

# TEXT PROCESSING: OVERVIEW

## -QUANTIFYING THE WORLD-

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# WHO WAS THE FIRST POPE?

Suppose we are having a bar-room debate with our friends about the origins of the papacy



How we would settle this debate has changed radically in the last 20 years.

# WHAT WE USED TO DO

1. Go to library



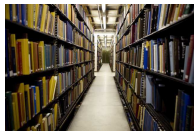
2. Card catalog



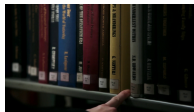
3. Get metadata



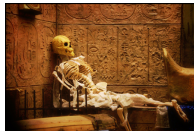
4. Search



5. No book

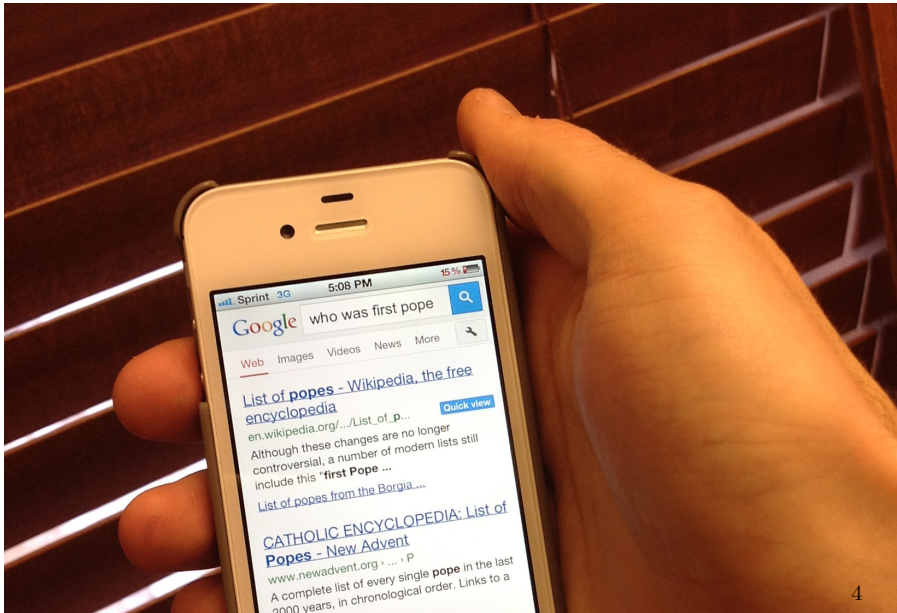


6. Wait



This was slow and expensive..

# WHAT WE DO NOW



# INFORMATION RETRIEVAL AND REPRESENTATIONS

How does Google do this?

**INFORMATION RETRIEVAL:** given a set of documents (such as webpages, emails, news articles,..), our problem is to **retrieve** the  $K$  most similar documents to a given query (e.g. “who was the first pope?”).

The first step is to think of a way of **representing** these documents.

We want the representation to:

- be both easy to generate from the documents and easy to work with
- highlight important aspects of the documents and suppress unimportant ones

Like always, there is a **trade-off** between these two ideas

# BAG-OF-WORDS REPRESENTATION

It turns out a very simple minded approach is probably the best developed so far. Take all the words in the document(s) and count how many times they appear and stick this in a long vector (or matrix, if multiple documents).

(An extension of this idea is to  $n$ -grams which are sections of text)

For example:

pope = 154, catholic = 17, vatican = 12, jesus = 2, the = 304, ..

This is very easy to generate (once we tweak the scripting to ignore certain things).

But is it too much of a reduction?

# BAG-OF-WORDS REPRESENTATION



Idea: By itself “pope” can mean different things

But, we can learn from the **other words** in the document

- Words like ‘football’, ‘NFL’, ‘lineman’, and ‘arizona’ suggest the wrong type of pope
- Words like ‘pontiff’, ‘vatican’, ‘catholic’, and ‘italy’ suggest the right type of pope
- Words like ‘cardinal’ are not informative

# COUNTING WORDS

Recall problem: given a query and a set of documents, find the  $K$  documents most similar to the query

Countings words:

1. Make a list of all the words present in the documents and the query
2. Index the words  $w = 1, \dots, W$   
(for example, in alphabetical order)
3. Index the documents  $d = 1, \dots, D$   
(just pick some order)
4. For each document  $d$ , count how many times each word  $w$  is used (can be, and most likely is, zero), and call this count  $X_{dw}$ . The vector  $X_d = (X_{d1}, \dots, X_{dW})^\top$  gives the **word counts** for the  $d^{th}$  document
5. Lastly, do the same thing for the query  $Y = (Y_1, \dots, Y_W)^\top$  and  $Y_w$  is the count for word  $w$  in the query



# SIMPLE EXAMPLE

## DOCUMENTS:

$d = 1$ : "This statistics class is classy"

$d = 2$ : "statistics say this statistics class has no class"

## QUERY:

"classy statistics class"

	this	statistics	class	classy	is	has	no	say
$X_1$	1	1	1	1	1	0	0	0
$X_2$	1	2	2	0	0	1	1	1
$Y$	0	1	1	1	0	0	0	0

This is known as a **document-term matrix**

# DISTANCES AND SIMILARITY MEASURES

We represented each document  $X_d$  and query  $Y$  in a convenient vector format. Now, how do we measure similarity?

