<u>Diagram</u>
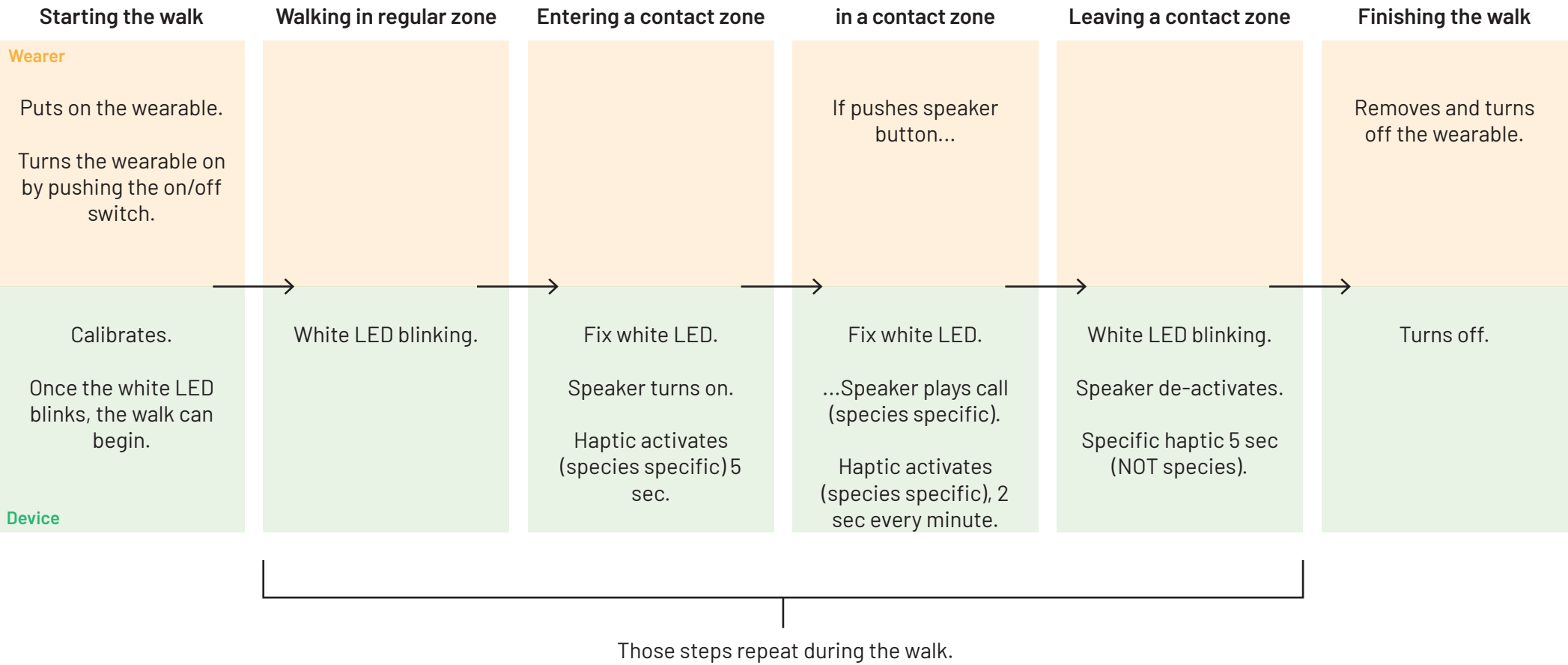
This is an ideal scenario, we need to test and see if it's possible, considering the battery capacity and timings.

Starting the walk	Walking in regular zone	Entering a contact zone	in a contact zone	Leaving a contact zone	Finishing the walk
Wearer Puts on the wearable. Turns the wearable on by pushing the on/off switch.			If pushes speaker button...		Removes and turns off the wearable.
Calibrates. Once the white LED blinks, the walk can begin.	White LED blinking.	Fix white LED. Speaker turns on. Haptic activates (species specific) 5 sec.	Fix white LED. ...Speaker plays call (species specific). Haptic activates (species specific), 2 sec every minute.	White LED blinking. Speaker de-activates. Specific haptic 5 sec (NOT species).	Turns off. **Device**

Those steps repeat during the walk.

Haptic keywords

We want the wearer to feel physically in contact with the animals.
As if they are passing by so closely, it touches their arm.

Pigeon Trocaz
- light
- fast
- delicate
- soft
- warm

Perez frog
- slimy
- cool
- damp
- lumpy
- flabby