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TUTORIAL 2:- TO UNDERSTAND STATE SPACE PROBLEM FORMULATION

NAME :- FAISAL H. KHAN

Roll No :- 28

SUBJECT :- AS TUTORIAL 2

BATCH :- I1

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REMARK

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Tutorial 2: To understand state space problem formulation.

Aim: To understand state space based problem formulation of AI problems so that problem solving agent can be applied.

Theory: First we understand the problem solving agent Algorithm shown in detail below shows agent program, then determines or rather searches an action sequence, after which it returns the next action to be executed in a sequential manner.

Function SIMPLE-PROBLEM-SOLVING-AGENT(percept) returns an action

Static: seq, an action sequence, initially empty
state, some description of the current world
goal, a goal, initially null
problem, a problem formulation.

state \leftarrow UPDATE-STATE (state, percept)

If seq is empty then do

goal \leftarrow FORMULATE-GOAL (state)

problem \leftarrow FORMULATE-PROBLEM (state, goal)

seq \leftarrow SEARCH (problem)

action \leftarrow FIRST (seq)

seq \leftarrow REST (seq)

return action

Defining the problem is referred to as Problem formulation. It involves defining following five things:

Initial state It is the starting state that the problem is in

Actions It defines all possible actions available to the agent, gives it is in some state currently. It is a function Action(s) that returns list of all possible actions.

Transition Model also known as Successor function which define which states the system tend to move to when a particular action is executed by the agent. Successive application of transition model gives rise to what is known as state space.

Goal Test This act as a stopping condition when the state passed to this function is goal state it will return true and searching would stop.

Path Cost It is accumulated cost of performing certain sequence of actions. This can help in determining whether the action sequence under consideration is optimal.

Thus a problem can formally specified by identifying initial state, actions (operators), transition model (successor function), goal test and path cost. In term of problem solving agent solution is the path from initial state to a goal state, optimal solution is the lowest path cost of all solutions. Proves

of finding a solution is called search.

Workily: Based on understanding of problem formulae. students need to formulate followup problems. They will clearly show state space up to depth level 3 or till goal node which ever is shallowest.

1. Navigate to KGCE Workshop from HOD IT Cabin with minimum number of moves, moves can be Climbing or alighting staircase, turning left, right, walking through a Corridor.
2. 8 Puzzle problem
3. The missionaries and cannibals problem. There are three missionaries and three cannibals who must cross a river using a boat which can carry at most two people, under the constraint that, for both banks, if there are missionaries present on the bank, they cannot be outnumbered by cannibals if they were, the cannibals would eat the missionaries. The boat cannot cross the river by itself with no people on board.
4. N queens problem, Arrange N queens on a N cross N chess board where no two queens attack each other.
5. Two room Vacuum Cleaner world.
6. Water Jug problem.