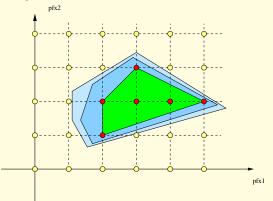
(2/5/2024)

Recap: Formulating IPs



There are different ways to formulate the same integer program:

$$P^1 \supsetneq P^2 \supsetneq P^3 \ \ \text{where as} \ \ K^1 = K^2 = K^3$$

where $K^i = P^i \cap \mathbb{Z}^n$ for i = 1, 2, 3

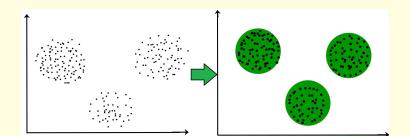
Recap: Clustering problem

Given: An integer k>1 and a collection of points $X=\{x^1,x^2,\ldots\}$ together with distances between pairs of these points.

Goal: Partition X into k clusters C_1, \ldots, C_k , such that minimum distance between pairs of points in different clusters:

$$\min_{i \in C_p, j \in C_q, p \neq q} d(i, j)$$

is maximized. (d(i,j) measures the distance between points i and j)



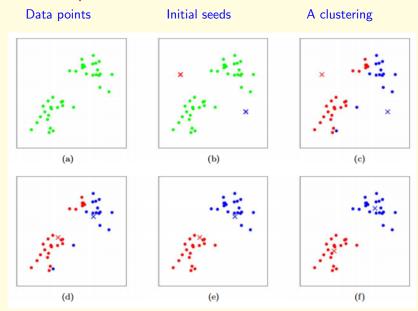
Lloyd's algorithm: K-Means clustering

Clustering problem: Partition X into clusters C_1, \ldots, C_k so as to maximize minimum distance between clusters :

$$d^* \ = \ \max_{C_1 \, \dots, \, C_k \text{ is a partition }} \left(\min_{i \in C_p, \, j \in C_q, \, p \neq q} d(i,j) \right)$$

- K-Means is the most popular clustering algorithm (it is a heuristic).
 - 1. Randomly pick k seed points (one for each cluster).
 - 2. Assign points to the closest seed to form the clusters.
 - 3. Change the seed points to a "central" point in each cluster
 - 4. Repeat until clusters do not change much.
 - 5. Return the best solution found during the search
- Easy to understand and implement.
- It is a good heuristic for the clustering problem (practical performance).

K-Means example



Clustering when $d(i, j) \in \{0, 1\}$

(points are either similar or dissimilar)

Consider the following clustering problem:

- There are n objects $N = \{1, \ldots, n\}$.
- Any pair of objects $i,j \in N$ is either similar or dissimilar [d(i,j) is either 0 (if similar) or 1 (if dissimilar)]
- We are given a set D that contains pairs of dissimilar objects (the other pairs are similar)
- We want to cluster the objects in exactly k clusters so that each cluster C_1,\ldots,C_k consists of items that are mostly similar to each other. $K=\{1,\ldots,k\}$
- In addition, each cluster must contain at least ℓ objects.
- Model this as an IP where we the objective is to minimizing the total number of pairs of dissimilar objects put in the same cluster.

Input:

- n objects numbered $1, 2, \ldots, n$
- Desired number of clusters k, and a lower bound ℓ on the number of objects in a cluster
- A set D of pairs of dissimilar objects (i,e. $\{i,j\} \in D$ means that objects i and j are dissimilar)

Output:

• A partitioning of the objects into cluster C_1, C_2, \ldots, C_k

Partitioning means:

(i)
$$C_1 \cup C_2 \cup \cdots \cup C_k = \{1, 2, \ldots, n\}$$
, and

(ii)
$$C_s \cap C_t = \emptyset$$
 for all $s \neq t$.

