

## QUIZ # 3

Date: 3/1/2020

Q1: Define Modeling in UML & its advantages?

: Model is define as the templates of actual system or design and also called as the blueprint of the system behaviour.

Advantages:-

- Development time is reduced.
- Provide standard for software development.
- The past faced issue by the developers are no longer exist.

Q2: Difference between forward and Reverse Engineering

- In forward Engineering we see the class diagram and make the code of the software.
- In Reverse Engineering we see the code and diagram will make through it.

Q3:

Functional requirement:

is the fix/function of software such as the payment method.

Non - Functional requirement:

are quality constraints of the software.

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Q4

There are five different views of diagram.

1. User's View
2. Environment View
3. Structural View
4. Implementation View
5. Structural View.

Q5

It's the diagram in which we can define the component details or working and draw it by these aspect of software.

Q6

The various components of the sequence diagram

- Object.
- Activation
- Message
- Lifeline
- Loop
- Destroy Object.

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Q7

Basic Component of a class diagram

- Upper Section (name of class)
- Middle Section (Attributes)
- Bottom Section (class operation)

Other Component:

Signal, Data type, Package, Association & Aggregation and etc.

Q8:

Depending of ~~an~~ object to other Object to use a function is called dependence or Dependence state

Q9:

Aggregation implies a relationship where child can exist independently of the parent.

Example:-

School (parent) and child (teacher)

Q10

Object: Object is the instance of the Class.

Class: Class is the blue print of ~~the frame~~ which object initialized  
instance instance is a concrete occurrence of any object.