Measures of distance between  $W$ -dimensional vectors  $X$  and  $Y$ :

- The  $\ell_2$  or **Euclidean** distance is

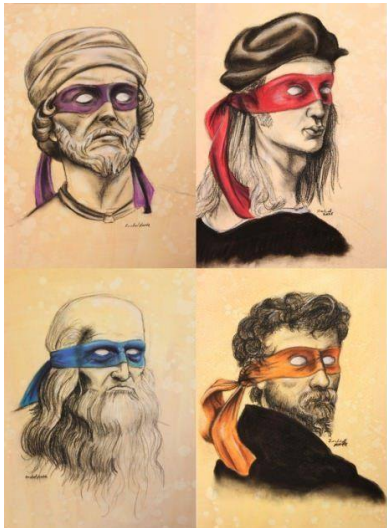
$$\|X - Y\|_2 = \sqrt{\sum_{w=1}^W (X_w - Y_w)^2}$$

- The  $\ell_1$  or **Manhattan** distance is

$$\|X - Y\|_1 = \sum_{w=1}^W |X_w - Y_w|$$

There are many others

**BASIC IDEA:** Find the  $K$  vectors  $X$  that are ‘closest’



# BIGGER EXAMPLE

**DOCUMENTS:** Suppose we have 8 Wikipedia articles, 4 about the TMNT (Leonardo, Raphael, Michelangelo, and Donatello) and about the 4 renaissance artists of the same name



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**QUERY:** “Raphael is cool but rude, Michelangelo is a party dude!”

# POTENTIAL PROBLEMS

What are the potential problems with performing this query?

# POTENTIAL PROBLEMS

What are the potential problems with performing this query?

- Unequal document sizes (example: TMNT Michelangelo is 3330 words vs 6524 words for the artist). Also, the query is only 7 words long.
- Stemming
- Punctuation
- Common words ('raphael' occurs 70 times in TMNT article and 144 in the artist's article) provide little discrimination

# DISTANCES

If we don't account for any of these problems, we get the following subset of the document-term matrix along with the distance to the query

	but	cool	dude	party	micelangelo	raphael	rude	dist
doc 1	19	0	0	0	4	24	0	309.5
doc 2	8	1	0	0	7	45	1	185.2
doc 3	7	0	4	3	77	23	0	331.0
doc 4	2	0	0	0	4	11	0	220.2
doc 5	17	0	0	0	9	6	0	928.5
doc 6	36	0	0	0	17	101	0	646.5
doc 7	10	0	0	0	159	2	0	527.3
doc 8	2	0	0	0	0	0	0	196.1
query	1	1	1	1	1	1	1	0.0

1. Raphael the Turtle
2. Donatello the Artist
3. Michelangelo the Turtle

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	but	cool	dude	party	micelangelo	raphael	rude	dist
doc 1	19	0	0	0	4	24	0	309.5
doc 2	8	1	0	0	7	45	1	185.2
doc 3	7	0	4	3	77	23	0	331.0
doc 4	2	0	0	0	4	11	0	220.2
doc 5	17	0	0	0	9	6	0	928.5
doc 6	36	0	0	0	17	101	0	646.5
doc 7	10	0	0	0	159	2	0	527.3
doc 8	2	0	0	0	0	0	0	196.1
query	1	1	1	1	1	1	1	0.0

1. Raphael the Turtle
2. Donatello the Artist
3. Michelangelo the Turtle



# VARYING DOCUMENT LENGTHS AND NORMALIZATION

Different documents have different lengths. Total word counts:

doc 1	doc 2	doc 3	doc 4	doc 5	doc 6	doc 7	doc 8	query
3114	1976	3330	2143	8962	6524	4618	1766	7

Note that the documents have quite different lengths

We should **normalize** them in some way

- **DOCUMENT LENGTH:** Divide  $X$  by its sum

$$X \leftarrow X / \sum_{w=1}^W X_w$$

- **$\ell_2$  LENGTH:** Divide  $X$  by its Euclidean length

$$X \leftarrow X / \|X\|_2$$

# BACK TO OUR EXAMPLE

	dist/doclen	dist/l2len
doc 1	0.3852650	1.373041
doc 2	0.3777634	1.321871
doc 3	0.3781194	1.319048
doc 4	0.3887862	1.393433
doc 5	0.3906030	1.404972
doc 6	0.3820197	1.349070
doc 7	0.3812202	1.324758
doc 8	0.3935327	1.411486
query	0.0000000	0.000000

Great!

So far, we've dealt with the varying document lengths. What about some words being more helpful than others?

**Common words**, especially, are not going to help find relevant documents

# HOW DO WE DEAL WITH COMMON WORDS?

**INTUITION:** Words that do not appear very often should help us discriminate better, as they are by implication very specific to that document

To deal with common words we could just keep track of a list of words like 'the', 'this', 'that', etc. and exclude them from our representation.

This is both too crude and time consuming

# COMMON WORDS AND IDF WEIGHTING

Inverse document frequency (IDF) weighting is smarter and more efficient

- For each word,  $w$ , let  $n_w$  be the number of documents that contain this word
- The, for each vector  $X_d$  and  $Y$ , multiply the  $w^{th}$  component by

$$IDF(w) = \log(D/n_w)$$

Note that if a word appears in every document, then it gets a weight of zero.

If  $n_w < D$ , then  $\log(D/n_w) > 0$ . In particular, if  $D \gg n_w$ , then  $D/n_w$  is also large (example:  $D = 100$ ,  $n_w = 1$ ,  $IDF(w) \approx 4.6$ )

# PUTTING IT ALL TOGETHER

Think of the document-term matrix

	word 1	word 2	...	word $W$
doc 1				
doc 2				
$\vdots$				
doc $D$				

- **Normalization** scales each *row* by something (divides a row vector  $X$  by its sum or  $\ell_2$  norm)
- **IDF weighting** scales each *column* by something (multiplies the  $w^{th}$  column by  $IDF(w)$ )
- We can use both, just normalize first and then perform IDF

# BACK TO OUR EXAMPLE

	dist/doclen/IDF
doc 1 (tmnt leo)	0.623
doc 2 (tmnt rap)	0.622
doc 3 (tmnt mic)	0.620
doc 4 (tmnt don)	0.623
doc 5 (real leo)	0.622
doc 6 (real rap)	0.622
doc 7 (real mic)	0.622
doc 8 (real don)	0.624
query (tmnt leo)	0.000

What happened?