Goal:

• Minimize the total number of pairs $\{i, j\}$ where i and j are clustered in the same cluster, but are dissimilar (meaning, $\{i, j\} \in D$)

Decision variables

$$y_{is} \stackrel{\text{interpretation}}{=} \begin{cases} 1 & \text{if object } i \text{ is put in cluster } C_s \\ 0 & \text{otherwise.} \end{cases}$$

$$x_{ijs} \stackrel{\text{interpretation}}{=} \begin{cases} 1 & \text{if both objects } i \text{ and } j \text{ are put in cluster } C_s \\ 0 & \text{otherwise.} \end{cases}$$
 (only for $i < j$)

$$x_{ijs} \in \{0, 1\}$$
 $\forall i < j \in N , \forall s \in K$
 $y_{is} \in \{0, 1\}$ $\forall i \in N , \forall s \in K$

Decision variables

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 (only for $i < j$)

$$\begin{array}{lll} \min & \sum_{\{i,j\} \in D} \sum_{s \in K} x_{ijs} & \longleftarrow & \text{dissimilar pairs in the same cluster} \\ \text{s.t.} & \sum_{s \in K} y_{is} = 1 & \forall i \in N & \longleftarrow & \text{objects} \\ & \sum_{i \in N} y_{is} \geq \ell & \forall s \in K & \longleftarrow & \text{clusters} \\ & \text{How do we say:} & x_{ijs} = & \begin{cases} 1 & \text{if } y_{is} = 1 \text{ and } y_{js} = 1 \\ 0 & \text{otherwise.} \end{cases} \\ & x_{ijs} \in \{0,1\} & \forall i < j \in N \;, \forall s \in K \end{cases}$$

• How do we say:

$$x_{ijs} = \begin{cases} 1 & \text{if } y_{is} = 1 \text{ and } y_{js} = 1 \\ 0 & \text{otherwise.} \end{cases}$$

using the fact that x and y take $\{0,1\}$ values?

• First idea: We can write

$$x_{ijs} \ge y_{is} + y_{js} - 1$$

and

$$x_{ijs} \le \frac{1}{2}(y_{is} + y_{js})$$

- When both $y_{is} = 1$ and $y_{js} = 1$ the we have

$$x_{ijs} \ge 1 + 1 - 1 = 1$$
 and $x_{ijs} \le \frac{1}{2}(1+1) = 1 \implies x_{ijs} = 1$

- If not, then we must have $y_{is}+y_{js}\leq 1$ and

$$\underbrace{x_{ijs} \geq y_{is} + y_{js} - 1}_{x_{ijs} \geq 0}$$
 and $\underbrace{x_{ijs} \leq \frac{1}{2}(y_{is} + y_{js})}_{x_{ijs} \leq 1/2} \Longrightarrow x_{ijs} = 0$

- It works! (because $x_{ijs} \in \{0, 1\}\}$)

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- It works! (because $x_{ijs} \in \{0,1\}\}$)

Clustering Problem: Formulation 0

Decision variables

$$y_{is} \stackrel{\text{interpretation}}{=} \begin{cases} 1 & \text{if object } i \text{ is put in cluster } C_s \\ 0 & \text{otherwise.} \end{cases}$$

$$x_{ijs} \stackrel{\text{interpretation}}{=} \begin{cases} 1 & \text{if both objects } i \text{ and } j \text{ are put in cluster } C_s \\ 0 & \text{otherwise.} \end{cases}$$
 (only for $i < j$)

$$\begin{array}{lll} & \min & \sum_{\{i,j\} \in D} \sum_{s \in K} x_{ijs} \\ & \text{s.t.} & \sum_{s \in K} y_{is} = 1 & \forall i \in N & \longleftarrow \text{ objects} \\ & \sum_{i \in N} y_{is} \geq \ell & \forall s \in K & \longleftarrow \text{ clusters} \\ & x_{ijs} \geq y_{is} + y_{js} - 1 & \forall i < j \in N \;, s \in K \\ & x_{ijs} \leq \frac{1}{2} (y_{is} + y_{js}) & \forall i < j \in N \;, s \in K \\ & x_{ijs} \in \{0,1\} & \forall i < j \in N \;, \forall s \in K \\ & y_{is} \in \{0,1\} & \forall i \in N \;, \forall s \in K \end{array}$$

We want to say:

$$x_{ijs} = \begin{cases} 1 & \text{if } y_{is} = 1 \text{ and } y_{js} = 1 \\ 0 & \text{otherwise.} \end{cases}$$

using the fact that x and y take $\{0,1\}$ values?

• This is same as

$$x_{ijs} = y_{is}y_{js}$$

- But we cannot write this in a linear integer program.
- So instead we wrote 2 linear inequalities

$$x_{ijs} \ge y_{is} + y_{js} - 1$$

and

$$x_{ijs} \le \frac{1}{2}(y_{is} + y_{js})$$

Question: Can we do better?

