



# MIT Science Olympiad 2026

## Tournament Schedule

Event	Location	7:30-8:30	8:30-9:30	9:45-10:45	11:00-12:00	Lunch	12:30-1:30	1:45-2:45	3:00-4:00	4:00-6:00	6:45-7:15	7:00-9:00
Codebusters	4-153			13-24	25-36	37-48		49-60	61-72	1-12		
Disease Detectives	2-136			13-24	25-36	37-48		49-60	61-72	1-12		
Remote Sensing	2-139			13-24	25-36	37-48		49-60	61-72	1-12		
Astronomy	2-131			25-36	37-48	49-60		61-72	1-12	13-24		
Entomology	4-261			25-36	37-48	49-60		61-72	1-12	13-24		
Experimental Design	4-149			25-36	37-48	49-60		61-72	1-12	13-24		
Chemistry Lab	68-074			37-48	49-60	61-72		1-12	13-24	25-36		
Machines	2-147			37-48	49-60	61-72		1-12	13-24	25-36		
Anatomy & Physiology	2-143			1-12	13-24	25-36		37-48	49-60	61-72		
Engineering CAD	4-257			1-12	13-24	25-36		37-48	49-60	61-72		
Forensics	E18-676			1-12	13-24	25-36		37-48	49-60	61-72		
Circuit Lab	2-135			49-60	61-72	1-12		13-24	25-36	37-48		
Dynamic Planet	4-159			49-60	61-72	1-12		13-24	25-36	37-48		
Water Quality	4-265			49-60	61-72	1-12		13-24	25-36	37-48		
Designer Genes	2-132			61-72	1-12	13-24		25-36	37-48	49-60		
Materials Science	2-142			61-72	1-12	13-24		25-36	37-48	49-60		
Rocks and Minerals	4-145			61-72	1-12	13-24		25-36	37-48	49-60		
Boomilever	34-101			Self-Schedule				Self-Schedule				
Bungee Drop	32 (Stata) Lobby	Impound		Self-Schedule				Self-Schedule				
Electric Vehicle	Lobby 13	Impound		Self-Schedule				Self-Schedule				
Helicopter	45-230			Self-Schedule				Self-Schedule				
Hovercraft	Lobdell	Impound		Self-Schedule				Self-Schedule				
Robot Tour	Lobdell	Impound		Self-Schedule				Self-Schedule				
Trials												
Lean Mean Meme Machine	26-204			Self-Schedule				Self-Schedule				
Scavenger Hunt	Outside 32-155			Self-Schedule				Self-Schedule				
Science Scramble	26-152			Self-Schedule				Self-Schedule				

Location of tournament headquarters, first aid, scoring, and arbitration are the Vannevar Bush Room (10-105).

revised 1/23/26

Team Social & Swap Meet // Helicopter Workshop

Awards Ceremony Seating (10-250, 32-123, 34-101)

Awards Ceremony