[1]	"---"	"----"	"---x"	"--dead"	"--x"	"-foot"
[7]	"-part"	"-year-old"	"abandoned"	"abbeyville"	"abbey"	"abilities"
[13]	"ability"	"able"	"abode"	"about"	"above"	"abrams"
[19]	"abroad"	"abruptly"	"absence"	"absent"	"absolute"	"absorbed"
[25]	"absorbing"	"abstemious"	"absurd"	"abundance"	"abundantly"	"abuse"
[31]	"academic"	"academies"	"academy"	"accademia"	"accent"	"accept"
[37]	"acceptance"	"accepted"	"accepting"	"accident"	"acclaimed"	"acclimate"
[43]	"accompany"	"accomplish"	"accordance"	"according"	"account"	"accounts"

# STEMMING

Having words 'connect', 'connects', 'connected', 'connecting', 'connection', etc. in our representation is extraneous. **Stemming** reduces all of these to a single stem word 'connect'

Can a simple list of rules provide perfect stemming? **No**: 'relate' vs. 'relativity' or 'sand' and 'sander' or 'wand' and 'wander' or 'man' and 'many' or...

Stemming also depends on the **language**. It is easier in English than in:

- German (fusional or agglomerative language) e.g.  
Hubschrauberlandeplatz = helicopter landing pad
- Turkish (agglutinative language) e.g.  
Türklestiremedigimizlerdensinizdir = maybe you are one of those whom we were not able to Turkify

## Before

[1]	"---"	"----"	"---x"	"--dead"	"--x"	"-foot"
[7]	"-part"	"-year-old"	"abandoned"	"abbeville"	"abbey"	"abilities"
[13]	"ability"	"able"	"abode"	"about"	"above"	"abrams"
[19]	"abroad"	"abruptly"	"absence"	"absent"	"absolute"	"absorbed"
[25]	"absorbing"	"abstemious"	"absurd"	"abundance"	"abundantly"	"abuse"
[31]	"academic"	"academies"	"academy"	"accademia"	"accent"	"accept"
[37]	"acceptance"	"accepted"	"accepting"	"accident"	"acclaimed"	"acclimate"
[43]	"accompany"	"accomplish"	"accordance"	"according"	"account"	"accounts"

## After

[1]	"---"	"----"	"---x"	"--dead"	"--x"	"-foot"
[7]	"-part"	"-year-old"	"abandon"	"abbevilla"	"abbey"	"abil"
[13]	"abl"	"abod"	"abov"	"abram"	"abroad"	"abrupt"
[19]	"absenc"	"absent"	"absolut"	"absorb"	"abstemia"	"absurd"
[25]	"abund"	"abus"	"academ"	"academi"	"accademia"	"accent"
[31]	"accept"	"accid"	"acclaim"	"acclim"	"accommod"	"accompani"
[37]	"accomplish"	"accord"	"account"	"accumul"	"accur"	"accus"
[43]	"achiev"	"ackerman"	"acknowledg"	"acolyt"	"acquir"	"act"



# BACK TO OUR EXAMPLE, AFTER STEMMING



1



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QUERY: "Raphael is cool but rude, Michelangelo is a party dude!"

	dist/doclen/IDF
doc 1 (tmnt leo)	0.965
doc 2 (tmnt rap)	0.870
doc 3 (tmnt mic)	0.867
doc 4 (tmnt don)	0.971
doc 5 (real leo)	0.927
doc 6 (real rap)	0.971
doc 7 (real mic)	0.954
doc 8 (real don)	0.930
query	0.000

# Text processing in R

# TEXT PROCESSING IN R

The basic commands are:

```
library(tm)
corp = VCorpus(VectorSource(docs))
dtm = DocumentTermMatrix(corp,
                           control=list(tolower=TRUE,
                                         removePunctuation=TRUE,
                                         removeNumbers=TRUE))
```

For example:

```
exampleDoc = c('I really want a real pony not a wanted poster')
exampleCorp = VCorpus(VectorSource(exampleDoc))
dtm = DocumentTermMatrix(exampleCorp,
                           control=list(tolower=TRUE,
                                         removePunctuation=TRUE,
                                         removeNumbers=TRUE))
```

```
> colnames(dtm)
[1] "not" "pony" "poster" "real" "really" "want" "wanted"
```

# TEXT PROCESSING IN R

```
exampleDoc1 = c('I really want a real pony not a wanted poster')
exampleDoc2 = c('Real men do not ride ponies, they ride rockets')
exampleDoc3 = c('I had a pony named rocket, man')
exampleDocs = c(exampleDoc1,exampleDoc2,exampleDoc3)
exampleCorp = VCorpus(VectorSource(exampleDocs))
dtm = DocumentTermMatrix(exampleCorp,
                           control=list(tolower=TRUE,
                                         removePunctuation=TRUE,
                                         removeNumbers=TRUE))

> colnames(dtm)
 [1] "had"    "man"    "men"    "named"  "not"    "ponies"
"pony"    "poster" "real"   "really" "ride"   "rocket"
"rockets" "they"   "want"   "wanted"

> dtm
A document-term matrix (3 documents, 16 terms)
Non-/sparse entries: 19/29
Sparsity           : 60%
Maximal term length: 7
Weighting          : term frequency (tf)
```

# WHY SPARSITY?

REMINDER: Sparse matrix structures can be really helpful

In text processing, sparsity is everything

I have a dataset with approximately 30,000 words and 52,000 documents. If I stored this naively, this would take

$$\text{storage} = \frac{64\text{bits} * 30,000 * 52,000}{8\text{bytes} * 2^{10}\text{kb} * 2^{10}\text{mb} * 2^{10}\text{gigabytes}} = 11.622\text{gb}$$

# TEXT PROCESSING IN R

We can look directly at the document-term matrix

```
> inspect(dtm)
```

```
[omitted]
```

```
had man men named not ponies pony poster real really ride rocket
```

```
0 0 0 0 1 0 1 1 1 1 0 0
```

```
0 0 1 0 1 1 0 0 1 0 2 0
```

```
1 1 0 1 0 0 1 0 0 0 0 1
```

```
rockets they want wanted
```

```
0 0 1 1
```

```
1 1 0 0
```

```
0 0 0 0
```

# TEXT PROCESSING IN R

Reminder, here is our **index** ( $W = 16$ )

```
> colnames(dtm)
[1] "had"    "man"    "men"    "named"  "not"    "ponies"
"pony"    "poster" "real"   "really" "ride"    "rocket"
"rockets" "they"   "want"   "wanted"
```

There are two issues here: **common words** and **stemming**. We can with both relatively easily in R

# DEALING WITH COMMON WORDS AND STEMMING

```
> dtm.stem = DocumentTermMatrix(exampleCorp,  
    control=list(tolower=TRUE,  
    removePunctuation=list(preserve_intra_word_dashes=T),  
    removeNumbers=TRUE,  
    stemming=TRUE,  
    stopwords = TRUE,  
    weighting=weightTfIdf,  
    wordLengths = c(3,10))
```

- removePunctuation: Here, I have it keep between word dashes to maintain hyphenation
- stemming: Should I perform stemming?
- stopwords: These are common transition words that are called **stop words**. These are words like 'the', 'at', 'a' ...
- weighting: What weighting scheme should I do?
- wordLengths: What length of words should I accept?



