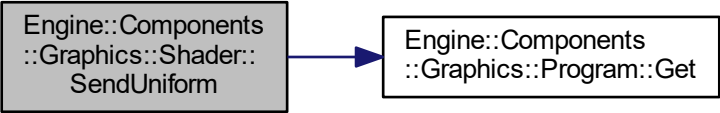


Engine::Components
::Graphics::Shader::
SendUniform



```
graph LR; A["Engine::Components  
::Graphics::Shader::  
SendUniform"] --> B["Engine::Components  
::Graphics::Program::Get"]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow pointing from left to right. The left box has a light gray background and a black border, containing the text 'Engine::Components', '::Graphics::Shader::', and 'SendUniform' on three lines. The right box has a white background and a black border, containing the text 'Engine::Components' and '::Graphics::Program::Get' on two lines.

Engine::Components
::Graphics::Program::Get