX-HEAPIFY(A, 8)



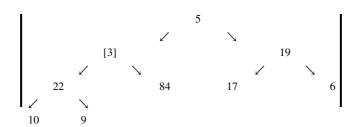
BUILD-MAX-HEAP(A, 3), MAX-HEAPIFY(A, 3)



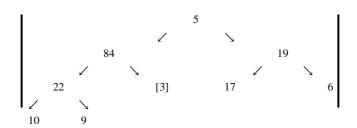
MAX-HEAPIFY(A, 6)



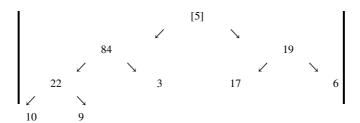
BUILD-MAX-HEAP(A, 2), MAX-HEAPIFY(A, 2)



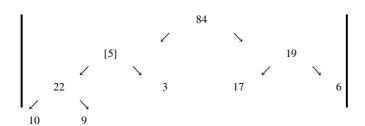
MAX-HEAPIFY(A, 5)



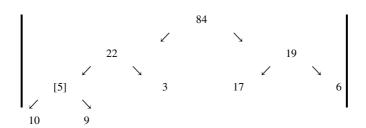
BUILD-MAX-HEAP(A, 1), MAX-HEAPIFY(A, 1)



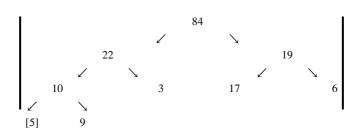
MAX-HEAPIFY(A, 2)



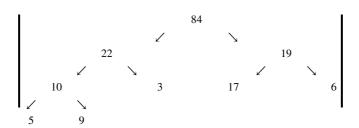
MAX-HEAPIFY(A, 4)



MAX-HEAPIFY(A, 8)



Terminate (i = largest = 1)



exe. 6.3.2 Why do we want the loop index i in line 2 of *BUILD-MAX-HEAP* to decrease from $\lfloor \frac{A.length}{2} \rfloor$ to 1 rather than increase from 1 to $\lfloor \frac{A.length}{2} \rfloor$?

It cannot guarantee that the maximum is moved to the root when the maximum is not at level 1 at beginning. Loop index i from 1 to $\lfloor \frac{A \cdot length}{2} \rfloor$, it can only move the current largest element up to at most level $\lfloor \lg i \rfloor$.

exe. 6.3.3 Show that there are at most $\lceil \frac{n}{2^{h+1}} \rceil$ nodes of height h in any n-element heap.

My solution (more mathematical)

Base Case:

A max-heap can have at most $\frac{n+1}{2}$ nodes at the lowest level (when the heap is a complete binary tree), and

$$x = \frac{n+1}{2} \le \lceil \frac{n}{2} \rceil = \lceil \frac{n}{2^1} \rceil = \lceil \frac{n}{2^{0+1}} \rceil = \lceil \frac{n}{2^{h+1}} \rceil.$$

For non-complete binary trees, number of nodes is less than $\lceil \frac{n}{2} \rceil$. Thus, the base case holds.

Induction:

Assume that it holds for nodes of height (h-1). Then take a tree, remove all the nodes from the lowest level and get a new tree (which is a complete binary tree) T' with height h' = h - 1 and length $n' = n - \lceil \frac{n}{2} \rceil = \lfloor \frac{n}{2} \rfloor$, and the number of nodes at the lowest level of T' is

$$\tfrac{n^{'}+1}{2} \leq \lceil \tfrac{n^{'}}{2^{h^{'}+1}} \rceil = \lceil \tfrac{\lfloor n/2 \rfloor}{2^{h-1}+1} \rceil \leq \lceil \tfrac{(n/2)}{2^{h}} \rceil = \lceil \tfrac{n}{2^{h+1}} \rceil$$

Repeat above process through all level of the tree, and keep in mind that height decrease each round.

KEY OF SOLUTION: height of node is the distance of the node to the lowest leaf!

Following solution is from "Algs, Instructor's Manual". (more logical) Proof by induction on h.

Basis:

Show that it's TRUE for h=0 (i.e., that $\#ofleaves \leq \lceil \frac{n}{2^{h+1}} \rceil = \lceil \frac{n}{2} \rceil$).

The tree leaves (nodes at height 0) are at depths H and (H - 1). They consist of

- ♦ all nodes at depth H, and
- \Diamond the nodes at depth (H + 1) that are not parents of depth-H nodes.

Let x be the number of nodes at depth H -- that is, the number of nodes in the bottom (possibly incomplete) level.

Note that (n-x) is odd, because the (n-x) nodes above the bottom level form a complete binary tree, and a complete binary tree has an odd number of nodes (1 less than a power of 2). Thus if n is odd, x is even, otherwise, x is odd.