# TEXT PROCESSING IN R: NEW DICTIONARIES

Reminder, here is our **index** ( $W = 16$ )

```
> colnames(dtm)
"had"   "man"   "men"     "named"  "not"    "ponies"
"pony"   "poster"  "real"   "really"  "ride"   "rocket"  "rockets"
"they"   "want"   "wanted"
> colnames(dtm.stem)
"name"   "poni"    "poster" "real"
"realli" "ride"    "rocket"
```

What happens if I don't remove stop words?  
(set stopwords = FALSE)

```
> colnames(dtm.nostop)
[1] "do"    "had"   "man"   "men"   "name"   "not"   "poni"
"poster" "real"  "realli" "ride"   "rocket" "they"  "want"
```

# TEXT PROCESSING IN R: INPUTS TO DISTANCES

```
> inspect(dtm.stem)
```

```
A document-term matrix (3 documents, 7 terms)
```

```
Non-/sparse entries: 8/13
```

```
Sparsity           : 62%
```

```
Maximal term length: 6
```

```
Weighting          : term frequency - inverse document frequency  
(normalized) (tf-idf)
```

		Terms					
	name	poni	poster	real	realli	ride	rocket
1	0.0000000	0.0	0.3962406	0.1462406	0.3962406	0.000000	0.000
2	0.0000000	0.0	0.0000000	0.1169925	0.0000000	0.633985	0.116
3	0.5283208	0.0	0.0000000	0.0000000	0.0000000	0.000000	0.194

```
# So, Doc 1 and Doc 2 are
```

```
> mydtm = as.matrix(dtm.stem)
```

```
> sqrt(sum((mydtm[1,]-mydtm[2,])^2))
```

```
[1] 0.8546888
```

# TEXT PROCESSING IN R: HAZARDS OF OPEN-SOURCE SOFTWARE

You may need to do the following at the beginning of your code:

```
Sys.setenv(NOAWT=TRUE)  
library(RWeka)  
library(rJava)
```

Note: install these packages first

# Latent Semantic Analysis

# PCA AND FACTOR ANALYSIS INTERPRETATION

- **PCA:** Find the directions of greatest variance. This doesn't on its face seem like it maintains correlations, but observe:

$$\text{var}(aX_1 + bX_2) = a^2 \text{Var}(X_1) + b^2 \text{Var}(X_2) + 2ab \text{Cov}(X_1, X_2)$$

If we standardize the matrix, then this reduces to

$$\text{var}(aX_1 + bX_2) = a^2 + b^2 + 2ab \text{Cov}(X_1, X_2)$$

This gets maximized over  $a^2 + b^2 = 1$ .

- ▶ If  $\text{Cov}(X_1, X_2) \approx 0$ , then this gets maximized by any  $a^2 + b^2 = 1$  (it doesn't matter)
- ▶ If  $\text{Cov}(X_1, X_2) \approx 1$ , then this gets maximized by setting  $a = b = 1/\sqrt{2}$
- **FACTOR ANALYSIS:** Defined by maintaining correlations.

So, in either case, we are really maintaining **correlations**

# GRAPHICAL EXAMPLE OF THE PHENOMENON

```
library(mvtnorm)
sigma  = matrix(c(1,sig,sig,1),nrow=2)
nsweep = 1000
outcome = matrix(0,nrow=nsweep,ncol=2)
for(sweep in 1:nsweep){
  x      = rmvnorm(200,c(0,0),sigma)
  out.pca = prcomp(x,center=T,scale=F)
  outcome[sweep,] = out.pca$rotation[,1]
}
plot(outcome,xlab='PC1',ylab='PC2')
```

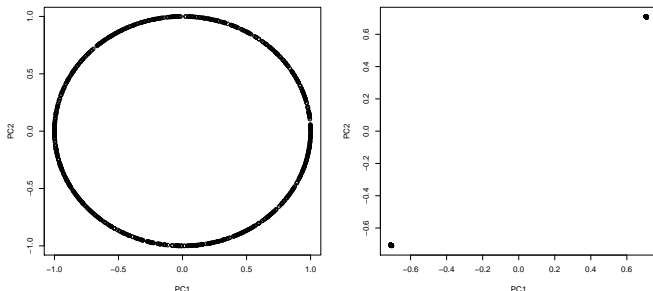


FIGURE: Left: sig = 0. Right: sig = .999

# HOW DOES THIS APPLY TO TEXT PROCESSING?

Think about the document-term matrix  $\mathbb{X}$ .

