MACHINE LEARNING LAB

Introduction to Python



MUNADI SIAL















SCHOOL OF ELECTRICAL ENGINEERING AND COMPUTER SCIENCE NATIONAL UNIVERSITY OF SCIENCES AND TECHNOLOGY

Code of Ethics

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- All students must come to the lab on time
- Respect faculty and peers through speech and actions
- Students must remain attentive and should not be sleeping during the lab
- Students must be physically AND mentally present in the lab in order to be marked as present for attendance.
- Discussion unrelated to lab is NOT allowed
- Eating and Drinking are strictly prohibited in the lab
- Mobile phone use is NOT allowed. Students found to be using mobile phone in the lab will not be marked as present
- Do NOT tamper with the layout of the lab reports or change the front page of the lab report. Failing to do so will render the report invalid for checking
- Even in group submission of reports, students must work individually during the lab hours

Code of Ethics

- Late submission of lab reports are NOT guaranteed to be checked
- "If" a late submitted report is checked, it will be subjected to severe penalty so that for every I day late, I mark will be deducted. Thus, there is no point in submitting lab reports after 10 days
- Sharing of code is NOT permitted
- After completing the lab, ensure that you have deleted the lab files from the lab computer. It is the student's responsibility to ensure that none of the files are copied by other students
- Copying of lab reports will get zero tolerance. Even if one instance, task, screenshot or piece of code is found to be copied then both the copying and the copied report will get zero marks
- Before leaving the lab at the end, shut down the lab computer and place the seats back in their original position



Code of Ethics





Lab Evaluation

		PLO4 -	PLO4 -	PLO5 -	PLO8 -	PLO9 -
		CLO4	CLO4	CLO5	CLO6	CLO7
Name	Reg. No	Viva /Quiz /	Analysis	Modern	Ethics	Individual
		Lab	of data in	Tool		and Team
		Performance	1	Usage		Work
			Report			
		5 Marks	5 Marks	5 Marks	5 Marks	5 Marks



Coding from Scratch

In this lab, many times you will be required to code algorithms from scratch. While coding from scratch does take a lot of time and effort, there are several reasons as why it should be done by students:

- Concepts learnt by coding from scratch are retained for much longer
- When you code from scratch, you develop understanding that greatly helps in narrowing down the right course of action from a large set of choices
- Coding from scratch provides much deeper insights into the underlying concepts which are very important for debugging, troubleshooting and error avoidance
- Coding from scratch is the only guarantee that you possess a solid understanding of the algorithms, concepts, principles and mathematics
- For research purposes, new ideas need to be explored. This is only possible if you fully understand the core principles

Python Language

- Python is an interpreted, open-source language with an emphasis on code readability and has a very large community support
- Consider the following comparison between C++ and Python codes:

Python	C++
a = 10	int a = 10;
b = "M"	char b = "M";
c = 7.6	float $c = 7.6;$
print(a,b,c)	cout << a << " " << b << " " << c << endl;

• The output of both programs is the same:

```
>> 10 M 7.6
```

- No semicolons are needed to end each line in Python
- It is not necessary to declare the data type of variable in Python
- The print() statement creates spaces and new line automatically

Python Scripts

- Python scripts are files that end in .py format and contain the code
- Let's write a simple python script and execute it via the terminal:

```
a = 10
b = "M"
c = 7.6
print(a,b,c)
```

- Once you have typed the above code, save the script as test.py
- Now open the terminal, go the directory (with cd) where you saved the script and execute it with the following command:

```
python test.py
```

Variables in Python

- To add a comment in code, use # in Python
- The data type of a variable can change in Python:

```
a = 10  # this will work
a = 5.5  # this will work
a = "house" # this will work
```

• The equivalent code in C++ will give an error:

Data Types in Python

• Python contains several data types, some of which are given below:

```
x_string = "Hello World"
x_integer = 25
x_float = 25.1
x_boolean = True
x_complex = 2j
x_list = [1, 2, 3, 4, 5]
x_tuple = (1, 2, 3, 4, 5)
x_set = {1, 2, 3, 4, 5}
x_dictionary = {"name":"Ali", "age":31}
```

Arithmetic Operators

• The following code shows the arithmetic operators in Python:

```
a = 10
b = 3
add = a + b
sub = a - b
mul = a*b
div = a/b
quotient = a//b
remainder = a%b
power = a**b
print(add, sub, mul, div, quotient, remainder, power)
 >> 13 7 30 3.333333333333333 3 1 1000
```

Logical Operators

• The following code shows the logical operators in Python:

```
a = True
b = False
print(a and b)
                          print(not(a and b))
                           >> True
>> False
                          print(not(a or b))
print(a or b)
                           >> False
>> True
                          print(not b)
print(not a)
                           >> True
>> False
```

Strings

Python supports the string data type which is an array of characters

```
h = "Manipulator"
print(h)

Output: Manipulator
```

You can get individual characters with square brackets

```
print(h[0])
print(h[1])
print(h[8])
Output:

a
print(h[8])
```

• You can get the number of characters with the len() function

```
g = len(h)
print(g)

Output: 11
```

Strings

• You can concatenate strings easily in python

```
c = "Computer"
d = "Vision"
e = c + d
print(e)

f = c + " " + d
print(f)

Output: ComputerVision

Output: Computer Vision
```

• You can check if a character is present in the string with the "in" keyword

```
print("t" in c)
print("s" in c)

Print("s" in c)

True
False
```

User Input

• To get input from user, we use the input() function

```
v1 = input("Enter the first number: ")
print(v1)

v2 = input("Enter the second number: ")
print(v2)
```

Output:

```
Enter the first number: 200
200
Enter the second number: 100
100
```

User Input

- The input() function returns a string data which is stored in the variable
- If we add the previous two numbers, they will concatenate because they are strings, not numbers

```
print (v1 + v2) Output: 200100
```

 To compute the numeric sum, we need to convert the string data type to an int or float data type

```
v1 = int(v1)

v2 = int(v2)

print(v1 + v2)

Output: 300
```

If...Else

- Python supports the IF...ELSE conditional statements which choose to execute statements depending if a condition is true or false
- The syntax for a IF statement is given as:

```
if <condition>:
    <statement_1>
    <statement_2>
```

An example is given below:

```
a = 4
b = 3
if a > b:
   print("a is greater than b")
```

• The <condition> can be any of the following:

```
a==b a!=b a < b a > b a <= b a >= b
```

If...Else

 The else keyword contains statements that execute when the condition is not met

```
a = 4
b = 3
if a > b:
   print("a is greater than b")
else:
   print("b is greater than a")
```

- Note that the colon symbol is part of the syntax
- To contain statements, they are indented with spaces
- The indents are mandatory in Python to define the block of statements

If...Else

- The elif keyword nests an if command inside an else statement
- It is the equivalent of else if

```
a = 4
b = 3
if a > b:
    print("a is greater than b")
elif (a < b):
    print("a is less than b")
else
    print("a is equal to b")</pre>
```

Only one of the three print statements will be executed

- Python has two types of loops:WHILE and FOR
- The **while** loop has the following syntax:

```
while <condition>:
     <statement_1>
     <statement_2>
```

- The while loop checks the condition. If the condition is true, the statements are executed. After executing, the condition is rechecked. If it is true, it is executed again. This continues until the condition becomes false at which point the loop ends
- An example is given below

```
a = 0
while a < 5:
    print(a)
    a = a + 1</pre>
```

Output: 0 1 2 3 4

• The **break** keyword terminates the loop in which it is placed:

```
a = 0
b = 3
while a < 5:
    print(a)
    a = a + 1
    if a == b:
    break</pre>
```

Output:

0 1 2

• The **continue** keyword skips the current iteration of the loop:

```
a = 0
b = 3
while a < 5:
    a = a + 1
    if a == b:
        continue
    print(a)</pre>
```

Output:

1 2

4

5

- The **for** loop goes through a sequence of items (iterable object)
- We use the range() to create a sequence of numbers

print(items)

```
for i in range(0,5):
    print(i)

for items in range(0,10,2):

Output:

Output:
```

- The for loop can also go through a sequence of characters
- The iterable object is a string variable in this case

```
for i in "PYTHON":
    print(i)
```

Output:

Y T H O N

Functions

• We can define and call functions in python

```
def my_function(a, b):  # Function Definition
  out = a + b
  print(a, "+", b, "=", out)
  return out

value = my_function(3,4) # Function Call
print("value =", value)
```

Output:

```
3 + 4 = 7
value = 7
```

Lab Tasks

- Download the materials from LMS
- Perform the Lab Tasks given in the manual
- Convert the completed manual into .pdf and submit on LMS