

Randy Pausch Last lecture

This is one of the best lectures I could have used in my life right now. I am in an uncertain time of my life right now where I just have had my first child. Where my family life is everything I have wanted. I am left in an uncertain time in a professional time. The smart move would be to lean into a nice cushion government job to provide. My family means everything to me so to make them happy is what I am meant to do. But there is a hunger inside of me to tell stories. I decided to go with my heart and not my head and pursue video game design. I am scared because I have no experience coding, no IT experience, and not a ton of experience in computer systems. But the reason for me doing this degree is the stories I have played and want to create the world of wonder I experienced as a kid through my native culture. What has stuck with me in this lecture is a lot but there are two main ones on my journey. The first one is experience is what you get when you don't achieve what you want to. Which is huge for me to realize if I fall flat on this journey I can tell my kiddo at the end of the day daddy tried. He did his best to reach for the stars and achieve his dreams and she should too. The other thing is brick walls are there for those who do not wanna climb them. They are there to keep the ones who do not want to put in the work to go through them. I am sure I am starting behind most and I have more walls to go through than most. But to reach the place I want to be I have to realize and believe in myself I can get through them. This was a wonderful lecture and I want to put in the work. I hope with everyone's help I can achieve my goal to tell stories through the world of video games.