

Micah Altman

Eric Magar

Michael McDonald

Alejandro Trelles

Massachusetts Institute of Technology

Instituto Tecnológico Autónomo de México

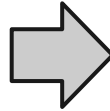
University of Florida

University of Pittsburgh

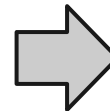
**The Effects of Automated Redistricting and Partisan Strategic Interaction
on Representation: The Case of Mexico**

Mexico's Redistricting Process

Federal Electoral Institute (IFE)* Appoints Technical Committee, Adopts Redistricting Criteria, Algorithm & Weights

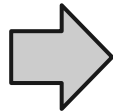


Apportionment of 300 Legislative Single-Member Districts to 32 States

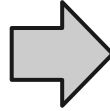


Optimization Algorithm Produces First Scenario for Every State (32)

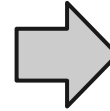
* in 2014, IFE became National Electoral Institute (INE)



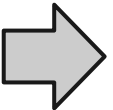
National & State Parties Propose Amendments, Must Improve Score



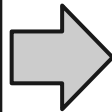
Technical Committee Evaluates Partisan Counterproposals for each State



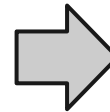
Second Scenario is Created Based on Partisan Counterproposals



National & State Parties Propose a Second Round of Amendments, Must Improve Score



Technical Committee Evaluates Second Round of Partisan Counterproposals

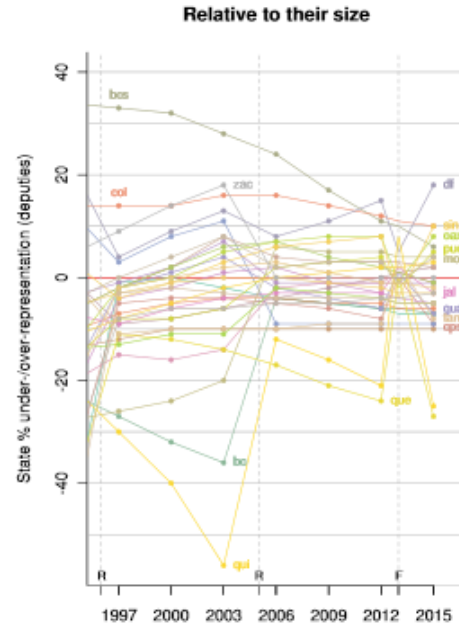
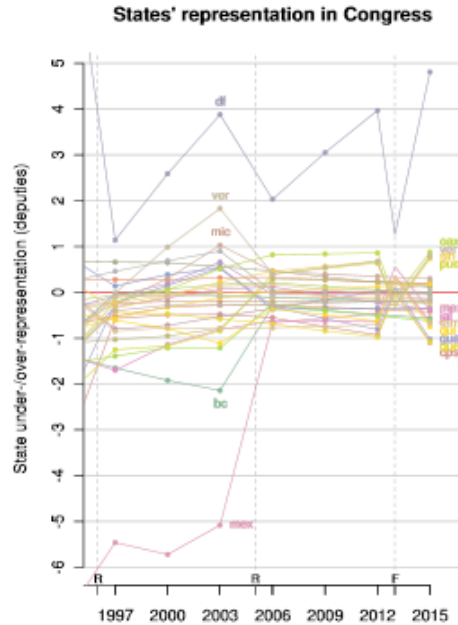