Taking a step back: Multiplying binary variables

- Let $y_1 \in \{0,1\}$ and $y_2 \in \{0,1\}$ be two binary variables.
- Assume we are interested in their product $y_1 \cdot y_2$.
- How can we express their product $x = y_1y_2$ using linear inequalities?

$$x = \begin{cases} 1 & \text{if } y_1 = 1 \text{ and } y_2 = 1 \\ 0 & \text{otherwise.} \end{cases}$$

• Consider the following inequalities:

$$x \le y_1$$

$$x \le y_2$$

$$x \ge 0$$

$$x \ge y_1 + y_2 - 1$$

Claim

If $y_1, y_2 \in \{0, 1\}$ and x satisfies the constraints above, then

$$x = y_1 y_2$$

Claim

If x, y_1, y_2 satisfy the McCormick constraints

$$x \le y_1,$$

 $x \le y_2,$
 $x \ge y_1 + y_2 - 1,$
 $x \ge 0,$

and

$$y_1, y_2 \in \{0, 1\}$$

then $x = y_1 y_2$.

Proof:

\boldsymbol{y}_1	$oldsymbol{y}_2$	constraints		\boldsymbol{x}
0	0	$x \leq y_1,$	$x \ge 0$	0
0	1	$x \leq y_1,$	$x \ge 0$	0
1	0	$x \leq y_2,$	$x \ge 0$	0
1	1	$x \ge y_1 + y_2 - 1,$	$x \le y_1$	1

Back to Formulation 0 for the Clustering Problem

Decision variables

$$y_{is} = \begin{cases} 1 & \text{if } i \text{ in } C_s \\ 0 & \text{otherwise.} \end{cases} \qquad x_{ijs} = \begin{cases} 1 & \text{if both } i \text{ and } j \text{ are in } C_s \\ 0 & \text{otherwise.} \end{cases}$$

(Notice that we want x_{ijs} variable to be equal to $y_{is} \cdot y_{js}$)

$$\begin{array}{lll} & \min & \sum_{\{i,j\} \in D} \sum_{s \in K} x_{ijs} \\ & \text{s.t.} & \sum_{s \in K} y_{is} = 1 & \forall i \in N & \longleftarrow \text{ objects} \\ & \sum_{i \in N} y_{is} \geq \ell & \forall s \in K & \longleftarrow \text{ clusters} \\ & x_{ijs} \geq y_{is} + y_{js} - 1 & \forall i < j \in N \;, s \in K \\ & x_{ijs} \leq \frac{1}{2} (y_{is} + y_{js}) & \forall i < j \in N \;, s \in K \\ & x_{ijs} \in \{0,1\} & \forall i < j \in N \;, \forall s \in K \\ & y_{is} \in \{0,1\} & \forall i \in N \;, \forall s \in K \end{array}$$

Clustering Problem: Formulation 1

Decision variables

$$y_{is} = \begin{cases} 1 & \text{if } i \text{ in } C_s \\ 0 & \text{otherwise.} \end{cases} \qquad x_{ijs} = \begin{cases} 1 & \text{if both } i \text{ and } j \text{ are in } C_s \\ 0 & \text{otherwise.} \end{cases}$$

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Comparing formulations 0 and 1

• Size of the formulation for n=40 objects and k=3 clusters:

	variables	constraints	nonzeros
Formulation 0	2,460	4,723	14,280
Formulation 1	2,460	7,063	16,620

 $-y_{is}$ variables: $40 \times 3 = 120$

 $- x_{ijs}$ variables: $\binom{40}{2} \times 3 = 780 \times 3 = 2340$

Solution time

	B& B nodes	Simplex iterations	Solution time
Formulation 0		11,210,558	
Formulation 1	23,050	4,033,965	159.24 seconds

- Form. 1 needs much fewer nodes to solve the IP.
- Surprisingly, Form. 1 is pprox 20% faster per B&B node (# of LPs)
- In both formulations x and y variables are declared binary
- Form.0 has 2 constraints for each x_{ijs} variable, Form.1 has 3.

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Why fewer nodes?

