



**Air University**  
**Mid Semester Examinations: Spring 2025**

Student ID: \_\_\_\_\_

**Subject:** OOP Lab  
**Class:** BYCYS - F24ev  
**Section(s):** A, B  
**Course Code:** CS112L

**Time Allowed:** 60 Minutes  
**Max Marks:** 50  
**FM's Name:** Iram Fatima Hashmi  
**FM's Signature:**

**INSTRUCTIONS**

- All questions must be attempted.
- This examination carries 15% weight towards the final grade.
- Submit code in word file in text form (no screenshots). And submit output screenshot of entire screen as shared in lab in same file.

<b>Q. No. 1 (CLO 1)</b>	<p><b>A car rental company needs a system to manage vehicle records. Design a Car class based on the following requirements:</b></p> <ul style="list-style-type: none"><li><b>a)</b> Implement a Car class having following data members: modelName, registrationNumber, engineCapacity (as a pointer), rentPerDay, and totalCars.</li><li><b>b)</b> Create a constructor with initializer list to the class Car to initialize the data members of object. Also, create a copy constructor to create copy of objects.</li><li><b>c)</b> Create getter and setter functions. Also, create a member function calculateRent() that calculates the rent for certain number of days.</li><li><b>d)</b> Use your understanding of static and constant keyword to make the members constant and static.</li><li><b>e)</b> In main function perform the following:<ul style="list-style-type: none"><li>i. Create a dynamic array of 5 objects and assign them values.</li><li>ii. Create a pointer type object and point it to first object of array created in part i. Traverse the pointer through array and call getter function to display data for each member.</li><li>iii. Create an object that is copy of 3<sup>rd</sup> object created in part i. Mention if it's shallow copy or deep copy.</li></ul></li></ul>	<p><b>Marks (30)</b></p> <p>5+5+5+5+10</p>
<b>Q. No. 2 (CLO 1)</b>	<p><b>Below is the code for Rectangle class having two data members width and height. Main function is also provided.</b></p> <pre>class Rectangle {     int width;</pre>	<p><b>Marks (20)</b></p> <p>15+5</p>

```

    int height;

public:
    Rectangle(int width, int height) : width(10), height(10) {
    }

    void setHeight(int height) {

        height = height;
    }

    void setWidth(int width) {

        width = width;
    }

    void getWidth() {

        cout << "Width= " << width << endl;
    }

    void getHeight() const {

        cout << "Height= " << height << endl;
    }
};

int main() {
    Rectangle rect(20, 30);

    rect.setWidth(30);
    rect.setHeight(40);
    rect.getHeight();
    rect.getWidth();

    Rectangle* rect2 = &rect;
    rect2->setWidth(60);
    rect.setWidth(50);
    rect2->getWidth();

```

	<pre>rect.getWidth(); }</pre> <p><b>a)</b> Run the above code and identify the logical issues in the program. Update the code to fix the issue.</p> <p><b>b)</b> Create a flow showing how the code was working before fixing the issue and after fixing the issue.</p>	
--	---	--