

MARKO FRANJIĆ

CONTACT INFO

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EDUCATION

FACULTY OF ELECTRICAL
ENGINEERING AND
COMPUTING, UNIVERSITY
OF ZAGREB, CROATIA

MSc: Software engineering & information systems - 3.66/5
current weighted GA

Feb 2017 - Jul 2019

BSc: Computing - 3.77/5 weighted GA

Oct 2013 - Jun 2016

LULEÅ UNIVERSITY OF
TECHNOLOGY, SWEDEN

ERASMUS+ student exchange, one semester of Master
programme in computer science and engineering

Aug 2016 - Jan 2017

JOSIP SLAVENSKI
GYMNASIUM, ČAKOVEC,
CROATIA

Mathematics and natural sciences high school

Sep 2009 - Jun 2013

PROFILE

Currently focusing on freelance opportunities, personal projects and partnerships. Having finished 6-months education of Unity game development, focusing mainly on gaming industry.

Motivated, quick learner, flexible, enjoying team work, accepting responsibility.

Knowledgeable in software product lifecycle and project management.

PROGRAMMING SKILLS

C / C++

Knowledge of algorithms, data structures, multithreading and memory management through assignments in Operating systems and Information theory courses and personal project

JAVA

Advanced knowledge of main concepts of object oriented programming, code refactoring, distributed systems implementation, basic knowledge of JUnit testing

C#

Advanced experience through implementation of bioinformatics algorithms, ASP.NET MVC framework, WinForms applications, 2 years of game development in Unity

PYTHON

Basic knowledge, implementation of algorithms for assignments in Theory of computation and Artificial intelligence courses

SQL

Theoretical and practical knowledge of data modeling, query optimization, database systems and basics of business intelligence and data warehouses

JAVASCRIPT

Personal project using React with React Native framework, internship full-stack web app with React Native

OTHER SKILLS & KNOWLEDGE

- Designing and producing videos - Fraps, Open Broadcast Software, CyberLink PowerDirector
- Basic production of computer games and similar software using Unity
- Basic use of computer technical drawing tools - AutoCAD, Blender, OpenGL, VRML
- MS Office tools and MathLab
- Languages - Croatian (native), English (proficient in both spoken and written), German (basic knowledge), Swedish (very basic knowledge)
- Category B driving licence