Muhamad Gafar

https://www.linkedin.com/in/muhamadgafar/

EDUCATION

Imperial College London

London, UK

Master of Science in Computing Science

Oct. 2017 - Sept. 2018

Mobile: +44-744-077-7211

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• Relevant Modules: Machine Learning, Computer Networks and Distributed Systems, Program Design and Logic, Computer Systems, Databases, and Software Engineering

University of York

York, UK

Bachelor of Engineering in Electronic Engineering with Nanotechnology

Sept. 2014 - July 2017

- Classification: First Class Honours (with Distinction)
- Awards: Examiners Prize for Sustained Academic Excellence Throughout the Degree Programme
- o Relevant Modules: Digital Engineering, Design and Construction, and Project Management

Repton School Dubai

Dubai, UAE

International Baccalaureate Programme Diploma

Sept. 2012 - July 2014

 $\circ~\mathbf{Results}:~33~\mathrm{points}$ - Including HL Physics (6), HL Mathematics (5), HL Chemistry (5)

OCR Advanced Free Standing Mathematics Qualification

Sept. 2011 - July 2012

• Results: Advanced Mathematics Grade A

The International General Certificate of Secondary Education (IGCSEs)

Sept. 2010 - July 2012

 $\circ\,$ Results: 7A*, 3A, 1C - Including A* in Mathematics and English Literature

Relevant Projects

Master's Thesis

xDrone: Object Recognition and Domain Specific Language (DSL) Development

June 2018 - Sept. 2018

- **About**: Developed a DSL with support for autonomous flights, face detection, and feature matching on a *Parrot AR Drone*. A web application was also developed with an embedded IDE so users can utilise the DSL.
- **Key Learnings**: Became familiar with industry standards for software engineering, these include: continuous integration, user-centric development, build automation systems (Gradle), and version control systems (Git).

Digital Engineering Group Project

York, UK

London, UK

Speed Reader

Nov. 2016 - Jan. 2017

- **About**: Implemented a speed reader by using VHDL and structural design to program an FPGA. Also looked at the effects of instruction pipelining to make use of parallelism in hardware and increase the circuits throughput.
- Key Learnings: Developed effective task delegation and communication skills when working with a partner.

Software Engineering Group Project

York, UK

Media Player and Server

Mar. 2016 - May 2016

- **About**: Developed a streaming media player software, based on Java, using basic network communication for streaming using socket programming.
- **Key Learnings**: Gained understanding of the Agile Manifesto proclamation. The work was split into sub-tasks which were divided between myself and a partner; at the end of each sprint the code was combined.

Positions of Responsibility

• Third Year BEng Course Representative

Sept. 2011 - July 2012

• **About**: Engaged with the student body to raise any concerns or suggestions to the Electronics department. Attended Student Staff Liaison Committee meetings and Board of Studies meetings and present reasoned arguments for desired changes in the department.

SKILLS

- Programming Languages: C++, Java (including Xtend), Node.js, Prolog, VHDL, and HTML
- Spoken Languages: Fluent English and Portuguese, beginner French

Hobbies and Interests

• Duke of Edinburgh Gold Award

 $Sept.\ 2012-July\ 2014$

• **About**: Navigated and trekked a mountain, in Nepal, to complete expedition. Communicated and worked on renovating a school at a small village; by sanding, cementing, and painting the walls.