The columns correspond to the **words**. If two words  $w_1, w_2$  commonly appear together then the  $w_1^{th}$  and  $w_2^{th}$  columns of  $\mathbb{X}$  are **correlated**

When we have a large number of documents that are about a topic, it is common to have some, or most, of the documents using related, but not identical words

Therefore, if we were to search  $\mathbb{X}$  with a query, we would miss some of the important documents

## AN EXAMPLE

Suppose we have a corpus of documents

We wish to search for documents containing agriculture

We can query  $Y = (\text{"agriculture"})$

However, “agriculture” is not regularly explicitly mentioned in articles about agriculture

This is where **correlations** come in. Whenever agriculture is mentioned, it will occur very frequently along with many synonyms (“farming”, for instance)

This is where **latent semantic indexing** comes in



# AN EXAMPLE, GIVEN TO US BY AN INVISIBLE HAND

To see why it is called latent semantic *indexing*, observe the following

When a book is written, a list of terms (or topics) is written down and an **index** is formed saying where these terms appear. For example, here is the start to the entry for “Agriculture” in the index to *The Wealth of Nations*

AGRICULTURE, the labour of, does not admit of such subdivisions as manufactures, 6; this impossibility of separation, prevents agriculture from improving equally with manufactures, 6; natural state of, in a new colony, 92; requires more knowledge and experience than most mechanical professions, and yet is carried on without any restrictions, 127; the terms of rent, how adjusted between landlord and tenant, 144; is extended by good roads and navigable canals, 147; under what circumstances pasture land is more valuable than arable, 149; gardening not a very gainful employment, 152–3; vines the most profitable article of culture, 154; estimates of profit from projects, very fallacious, *ib.*; cattle and tillage mutually improve each other, 220; ...

# AN EXAMPLE, GIVEN TO US BY AN INVISIBLE HAND

It is asking a lot for a computer to do this.

However, if we only want to get the pages where “agriculture” is the topic (like, 6, 92, 152–3, 220..), then we can make a document-term matrix out of the **pages** of the book.

This approach will **fail** if we search this document-term matrix directly.

However, asking for pages that contain highly correlated words (like “rent”) should work very well

# LATENT SEMANTIC INDEXING (LSI)

If we have our document-term matrix  $\mathbb{X}$ , then we write  $\mathbb{X} = UDV^T$ , where

- The matrix  $U$  is the **document-concept** matrix  
(The columns are the documents in concept space)
- The matrix  $V$  is the **term-concept** matrix  
(The columns are the terms in concept space)

If we have our query  $Y$ , we can map it into the document space by thinking of it as a new row in  $\mathbb{X}$

$$\mathbb{X} = UDV^T \quad \text{is the same as} \quad \mathbb{X}VD^{-1} = U$$

Which means we transform  $Y$  as

$$YVD^{-1}$$

## TO CENTER OR NOT TO CENTER?

If we think about LSI as performing PCA, then we should technically do the SVD like

$$\mathbb{X} - \bar{\mathbb{X}} = UDV^{\top}$$

However, observe the following example

$$A = \begin{bmatrix} a & b & 0 \\ d & 0 & f \\ 0 & h & i \end{bmatrix}$$

What happens if we column center  $A$ ?

## TO CENTER OR NOT TO CENTER?

If we think about LSI as performing PCA, then we should technically do the SVD like

$$\mathbb{X} - \bar{\mathbb{X}} = UDV^{\top}$$

However, observe the following example

$$A = \begin{bmatrix} a & b & 0 \\ d & 0 & f \\ 0 & h & i \end{bmatrix}$$

What happens if we column center  $A$ ?

We lose **sparsity**!

## TO CENTER OR NOT TO CENTER?

If we think about LSI as performing PCA, then we should technically do the SVD like

$$\mathbb{X} - \bar{\mathbb{X}} = UDV^T$$

However, observe the following example

$$A = \begin{bmatrix} a & b & 0 \\ d & 0 & f \\ 0 & h & i \end{bmatrix}$$

What happens if we column center  $A$ ?

We lose **sparsity**!

The consensus is to column center if your data is small enough, otherwise, don't worry about it

# EXAMPLE DATASET

Let's look at  $D = 20$  Reuters news articles about crude oil production and importation.

The corpus has 860 words

```
"Diamond Shamrock Corp said that\nneffective today it
had cut its contract prices for crude oil by\n1.50 dlrs a
barrel.\n    The reduction brings its posted price for
West Texas\nIntermediate to 16.00 dlrs a barrel, the
company said.\n    \"The price reduction today was made
in the light of falling\noil product prices and a weak crude
oil market,\" a company\nspokeswoman said.\n    Diamond
is the latest in a line of U.S. oil companies that\nhave cut
its contract, or posted, prices over the last two days\nnciting
weak oil markets.\nReuter"
```

# EXAMPLE DATASET: R

Let's look at

```
# Dense solver
lsi_dense = svd(docTermSparse)

# Sparse solver
require(irlba)
lsi_sparse = irlba(docTermSparse,
                   nv = 10, nu = 10,
                   tol=1e-10)

termConcept = lsi_sparse$v
signif(sort(termConcept[,1],decreasing=TRUE)[1:24],2)
signif(sort(termConcept[,1],decreasing=FALSE)[1:24],2)
```



# TERM CONCEPTS FOR REUTERS DOCUMENTS

```
> signif(sort(termConcept[,1],decreasing=TRUE)[1:24],2)
```

j	a	n	u	a	r	y
0.5000	0.3200	0.3200	0.3200	0.3200	0.2500	
a	r	g	e	n	t	i
0.1600	0.1600	0.1600	0.1600	0.1600	0.1600	
t	o	t	a	l	l	e
0.1600	0.0940	0.0860	0.0850	0.0780	0.0770	
o	u	t	p	u	t	
0.0630	0.0061	0.0061	0.0051	0.0051	0.0041	

```
> signif(sort(termConcept[,1],decreasing=FALSE)[1:24],2)
```

p	o	s	t	e	d		
-0.050	-0.044	-0.044	-0.041	-0.040	-0.040	-0.036	-0.033
t	e	x	a	s			
-0.033	-0.032	-0.032	-0.031	-0.031	-0.031	-0.031	-0.030
p	r	i	c	e			
-0.030	-0.028	-0.028	-0.028	-0.027	-0.027	-0.026	-0.026

These are the 24 largest and smallest values in the first column of term-concept matrix (V[,1])

What story can be told here?

