

SOP - Skyport2 login

Skyport2

Authors: Andreas Wilke

Version: 1.0

Audience:

This document is intended for users who are familiar with shell, docker and git.

Requirements:

- Firefox > 57.0.4
- Skyport2
- SOP - Skyport2 quick setup

Known limitations:

none

Recommended reads:

- previous:
 - SOP - Skyport2 quick setup
- next:

Introduction:

This SOP describes the steps necessary to start **Skyport2**

SOP:

1. start Firefox

2. open <http://skyport.local:8001>

The screenshot shows the Skyport 2.0 web application interface. At the top, there is a header with the Skyport logo, the text "Skyport 2.0 large scale data management and multi-cloud workflow execution", and a "login" button. Below the header is a large blue banner with the text "Skyport Sample Application" and a "start app" button. Underneath the banner, there is a section titled "what is Skyport2 ?" with a description of the framework. Below this is a section titled "the building blocks" with three cards: "Shock" (Programmable object store), "AWE" (Workflow engine), and "authServer" (Authentication server). Each card has a description and icons for documentation, user interface, and source-code links.

3. select link to Shock browser (<http://skyport.local:8001/shock>) , a login window will appear in a new browser tab
4. use "demo" for login and password

The screenshot shows the Authentication Server login window. It has a dark header with the text "Authentication Server" and a logo. Below the header, there is a "Login" section with a "login" label. There are two input fields: "enter login" and "enter password". A "login" button is located to the right of the password field.

5. Allow SHOCK browser to read Skyport2 auth credentials



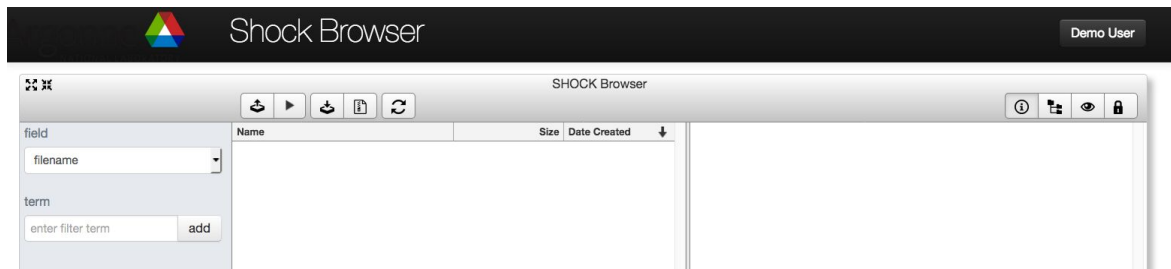
application authorization

The Shock is requesting to verify your login, name and email address. Is that OK?

deny

accept

6. you are logged in and can start uploading data into Shock.



- a. Click upload button (button with upwards arrow)
- b. Select one or more arbitrary files from your disk you want to upload to Shock
- c. Click on "start upload"
- d. Optional: After upload you can specify a MD5 checksum for each file to have Shock verify the files were uploaded correctly
- e. You may have to click "refresh file list" (button with two arrows forming a circle) to update the view