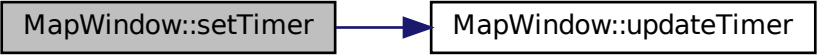


MapWindow::setTimer



```
graph LR; A[MapWindow::setTimer] --> B[MapWindow::updateTimer]
```

A diagram showing a call from MapWindow::setTimer to MapWindow::updateTimer. The first box, MapWindow::setTimer, is shaded gray and has a black border. A blue arrow points from its right side to the left side of the second box, MapWindow::updateTimer, which is white with a black border.

MapWindow::updateTimer