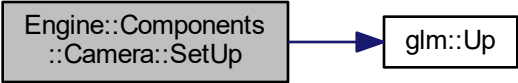


Engine::Components  
::Camera::SetUp



```
graph LR; A[Engine::Components::Camera::SetUp] --> B[glm::Up]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is light gray with a black border and contains the text 'Engine::Components' on the top line and '::Camera::SetUp' on the bottom line. The right box is white with a black border and contains the text 'glm::Up'. A blue arrow points from the right side of the left box to the left side of the right box.

glm::Up