

# Embedded Systems

Write a code in Arduino IDE to interface a LDR and a LED which toggles according to (for Arduino UNO Raspberry Pi pico / Espressif Systems

```
int ldrPin = A0; // connect the LDR to analog pin A0
int ledPin = 9; // connect the LED to digital pin 9

void setup() {
    pinMode(ledPin, OUTPUT); // set LED pin as output
    Serial.begin(9600); // initialize serial communication for debugging
}

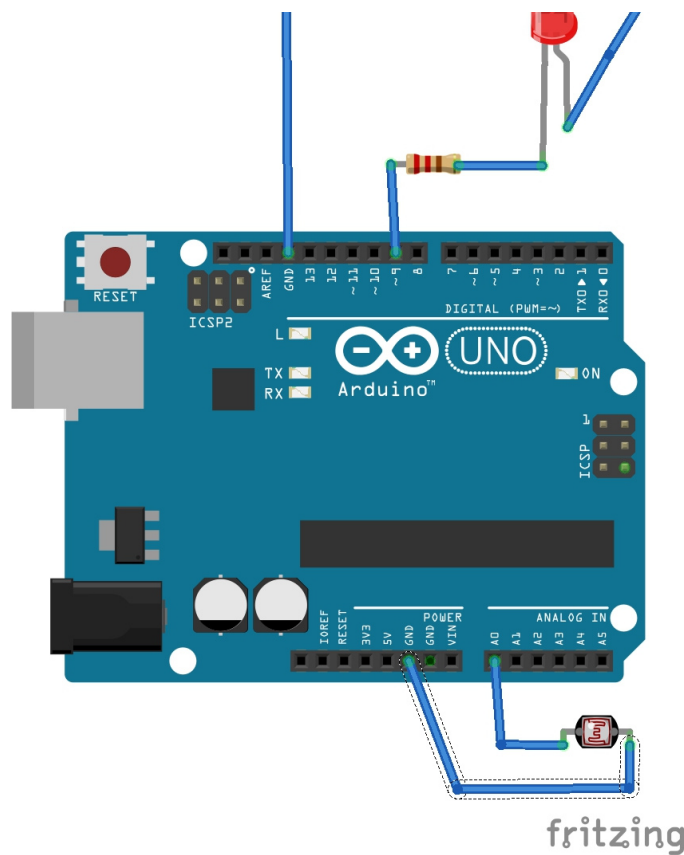
void loop() {
    int ldrValue = analogRead(ldrPin); // read LDR value
    Serial.println(ldrValue); // print LDR value for debugging

    if (ldrValue < 500) { // if LDR value is less than 500 (dark), turn on LED
        digitalWrite(ledPin, HIGH);
    } else { // otherwise, turn off LED
        digitalWrite(ledPin, LOW);
    }

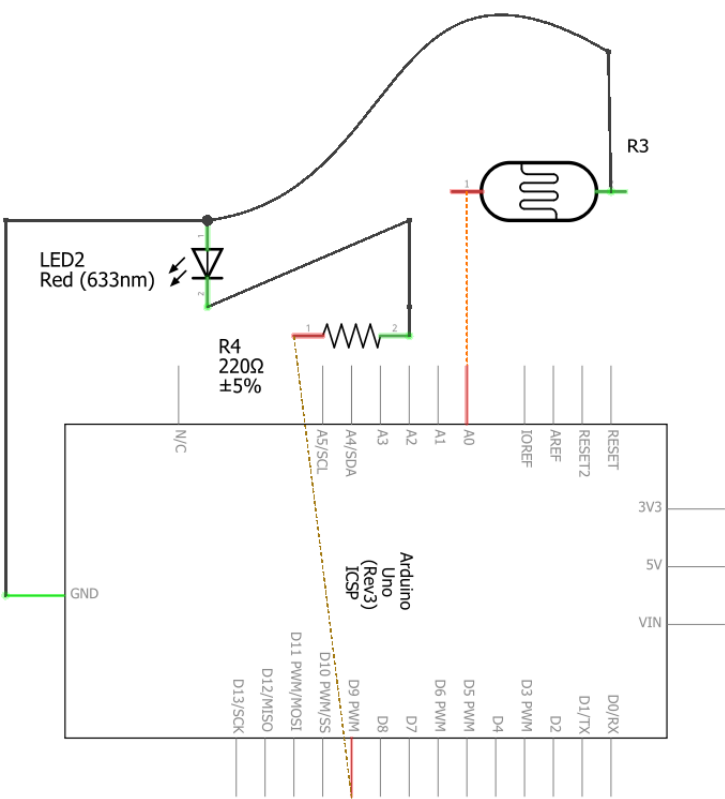
    delay(100); // add a small delay to reduce flickering
}
```

