

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 2\_MCQ\_Updated

Attempt : 1  
Total Mark : 20  
Marks Obtained : 18

#### Section 1 : MCQ

1. How do you delete a node from the middle of a doubly linked list?

**Answer**

All of the mentioned options

**Status : Correct**

**Marks : 1/1**

2. What is the main advantage of a two-way linked list over a one-way linked list?

**Answer**

Two-way linked lists allow for traversal in both directions.

**Status : Correct**

**Marks : 1/1**

3. How many pointers does a node in a doubly linked list have?

**Answer**

2

**Status :** Correct

**Marks :** 1/1

4. What will be the effect of setting the prev pointer of a node to NULL in a doubly linked list?

**Answer**

The node will become the new head

**Status :** Correct

**Marks :** 1/1

5. What will be the output of the following program?

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct Node {
    int data;
    struct Node* next;
    struct Node* prev;
};
```

```
int main() {
    struct Node* head = NULL;
    struct Node* tail = NULL;
    for (int i = 0; i < 5; i++) {
        struct Node* temp = (struct Node*)malloc(sizeof(struct Node));
        temp->data = i + 1;
        temp->prev = tail;
        temp->next = NULL;
        if (tail != NULL) {
            tail->next = temp;
        } else {
            head = temp;
        }
    }
}
```

```

    }
    tail = temp;
}
struct Node* current = head;
while (current != NULL) {
    printf("%d ", current->data);
    current = current->next;
}
return 0;
}

```

**Answer**

1 2 3 4 5

**Status :** Correct

**Marks :** 1/1

6. Consider the provided pseudo code. How can you initialize an empty two-way linked list?

```

Define Structure Node
    data: Integer
    prev: Pointer to Node
    next: Pointer to Node
End Define

```

```

Define Structure TwoWayLinkedList
    head: Pointer to Node
    tail: Pointer to Node
End Define

```

**Answer**

```

struct TwoWayLinkedList* list = malloc(sizeof(struct TwoWayLinkedList)); list->head = NULL; list->tail = NULL;

```

**Status :** Correct

**Marks :** 1/1

7. What does the following code snippet do?

```

struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));

```

```
newNode->data = value;  
newNode->next = NULL;  
newNode->prev = NULL;
```

**Answer**

Creates a new node and initializes its data to 'value'

**Status :** Correct

**Marks :** 1/1

8. What happens if we insert a node at the beginning of a doubly linked list?

**Answer**

The previous pointer of the new node is NULL

**Status :** Correct

**Marks :** 1/1

9. What will be the output of the following code?

```
#include <stdio.h>  
#include <stdlib.h>
```

```
struct Node {  
    int data;  
    struct Node* next;  
    struct Node* prev;  
};
```

```
int main() {  
    struct Node* head = NULL;  
    struct Node* temp = (struct Node*)malloc(sizeof(struct Node));  
    temp->data = 2;  
    temp->next = NULL;  
    temp->prev = NULL;  
    head = temp;  
    printf("%d\n", head->data);  
    free(temp);  
    return 0;
```

```
}
```

**Answer**

2

**Status :** Correct

**Marks :** 1/1

10. Where Fwd and Bwd represent forward and backward links to the adjacent elements of the list. Which of the following segments of code deletes the node pointed to by X from the doubly linked list, if it is assumed that X points to neither the first nor the last node of the list?

A doubly linked list is declared as

```
struct Node {  
    int Value;  
    struct Node *Fwd;  
    struct Node *Bwd;  
};
```

**Answer**

X->Bwd->Fwd = X->Fwd; X->Fwd->Bwd = X->Bwd;

**Status :** Correct

**Marks :** 1/1

11. What is a memory-efficient double-linked list?

**Answer**

Each node has only one pointer to traverse the list back and forth

**Status :** Wrong

**Marks :** 0/1

12. Which of the following information is stored in a doubly-linked list's nodes?

**Answer**

All of the mentioned options

**Status :** Correct

**Marks :** 1/1

13. Which of the following statements correctly creates a new node for a doubly linked list?

**Answer**

```
struct Node* newNode = (struct Node*) malloc(sizeof(struct Node));
```

**Status :** Correct

**Marks :** 1/1

14. How do you reverse a doubly linked list?

**Answer**

By swapping the next and previous pointers of each node

**Status :** Correct

**Marks :** 1/1

15. Which of the following is false about a doubly linked list?

**Answer**

Implementing a doubly linked list is easier than singly linked list

**Status :** Correct

**Marks :** 1/1

16. Which code snippet correctly deletes a node with a given value from a doubly linked list?

