```
<?xml version="1.0" encoding="utf-8"?>
      <resources>
          <color name="black">#FF000000</color>
4
          <color name="white">#FFFFFFF</color>
5
          <color name="purple_200">#FFBB86FC</color>
          <color name="purple_500">#FF6200EE</color>
          <color name="purple_700">#FF3700B3</color>
          <color name="teal_200">#FF03DAC5</color>
8
          <color name="teal_700">#FF018786</color>
10 🔳
          <color name="red">#FF3131</color>
11
          <color name="pink">#FFC0CB</color>
12 🔳
          <color name="orange">#FFA500</color>
          <color name="neon_green">#39FF14</color>
13
          <style name="Button_Style" parent="Widget.AppCompat.Button.Colored">
17
              <item name="android:background">@color/white</item>
              <item name="android:textSize">24sp</item>
19
              <item name="android:textColor">@color/black</item>
              <item name="android:gravity">center</item>
          </style>
      </resources>
```

```
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12

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```

```
import androidx.activity.enableEdgeToEdge

import androidx.core.view.ViewCompat
import androidx.core.view.WindowInsetsCompat
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import androidx.core.content.ContextCompat
import com.example.myapplication.databinding.ActivityMainBinding
import net.objecthunter.exp4j.ExpressionBuilder
import java.text.DecimalFormat
```

```
class MainActivity : AppCompatActivity() {
   lateinit var binding: ActivityMainBinding
   override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
       binding = ActivityMainBinding.inflate(layoutInflater)
        setContentView(binding.root)
       binding.buttonClear.setOnClickListener {
            binding.input.text = " "
            binding.output.text = " "
       binding.buttonBracketLeft.setOnClickListener {
            addToInputText( value: ")")
       binding.buttonBracketLeft.setOnClickListener {
            addToInputText( value: "(")
       binding.button0.setOnClickListener {
            addToInputText( value: "0")
        }
       binding.button1.setOnClickListener {
            addToInputText( value: "1")
        }
       binding.button2.setOnClickListener {
            addToInputText( value: "2")
       binding.button3.setOnClickListener {
            addToInputText( value: "3")
```

```
private fun addToInputText(value: String) {
    binding.input.append(value)// Добавляем переданное значение в конец поля
}

// Функция для получения строки ввода
private fun getInputExpression(): String {
    return binding.input.text.toString()
```