Circuit Diagram





SCHEMATIC DIAGRAM



Part2

fritzing

# Interfacing ESP8266/12E/ESP32

## or Raspberry Pi Pico with LDR and LED code in Micropython

Identify the overarching sentiment you want to communicate to your target audience that ties this project's different copy requirements together.


RASPBERRY PI PICO CODE :-

22 lines (15 sloc) | 469 Bytes

```
1  from machine import Pin
2  import time
3
4  adc = machine.ADC(Pin(27)) # use 4 for esp32
5  led = Pin("LED", Pin.OUT) #just for indicating its on can be outsid loop
6  led.toggle()
7  while True:
8      ldr_value = adc.read_u16()
9      print (ldr_value )
10     if ldr_value < 2000 :
11         led = Pin(16, Pin.OUT) # use 27 for esp32
12         led.high()
13     else:
14         led = Pin(16, Pin.OUT)
15         led.low()
16
17
18     time.sleep(0.0001)
19
```

ESP32 code :-

python

 Copy code

```
from machine import Pin, ADC
import time

ldrPin = ADC(Pin(36)) # connect the LDR to analog pin 36
ledPin = Pin(13, Pin.OUT) # connect the LED to digital pin 13

while True:
    ldrValue = ldrPin.read() # read LDR value
```

```

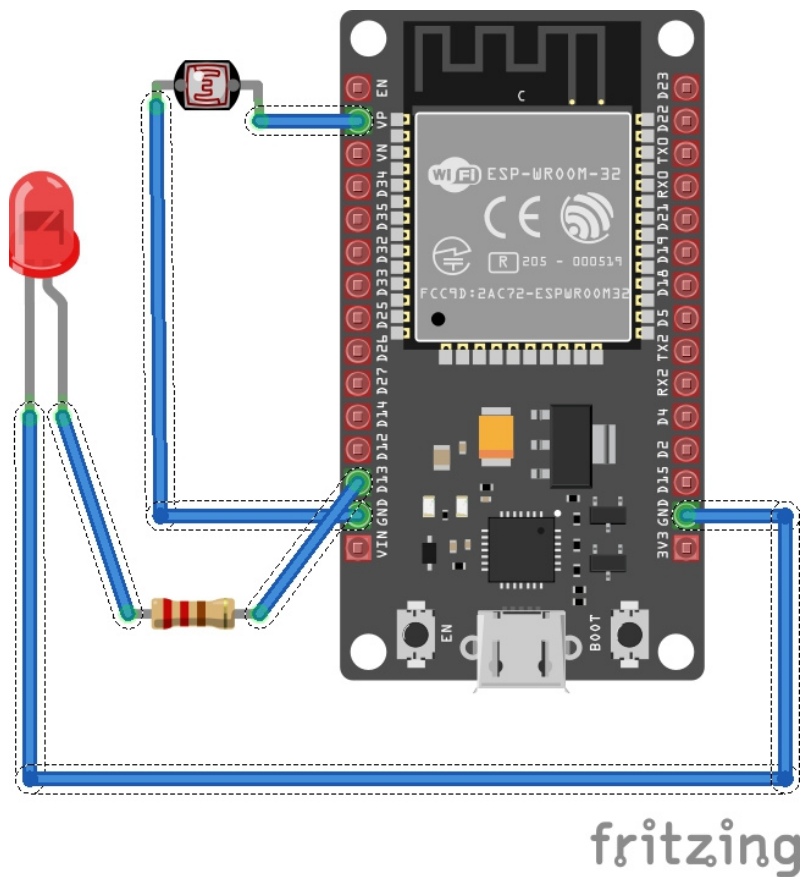
print(ldrValue) # print LDR value for debugging

if ldrValue < 500: # if LDR value is less than 500 (dark), turn on LED
    ledPin.value(1)
else: # otherwise, turn off LED
    ledPin.value(0)

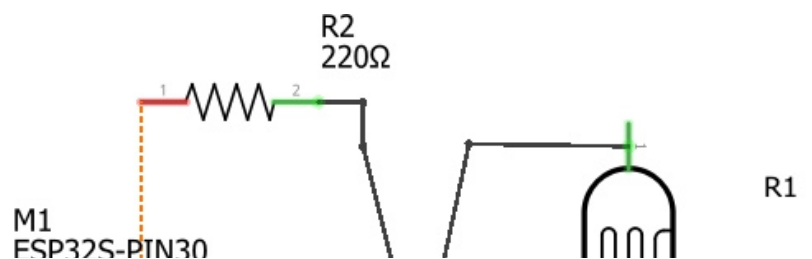
time.sleep(0.1) # add a small delay to reduce flickering

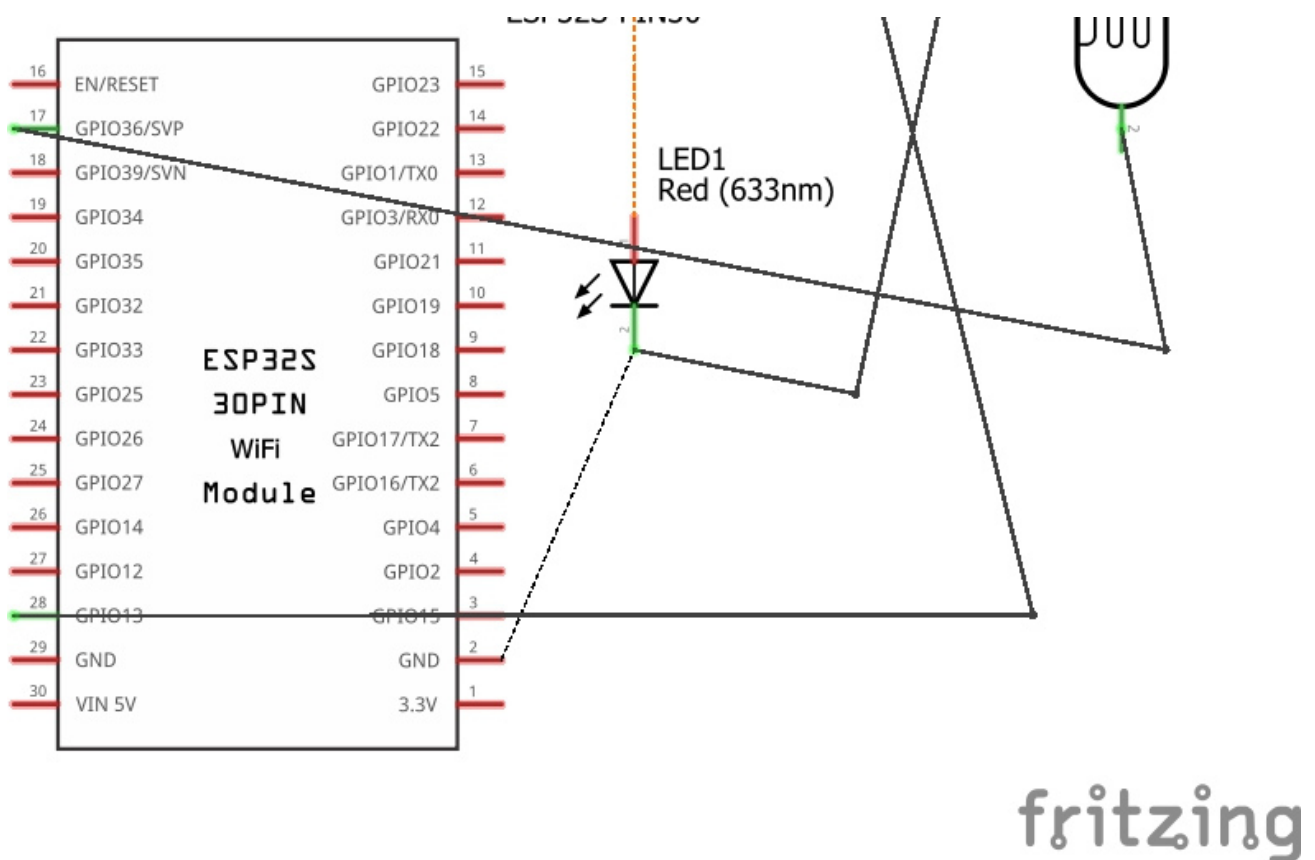
```

