

JOSÉ DUARTE LOPES

E-mail: joseduartelopes@tecnico.ulisboa.pt

Personal Website: joselopes.dev

Software Engineer interested in Computer Graphics, GPU Programming, Computer Vision and DSP.

MSc Electrical and Computer Engineering at Instituto Superior Técnico - ULisboa with a BSc in Engineering Physics.

EDUCATION

Instituto Superior Técnico, Lisboa

September 2023 – December 2025

Master in Electrical and Computer Engineering

Final Grade: 18/20

MSc Thesis: Densifying SLAM for Real-Time 3D Reconstruction with Embedded GPUs (Grade: 19/20)

Technologies: C++, Vulkan

Danmarks Tekniske Universitet, Copenhagen

Spring 2024

Erasmus Student for 2024 Spring Semester

Instituto Superior Técnico, Lisboa

September 2020 - July 2023

Bachelor's Degree in Physics Engineering

Merit Board Student

Integrated Project in Engineering Physics - Automatic Control of a Two Axis Parabolic Mirror for a Solar Light Concentrator

SCIENTIFIC OUTPUT

A. Costa, J. D. Lopes, P. Tomás, N. Roma and N. Neves, "Real-Time ORB Accelerator for Embedded FPGA-Based SoCs With ROS Integration," in IEEE Transactions on Very Large Scale Integration (VLSI) Systems, doi: 10.1109/TVLSI.2025.3601802.

WORK EXPERIENCE

Teaching Assistant

January 2025 - March 2025

Department of Physics

Instituto Superior Técnico, Lisbon, Portugal

- Deployed and managed online section of Experimental Physics course, with randomized experiments and automatic grading (Python).

e-lab: Remote Laboratories

October 2023 - December 2024

Pedagogic Innovation Projects Grant

Instituto Superior Técnico, Lisbon, Portugal

- Developed quizzes and deployed remote controlled experiments to the Framework for Remote Experiments in Education (FREE) (Python, C++).
- Established communication with partner universities to maintain worldwide network of remote experiments.

ACTIVITIES

HackerSchool

Board Member - Development Team Lead

May 2022 - Present

Instituto Superior Técnico, Lisbon, Portugal

- Overhauled the website, making it more accessible for any member to make contributions. Managed the server and digital infrastructure, deployed self-hosted internal tools (Go, JavaScript).
- Pico-Synth: fully functional FM digital synthesizer based on RPi-Pico micro-controller, with 64 voice polyphony, adjustable envelopes, fixed-point low-pass filters, sequencer, sample playback from SD-Card, USB MIDI and USB mass storage device. Programmed the firmware and designed 3D printed case (C++, CAD).
- HS-MIDI: upgrading an old keyboard to feature MIDI capabilities using an Arduino; wrote all the firmware and completed the wiring, making it work as intended (C++).

Athens Course - Finite Element Modeling of Vibrating Elastic Structures

Participant

March 2023

TU Delft, Delft, Netherlands

- Attended one week intensive course at TU Delft, alongside international students, about Finite Element Modeling.
- Developed a Finite Element Model Engine from scratch capable of performing simulations on simple geometry (Julia).

Propagation of Error Calculator (errorpropagation.com)

Co-Creator & Lead Developer

April 2023

- Co-Created and Developed website that offers automatic calculation of the error propagation for any expression, helping hundreds of engineering students with their lab courses (JavaScript, Python).
- Won second place at Jornadas de Engenharia Física (JEF) Awards for best project and presentation.

Best Course - The Engine so Advanced it's Unreal

Participant

August 2022 - September 2022

University of Novi Sad, Novi Sad, Serbia

- Attended course organized by BEST Novi Sad, at University of Novi Sad, alongside multidisciplinary group of international students, about Unreal Engine; built a room for an Architecture Demo and a more complex game (C++).

AfterSchool - Programming

Instructor

May 2022 - June 2022

- Gave weekly classes and continuous support about the Python programming language to a group of middle school students new to programming (Python).

WebSummit Lisbon

Volunteer

November 2021 / November 2022

FIL, Lisbon, Portugal

- Two time volunteer at the WebSummit Lisbon Event

TECHNICAL STRENGTHS

Languages

Portuguese, English

Programming Languages

C, C++, Python, JavaScript, Go, Rust

Tools

Vim, Git, Vulkan, Docker, CAD