```
void deleteNode(Node** head_ref, Node* del_node) {  
    if (*head_ref == NULL || del_node == NULL) {  
        return;  
    }  
    if (*head_ref == del_node) {  
        *head_ref = del_node->next;  
    }  
    if (del_node->next != NULL) {  
        del_node->next->prev = del_node->prev;  
    }  
    if (del_node->prev != NULL) {  
        del_node->prev->next = del_node->next;  
    }  
}
```

```
}  
free(del_node);  
}
```

**Answer**

Deletes the node at a given position in a doubly linked list.

**Status : Wrong**

**Marks : 0/1**

17. Which pointer helps in traversing a doubly linked list in reverse order?

**Answer**

prev

**Status : Correct**

**Marks : 1/1**

18. Which of the following is true about the last node in a doubly linked list?

**Answer**

Its next pointer is NULL

**Status : Correct**

**Marks : 1/1**

19. Consider the following function that refers to the head of a Doubly Linked List as the parameter. Assume that a node of a doubly linked list has the previous pointer as prev and the next pointer as next.

Assume that the reference of the head of the following doubly linked list is passed to the below function 1 <--> 2 <--> 3 <--> 4 <--> 5 <--> 6. What should be the modified linked list after the function call?

Procedure fun(head\_ref: Pointer to Pointer of node)

temp = NULL

current = \*head\_ref

While current is not NULL

temp = current->prev

```
current->prev = current->next
current->next = temp
current = current->prev
End While
```

```
If temp is not NULL
    *head_ref = temp->prev
End If
End Procedure
```

**Answer**

6 &lt;--&gt; 5 &lt;--&gt; 4 &lt;--&gt; 3 &lt;--&gt; 2 &lt;--&gt; 1.

**Status :** Correct

**Marks :** 1/1

20. What is the correct way to add a node at the beginning of a doubly linked list?

**Answer**

```
void addFirst(int data){ Node* newNode = new Node(data);  newNode->
    &gt;next = head;      if (head != NULL) {      head-&gt;prev =
newNode;  }  head = newNode;      }
```

**Status :** Correct

**Marks :** 1/1



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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 2\_COD\_Question 1

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Your task is to create a program to manage a playlist of items. Each item is represented as a character, and you need to implement the following operations on the playlist.

Here are the main functionalities of the program:

Insert Item: The program should allow users to add items to the front and end of the playlist. Items are represented as characters. Display Playlist: The program should display the playlist containing the items that were added.

To implement this program, a doubly linked list data structure should be used, where each node contains an item character.

***Input Format***

The input consists of a sequence of space-separated characters, representing the items to be inserted into the doubly linked list.

The input is terminated by entering - (hyphen).

### ***Output Format***

The first line of output prints "Forward Playlist: " followed by the linked list after inserting the items at the end.

The second line prints "Backward Playlist: " followed by the linked list after inserting the items at the front.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: a b c -

Output: Forward Playlist: a b c

Backward Playlist: c b a

### ***Answer***

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {  
    char item;  
    struct Node* next;  
    struct Node* prev;  
};
```

```
// You are using GCC
```

```
void insertAtEnd(struct Node** head, char item) {  
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));  
    newNode->item = item;  
    newNode->next = NULL;  
    newNode->prev = NULL;  
    if(*head == NULL)  
    {  
        *head = newNode;  
        return;  
    }
```

```
}
struct Node* temp = *head;
while(temp -> next != NULL)
{
    temp = temp -> next;

}
temp -> next = newNode;
newNode -> prev = temp;

}
```

```
void displayForward(struct Node* head) {
    struct Node* temp = head;
    while(temp != NULL)
    {
        printf("%c",temp -> item);
        temp = temp -> next;
    }
    printf("\n");
}
```

```
void displayBackward(struct Node* tail) {
    struct Node* temp = tail;
    while(temp != NULL)
    {
        printf("%c",temp -> item);
        temp = temp -> prev;
    }
    printf("\n");
}
```

```
void freePlaylist(struct Node* head) {
    struct Node* temp = head;
    while(temp != NULL)
    {
        struct Node* nextNode = temp -> next;
        free(temp);
    }
}
```

```
        temp = nextNode;
    }
    head = NULL;
}

int main() {
    struct Node* playlist = NULL;
    char item;

    while (1) {
        scanf(" %c", &item);
        if (item == '-') {
            break;
        }
        insertAtEnd(&playlist, item);
    }

    struct Node* tail = playlist;
    while (tail->next != NULL) {
        tail = tail->next;
    }

    printf("Forward Playlist: ");
    displayForward(playlist);

    printf("Backward Playlist: ");
    displayBackward(tail);

    freePlaylist(playlist);

    return 0;
}
```