## Circuit Diagram :-



## SCHEMATIC DIAGRAM





## Interfacing Raspberry Pi Pico with LDR and LED code in C/C++ Pico SDK

32 lines (26 sloc) | 697 Bytes

```

1  #include <stdio.h>
2  #include "pico/stdlib.h"
3  #include "hardware/adc.h"
4
5  #define LED_PIN 16
6  #define LDR_PIN 27
7
8  int main() {
9      // Initialize LED and LDR pins
10     gpio_init(LED_PIN);
11     gpio_set_dir(LED_PIN, GPIO_OUT);
12
13     adc_init();
14     adc_gpio_init(LDR_PIN);
15     adc_select_input(1);
16
17     while (1) {
18         // Read LDR value
19         uint16_t ldr_value = adc_read();
20

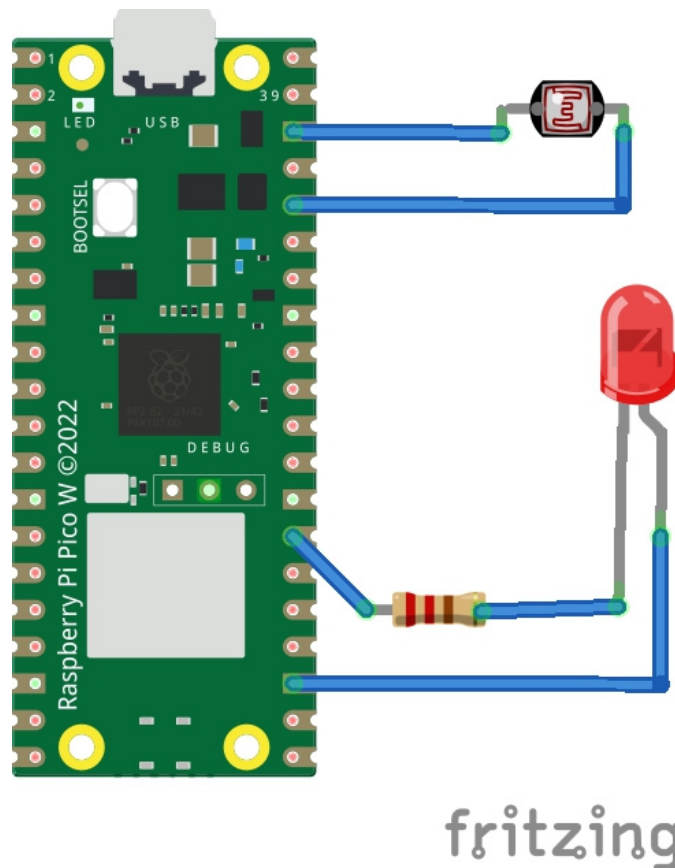
```

```

21     // Turn on LED if LDR value is below a certain threshold
22     if (ldr_value < 1000) {
23         gpio_put(LED_PIN, 1);
24     } else {
25         gpio_put(LED_PIN, 0);
26     }
27
28     // Delay for a short time before reading again
29     sleep_ms(100);
30 }
31 return 0;
32 }

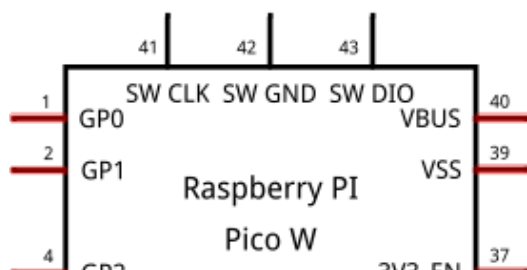
```