# TERM CONCEPTS FOR REUTERS DOCUMENTS

```
> signif(sort(termConcept[,1],decreasing=TRUE)[1:24],2)
```

january	cubic	fiscales	petroliferos	yacimientos	billion
0.5000	0.3200	0.3200	0.3200	0.3200	0.2500
argentine	gas	metrers	metres	natural	produced
0.1600	0.1600	0.1600	0.1600	0.1600	0.1600
totalled	barrels	added	production	pct	mln
0.1600	0.0940	0.0860	0.0850	0.0780	0.0770
output	budget	riyals	abdul-aziz	expenditure	revenue
0.0630	0.0061	0.0061	0.0051	0.0051	0.0041

```
> signif(sort(termConcept[,1],decreasing=FALSE)[1:24],2)
```

posted	canada	canadian	west	power	bbl	lowered	texaco
-0.050	-0.044	-0.044	-0.041	-0.040	-0.040	-0.036	-0.033
texas	brings	effective	dlrs	grade	sweet	contract	ship
-0.033	-0.032	-0.032	-0.031	-0.031	-0.031	-0.031	-0.030
price	changed	pay	postings	decrease	company	benchmark	feb
-0.030	-0.028	-0.028	-0.028	-0.027	-0.027	-0.026	-0.026

These are the 24 largest and smallest values in the first column of term-concept matrix (V[,1])

What story can be told here?

- Large loadings correspond to things related to the international market
- Negative loadings correspond to the American/Canadian market

# TERM CONCEPTS FOR TMNT DOCUMENTS

```
> signif(sort(termConcept[,1],decreasing=TRUE)[1:24],2)
```

cool	rude	dude	parti	raphael	-foot	--x
5.0e-01	5.0e-01	5.0e-01	5.0e-01	3.6e-02	-8.1e-05	-8.1e-05
acclaim	acknowledg	add	adequ	administ	aerial	ahead
-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05
albiera	albrecht	alessandra	amaz	ambrosiana	amount	analys
-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05

```
> signif(sort(termConcept[,1],decreasing=FALSE)[1:24],2)
```

turtl	comic	donatello	paint	ninja	florenc	leonardo	mutant
-0.0180	-0.0100	-0.0085	-0.0081	-0.0076	-0.0073	-0.0070	-0.0063
seri	statu	art	voic	anim	tmnt	game	brother
-0.0061	-0.0047	-0.0047	-0.0045	-0.0044	-0.0043	-0.0039	-0.0038
charact	shredder	duomo	medici	casey	splinter	teenag	penni
-0.0037	-0.0036	-0.0035	-0.0034	-0.0032	-0.0032	-0.0032	-0.0032

These are the 24 largest and smallest values in the first column of term-concept matrix (V[,1])

What story can be told here?

# TERM CONCEPTS FOR TMNT DOCUMENTS

```
> signif(sort(termConcept[,1],decreasing=TRUE)[1:24],2)
```

cool	rude	dude	parti	raphael	-foot	--x
5.0e-01	5.0e-01	5.0e-01	5.0e-01	3.6e-02	-8.1e-05	-8.1e-05
acclaim	acknowledg	add	adequ	administ	aerial	ahead
-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05
albiera	albrecht	alessandra	amaz	ambrosiana	amount	analys
-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05	-8.1e-05

```
> signif(sort(termConcept[,1],decreasing=FALSE)[1:24],2)
```

turtl	comic	donatello	paint	ninja	florenc	leonardo	mutant
-0.0180	-0.0100	-0.0085	-0.0081	-0.0076	-0.0073	-0.0070	-0.0063
seri	statu	art	voic	anim	tmnt	game	brother
-0.0061	-0.0047	-0.0047	-0.0045	-0.0044	-0.0043	-0.0039	-0.0038
charact	shredder	duomo	medici	casey	splinter	teenag	penni
-0.0037	-0.0036	-0.0035	-0.0034	-0.0032	-0.0032	-0.0032	-0.0032

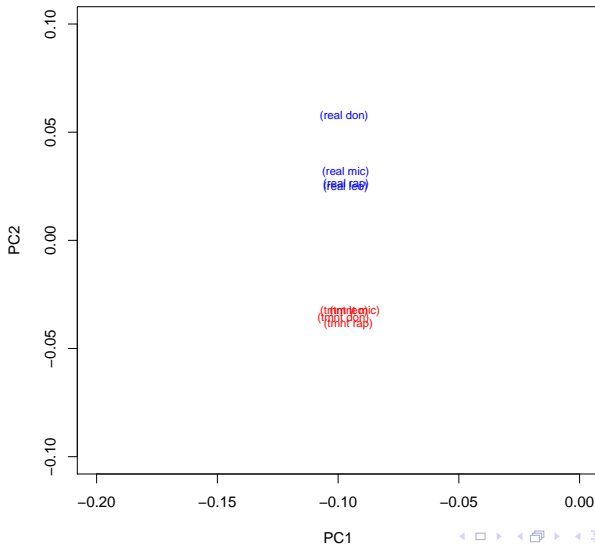
These are the 24 largest and smallest values in the first column of term-concept matrix ( $V[1,]$ )

What story can be told here?

- There is a substantial amount of overlap on the first concept

Let's look at a plot

# PLOT OF PC SCORES FOR TMNT



# TERM CONCEPTS FOR TMNT DOCUMENTS

```
> signif(sort(termConcept[,2],decreasing=TRUE)[1:24],2)
```

florenc	statu	paint	duomo	art	basilica	medici
0.220	0.150	0.140	0.130	0.110	0.083	0.080
museo	equestrian	madonna	execut	del	bronz	firenz
0.074	0.073	0.071	0.070	0.069	0.063	0.062
cosimo	judith	lorenzo	prophet	penni	vasari	centuri
0.059	0.059	0.057	0.057	0.055	0.054	0.054

```
> signif(sort(termConcept[,2],decreasing=FALSE)[1:24],2)
```

turtl	comic	ninja	mutant	seri	voic	anim	tmnt	game
-0.420	-0.240	-0.180	-0.150	-0.140	-0.100	-0.100	-0.100	-0.092
charact	brother	shredder	casey	teenag	splinter	foot	sai	mirag
-0.087	-0.083	-0.081	-0.077	-0.074	-0.074	-0.067	-0.066	-0.065
movi	mikey	episod	mutat	clan	raph			
-0.063	-0.061	-0.056	-0.049	-0.046	-0.045			

These are the 24 largest and smallest values in the first column of term-concept matrix ( $V[,2]$ )

What story can be told here?

