

# WEEK 3

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Control Structures

Files (Open & Close)

# Python

- White space sensitive
- Indentation sensitive

```
if statsMode == 1:
    #Transferring Raster Array to SciDB

    chunksize = int(input("Please input chunksize: "))
    if isinstance(chunksize, int):
        start = timeit.default_timer()
        polygonSciDBArray = sdb.from_array(rasterizedArray, instance_id=0, persistent=False, chunk_size=chunksize)
        stop = timeit.default_timer()
        transferTime = stop-start
```

# CONTROL STRUCTURES

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# Learning control structures

- If – Then - Else
  - Very few programs are straight forward
  - Control structures allow you to define options
- Loops
  - for loops
  - while loops

# If – Then - Else

- #states that b must equal the value for the following statements to be executed
- `if b == 0:`
  - `pass`
  - `#Do something`
- #States that if c is true, then do something. Any value that is not zero will evaluate as true
- `if c:`
  - `pass`
  - `print("hello class")`

# Code It!

- Words to test = garage, python
- Ask the user to input some text
- If the text the user inputs has an 'a' then upper case
- If the text the user inputs has a 'e' then lower case
- If the text the user inputs has an a and the last character is an 'e', replace it with 'ers'

# Loops

- While loops
  - Start with an initial true condition
  - Run this loop (potentially forever until the condition changes)

```
b = 0
```

```
while b < 100:  
    print(b)
```

# While loops

- Potentially problematic
  - If the condition starts as false, then it never runs.
  - You might want this to run.
  - You never ever evaluate to false so it never leaves the code block



# For loops

- A safer alternative to while loops.
- Execute at least once
- Always terminate
- Can be combined with iterators and sequences

```
for b in range(100):  
    print(b)
```

# Code It

- Multiplication table 0-12

# Comprehension

```
catchlist = []  
for s in stuff:  
    catchlist)
```

- Catchlist = [s for s in stuff]

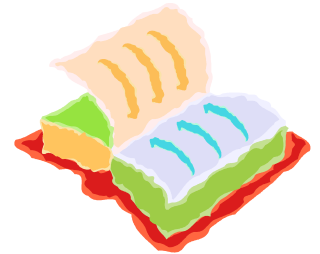
**BREAK**

FILES

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# File Management in Python

- Write data to a **file** to store it permanently
- Files are digital books:
  - a book is a permanent repository of data
  - to read a book, you have to **open** it
  - either **read** from it or **write** in it
  - when done, **close** it



**open -> read / write -> close**

# Opening & Closing a file

- Open a file: `open`
- Close a file: `close`
- There are a few things you can perform in between
- **Always close the file** when done.
  - Otherwise you may lose data
  - Other programs will also not be able to access the file.

# Opening & Closing a file

- Open a file:

```
newfile = open(filepath,r/w)
```

- Close a file:

```
newfile.close()
```

- Always close the file when done.

- Use 'WITH'

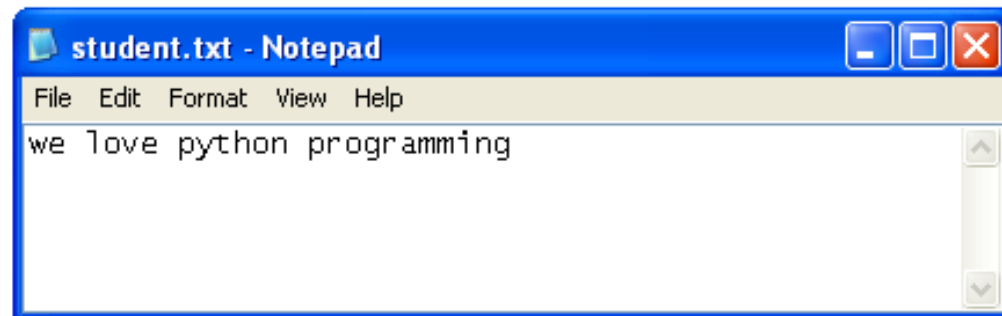
The advantage of using a with statement is that it is guaranteed to close the file no matter how the nested block exits. If an exception occurs before the end of the block, it will close the file before the exception is caught by an outer exception handler. If the nested block were to contain a return statement, or a continue or break statement, the with statement would automatically close the file in those cases, too.



# Opening a file for writing

- If file does not exist, it will be automatically created

```
myFile = open(r"C:\work\student.txt", 'w')  
#The default method when opening a file is "r"  
myFile.write("we love python programming")  
myFile.close()  
#If file exists, it will be overwritten
```



## Python 2

We had a string object that consisted of strings and bytes

## Python 3

The string object has been redefined, removing the bytes.

There is now a true bytes object.

If you want to write in binary you need to convert the information to the appropriate format.