Technical Committee Proposes Third (Final) Scenario to IFE's General Council

(Mal)apportionment

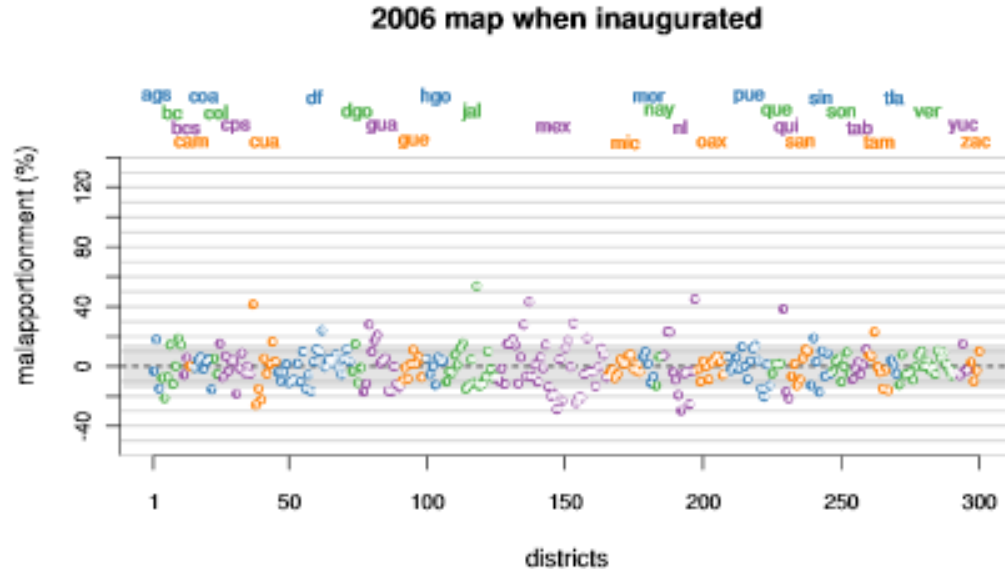
- Seats awarded to states using Hamilton method of largest remainders.
- Redistricting is based on censuses conducted in years ending in '0', but redistricting can happen any time.
 - Since Mexico has 300 single-member districts, new plans have been drawn for the 1979, 1997, 2006, and 2015 elections.

(Mal)apportionment



(Mal)apportionment

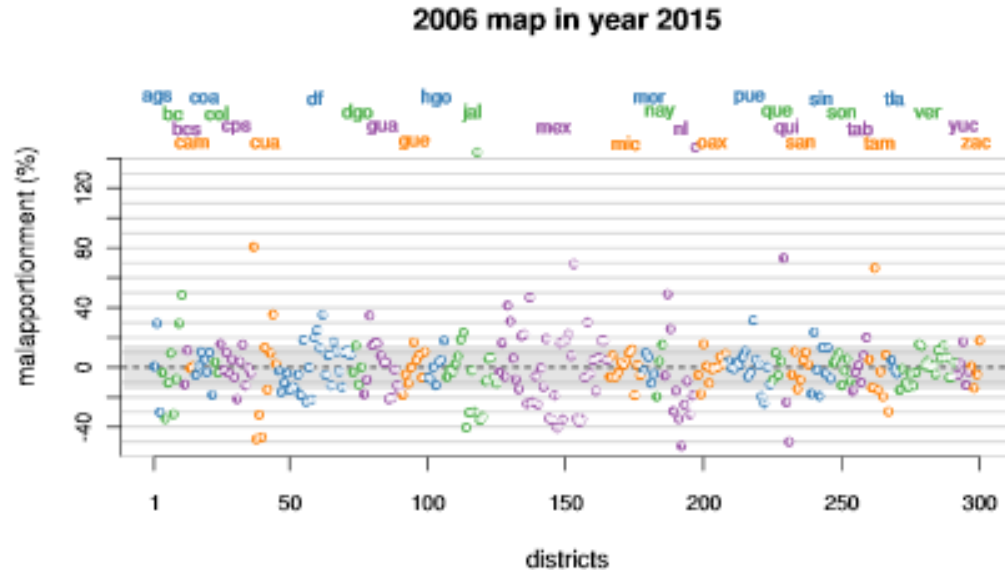
Unequal district population size due to use of out-of-date census



Grey band represents IFE's allowed population tolerance, using most recent census, our figures project population to time of redistricting

