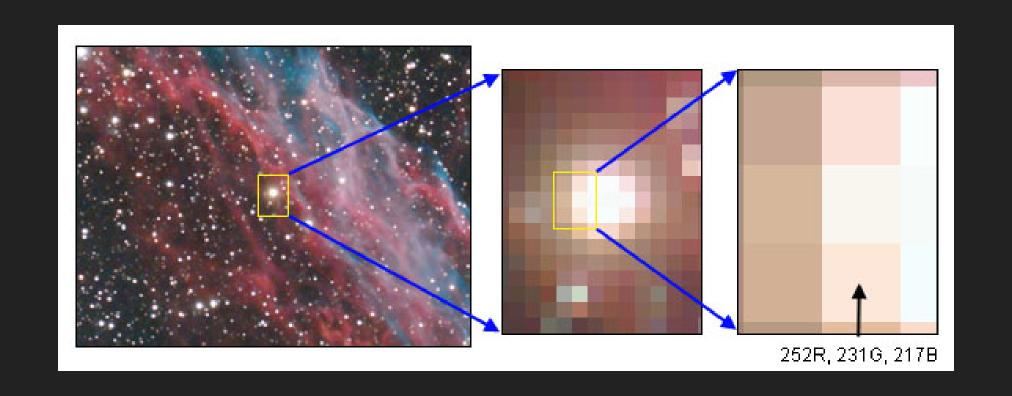
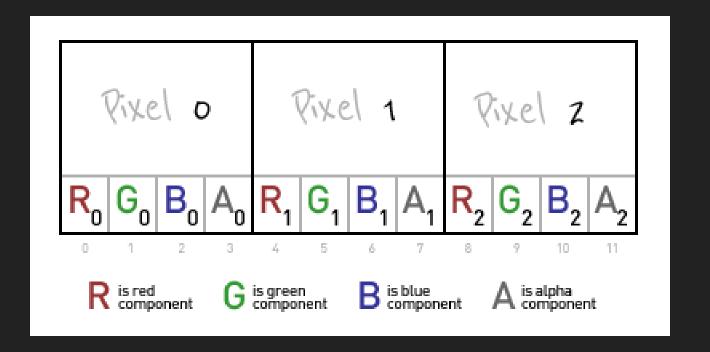
MIS3690 - Web Technologies

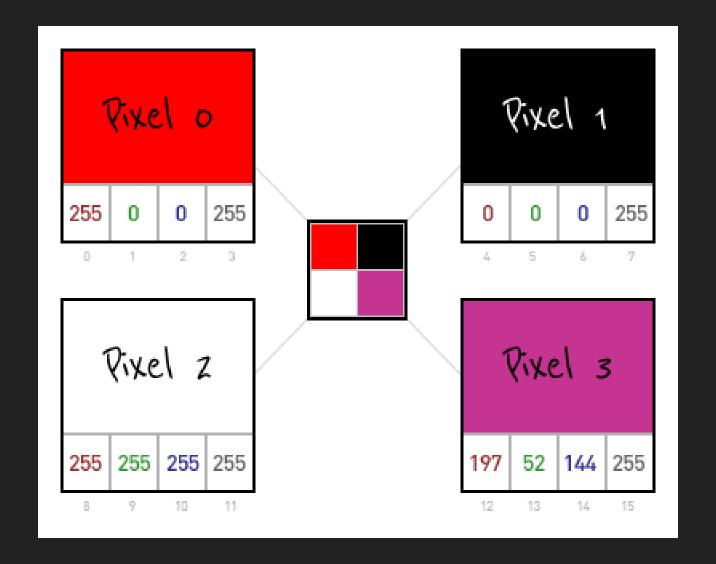


Processing Images using JavaScript

What is an *Image*?







canvas

- We will be using <canvas> to draw/manipulate images via JavaScript
- To learn more about Canvas:
 - Canvas Tutorial on MDN
 - o a few canvas examples (via W3Schools)

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Creating color picker and image filters

- Download lec19-js-image-processing.html (MIS3690/resources/templates)
- Read code
- How is pixel data picked?
- How do we create image filters?
 - o red channel
 - o grayscale
 - invert/negative

Questions?