LP relaxation of these two formulations look like:

$$\begin{array}{llll} & \min & \sum_{\{i,j\} \in D} \sum_{s \in K} x_{ijs} \\ & \text{s.t.} & \sum_{s \in K} y_{is} = 1 & \forall i \in N & \longleftarrow & \text{objects} \\ & \sum_{i \in N} y_{is} \geq \ell & \forall s \in K & \longleftarrow & \text{clusters} \\ & x_{ijs} & \text{constraints} & \forall i < j \in N \;, s \in K \\ & 1 \geq x_{ijs} \geq 0 & 1 \geq y_{is} \geq 0 \end{array}$$

Formulation 0:

Formulation 1:

$$x_{ijs} \ge y_{is} + y_{js} - 1$$

$$x_{ijs} \le \frac{1}{2}(y_{is} + y_{js})$$

$$x_{ijs} \le y_{is} + y_{js} - 1$$

$$x_{ijs} \le y_{is}$$

$$x_{ijs} \le y_{is}$$

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Now consider a feasible solution to the LP relaxation of F1

$$\underbrace{(x_{ijs} \leq y_{is}) \quad \text{AND} \quad (x_{ijs} \leq y_{is})}_{\text{solution feasible for F1}} \quad \Rightarrow \quad \underbrace{(x_{ijs} \leq \frac{1}{2}(y_{is} + y_{js}))}_{\text{also feasible for F0}}$$

• Therefore, Formulation 1 is better as its LP feasible region is smaller.

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• Therefore, Formulation 1 is better as its LP feasible region is smaller.

Observation 0: If x, y_1, y_2 satisfy the constraints

$$x \geq y_1 + y_2 - 1$$

$$x \leq \frac{1}{2}(y_1 + y_2)$$
 $y_1, y_2 \in \{0, 1\}$ and $x \in \{0, 1\}$

then $x = y_1y_2$. (i.e., x = 1 only when both $y_1 = 1$ and $y_2 = 1$)

Without $x \in \{0,1\}$, the point $\underbrace{(1,0,\frac{1}{2})}_{(y_1,y_2,x)}$ is feasible to the system above.

Observation 1: If x, y_1, y_2 satisfy the constraints

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 $x \ge 0, \quad x \ge y_1 + y_2 - 1,$
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then $x = y_1y_2$. (Notice that x variable is not declared to be binary)

Clustering Problem: Formulation 1⁺

Decision variables

$$y_{is} = \begin{cases} 1 & \text{if } i \text{ in } C_s \\ 0 & \text{otherwise.} \end{cases} \qquad x_{ijs} = \begin{cases} 1 & \text{if both } i \text{ and } j \text{ are in } C_s \\ 0 & \text{otherwise.} \end{cases}$$

$$\begin{array}{llll} & \min & \sum_{\{i,j\} \in D} \sum_{s \in K} x_{ijs} \\ & \text{s.t.} & \sum_{s \in K} y_{is} = 1 & \forall i \in N & \longleftarrow & \text{objects} \\ & \sum_{i \in N} y_{is} \geq \ell & \forall s \in K & \longleftarrow & \text{clusters} \\ & x_{ijs} \geq y_{is} + y_{js} - 1 & \forall i < j \in N \;, s \in K \\ & x_{ijs} \leq y_{is}, \; x_{ijs} \leq y_{js} & \forall i < j \in N \;, s \in K \\ & \underbrace{x_{ijs} \in \{0,1\}} \;\; 1 \geq x_{ijs} \geq 0 & \forall i < j \in N \;, s \in K \\ & y_{is} \in \{0,1\} & \forall i \in N \;, s \in K \end{array}$$

Comparing formulations 0, 1 and 1^+

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Formulation 1^+	2,460	7,063	16,620

 $-y_{is}$ variables: $40 \times 3 = 120$ ← binary

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			Solution time
Formulation 0		11,210,558	
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Formulation 1⁺ is 5x faster than Formulation 1, that's pretty good!

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• Solution time:

	B& B nodes	Simplex iterations	Solution time
Formulation 0	40,560	11,210,558	327.78 seconds
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Formulation 1⁺ is 5x faster than Formulation 1, that's pretty good!