**Status :** Correct

**Marks :** 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 2\_CY

Attempt : 1  
Total Mark : 30  
Marks Obtained : 30

#### Section 1 : Coding

##### 1. Problem Statement

Krishna needs to create a doubly linked list to store and display a sequence of integers. Your task is to help write a program to read a list of integers from input, store them in a doubly linked list, and then display the list.

##### ***Input Format***

The first line of input consists of an integer n, representing the number of integers in the list.

The second line of input consists of n space-separated integers.

##### ***Output Format***

The output prints a single line displaying the integers in the order they were added to the doubly linked list, separated by spaces.

If nothing is added (i.e., the list is empty), it will display "List is empty".

Refer to the sample output for the formatting specifications.

### **Sample Test Case**

Input: 5

1 2 3 4 5

Output: 1 2 3 4 5

### **Answer**

```
// You are using GCC
#include<stdio.h>
#include<stdlib.h>
struct Node {
    int data;
    struct Node* prev;
    struct Node* next;
};
struct Node* createNode(int data){
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = data;
    newNode->prev = NULL;
    newNode->next = NULL;
    return newNode;
}
void insertEnd(struct Node** head,int data){
    struct Node* newNode = createNode(data);
    if(*head == NULL){
        *head = newNode;
        return;
    }
    struct Node* temp = *head;
    while(temp->next != NULL){
        temp = temp->next;
    }
    temp->next = newNode;
    newNode->prev = temp;
}
```

```

void printList (struct Node* head){
    struct Node* temp = head;
    if(temp == NULL){
        printf("List is empty\n");
        return;
    }
    while(temp != NULL){
        printf("%d",temp->data);
        temp = temp->next;
    }
    printf("\n");
}

int main(){
    int n,data;
    struct Node* head = NULL;
    scanf("%d",&n);
    for(int i = 0;i < n;i++){
        scanf("%d", &data);
        insertEnd(&head,data);
    }
    printList(head);
    return 0;
}

```

**Status :** Correct

**Marks :** 10/10

## 2. Problem Statement

Aarav is working on a program to analyze his test scores, which are stored in a doubly linked list. He needs a solution to input scores into the list and determine the highest score.

Help him by providing code that lets users enter test scores into the doubly linked list and find the maximum score efficiently.

### **Input Format**

The first line consists of an integer N, representing the number of elements to be initially inserted into the doubly linked list.

The second line consists of N space-separated integers, denoting the score to be inserted.