(Mal)apportionment

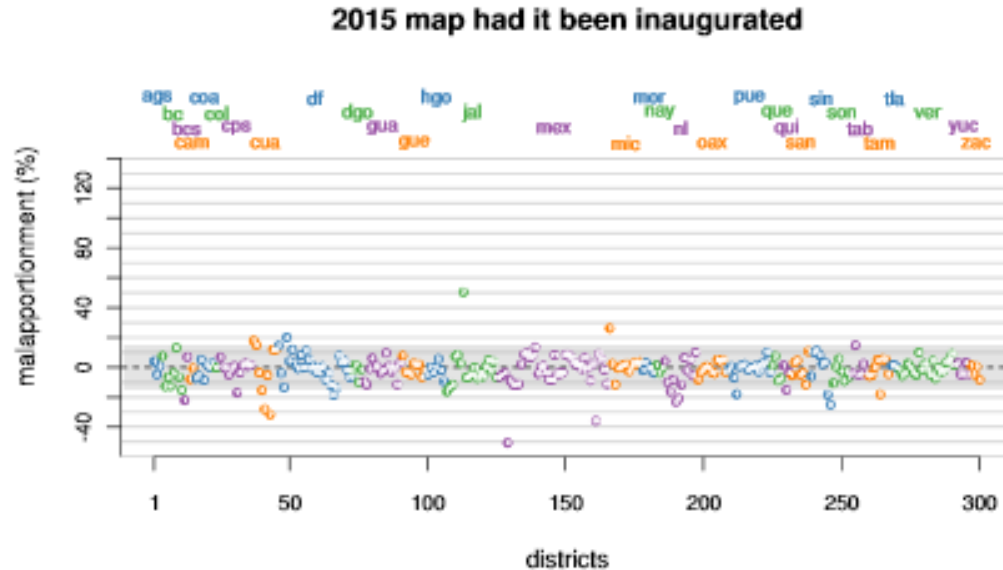
Unequal district population size due to use of out-of-date census



Grey band represents IFE's allowed population tolerance, using most recent census, our figures project population to time of redistricting

(Mal)apportionment

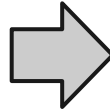
Unequal district population size due to use of out-of-date census



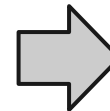
Grey band represents IFE's allowed population tolerance, using most recent census, our figures project population to time of redistricting

Mexico's Redistricting Process

Federal Electoral Institute (IFE)* Appoints Technical Committee, Adopts Redistricting Criteria, Algorithm & Weights

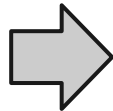


Apportionment of 300 Legislative Single-Member Districts to 32 States

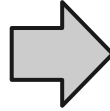


Optimization Algorithm Produces First Scenario for Every State (32)

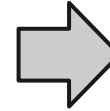
* in 2014, IFE became National Electoral Institute (INE)



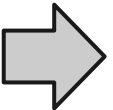
National & State Parties Propose Amendments, Must Improve Score



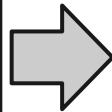
Technical Committee Evaluates Partisan Counterproposals for each State



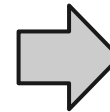
Second Scenario is Created Based on Partisan Counterproposals



National & State Parties Propose a Second Round of Amendments, Must Improve Score



Technical Committee Evaluates Second Round of Partisan Counterproposals



Technical Committee Proposes Third (Final) Scenario to IFE's General Council

Optimization Cost Function*

$$C(E) = \sum_{i=1}^4 \alpha_i C_i(E) = \alpha_1 C_1(E) + \alpha_2 C_2(E) + \alpha_3 C_3(E) + \alpha_4 C_4(E)$$

$C_1(E)$ = Population balance (up to +/- 15% tolerance). Weight: $\alpha_1 = 40\%$

$C_2(E)$ = Preservation of municipality boundaries. Weight: $\alpha_2 = 30\%$

$C_3(E)$ = Minimization of travel time. Weight: $\alpha_3 = 20\%$

$C_4(E)$ = District Compactness. Weight: $\alpha_4 = 10\%$

Base geography (*secciones*) modified such that indigenous communities (municipios with at least 40% of indigenous population) cannot be split.

*Source: Federal Electoral Institute [Agreement CG50/2013](#)

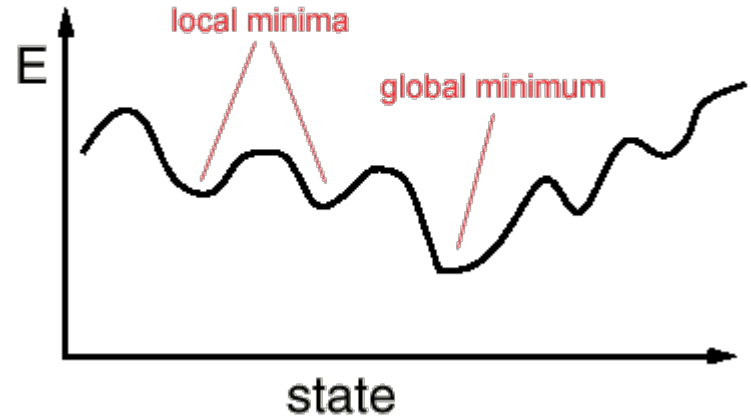
Optimization Algorithm

Simulated Annealing. Probabilistic meta-heuristic for the global optimization problem of locating a good approximation to the global optimum of a given function in a large search space.