# TERM CONCEPTS FOR TMNT DOCUMENTS

```
> signif(sort(termConcept[,2],decreasing=TRUE)[1:24],2)
```

florenc	statu	paint	duomo	art	basilica	medici
0.220	0.150	0.140	0.130	0.110	0.083	0.080
museo	equestrian	madonna	execut	del	bronz	firenz
0.074	0.073	0.071	0.070	0.069	0.063	0.062
cosimo	judith	lorenzo	prophet	penni	vasari	centuri
0.059	0.059	0.057	0.057	0.055	0.054	0.054

```
> signif(sort(termConcept[,2],decreasing=FALSE)[1:24],2)
```

turtl	comic	ninja	mutant	seri	voic	anim	tmnt	game
-0.420	-0.240	-0.180	-0.150	-0.140	-0.100	-0.100	-0.100	-0.092
charact	brother	shredder	casey	teenag	splinter	foot	sai	mirag
-0.087	-0.083	-0.081	-0.077	-0.074	-0.074	-0.067	-0.066	-0.065
movi	mikey	episod	mutat	clan	raph			
-0.063	-0.061	-0.056	-0.049	-0.046	-0.045			

These are the 24 largest and smallest values in the first column of term-concept matrix ( $V[,2]$ )

What story can be told here?

- Positive values are related to the renaissance artists
- Negative values are related to the TMNTs

# DISTANCE TO QUERY USING LSI

## ORIGINAL REPRESENTATION

[dimension reduction]

## STATISTICAL METHOD

- Form the (normalized) document-term matrix  $\mathbb{X}$
- Compute its LSI  $\mathbb{X} = UDV^\top$
- Get  $Y$  into LSI via  $\tilde{Y} = YVD^{-1}$
- Choose a  $K$
- Find distances for documents  $d = 1, \dots, D$

$$\text{distance}(d, \tilde{Y}) = \|U[d, 1 : K] - \tilde{Y}\|_2$$

(The document-concept matrix restricted to the first  $K$  columns)



## DISTANCE TO QUERY USING LSI

```
(tmnt leo) 0.9711807
(tmnt rap) 0.7696525
(tmnt mic) 0.7669749
(tmnt don) 0.9718710
(real leo) 0.9711512
(real rap) 0.9709391
(real mic) 0.9709492
(real don) 0.9734319
query      0.0000000
```

# Supervised Methods

# MAKING A NEW DATA SET

Let's make a new data set that breaks the **TMNT** docs into pieces

We can use it review some of the previously considered methods



# MAKING A NEW DATA SET

The main parts of the **R** code

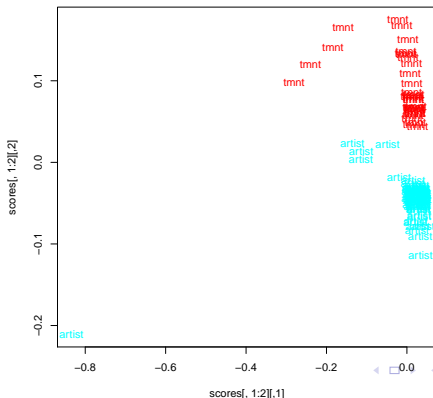
```
nCharInDoc = 2500
splitDocs = c()
for(doc in docs){
  notAtEnd = T
  iterSplit = 0
  while(notAtEnd){
    iterSplit = iterSplit + 1
    newChunk = substr(doc,(iterSplit - 1)*nCharInDoc+1,
                      iterSplit*nCharInDoc)
    splitDocs = c(splitDocs,newChunk)
    if(nchar(newChunk) < nCharInDoc){
      notAtEnd = F
    }
  }
}
```

This generates a doc-term matrix that is  $109 \times 4778$

# DOCUMENT-CONCEPT

Let's look at the documents plotted in terms of the concepts:

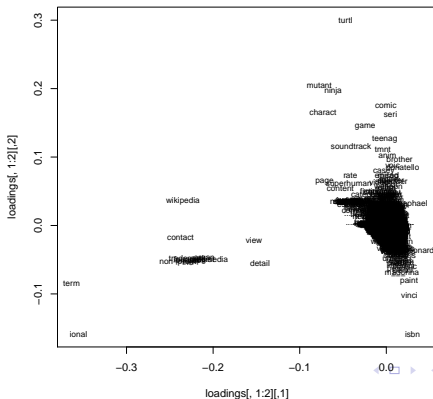
```
out.lsi = svd(mydtm)
docConcept = out.lsi$u
plot(docConcept[,1:2],type='n')
text(docConcept[,1:2],label=Y,col=color)
```



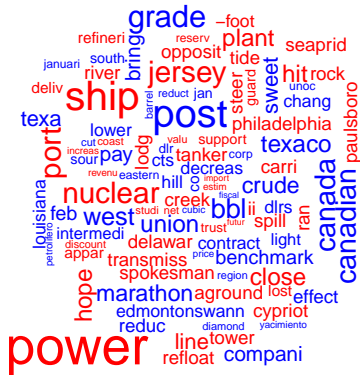
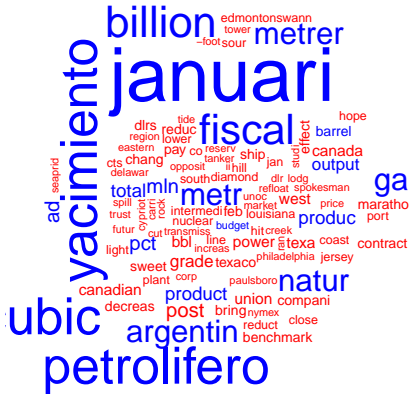
# TERM-CONCEPT

Let's look at the loadings:

```
out.lsi = svd(mydtm)
termConcept = out.lsi$v
plot(termConcept[,1:2],type='n')
text(termConcept[,1:2],label=colnames(mydtm),cex=.5)
```



