

MICHAEL FERGER

FULL STACK DEVELOPER

CONTACT



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IN/MICHAELFERGER



/MFERGER

SKILLS

LANGUAGES/Frameworks

- > JAVASCRIPT
- > NODE.JS
- > ANGULARJS
- > EXPRESSJS
 - > JADE
- > SQL
 - > KNEX
- > PASSPORT
- > JQUERY
- > REACT
- > POSTGRES SQL
- > HTML5/CSS3
 - > BOOTSTRAP
 - > FLEXBOX
 - > SCSS/SASS
- > API's & AJAX

TOOLS

- > GIT & GITHUB
- > PIVOTAL TRACKER
- > TDD
- > PAIR PROGRAMMING
- > AGILE WORKFLOW
- > PHOTOSHOP

Projects

View all projects at michaelcferger.com

Rolling Adventure

A fun game created with the Unity Game Engine software with levels, in game GUI, animations, and scripts all written in UnityScript and C#.

Technologies Used:

- Unity for main graphic design
- UnityScript and C# for game scripts (ball movement, enemies, ect)
- WebGL for deployment to web interface

Milk Drop

This site was created as a digital marketplace for mothers who are either under producing or over producing breast milk.

Technologies Used:

- NodeJS & Express for routing and database storage
- Mapbox API for landing page location map
- JQuery, SASS & Bootstrap for style and animations
- OAuth Integration on login page for easier signup
- Pivotal Tracker for organizing tasks and smoother workflow

Bracket Maker

The bracket maker app was designed for people who needed a convenient way to keep track of table-top games such as ping pong, pool, or foosball.

Technologies Used:

- AngularJS, Ionic Framework & Cardova for front end design and navigation
- Express, NodeJS, Mongo & Mongoose for routing and database management
- JQuery & Bootstrap for style and layout of app
- Pivotal Tracker for organization of group workflow

Education

Galvanize Full Stack Development
Boulder, CO

B.S. Business Administration
University of Buffalo

A.S. Information Technology
Erie Community College