The algorithm attempts to find the global minimum temperature of the **cost function** through thousands of iterations (using secciones) and restricted by the four parameters mentioned above.

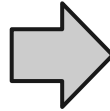
This combinatorial optimization algorithm was used to generate the first scenario in every one of the 32 states.

Simulated Annealing

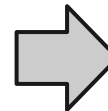


Mexico's Redistricting Process

Federal Electoral Institute (IFE)* Appoints Technical Committee, Adopts Redistricting Criteria, Algorithm & Weights

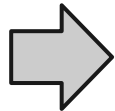


Apportionment of 300 Legislative Single-Member Districts to 32 States

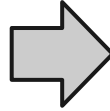


Optimization Algorithm Produces First Scenario for Every State (32)

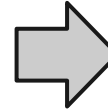
* in 2014, IFE became National Electoral Institute (INE)



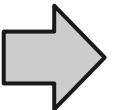
National & State Parties Propose Amendments, Must Improve Score



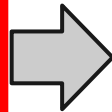
Technical Committee Evaluates Partisan Counterproposals for each State



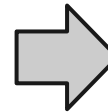
Second Scenario is Created Based on Partisan Counterproposals



National & State Parties Propose a Second Round of Amendments, Must Improve Score



Technical Committee Evaluates Second Round of Partisan Counterproposals



Technical Committee Proposes Third (Final) Scenario to IFE's General Council

Party Amendments

(Accepted)/(Proposed)

Party	National	State	Total 1st	National	State	Total 2nd	Total
PAN	17/22	2/20	19/42	17/24	4/16	21/40	40/82
PRI	0/0	2/28	2/28	8/30	6/26	14/56	16/84
PRD	3/27	2/21	5/48	5/29	5/18	10/47	15/95
PT	1/12	1/20	2/22	3/15	1/16	4/31	6/53
PVEM	0/0	1/20	1/20	7/28	3/17	10/45	11/65
MC	1/17	0/21	1/38	6/32	2/16	8/48	9/86
PNA	0/1	1/18	1/19	4/11	3/17	7/28	8/47
IFE	0/0	1/9	1/9	0/0	5/13	5/13	6/22
TOTAL	22/79	10/157	32/226	50/169	29/139	43/308	111/534

Party Amendments

cost scores relative to 2nd scenario

1st, 2nd &

3rd (final) Scenarios

PAN

PRI

PRD

Minor

Overlaps

Black numbered circles

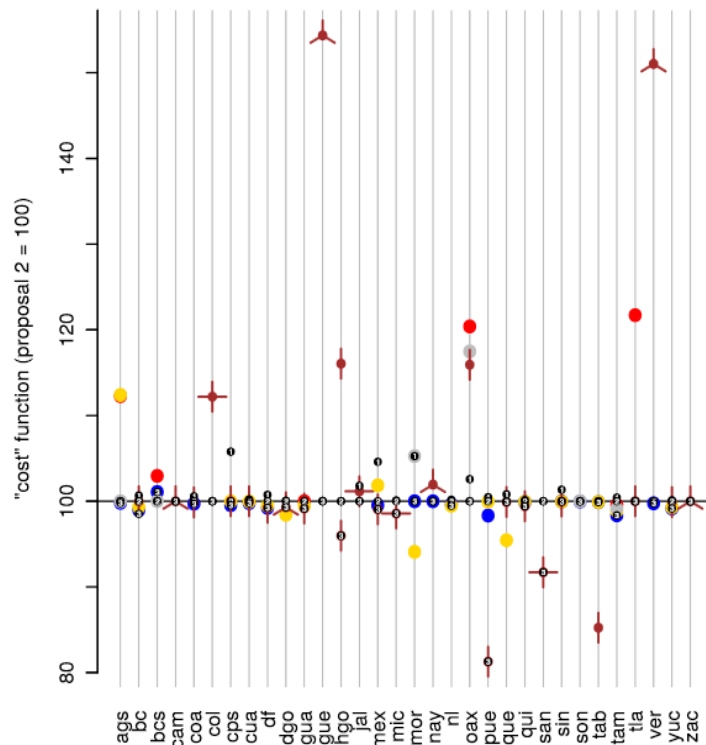
Blue

Red

Gold

Grey

Brown, with a leaf for each overlap








Party Amendments

Change to districts (% of new district population in old district)