## WORD CLOUDS FOR LSI: ROUTERS ARTICLES USING COLOR



abs(termConcept[,1]): positive, negative

```
abs(termConcept[,2]): positive, negative
```

# $\ell_1$ -REGULARIZED REGRESSION: REMINDER

Known as

- 'lasso'
- 'basis pursuit'

The estimator satisfies

$$\hat{\beta}_{lasso}(t) = \underset{\|\beta\|_1 \leq t}{\operatorname{argmin}} \|\mathbb{Y} - \mathbb{X}\beta\|_2^2$$

In its corresponding Lagrangian dual form:

$$\hat{\beta}_{lasso}(\lambda) = \underset{\beta}{\operatorname{argmin}} \|\mathbb{Y} - \mathbb{X}\beta\|_2^2 + \lambda \|\beta\|_1$$



## GENERALIZED LINEAR MODELS: REMINDER

GLMs differ from ordinary regression by modeling the *probabilities* as opposed to the outcomes themselves. To wit:

Regression:

$$Y_i = X_i^\top \beta + \epsilon_i$$

**Logistic regression (with logit link):** Let  $\pi(X_i) = \Pr(Y_i = 1|X_i)$ ,

$$\log \left( \frac{\pi(X_i)}{1 - \pi(X_i)} \right) = X_i^\top \beta$$

This is known as the **logistic** function.

It is differentiable, maps  $[0,1]$  to  $\mathbb{R}$ , and is invertible. Its inverse is:

$$\pi(X_i) = \frac{\exp\{X_i^\top \beta\}}{1 + \exp\{X_i^\top \beta\}}.$$

# COMBINING LASSO WITH GLMs

If you've been wondering where the **glm** part of **glmnet** comes from, today is your day

It turns out that this definition of the lasso:

$$\hat{\beta}_{lasso}(\lambda) = \underset{\beta}{\operatorname{argmin}} ||\mathbb{Y} - \mathbb{X}\beta||_2^2 + \lambda ||\beta||_1$$

can be viewed as assuming a Gaussian likelihood

# MAXIMUM LIKELIHOOD ESTIMATION

Suppose we have data  $(X_1, Y_1), \dots, (X_n, Y_n)$

Assume that  $Y_i|X_i \sim N(X_i^\top \beta, \sigma^2)$

(This is the usually multiple regression assumption using a concise notation)

We can write its likelihood for any  $\beta$  as:

$$L(\beta) = \frac{1}{(2\pi\sigma^2)^{n/2}} e^{-\frac{1}{2\sigma^2} \sum_{i=1}^n (Y_i - X_i^\top \beta)^2}$$

If we wanted to find the **maximum likelihood estimator** of  $\beta$ , we would find  $\max L(\beta)$

# MAXIMUM LIKELIHOOD ESTIMATION

The maximizer of  $L(\beta)$  is the same as  $\ell(\beta) = \log L(\beta)$ .

$$\begin{aligned}\ell(\beta) &= -\frac{n}{2} (\log(2\pi) + \log(\sigma^2)) - \frac{1}{2\sigma^2} \sum_{i=1}^n (Y_i - X_i^\top \beta)^2 \\ &\propto -\sum_{i=1}^n (Y_i - X_i^\top \beta)^2 \\ &= -\|Y - \mathbb{X} \beta\|_2^2\end{aligned}$$

The max of  $-\|Y - \mathbb{X} \beta\|_2^2$  is the same as the min of  $\|Y - \mathbb{X} \beta\|_2^2$

But this is just **least squares**!

# PENALIZED MAXIMUM LIKELIHOOD

Therefore, when we write

$$\hat{\beta}_{lasso}(\lambda) = \underset{\beta}{\operatorname{argmin}} ||\mathbb{Y} - \mathbb{X}\beta||_2^2 + \lambda||\beta||_1$$

we can really think about it as

$$\hat{\beta}_{lasso}(\lambda) = \underset{\beta}{\operatorname{argmin}} -\ell(\beta) + \lambda||\beta||_1$$

This holds for any (log) **likelihood**  $\ell$  that we choose

# PENALIZED MAXIMUM LIKELIHOOD WITH BINOMIALS

Again, suppose we have data  $(X_1, Y_1), \dots, (X_n, Y_n)$

But this time, let  $Y_i \in \{0, 1\}$

Now, assume that  $Y_i|X_i \sim \text{Bernoulli}(\pi(X_i))$

We can fully specify the likelihood by writing:

$$\log \left( \frac{\pi(X_i)}{1 - \pi(X_i)} \right) = X_i^\top \beta$$

This specifies a **likelihood** for  $Y_i$  conditional on  $X_i$  that has parameter vector  $\beta$ .

# PENALIZED MAXIMUM LIKELIHOOD WITH BINOMIALS

Finding the  $\max \ell(\beta)$  in this case is called **logistic regression**

But, we can just as easily write the lasso version, with this new likelihood

$$\hat{\beta}_{lasso}(\lambda) = \underset{\beta}{\operatorname{argmin}} -\ell(\beta) + \lambda \|\beta\|_1$$

This allows us to leverage the nice properties of lasso while considering different types of responses

# PENALIZED MAXIMUM LIKELIHOOD WITH BINOMIALS: IN R

```
require(glmnet)
Y = c(0,0,0,0,1,1,1,1)
out.glmnet = glmnet(y=Y,x=mydtm[1:8,],family='binomial')
out.cv.glmnet = cv.glmnet(y=Y,x=mydtm[1:8,],family='binomial')

beta.glmnet = out.glmnet$beta[,100]
words.glmnet = colnames(dtmTMNT)[abs(beta.glmnet)>0]

beta.glmnet.nonzero = beta.glmnet[abs(beta.glmnet)>0]

> round(beta.glmnet.nonzero,2)
  art  artist  christ  claim  mirag  patron  turtl
46.05 154.91 202.12 1675.86 -32.39 7453.69 -13.70
```



# Word clouds





# WORD CLOUDS FOR TMNT: LOGISTIC LASSO



Plot of  $\hat{\beta}$  from `glmnet`. positive, negative