### **Output Format**

The output prints an integer, representing the highest score present in the list.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 4  
89 71 2 70

Output: 89

### **Answer**

```
#include <stdio.h>
#include <stdlib.h>
```

```
// Structure for a node in the doubly linked list
struct Node {
    int score;
    struct Node* next;
    struct Node* prev;
};
```

```
// Function to create a new node
struct Node* createNode(int score) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->score = score;
    newNode->next = NULL;
    newNode->prev = NULL;
    return newNode;
}
```

```
// Function to insert a score at the end of the doubly linked list
void insertScore(struct Node** head, int score) {
    struct Node* newNode = createNode(score);
    if (*head == NULL) {
        *head = newNode;
```



```

    } else {
        struct Node* temp = *head;
        while (temp->next != NULL) {
            temp = temp->next;
        }
        temp->next = newNode;
        newNode->prev = temp;
    }
}

```

```

// Function to find the maximum score in the doubly linked list
int findMaxScore(struct Node* head) {
    int maxScore = head->score;
    struct Node* temp = head;

    while (temp != NULL) {
        if (temp->score > maxScore) {
            maxScore = temp->score;
        }
        temp = temp->next;
    }
    return maxScore;
}

```

```

int main() {
    int N;
    scanf("%d", &N);

    struct Node* head = NULL;

    // Input scores and insert them into the doubly linked list
    for (int i = 0; i < N; i++) {
        int score;
        scanf("%d", &score);
        insertScore(&head, score);
    }

    // Find and print the maximum score
    int maxScore = findMaxScore(head);
    printf("%d\n", maxScore);

    return 0;
}

```

}

**Status :** Correct

**Marks :** 10/10

### 3. Problem Statement

Imagine you're managing a store's inventory list, and some products were accidentally entered multiple times. You need to remove the duplicate products from the list to ensure each product appears only once.

You have an unsorted doubly linked list of product IDs. Some of these product IDs may appear more than once, and your goal is to remove any duplicates.

#### **Input Format**

The first line of input consists of an integer  $n$ , representing the number of elements in the list.

The second line of input consists of  $n$  space-separated integers representing the list elements.

#### **Output Format**

The output prints the final after removing duplicate nodes, separated by a space.

Refer to the sample output for formatting specifications.

#### **Sample Test Case**

Input: 10  
12 12 10 4 8 4 6 4 4 8

Output: 8 4 6 10 12

#### **Answer**

```
#include <stdio.h>
#include <stdlib.h>
```

```
// Structure for a node in the doubly linked list
```

```
struct Node {
    int data;
    struct Node* next;
    struct Node* prev;
};
```

```
// Function to create a new node
```

```
struct Node* createNode(int data) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = data;
    newNode->next = NULL;
    newNode->prev = NULL;
    return newNode;
}
```

```
void insertNode(struct Node** head,int data){
```

```
    struct Node* nn=createNode(data);
```

```
    if(*head==NULL){
```

```
        *head=nn;
```

```
        return;
```

```
    }
```

```
    nn->next=*head;
```

```
    (*head)->prev=nn;
```

```
    *head=nn;
```

```
}
```

```
// Function to remove duplicate elements from the doubly linked list
```

```
void removeDuplicates(struct Node** head) {
```

```
    struct Node* current = *head;
```

```
    struct Node* temp;
```

```
    while (current != NULL) {
```

```
        temp = current->next;
```

```
        while (temp != NULL) {
```

```
            if (current->data == temp->data) {
```

```
                // Remove the duplicate node
```

```

        if (temp->next != NULL) {
            temp->next->prev = temp->prev;
        }
        if (temp->prev != NULL) {
            temp->prev->next = temp->next;
        }
        struct Node* toDelete = temp;
        temp = temp->next; // Move temp to next node
        free(toDelete); // Free memory of the duplicate node
    } else {
        temp = temp->next; // Continue checking next nodes
    }
}
current = current->next; // Move to the next node
}
}

// Function to print the list
void printList(struct Node* head) {
    struct Node* temp = head;
    while (temp != NULL) {
        printf("%d ", temp->data);
        temp = temp->next;
    }
    printf("\n");
}

int main() {
    int n;
    scanf("%d", &n);

    struct Node* head = NULL;

    // Input the list elements and insert them into the doubly linked list
    for (int i = 0; i < n; i++) {
        int data;
        scanf("%d", &data);
        insertNode(&head, data);
    }

    // Remove duplicates from the doubly linked list
    removeDuplicates(&head);
}

```

```
// Print the final list after removing duplicates  
printList(head);
```

```
return 0;
```

```
}
```

**Status :** Correct

**Marks :** 10/10