



# **Unit 6 Project: Documentation**

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# Unity Launch – Home Page

- Login – Button
- Register - Button



# Login (Input Form)

(Input Text)

- Email
- Password



# User Registration (Input Form)

(Input Text)

- First Name
- Last Name
- Email
- Password

# Store

Video Game Name	Price	Release Date	
Mike's Video Game	\$5.00	9/1/2019	<a href="#">Buy</a>
Mike's Video Game 2	\$10.00	9/1/2020	<a href="#">Buy</a>

\*Buy Navigates you to Checkout



# Checkout

- First and Last Name (Value from system)
- Email (Value from system)
- Software Title (Value from system)
- Total: (Value from system)

## **Method of Payment:**

- Name: (Input) Card Number: (Input) Exp: (Input)
- Or use [PayPal](#) (Link)



# PayPal

- User Logins to PayPal PayPal refers back payment information to be used by Receipt/Invoice system.

# Receipt / Invoice Page

- Static Text: Thank for your purchase!
- Software Title (Value from system)
- Total: (Value from system)
- Method of Payment: (Last 4 / PayPal Email)
- Download ([Link](#))\*

*\*Link Is a direct link to Software*