Similarity Between	min	25%	median	75%	max
<i>2006 plan & 1st 2015 scenario</i>	0.128	0.419	0.584	0.755	1
<i>2006 plan & 3rd 2015 scenario</i>	0.125	0.437	0.643	0.805	1
<i>1st 2015 scenario & 3rd 2015 scenario</i>	0.174	0.643	0.967	1	1

Party Amendments

Change to districts (% of new district population in old district)

Similarity Between	min	25%	median	75%	max
<i>2006 plan & 1st 2015 scenario</i>	0.128	0.419	0.584	0.755	1
<i>2006 plan & 3rd 2015 scenario</i>	 0.125	 0.437	 0.643	 0.805	 1
<i>1st 2015 scenario & 3rd 2015 scenario</i>	0.174	0.643	0.967	1	1

Changes to districts from 1st to 3rd (final) scenarios generally led to districts being more similar to existing districts

Party Amendments

Automation vs. Party Strategic Behavior

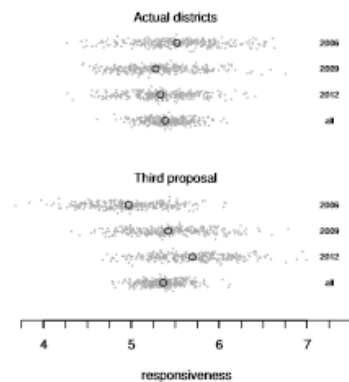
- Humans can beat the computer(!), which enables manipulation.
- Smoking gun: four plans (3 PRD and one PRI/PVEM) objectively improved score, but were not adopted.
- Cannot know if other plans that improved score, but hurt parties, exist since they were not proposed.
 - Increased similarity of final plan to existing plan suggestive that only plans that favored status quo were proposed.
- Not all parties had the same capacity to produce efficient counterproposals.
- Parties are learning to interact strategically and more “rational” behavior is expected in subsequent rounds of redistricting at the national and local level (future research agenda).
 - PAN was, by far, the most effective in producing low cost counterproposals, but with marginal benefits for the party.

Bias and Responsiveness

- Estimate across states
 - Average seats = 9.4, tends to increase estimate of responsiveness.
 - Bias estimates presented relative to PRI, positive number indicates bias in favor of party relative to PRI

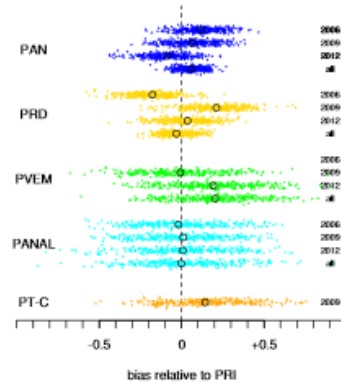
(a)

District responsiveness in three elections



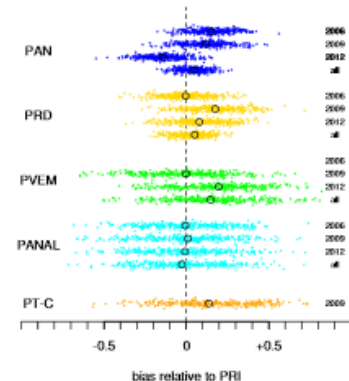
(b)

Actual districts



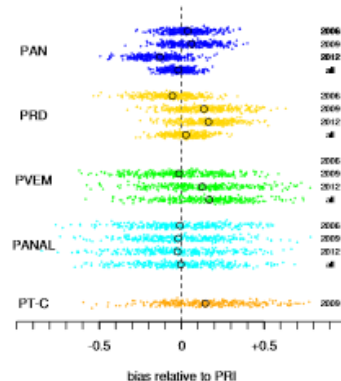
(c)

First proposal



(d)

Third proposal



Bias and Responsiveness

- For current districts
 - Bias favors PRD in 2006, but favors PRI in 2009
- 2015 redistricting
 - No bias for PAN and PRD,
 - Bias favoring PVEM and PT-C
 - Slight bias favoring PRD in 1st Scenario reduced in 3rd Scenario
 - Failed PRD amendments

Conclusions

- Mexico's use of automated optimal redistricting algorithm allows strategic party amendments by virtue of limitations of automated redistricting algorithms.
- Strategic behavior is constrained. Any malapportionment or redistricting bias appears dominated by electoral conditions.