Northeastern University College of Engineering

Group member name(s): Yanming Liu Group member UID(s): 002199402 June 30, 2022 Homewrok 3

IE 7374: Machine Learning

Summarize the Sequential Minimal Optimisation(SMO) Algorithm.

Answer to Question

This paper address mathematical details of Sequential Minimal Optimisation(SMO) algorithm and its implementation as a form of pseudo code. I will briefly introduce the optimization objective, explain the intuition behind the solution, and rephrase the pseudo code manually in the following context.

SMO targets at getting coefficients of the regularized support vector machine (SVM) optimization problem, which can be seen as maximizing quadratic function with linear constraints. The coefficients are α_i, w, b . Among them, w can be obtained once we have a knowledge of α_i . We accelerated the coefficient acquisition process with a application of simplified SMO method especially with a large data set, for only subsets of parameters combination are conducted for a local optimum.

The idea is that we select 2 optimized parameters, α_i, α_j , at the very beginning, then we iterate the coefficient acquisition process for all α , until α_i meets KKT conditions and is in tolerance range. Furthermore, he process will terminates if it does not update any parameters for a certain threshold times. Before reaching this point, we randomly pick the α_j , where j not equals to i, and calculate the following parameter b for each parameter updating optimization. Finally, the optimal (m+1) parameters for Lagrange multiplier α_i and intercept b are ready to predict the classification result for new data records.

Algorithm 1: Simplified SMO

Data:

- $(x^{(i)}, y^{(i)}), i \leftarrow 1 : m$: training data
- $tol \in \mathbb{R}$: tolerance:
- stop_number: max of times to iterate without parameter updating
- C: regularization parameters

Result:

end

```
• \alpha \in \mathbb{R}^m : Lagrange multiplier
    • b \in \mathbb{R} : intercept
Initialize a_i \leftarrow 0, i \leftarrow 1 : m \text{ and } b.
Initialize stop \leftarrow 0.
while stop < stop\_number do
                                                     /* alpha change status, if update 1, otherwise 0 */
     flag\_alpha \leftarrow 0;
    for i \leftarrow 1 : m \text{ do}
         Calculate E_i \leftarrow f(x^{(i)} - y^{(i)})
         if ((y^i)E_i < -tol &  a_i < C)||(y^i)E_i > tol &  a_i > 0) then | Select j \neq i randomly
              Cal. E_j = f(x^(j) - y^(j))
Record a_j^{old} = a_j, a_i^{old} = a_i Cal L, H if L == H then
               | continue
              \mathbf{end}
              if \eta > 0 then
               \perp continue
              end
              Ensure a_j is in the range [L, H] if |a_j - a_j^{old}| < tol then
               \perp continue
              end
              Cal. a_i based on a_i
              Cal. b
              Set the change status of \alpha as 1, flag\_alpha \leftarrow 1
      end
      if flag_alpha then
       | stop \leftarrow 0
      else
       | stop += 1
      end
```