





# **Database Performance** and Indexes













#### **Database Performance**

- Many situations where query performance needs to be improved
  - e.g., as data size grows, query performance degrades and tuning needs to be performed
  - Extreme cases: data warehouses with millions or billions of rows to aggregate and summarize
- To optimize queries effectively, we must understand what the database is doing under the hood
  - e.g., "Why are correlated subqueries slow to evaluate?"
    - Because an inner query must be evaluated for each row considered by the outer query. Thus, a good idea to avoid!







#### **Disk Access**

- First rule of database performance:
   Disk access is the most expensive thing databases do!
- Accessing data in memory can be 10-100ns
- Accessing data on disk can be up to 10s of ms
  - That's 5-6 orders of magnitude difference!
  - Even solid-state drives are 10s-100s of µs (1000x slower)
- Unfortunately, disk IO is usually unavoidable
  - Usually, the data simply doesn't fit into memory...
  - Plus, the data needs to be persistent for when the DB is shut down, or when the server crashes, etc.
- DBs work very hard to minimize the amount of disk IO







### Planning and Optimization

- When the query planner/optimizer gets your query:
  - It explores many equivalent plans, estimating their cost (primarily IO cost), and chooses the least expensive one
  - Considers many options in evaluating your query:
    - What access paths does it have to the data you want?
    - What algorithms can it use for selects, joins, sorting, etc.?
    - What is the nature of the data itself?
      - i.e. statistics generated by the database, directly from your data
- The planner will do the best it can
  - Sometimes it can't find a fast way to run your query
  - Also depends on sophistication of the planner itself
    - e.g. if planner doesn't know how to optimize certain queries, or if executor doesn't implement very advanced algorithms







# **Table Data Storage**

- Databases usually store each table in its own file
- File IO is performed in fixed-size blocks or pages
  - Common page size is 4KB or 8KB; can often tune this value
  - Disks can read/write entire pages faster than small amounts of bytes or individual records
  - Also makes it much easier for the database to manage pages of data in memory
    - The <u>buffer manager</u> takes care of this very complicated task
- Each block in the file contains some number of records
- Frequently, individual records can vary in size...
  - (due to variable-size types: VARCHAR, NUMERIC, etc.)







# Table Data Storage (2)

- Individual blocks have internal structure, to manage:
  - Records that vary in size
  - Records that are deleted
  - Where and how to add a new record to the block, if there is space for it
- The table file itself also has internal structure:
  - Want to make sure common operations are fast!
  - "I want to insert a new row. Which block has space for it, or do I have to allocate a new block at the end of the file?"







### **Record Organization**

- Should table records be organized in a specific way?
- Example: records are kept in sorted order, using a key
  - Called a sequential file organization
  - Would be much faster to find records based on the key
  - Would be much faster to do range queries as well
  - Definitely complicates the storage of records!
    - Can't predict order records will be added or deleted
    - Often requires periodic reorganization to ensure that records remain physically sorted on the disk
- Could also hash records based on some key
  - Called a <u>hashing file organization</u>
  - Again, speeds up access based on specific values
  - Similar organizational challenges arise over time...







# **Record Organization (2)**

- The most common file organization is random!
  - Called a heap file organization
  - Every record can be placed anywhere in the table file, wherever there is space for the record
  - Virtually all databases provide heap file organization
  - Usually perfectly sufficient, except for most demanding applications







#### **Heap Files and Queries**

 Given that DBs normally use heap file organization, how does the DB evaluate a query like:

```
SELECT * FROM account
WHERE account id = 'A-591';
```

- A simple approach:
  - Search through the entire table file, looking for all rows where value of *account\_id* is A-591
  - This is called a file scan, for obvious reasons
- This will be slow, but it's all we can do so far...
- Need a way to optimize accesses like this





#### **Table Indexes**

- Most queries use a small number of rows from a table
  - Need a faster way to look up those values, besides scanning through entire data file
- Approach: build an index on the table
  - Each index is associated with a specific column or set of columns in the table, called the search key for the index
  - Queries involving those columns can often be made much faster by using the index on those columns
  - (Queries not using those columns will still use a file scan)
- Index is always structured in some way, for fast lookups
- Index is much smaller than the actual table itself
  - Much faster to search within the index (fewer IO operations)







# **Index Implementations**

- Indexes are usually stored in files separate from the actual table data
  - Indexes are also read/written as blocks
- Indexes use <u>record pointers</u> to reference specific records in the table file
  - Simply consists of the block number the record is in, and the offset of the record within that block
- Index records contain values (or hashes), and one or more pointers to table records with those values







#### **Index Characteristics**

- Many different varieties of indexes, with different access characteristics
  - What kind of lookup is most efficient for the kind of index?
  - How costly is it to find a particular item, or a set of items?
    - e.g. a query retrieving records with a range of values
- Indexes do impose both a time and space overhead
  - Indexes must be kept up to date! Frequently, they slow down update operations, while making selects faster.
- Different kinds of indexes impose different overheads:
  - How much time to add a new item to the index? insertion time
  - How much time to delete an item from the index? deletion time
  - How much additional space does the index take up? space overhead







### **Index Characteristics (2)**

- Two major categories of indexes:
  - Ordered indexes keep values in a sorted order
    - E.g., author catalog in library.
  - Hash indexes divide values into bins, using a hash function
- Many variations within these two categories!







#### **Dense Index Files**

- Dense index Index record appears for every search-key value in the file
  - It includes every single value from the source column(s).
- Faster lookups, but a larger space overhead.





#### Dense Index Files (2)

• E.g., index on *ID* attribute of *instructor* relation

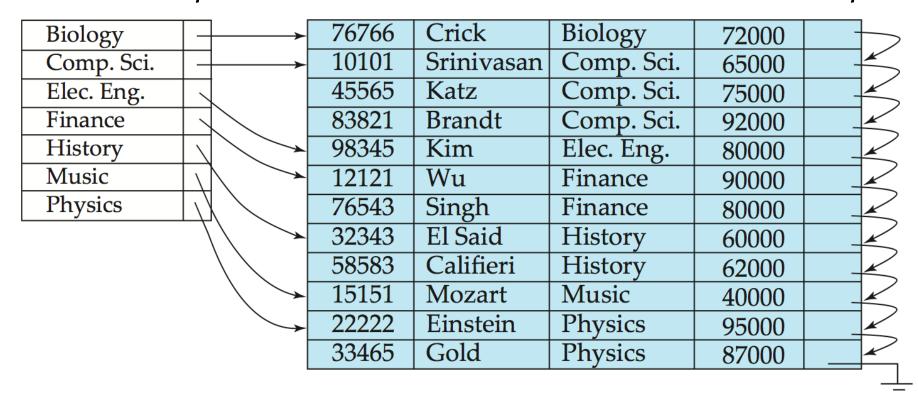
10101	_	<b>\</b>	10101	Srinivasan	Comp. Sci.	65000	
12121	_	<b></b>	12121	Wu	Finance	90000	
15151	_	<b></b>	15151	Mozart	Music	40000	
22222	_	<b></b>	22222	Einstein	Physics	95000	
32343	_	<b></b>	32343	El Said	History	60000	
33456	_	<b></b>	33456	Gold	Physics	87000	
45565	_	<b></b>	45565	Katz	Comp. Sci.	75000	
58583	_	<b></b>	58583	Califieri	History	62000	
76543	_	<b></b>	76543	Singh	Finance	80000	
76766	_	<b></b>	76766	Crick	Biology	72000	
83821		<b></b>	83821	Brandt	Comp. Sci.	92000	
98345	_	<b></b>	98345	Kim	Elec. Eng.	80000	





#### **Dense Index Files (3)**

• Dense index on *dept\_name*, with *instructor* file sorted on *dept\_name* 







# **Sparse Index Files**

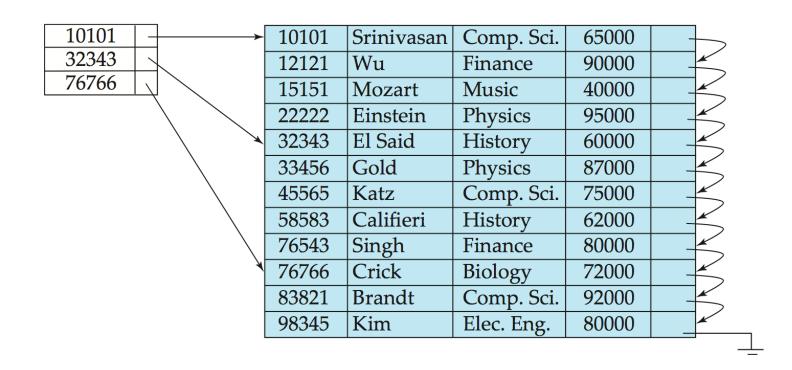
- Sparse Index: contains index records for only some search-key values.
  - It only includes some of the values.
  - Lookups require searching more records, but index is smaller.
  - Applicable when records are sequentially ordered on search-key
- To locate a record with search-key value *K*, we:
  - Find index record with largest search-key value < *K*
  - Search file sequentially starting at the record to which the index record points







### **Sparse Index Files (2)**



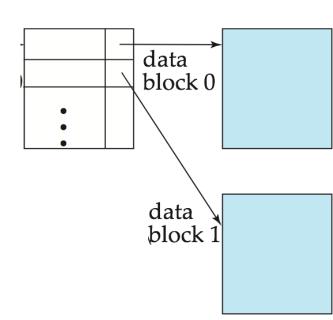






### **Sparse Index Files (2)**

- Compared to dense indices:
  - Less space and less maintenance overhead for insertions and deletions.
  - Generally slower than dense index for locating records.
- Good tradeoff: sparse index with an index entry for every block in file, corresponding to least search-key value in the block.







#### **Indexes and Queries**

- Indexes provide an alternate access path to specific records in a table
  - If looking for a specific value or range of values, use the index to find where to start looking in the table file
- Query planner looks for indexes on relevant columns when optimizing your query

  Execution Plan:
- Query from before:

```
SELECT * FROM account
WHERE account_id='A-591';
```

- If there is an index on *account\_id* column, planner can use an index scan instead of a file scan
  - Execution plan is annotated with these kinds of details

 $\sigma_{account\ id=A-591}$ 

account

index scan





#### **Keys and Indexes**

- Databases create many indexes automatically
  - DB will create an index on the primary key columns, and sometimes on foreign key columns too
  - Makes it much faster for DB to enforce key and referential integrity constraints
- Many of your queries already use these indexes!
  - Lookups on primary keys, and joins on primary/foreign key columns
- Sometimes queries use columns that don't have indexes
  - e.g., SELECT \* FROM account WHERE balance >= 3000;
- How do we tell what indexes the DB uses for a query?
- How do we create additional indexes on our tables?





#### **EXPLAIN** Yourself

- Most databases have an EXPLAIN-type command
  - Performs query planning and optimization phases, then outputs details about the execution plan
  - · Reports, among other things, what indexes are used
- MySQL EXPLAIN command:





# MySQL EXPLAIN (2)

• More interesting result with a different account ID:

• MySQL planner uses the primary key index to discern that the specified ID doesn't appear in the *account* table!





# MySQL EXPLAIN (2)

• Another query against *account*:

```
EXPLAIN SELECT * FROM account WHERE balance >= 3000;
```

No index available to use for this column





### **Adding Indexes to Tables**

- If many queries reference columns that don't have indexes, and performance becomes an issue:
  - Create additional indexes on a table to help the DB
- Usually specified with CREATE INDEX commands
- To speed up queries on account balances:

```
CREATE INDEX idx balance ON account (balance);
```

- Database will create the index file and populate it from the current contents of the account relation
- (this could take some time for really large tables...)
- Can also create multi-column indexes
- Can specify many options, such as the index type
  - Virtually all databases create BTREE indexes by default







### Adding Indexes to Tables (2)

- MySQL allows you to specify indexes in the CREATE TABLE command itself
  - not many other DBs support this, so it's not portable.
- Any drawbacks to putting an index on account balances?
  - It's a bank. Account balances change all the time.
  - Will definitely incur a performance penalty on updates (but, it probably won't be terribly substantial...)







# Verifying Index Usage

- Very important to verify that your new index is actually being used!
  - If your query doesn't use the index, best to get rid of it!

- Hmm, MySQL doesn't use the index for this query.
  - If other expensive queries use it, makes sense to keep it (e.g., the rank query would use this index)
  - Otherwise, just get rid of it and keep your updates fast







# **Indexes and Performance Tuning**

- Adding indexes to a schema is a common task in many database projects
- As a performance-tuning task, usually occurs after DB contains some data, and queries are slow
  - Always avoid premature optimization!
  - Always find out what the DB is doing first!
- Indexes impose an overhead in both space and time
  - Speeds up selects, but slows down all modifications
- Always need to verify that a new index is actually being used by the database. *If not, get rid of it!*





# Thank you!

