

CONTACT

⚠ Chennai, Tamil Nadu, India

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EDUCATION

Bachelor of Technology(B.Tech)

SRM Institute of Science and Technology

BATCH: 2023 - 2027 B.TECH IN CSE CGPA: 9.27/10

12th Grade

Sri Chaitanya Educational Institutions

BATCH: 2021 - 2023

CBSE

GRAD Percentage: 74%

10th Grade

Sri Chaitanya Educational Institutions

BATCH: 2020 - 2021

CBSE

GRAD Percentage: 78%

SKILLS

- C \ C++
- Python
- HTML \ CSS
- SQL
- Canva
- · Market Research
- Fluency in English, Telugu and Tamil

MIKHIL SAI N

SOFTWARE ENGINEER

Results-driven Computer Science student at SRM University with strong Python skills and hands-on project experience. Developed more than 3 projects, improving efficiency and functionality by up to 25%. Active participant in 5+ hackathons, gaining practical exposure to real-world problem-solving and tech solutions. Eager to contribute to innovative, user-focused technology initiatives.

WORK EXPERIENCE

Human Resources Intern

Liger Games

Jan 2025 - May 2025

- Assisted in developing game logic and supported the design of engaging gameplay.
- Assisted in recruiting and onboarding interns for the startup.
- Monitored and followed up with interns, ensuring smooth project execution and engagement.
- Contributed to investor outreach and identified potential investors for early-stage funding.

Research & Development Intern

MIT Square

OCT 2024 - Dec 2024

- Conducted in-depth research on the ECOGRID platform, a blockchain-based system for trading renewable energy, identifying key areas for innovation.
- Worked on patents and copyrights for research findings.
- Contributed to ideas for innovative energy solutions.
- Collaborated with the team to document findings and contribute ideas for future innovative solutions in energy trading platforms.

PROJECTS

Secure Student Database System

Lead Developer

Jan 2025 - Mar 2025

Developed a C++ based system with secure login for managing student records (add, search, modify, delete) using OOP principles.

1.C++ 2. Data Structures 3. OOPs 4. Authentication

Train Reservation and Scheduling System

Lead Developer

Jan 2024 - Mar 2024

Developed a Python-based system for managing trains, schedules, passengers, and ticket bookings with JSON-based data persistence.

1. Python 2. JSON 3. OOPs 4. File Handling