Lets look at Formulation 1+ again

 $(y_{is}: \text{ item } i \text{ is in cluster } C_s, \quad x_{ijs}: \text{ both } i \text{ and } j \text{ are in cluster } C_s)$

Formulation 1^+ :

$$\begin{array}{lll} & \min & \sum_{\{i,j\} \in D} \sum_{s \in K} x_{ijs} \\ & \text{s.t.} & \sum_{s \in K} y_{is} = 1 & \forall i \in N & \longleftarrow \text{ objects} \\ & \sum_{i \in N} y_{is} \geq \ell & \forall s \in K & \longleftarrow \text{ clusters} \\ & x_{ijs} \geq y_{is} + y_{js} - 1 & \forall i < j \in N \;, s \in K \\ & x_{ijs} \leq y_{is}, \; x_{ijs} \leq y_{js} & \forall i < j \in N \;, s \in K \\ & \underbrace{x_{ijs} \in \{0,1\}} \;\; 1 \geq x_{ijs} \geq 0 & \forall i < j \in N \;, s \in K \\ & y_{is} \in \{0,1\} & \forall i \in N \;, s \in K \end{array}$$

Question: Even if we did not have the constraints $x_{ijs} \le y_{is}$, $x_{ijs} \le y_{js}$ would $x_{ijs} = 1$ in an optimal sol. if either $y_{is} = 0$ or $y_{js} = 0$?

Lets look at Formulation 1⁺ again

$$(y_{is}: \text{ item } i \text{ is in cluster } C_s, \quad x_{ijs}: \text{ both } i \text{ and } j \text{ are in cluster } C_s)$$

Formulation 1⁺:

Question: Even if we did not have the constraints $x_{ijs} \leq y_{is}$, $x_{ijs} \leq y_{js}$, would $x_{ijs} = 1$ in an optimal sol. if either $y_{is} = 0$ or $y_{js} = 0$?

Clustering Problem: Formulation 1⁺⁺

$$y_{is} = \begin{cases} 1 & \text{if } i \text{ in } C_s \\ 0 & \text{otherwise.} \end{cases} \qquad x_{ijs} = \begin{cases} 1 & \text{if both } i \text{ and } j \text{ are in } C_s \\ 0 & \text{otherwise.} \end{cases}$$

IP Formulation:

$$\begin{array}{lll} \min & \sum_{\{i,j\} \in D} \sum_{s \in K} x_{ijs} \\ & \text{s.t.} & \sum_{s \in K} y_{is} = 1 & \forall i \in N & \longleftarrow & \text{objects} \\ & \sum_{i \in N} y_{is} \geq \ell & \forall s \in K & \longleftarrow & \text{clusters} \\ & x_{ijs} \geq y_{is} + y_{js} - 1 & \forall i < j \in N \;, s \in K \\ & x_{ijs} \leq y_{is}, \; x_{ijs} \leq y_{js} & \forall i < j \in N \;, s \in K \\ & x_{ijs} \geq 0 & \forall i < j \in N \;, s \in K \\ & y_{is} \in \{0,1\} & \forall i \in N \;, s \in K \end{array}$$

Note: This formulation allows $x_{ijs}=1$ even when items i and j are in different clusters but this would never happen in an opt. solution.

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Comparing the Formulations 0, 1, 1^+ and 1^{++}

• Size of the formulations:

	variables	constraints	nonzeros
Formulation 0	2,460	4,723	14,280
Formulation 1	2,460	7,063	16,620
Formulation 1^+	2,460	7,063	16,620
Formulation 1^{++}	2,460	2,383	7,260

Solution time

	B& B nodes	Simplex iterations	Solution time
Formulation 0		11,210,558	
Formulation 1	23,050	4,033,965	159.24 seconds
Formulation 1^+	4,715	842,274	
Formulation 1^{++}	7,471	542,972	5.41 seconds

- Form. 1^{++} enumerates more nodes but the speed up is 6x.
- LPs are now much easier to solve (fewer constraints and non-zeroes)

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Clustering Problem: Formulation 2

