



Operation System Lab

SCHEDULING

First Come First Serve:

Code:

```
#include<stdio.h>
void findWaitingTime(int processes[], int n, bt[], int wt[]){
    wt[0] = 0;
    for (int i = 1; i < n ; i++)
        wt[i] =  bt[i-1] + wt[i-1] ;
}

void findTurnAroundTime( int processes[], int n, int bt[], int wt[], int tat[]){
    for (int i = 0; i < n ; i++)
        tat[i] = bt[i] + wt[i];
}

void findavgTime( int processes[], int n, int bt[]){
    int wt[n], tat[n], total_wt = 0, total_tat = 0;

    findWaitingTime(processes, n, bt, wt);
    findTurnAroundTime(processes, n, bt, wt, tat);

    printf("Processes   Burst time   Waiting time   Turn around time\n");
    for (int i=0; i<n; i++){
        total_wt = total_wt + wt[i];
        total_tat = total_tat + tat[i];

        printf("    %d\t\t%d\t\t%d\t\t%d\n", (i+1), bt[i] ,wt[i] ,tat[i] );
    }
    int s=(float)total_wt / (float)n;
    int t=(float)total_tat / (float)n;

    printf("\n\nAverage waiting time. \t (%d / %d) = %d",total_wt, n, s);
    printf("\nAverage turn around time. (%d / %d) = %d",total_tat, n,t);
}

int main(){
    int processes[] = { 1, 2, 3,8,5,8};
    int burst_time[] = {10, 5, 8,8,5,8};

    int n = sizeof processes / sizeof processes[0];

    findavgTime(processes, n, burst_time);
    return 0;
}
```

Output:

First Come First Serve			
Processes	Burst time	Waiting time	Turn around time
1	10	0	10
2	5	10	15
3	8	15	23
4	8	23	31
5	5	31	36
6	8	36	44

Average waiting time. $(115 / 6) = 19$
Average turn around time. $(159 / 6) = 26$

Shortest Job First:

Code:

```
#include <stdio.h>

void main()
{

    printf("\n\n\t\tShortest Job First\n");

    int bt[] = {10, 5, 8, 7, 2, 1},
        p[] = {1, 2, 3, 4, 5, 6},
        n = 6,
        wt[n], tat[n], total = 0,
        // loop variables
        i, j, pos, temp;

    float avg_wt, avg_tat;

    n = 6;

    //sorting burst time in ascending order using selection sort
    for (i = 0; i < n; i++)
    {
        pos = i;
        for (j = i + 1; j < n; j++)
        {
            if (bt[j] < bt[pos])
                pos = j;
        }

        temp = bt[i];
        bt[i] = bt[pos];
        bt[pos] = temp;

        temp = p[i];
        p[i] = p[pos];
        p[pos] = temp;
    }

    wt[0] = 0;
```

```
//calculate waiting time
for (i = 1; i < n; i++)
{
    wt[i] = 0;
    for (j = 0; j < i; j++)
        wt[i] += bt[j];

    total += wt[i];
}

avg_wt = (float)total / n;
int total_wt = total;
total = 0;

printf("\nProcess\t    Burst Time    \tWaiting Time\tTurnaround Time");
for (i = 0; i < n; i++)
{
    tat[i] = bt[i] + wt[i];
    total += tat[i];
    printf("\np%d\t\t  %d\t\t\t  %d\t\t\t\t%d", p[i], bt[i], wt[i], tat[i]);
}

avg_tat = (float)total / n;

printf("\n\nAverage waiting time. \t (%d / %d) = %f",total_wt, n, avg_wt);
printf("\nAverage turn around time. (%d / %d) = %f",total, n,avg_tat);
}
```

Output:

Shortest Job First

Process	Burst Time	Waiting Time	Turnaround Time
p6	1	0	1
p5	2	1	3
p2	5	3	8
p4	7	8	15
p3	8	15	23
p1	10	23	33

Average waiting time. $(50 / 6) = 8.333333$

Average turn around time. $(83 / 6) = 13.833333$

Shortest Job Remaining:

Code:

```
#include <stdio.h>
struct process
{
    int WT, AT, BT, TAT;
};

struct process a[10] = {};

int main(){
    printf("\n\n\t\tShortest Job Remaining\n");

    int n = 6, temp[10];
    int count = 0, t = 0, short_P;
    float total_WT = 0, total_TAT = 0, Avg_WT, Avg_TAT;

    int bt[] = {10, 5, 8, 7, 2, 1},
        p[] = {0, 0, 3, 4, 0, 6};

    printf("\n");

    for (int i = 0; i < n; i++){
        a[i].BT = bt[i];
        a[i].AT = p[i];
        temp[i] = a[i].BT;
    }

    a[9].BT = 10000; // temp for max
    for (t = 0; count != n; t++){

        short_P = 9;

        for (int i = 0; i < n; i++){
            if (a[i].BT < a[short_P].BT && (a[i].AT <= t && a[i].BT > 0))
                short_P = i;
        }

        a[short_P].BT = a[short_P].BT - 1;
```

```
// if any process is completed
if (a[short_P].BT == 0){

    // one process complete
    count++;

    a[short_P].WT = t + 1 - a[short_P].AT - temp[short_P];

    a[short_P].TAT = t + 1 - a[short_P].AT;

    // total calculation
    total_WT = total_WT + a[short_P].WT;

    total_TAT = total_TAT + a[short_P].TAT;
}
}

Avg_WT = total_WT / n;

Avg_TAT = total_TAT / n;

// printing of the answer
printf("Id.\tAT.\tBT.\tWT.\tTAT.\n");

for (int i = 0; i < n; i++){

    printf(" %d\t%d\t%d\t%d\t%d\n", (i + 1), a[i].AT,
        (a[i].TAT - a[i].WT), a[i].WT, a[i].TAT);
}
printf("Avg waiting time of the process is %f\n", Avg_WT);

printf("Avg turn around time of the process %f\n", Avg_TAT);
}
```


Output:

Shortest Job Remaining				
Id.	AT.	BT.	WT.	TAT.
1	0	10	23	33
2	0	5	2	7
3	3	8	12	20
4	4	7	4	11
5	0	2	0	2
6	6	1	1	2
Avg waiting time of the process is 7.000000				
Avg turn around time of the process 12.500000				

ROUND Robin [pre-emptive]:

Code:

```
#include<stdio.h>

#include<conio.h>
#include <time.h>
#include <stdlib.h>

int getNumber(int max){
    return (rand() % (max - 1 + 1)) + 1;
}

int main(){
    srand(time(0));

    int i, NOP, sum=0, count=0, y, quant, wt=0, tat=0;

    float avg_wt, avg_tat;
    printf("Total number of process in the system: ");
    y = NOP = getNumber(8);
    printf("%d \n", y);

    int at[y], bt[y], temp[y];

    for(i=0; i<NOP; i++){
        at[i] = getNumber(3);
        bt[i] = getNumber(6);
        temp[i] = bt[i];
    }

    printf("Enter the Time Quantum for the process: \t");
    scanf("%d", &quant);

    printf("\n| Process No | Arrial Time | Burst Time |\t TAT \t| Waiting Time |");

    for(sum=0, i = 0; y!=0; ){
        if(temp[i] <= quant && temp[i] > 0){
            sum = sum + temp[i];
            temp[i] = 0;
            count=1;
        }
        else if(temp[i] > 0){
            temp[i] = temp[i] - quant;
            sum = sum + quant;
        }
        if(temp[i]==0 && count==1){
```

```
        y--;
        printf("\n|      %d      |      %d      |      %d      | \t%d\t| \t%d\t|",
(i+1),at[i], bt[i], sum-at[i], (bt[i]-sum-at[i]));
        wt = wt+sum-at[i]-bt[i];
        tat = tat+sum-at[i];
        count =0;
    }
    if(i==NOP-1){
        i=0;
    }
    else if(at[i+1]<=sum){
        i++;
    }
    else{
        i=0;
    }
}

avg_wt = wt * 1.0/NOP;
avg_tat = tat * 1.0/NOP;
printf("\n\nAverage Turn Around Time: \t%f", avg_wt);
printf("\nAverage Waiting Time: \t%f", avg_tat);
getch();
}
```

Output:

Enter your choice : 5
Enter Total Number of Process: 6

Process No(Priority)	Burst Time	TAT	Waiting Time
3(1)	3	0	3
2(2)	2	3	5
1(2)	3	5	8
4(3)	2	8	10
5(3)	3	10	13
6(3)	2	13	15

Average Waiting Time=6
Average Turnaround Time=9

Priority:

Code:

```
#include<stdio.h>
#include<conio.h>
#include <time.h>
#include <stdlib.h>

int Prority(){
    int i,j,n,total=0,pos,temp,avg_wt,avg_tat;

    n = getNumber(8);
    printf("Enter Total Number of Process: %d \n\n", n);

    int bt[n],p[n],wt[n],tat[n],pr[n];

    for(i=0;i<n;i++){
        bt[i] = getNumber(3);
        pr[i] = getNumber(6);
        p[i]=i+1;
    }

    for(i=0;i<n;i++){
        pos=i;
        for(j=i+1;j<n;j++){
            if(pr[j]<pr[pos])
                pos=j;
        }

        temp=pr[i];
        pr[i]=pr[pos];
        pr[pos]=temp;

        temp=bt[i];
        bt[i]=bt[pos];
        bt[pos]=temp;

        temp=p[i];
        p[i]=p[pos];
        p[pos]=temp;
    }

    wt[0]=0;

    for(i=1;i<n;i++){
        wt[i]=0;
        for(j=0;j<i;j++)
```

```
        wt[i]+=bt[j];

    total+=wt[i];
}

avg_wt=total/n;
total=0;

printf("\n| Process No(Priority) | Burst Time | \tTAT \t|  Waiting Time |");
for(i=0;i<n;i++){
    tat[i]=bt[i]+wt[i];
    total+=tat[i];
    printf("\n| \t
%d(%d)          |          %d          | \t%d\t| \t%d\t|",p[i],pr[i],bt[i],wt[i],tat[i]);
}

avg_tat=total/n;    //average turnaround time
printf("\n\nAverage Waiting Time=%d",avg_wt);
printf("\nAverage Turnaround Time=%d\n",avg_tat);

return 0;
}
```

Enter your choice : 5
Enter Total Number of Process: 7

Process No(Priority)	Burst Time	TAT	Waiting Time
4(1)	2	0	2
5(1)	3	2	5
1(4)	3	5	8
2(4)	1	8	9
7(5)	3	9	12
6(6)	2	12	14
3(6)	1	14	15

Average Waiting Time=7
Average Turnaround Time=9

Multi-Level:

Code:

```
#include<stdio.h>
#include<conio.h>
#include <time.h>
#include <stdlib.h>

int getNumberRandom(int max, int min){
    return (rand() % (max - min + 1)) + min;
}

int MM(){
    int i, k, n, temp;
    float wtavg, tatavg;
    char *temp2;

    n = getNumberRandom(10, 1);
    printf("Enter the number of processes: %d\n",n);

    int p[n],bt[n], su[n], wt[n],tat[n];

    for(i=0;i<n;i++){
        p[i] = i;
        bt[i] = getNumberRandom(10,1);
        su[i] = getNumberRandom(1, 0);
    }
    for(i=0;i<n;i++)
        for(k=i+1;k<n;k++){
            if(su[i] > su[k]){
                temp=p[i];
                p[i]=p[k];
                p[k]=temp;

                temp=bt[i];
                bt[i]=bt[k];
                bt[k]=temp;

                temp=su[i];
                su[i]=su[k];
                su[k]=temp;
            }

    wtavg = wt[0] = 0;
    tatavg = tat[0] = bt[0];
    for(i=1;i<n;i++){
```

```
wt[i] = wt[i-1] + bt[i-1];
tat[i] = tat[i-1] + bt[i];
wtavg = wtavg + wt[i];
tatavg = tatavg + tat[i];
}

printf("\n| PROCESS NO | SYSTEM/USER | BURST TIME | \tTAT\t| Waiting Time |");

for(i=0;i<n;i++){

    if(su[i] == 0){
        temp2 = "  SYSTEM(0)  ";
    }else{
        temp2 = "  USER(1)   ";
    }
    printf("\n|      %d      |%s|      %d      | \t%d\t| \t%d\t|",p[i],temp2,bt[i],tat[i],wt[i]
);
}

printf("\nAverage Waiting Time is --- %f",wtavg/n);
printf("\nAverage Turnaround Time is --- %f",tatavg/n);
return 0;
}
```

```
Enter your choice : 6
Enter the number of processes: 6

| PROCESS NO | SYSTEM/USER | BURST TIME |      TAT      | Waiting Time |
|      0     | SYSTEM(0)   |      4     |      4        |      0        |
|      2     | SYSTEM(0)   |     10     |     14        |      4        |
|      3     | SYSTEM(0)   |     10     |     24        |     14        |
|      1     | USER(1)    |     10     |     34        |     24        |
|      4     | USER(1)    |      9     |     43        |     34        |
|      5     | USER(1)    |      1     |     44        |     43        |
Average Waiting Time is --- 19.833334
Average Turnaround Time is --- 27.166666
```