# CODE IT

```
f = open(r"C:\3D.txt", "w")
#your strings must have the new line character
present
f.write("length\nheight\nwidth\n")
f.close()
# now open the file in windows...
# and now read back the content:
```

# Code IT

- Exercise 1 (\*.txt)
  - a string : 'your name'
  - A variable : Address = 'your address'
  - Close the file
- Exercise 2 (\*.txt)
  - Write a list of numbers (1,10001) with each number on a new line
  - Write a list of numbers (1,10001) all on the same line
- Exercise 3 (\*.csv)
  - Write a multiplication table (12x12)

## Python 2

```
outFilePath = r"C:\work\outdata.csv"
dataset = [[1,1,1,1,1], [5,5,5,5,5], [3,3,3,3,3]]

with open(outFilePath, 'w') as outCSV:
    for d in dataset:
        print("This is the element %s" % (d) )

        elementAsList = str(d)[1:-1]
        print(elementAsList)
        #This function only writes things that
are strings.
        #Format your string perfectly
        outCSV.write( "%s\n" % (str(d)[1:-1]) )
```

## Python 3

```
outFilePath = r"C:\work\outdata4.csv"
dataset = [[1,1,1,1,1], [5,5,5,5,5], [3,3,3,3,3]]

with open(outFilePath, 'w', newline="\n") as
outCSV:
    for d in dataset:
        print("This is the element %s" % (d) )

        elementAsList = str(d)[1:-1]
        print(elementAsList)
        #This function only writes things that
are strings.
        #Format your string perfectly
        outCSV.write( "%s\n" % (str(d)[1:-1]) )
```

# CSV MODULE

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Writing

## Python 2

```
#importing the CSV module
import csv

outFilePath = r"C:\work\outdata3.csv"
dataset = [[1,1,1,1,1], [5,5,5,5,5], [3,3,3,3,3]]

#On windows you need to specify the mode= 'wb'
#Or you will get irregular spacing

with open(outFilePath, 'wb') as outCSV:
    theWriter = csv.writer(outCSV, delimiter=",")
    for d in dataset:
        print("This is the element %s" % (d) )

        #This CSV module will write all of the
        elements in the list
        #It will do all of your formatting, just
        get your data in a list format
        theWriter.writerow(d)
```

## Python 3

```
#importing the CSV module
import csv

outFilePath = r"C:\work\outdata5.csv"
dataset = [[1,1,1,1,1], [5,5,5,5,5], [3,3,3,3,3]]

#If you choose the mode = 'wb' you must write a bytes
object
#If you don't specify the newline option in Windows you
get irregular spaces
with open(outFilePath, 'w', newline="\n" ) as outCSV:
    theWriter = csv.writer(outCSV, delimiter=',')
    for d in dataset:
        print("This is the element %s" % (d) )

        #This CSV module will write all of the elements
        in the list
        #It will do all of your formatting, just get
        your data in a list format
        theWriter.writerow(d)
```

# Opening a file for reading

- File for **reading** opens only if it exists, otherwise error

```
myFile = open("student.dxt", 'r')
```

```
Traceback (most recent call last):
```

```
File "<interactive input>", line 1, in ?
```

```
IOError: [Errno 2] No such file or directory:  
'student.dxt'
```

- There are several ways of reading a file
- `*.read()` reads entire file
- `*.read(5)` reads first five characters
- `*.readline()` reads one line
- `*.readlines()` reads all lines; puts them into a list of strings



# Opening a file for reading

```
>>> myFile = open("student.txt", 'r')
>>> myFile.read()
'we love python'
>>> myFile.read()
'' #??
```

Python “remembers” where you finished reading;  
if end of file reached, returns an empty string

## Standard

```
f = open(r"C:\3D.txt", "r")
#data is lost
f.readlines()
['length\n', 'height\n',
'width\n']
f.close()
```

## Alternative

```
f = open(r"C:\3D.txt", "r")
#data is saved to var(content)
content = f.read()

f.close()

print(content)
length
height
width
```

# Standardized Reading

## Python 2

```
f = open(r"c:\work\outdata.csv", "r",  
newline='\n')
```

```
for line in f:  
    print(line)
```

## Python 3

```
f = open(r"c:\work\outdata.csv", "r",  
newline='\n')
```

```
for line in f:  
    print(line)
```

# Reading data in a loop

## Python 2

```
theFilePath = r"c:\work\outdata.csv"
f = open(theFilePath)

dataset = f.read()
for d in f.read().splitlines():
    print(d)
```

## Python 3

```
theFilePath = r"c:\work\outdata.csv"
f = open(theFilePath)

dataset = f.read()
for d in dataset.splitlines():
    print(d)
```

# CSV MODULE

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Reading

## Python 2

```
#importing the CSV module
import csv

with open(r"c:\work\outdata5.csv", "rb") as fin:
    #The mode "r" or "rb" doesn't matter
    theCSV = csv.reader(fin, delimiter=',')
    for line in theCSV:
        print(line)
```

## Python 3

```
#importing the CSV module
import csv

outFilePath = r"C:\work\outdata5.csv"
with open(outFilePath "r") as fin:
    theCSV = csv.reader(fin, delimiter=',')
    for line in theCSV:
        print(line)
```

# CSV Module

- List
  - Writer
  - Reader
- Dictionary
  - Writer
  - Reader

# CSV Module

- Very good module that is incredibly and flexible and powerful
- Tricky at times but you can write very generalizable code

```
def WriteFile(filePath, theDictionary):  
    """  
    This function writes out the dictionary as csv  
    """  
  
    thekeys = list(theDictionary.keys())  
  
    with open(filePath, 'w') as csvFile:  
        fields = list(theDictionary[thekeys[0]].keys())  
        #fields.append("test")  
        #print(fields)  
        theWriter = csv.DictWriter(csvFile, fieldnames=fields)  
        theWriter.writeheader()  
  
        for k in theDictionary.keys():  
            #theDictionary[k].update({"test": k})  
            #print(theDictionary)  
            theWriter.writerow(theDictionary[k])
```



# Spatial Data Management Nightmare

- A client gives you a geodatabase with important information on it. However, they don't know the which shapefile or field has the important information. They think they might know the name of it if they saw it. How could you handle this?
- Geodatabase:
  - Shapefiles
    - Each has different attributes