

Installation manual

Description

This is the installation manual for project MHST-01 Transport Social network

1. For developers

Requirements

- Google Android SDK
- Google App Engine SDK 1.9.7
- Eclipse IDE
 - Google ADT plugin for Eclipse
 - Google GAE plugin for Eclipse

Build and run

- Clone the project at: <https://github.com/MHST-UET/Transport-Social.git>
- Import projects:
 - Backend: GAE project
 - Frontend: Android project
- Download projects, import and copy to workspace
 - [FacebookSDK] <https://docs.google.com/uc?export=download&id=0B-iQt15MTamnMmhKVGUVUX3BZTFk>)
 - [google-play-service-lib] <https://docs.google.com/uc?export=download&id=0B-iQt15MTamnUFFXN3VUVHNYN00>
 - [PullToRefreshListViewlibrary] <https://docs.google.com/uc?export=download&id=0B-iQt15MTamnYmJJbzJBZUpOeTA>
 - [GoogleMapsAndroidAPIutilitylibrary] <https://docs.google.com/uc?export=download&id=0B-iQt15MTamnWVFKRVdtMIJ6em8>
- Deploy GAE project on Google App Engine
 - Create your own GAE project on Google
 - Remember to change GAE key for specific project
 - Or use our default GAE backend on Google App Engine
 - No configuration needed
- Build and run Android project on devices

2. For user

- Download .apk file at:
- Copy on your devices, install
- Run application