Decision variables

$$y_{is} \overset{\text{interpretation}}{=} \begin{cases} 1 & \text{if object } i \text{ is put in cluster } C_s \\ 0 & \text{otherwise.} \end{cases}$$

$$z_{ij} \overset{\text{interpretation}}{=} \begin{cases} 1 & \text{if objects } i \text{ and } j \text{ are put in the same cluster} \\ 0 & \text{otherwise.} \end{cases}$$
 (only for $i < j$)

$$\begin{array}{lll} \min & \sum_{\{i,j\}\in D} z_{ij} \\ \text{s.t.} & \sum_{s\in K} y_{is} = 1 & \forall i\in N & \longleftarrow \text{ objects} \\ & \sum_{i\in N} y_{is} \geq \ell & \forall s\in K & \longleftarrow \text{ clusters} \\ & \text{How to say } z_{ij} = 1 & \text{when both } y_{is}, y_{js} = 1 \text{ for some } s\in K \\ & z_{ij} \geq 0 & \forall i< j\in N \\ & y_{is} \in \{0,1\} & \forall i\in N \ , s\in K \end{array}$$

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Comparing the formulations

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	variables	constraints	nonzeros
Formulation 0	2,460	4,723	14,280
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Formulation 1 ⁺	2,460	7,063	16,620
Formulation 1^{++}	2,460	2,383	7,260
Formulation 2	900	2,383	7,260

Solution time

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Formulation 1^+	4,715	842,274		
Formulation 1^{++}	7,471	542,972	5.41 seconds	
Formulation 2	4,392	369,175		

(Formulation 2 is 35% faster than Formulation 1^{++})

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Formulation 1^{++}	7,471	542,972	5.41 seconds	
Formulation 2	4,392	369,175	3.98 seconds	

(Formulation 2 is 35% faster than Formulation 1^{++})

Gurobi Output for Formulation 2

```
Gurobi log file for last model:
```

900 variables, all binary 2383 constraints, all linear; 7260 nonzeros 40 equality constraints 2343 inequality constraints 1 linear objective; 226 nonzeros.

Gurobi 9.1.1: outlev=1
threads=4

Gurobi Optimizer version 9.1.1 build v9.1.1rc0 (linux64)

Thread count: 32 physical cores, 64 logical processors, using up Optimize a model with 2383 rows, 900 columns and 7260 nonzeros

Model fingerprint: 0xae721739

Variable types: 0 continuous, 900 integer (900 binary)

Coefficient statistics:

Matrix range [1e+00, 1e+00]
Objective range [1e+00, 1e+00]

Bounds range [1e+00, 1e+00]

RHS range [1e+00, 1e+01]

```
(continued....)
```

Found heuristic solution: objective 81.0000000 Presolve removed 1662 rows and 554 columns

Presolve time: 0.00s

Presolved: 721 rows, 346 columns, 2274 nonzeros

Variable types: 0 continuous, 346 integer (346 binary)

Root relaxation: objective 0.000000e+00, 161 iterations, 0.00 se

Nodes|Current Node|Obj. Bounds|Work |Expl Unexpl | Obj | Depth IntInf | Incumbent BestBd|Gap | It/Node Time

H 0	0	0	0	85	34.00 34.00	0.00	100% 100% 100%	-	0s 0s
							95.6% 95.6%		
0	2	1.5	0	121	34.00	1.50	95.6%	-	0s
*	271	239		17	32.00	9.04	71.7%	103	0s
H	494	297			29.00	10.35	64.3%	93.5	0s

```
H 630 351
                  28.00 11.21 59.9% 94.5 0s
* 633 335 18 27.00 11.21 58.5% 94.3 0s
H 691 316
                  25.00 12.30 50.8% 95.0 0s
                  24.00 13.91 42.0% 95.5 1s
```

Explored 4392 nodes (369175 simplex iterations) in 3.98 seconds

Optimal solution found (tolerance 1.00e-04) Best objective 2.400e+01, best bound 2.400e+01, gap 0.0000%

369175 simplex iterations 4392 branch-and-cut nodes

Cutting planes:

(continued....)

H 974 354

Gomory: 3

MIR: 7

Zero half: 26

RI.T: 128 BQP: 60

Solving IPs: computation time

Consider the following LP formulation

$$\label{eq:continuous} \begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & A^1 x \geq b^1, \\ & A^2 x = b^2, \\ & x \geq 0 \end{array}$$

- The non-zeroes of this formulation is the number of nonzero entries in the matrices A¹ and A².
- LPs are solved using either simplex or interior point algorithms,
- In both cases one has to solve (many, many) linear equations
- The computational burden per iteration typically grows with the number of non-zero entries of the constraint matrices A^1 and A^2
- It also grows with the number of rows of A^1 and A^2 .
- IP solution time depends on the number of B&B nodes and the LP solution time at each node.