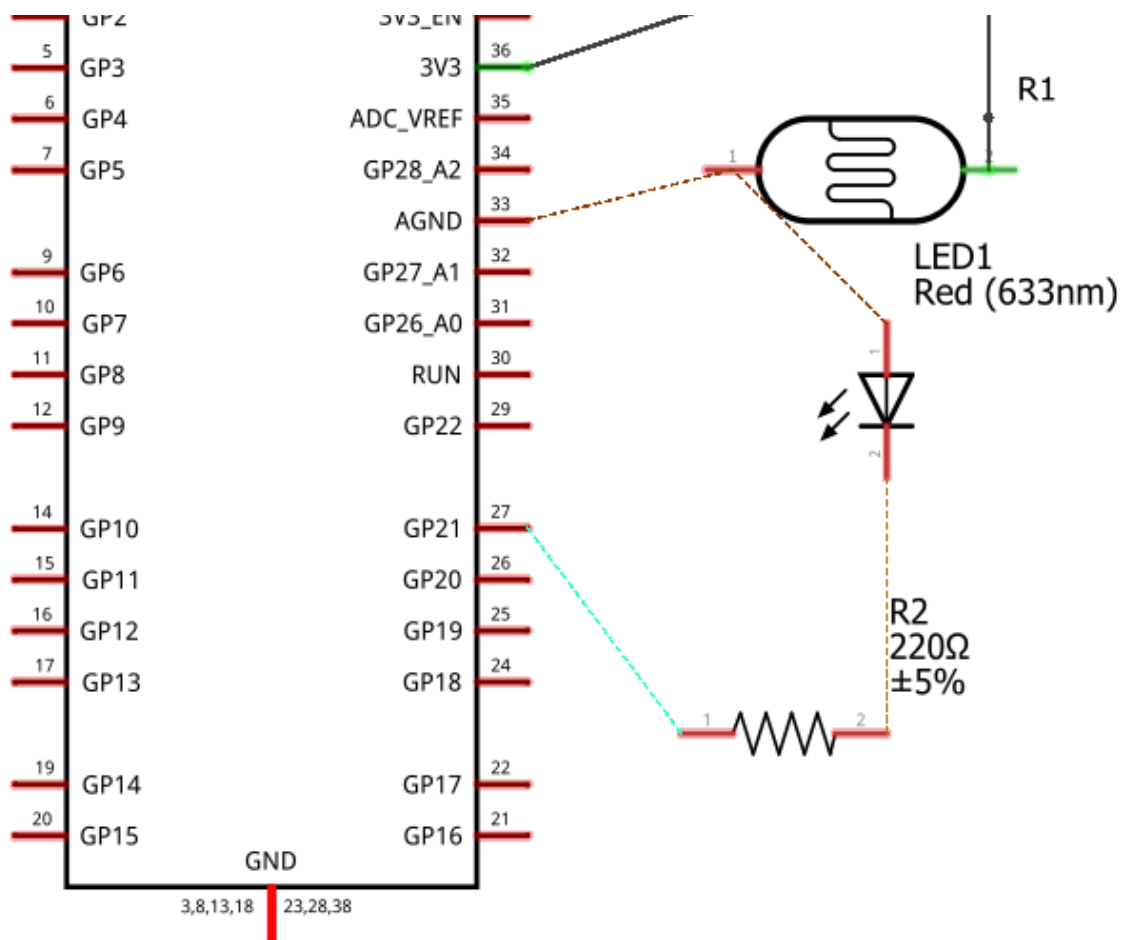
## • Circuit Diagram :-



SCHEMATIC DIAGRAM

Mod1





fritzing

Thank you!