Now, proof the base case separately when n is even and odd.

n is ODD

 \Diamond If n is odd, then x is even, so all nodes have siblings -- i.e., all internal nodes have 2 children. Thus $num_internal_nodes = num_of_leaves - 1$. So, $n = num_of_leaves + num_of_internal_nodes = 2 * num_of_leaves - 1$. Thus, $num_of_leaves = \frac{n+1}{2} = \lceil \frac{n}{2} \rceil$ (The latter equality holds because n is odd).

 \Diamond If n is even, then x is odd, and one leaf does not have sibling. If we gave it a sibling, then we would have (n + 1) nodes, where x' = (n + 1) is odd, so this case has been prooved. Observe that we would also increase the number of leaves by 1, since we added a node to a parent that already had a child. By the odd-node case, $num_of_leaves + 1 = \lceil \frac{n+1}{2} \rceil = \lceil \frac{n}{2} \rceil + 1$. (The latter equality holds since n is even.)

Therefore, in either case, $num_of_leaves = \lceil \frac{n}{2} \rceil$.

Inductive step:

Show that if it's TRUE for height (h-1), it's TRUE for h.

Let n_h be the number of nodes at height h in the n-node tree T.

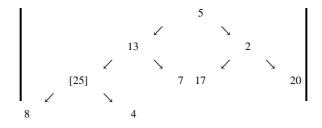
Consider the tree T formed by removing the leaves of T. It has $n' = n - n_0$ nodes. We know from the base case that $n_0 = \int_{-2}^{n} 1$, so $n' = n - \lceil \frac{n}{2} \rceil = \lceil \frac{n}{2} \rceil$. Note that the nodes at height h in T would be at height (h - 1) if the leaves of the tree were removed -- that is, they are at height (h-1) in T. Letting n_{h-1} denote the number of nodes at height (h-1) in T, we have $n_h = n_{h-1}$. By **inductoin**, we can bould n_{h-1} :

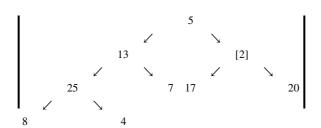
$$n_h = \lceil \frac{n_{h-1}}{2} \rfloor \le \lceil \frac{\lfloor \frac{n}{2} \rfloor}{2^h} \rceil \le \lceil \frac{n/2}{2^h} \rceil = \lceil \frac{n}{2^{h+1}} \rceil.$$

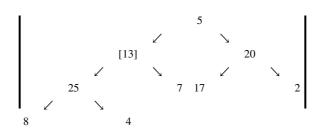
Section 4

exe. 6.4.1 Using Fig. 6.4 as a model, illustrate the operation of HEAPSORT on the array A = [5, 13, 2, 25, 7, 17, 20, 8, 4].

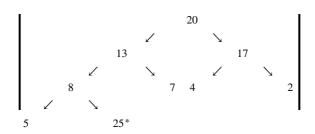
Build the max-heap

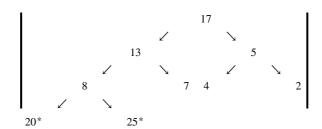


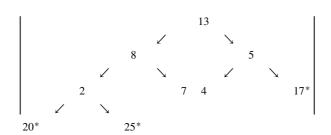


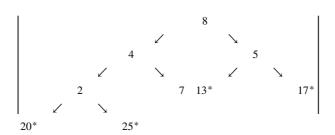


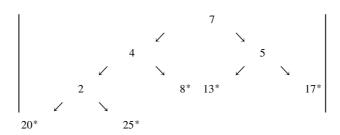
Heapsort

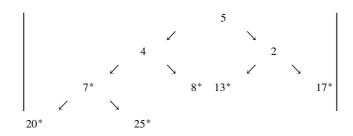


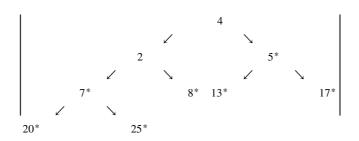




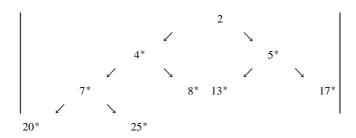








Terminate (only one element in the tree)



exe. 6.4.2 Argue the correctness of HEAPSORT using the follwing loop invariant:

At the start of each iteration of the **for** loop of lines 2-5, the subarray A[1..i] is a max-heap containing the i smallest elements of A[1..n], and the subarray A[i+1..n] contains the n-i largest elements of A[1..n], sorted.

exe. 6.4.3 What is the running time of HEAPSORT on an array A of length n that is already sorted in increasing order? What about decreasing order?

exe. 6.4.4 Show that the worst-case running time of HEAPSORT is $\Omega(n \lg n)$.

exe. 6.4.5 * Show that when all elements are distinct, the best-case running time of HEAPSORT is $\Omega(n \lg n)$.

In []: