

QUANTUM ALGORITHM

Deutsch's algorithm, Deutsch-Jozsa Algorithm

Phase Kickback

$$H \otimes H = \frac{1}{\sqrt{2}} \begin{bmatrix} H & H \\ H & -H \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix}$$

$$CNOT(H \otimes H) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \cdot \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & -1 & -1 & 1 \\ 1 & 1 & -1 & -1 \end{bmatrix}$$

$$\begin{aligned} H \otimes H(|00\rangle) &= \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \\ &= \frac{1}{2}(|0\rangle|0\rangle + |0\rangle|1\rangle + |1\rangle|0\rangle + |1\rangle|1\rangle) \\ &= \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \\ &= |++\rangle \end{aligned}$$

$$\begin{aligned} CNOT(H \otimes H(|00\rangle)) &= \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & -1 & -1 & 1 \\ 1 & 1 & -1 & -1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \\ &= \frac{1}{2}(|0\rangle|0\rangle + |0\rangle|1\rangle + |1\rangle|0\rangle + |1\rangle|1\rangle) \\ &= \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \\ &= |++\rangle \end{aligned}$$

$$\begin{aligned} H \otimes H(|01\rangle) &= \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ 1 \\ -1 \end{bmatrix} \\ &= \frac{1}{2}(|0\rangle|0\rangle - |0\rangle|1\rangle + |1\rangle|0\rangle - |1\rangle|1\rangle) \\ &= \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \\ &= |+-\rangle \end{aligned}$$

$$\begin{aligned} CNOT(H \otimes H(|01\rangle)) &= \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & -1 & -1 & 1 \\ 1 & 1 & -1 & -1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ -1 \\ 1 \end{bmatrix} \\ &= \frac{1}{2}(|0\rangle|0\rangle - |0\rangle|1\rangle - |1\rangle|0\rangle + |1\rangle|1\rangle) \\ &= \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \\ &= |--\rangle \end{aligned}$$

$$\begin{aligned}
H \otimes H(|10\rangle) &= \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ -1 \\ -1 \end{bmatrix} \\
&= \frac{1}{2}(|0\rangle|0\rangle + |0\rangle|1\rangle - |1\rangle|0\rangle - |1\rangle|1\rangle) \\
&= \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \\
&= |-+\rangle
\end{aligned}$$

$$\begin{aligned}
H \otimes H(|11\rangle) &= \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ -1 \\ 1 \end{bmatrix} \\
&= \frac{1}{2}(|0\rangle|0\rangle - |0\rangle|1\rangle - |1\rangle|0\rangle + |1\rangle|1\rangle) \\
&= \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \\
&= |--\rangle
\end{aligned}$$

$$CNOT(|++\rangle) = |++\rangle$$

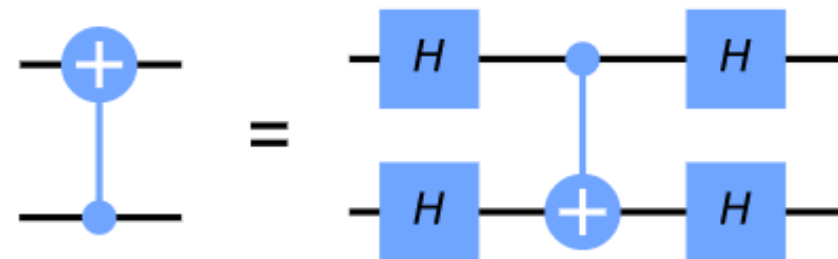
$$CNOT(|+-\rangle) = |--\rangle$$

$$CNOT(|-+\rangle) = |-+\rangle$$

$$CNOT(|--\rangle) = |+-\rangle$$

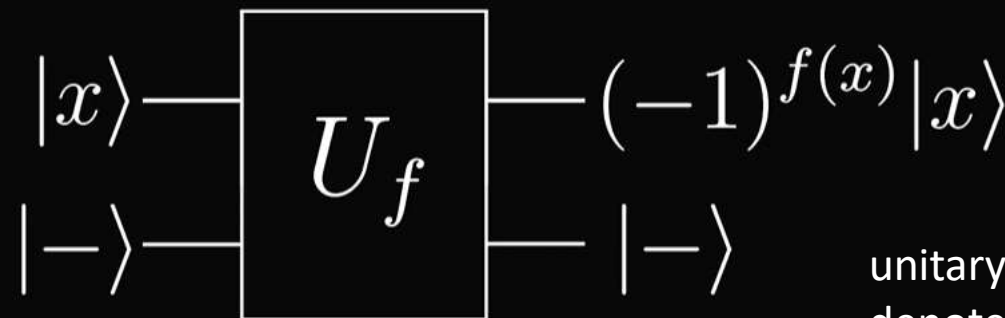
$$\begin{aligned}
CNOT(H \otimes H(|10\rangle)) &= \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & -1 & -1 & 1 \\ 1 & 1 & -1 & -1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ -1 \\ -1 \end{bmatrix} \\
&= \frac{1}{2}(|0\rangle|0\rangle + |0\rangle|1\rangle - |1\rangle|0\rangle - |1\rangle|1\rangle) \\
&= \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \\
&= |-+\rangle
\end{aligned}$$

$$\begin{aligned}
CNOT(H \otimes H(|11\rangle)) &= \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & -1 & -1 & 1 \\ 1 & 1 & -1 & -1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ 1 \\ -1 \end{bmatrix} \\
&= \frac{1}{2}(|0\rangle|0\rangle - |0\rangle|1\rangle + |1\rangle|0\rangle - |1\rangle|1\rangle) \\
&= \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \\
&= |+-\rangle
\end{aligned}$$



Phase Kickback

$$\begin{aligned}
 & |x\rangle|-\rangle \\
 &= |x\rangle \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \\
 &= \frac{1}{\sqrt{2}}(|x\rangle|0\rangle - |x\rangle|1\rangle) \\
 &\rightarrow U_f \frac{1}{\sqrt{2}}(|x\rangle|0\rangle - |x\rangle|1\rangle) \\
 &= \frac{1}{\sqrt{2}}(U_f|x\rangle|0\rangle - U_f|x\rangle|1\rangle) \quad \text{U}_f \text{ works on both 0 and 1 as function } f(x) \\
 &= \frac{1}{\sqrt{2}}(|x\rangle|0 \oplus f(x)\rangle - |x\rangle|1 \oplus f(x)\rangle) \\
 &= \frac{1}{\sqrt{2}}(|x\rangle|f(x)\rangle - |x\rangle|\overline{f(x)}\rangle)
 \end{aligned}$$



unitary operation
denoted by U_f
which is linear

$$\begin{aligned}
 & \frac{1}{\sqrt{2}}(|x\rangle|f(x)\rangle - |x\rangle|\overline{f(x)}\rangle) \\
 &= \begin{cases} \frac{1}{\sqrt{2}}(|x\rangle|0\rangle - |x\rangle|1\rangle) & : f(x) = 0 \\ \frac{1}{\sqrt{2}}(|x\rangle|1\rangle - |x\rangle|0\rangle) & : f(x) = 1 \end{cases} \\
 &= \begin{cases} |x\rangle \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) & : f(x) = 0 \\ -\frac{1}{\sqrt{2}}(|x\rangle|0\rangle - |x\rangle|1\rangle) & : f(x) = 1 \end{cases} \\
 &= \begin{cases} |x\rangle|-\rangle & : f(x) = 0 \\ -|x\rangle|-\rangle & : f(x) = 1 \end{cases} \\
 &= (-1)^{f(x)}|x\rangle|-\rangle
 \end{aligned}$$

Deutsch's algorithm

- