# **Test Project**

This Test Project is designed to align with the "Cloudy-Questing" Module of the Cloud Raiser platform that is proposed for WorldSkills 2024.

# Background

Intergalactic Marketplace

The year is 2121 and interplanetary trading is as busy as it can get. Earth as we know today is . The flora and fauna has diversified and your task is to be a seller of these exotic items in the interplanetary market.

• The following are the 10 special items you can place the order, to your warehouse on Earth:

Orriz Nectar			
Randolite Bark			
Jenkomeryon Leaf			
Afistase Fruit			
Cabardson Seed			
Hickmonium Berry			
Soipruolite Pollen			
Wheeleaon Root			
Friotaug Stem			
Poif Flower			

- Your job is to:
  - 1. Collect the requirements (orders) from alien agents and list the items in a well-formed format.
  - 2. Validate the order and procure a order signature

3. Store the order details along with the order signatures

# Your Responsibility

You need to build a mechanism to do your job seamlessly, by leveraging the power of cloud computing.

### Task 1

Build a static webpage hosted on Amazon S3 through which your alien customers can place the intergalactic market orders.

- The user is taken to the *point of sale* where the order can be captured and placed.
- The order page needs to list all the 10 items and capture the quantities of each items
- Submit each order to a pre-built API that will validate and give you an order signature if the order request is valid.
- Store the valid orders, timestamp, order signature, and other related information in a database.

#### Task 2

In this task, you need to build a webpage that gives an:

- Overview of all the orders places, the total number of items and total individual items that were part of the orders.
- View the real-time orders and the statistics related to your order

## General Guidelines

- Create a well-defined database and table structure
- Use security best practices for networking environment of your website
- Ensure credentials are stored according to security best practices. Never store passwords in databases!
- Use the principle of least privilege to grant granular permissions at every stage of your test project

## Navigating the Quest

## Helper APIs

- API 1: This helper API is designed to validate the order details. It is also designed to
  provide the user with specific error messages depending on the order request data.
- Use the error messages as clues to build upon reliable and fault-tolerant solutions.
- The items order JSON should be sent as a POST request body to the API.

```
POST https://<API_ENDPOINT>
```

### **API** Request

- **items** and **agent** are the two mandatory properties. The **items** should be a collection of item names and their respective quantity.
- The items order should be a well-defined JSON as in the following example:

```
{
  "items":{
    "Poif Flower":10,
    "Afistase Fruit": 5
  },
    "agent": "Juno"
}
```

## **API** Response

- The API returns a JSON response with the key "result".
- An example of a 200 OK response is as follows:

```
{
   "result":"58d65F/IvAShpDwrsVE9xsmI8qspu1Qg7gW9j6Ss4g/qfsY7l+t2IL\
    OZS/vB1S+XcEQgUOV1pT1L8NSLu0ewvET+cKQ388QlAdc1JBjPMPPOUQASNDuD\
    1evZplbavgHmmvUnbvN2f4K46XLLrb4d0EjoWsJUPre2xBXfXoKc5iAhDq0R8z\
    +YXIryKwU0+s2THSaspywrmnI7thHZxE8cOdQlA1GTVi5pHIdd1vPPTNOF119n\
    vW4gk5A0588A6+Xjhxjg2Y8lSWNhQbSRMExGjMIaXdIr4mT3HZ9ZpV8PB5Ow5g\
    A3g1eWF036LTQ7QUj5ACGlJkac5S/1JGKcws="
}
```

## **Database Structure**

ID	Timestamp	OrderData	OrderSignature
1	2024-01-16-11:45:33	{orderData 1 (json)}	{orderSignature 1}
2	2024-01-16-11:48:20	{orderData 2 (json)}	{orderSignature 2}

## Resources

### Access to AWS

You will receive the credentials from the competition Jury after the briefing.

## Presentations

Each competitor has to complete the day wise presentations in the given format.

## Do's & Don'ts

# System Access and Usage

- **External Website Access:** Participants are strictly prohibited from accessing external websites, with non-compliance leading to immediate disqualification.
- Sandbox Environment: Participants must maintain the integrity of the sandbox environment. Do not terminate or exit the environment during or after the competition.
- Software Installation: Only install software that has been pre-approved by the competition organizers.
- Application and OS Settings: Do not alter or customize settings of any applications or operating systems provided for the competition.
- Hardware Modifications: Any form of hardware modification or alteration is strictly prohibited.

## Additional Guidelines

- AWS Documentation: Access to AWS Documentation is permitted and recommended for reference and guidance.
- **Originality of Work:** All submissions must be the original work of the participating individual or team. Any form of plagiarism will result in disqualification.
- Adherence to Timelines: All tasks and challenges must be completed within the specified timeframes.
- **Professionalism:** Maintain a professional demeanor at all times. Respectful communication and conduct are expected throughout the competition.

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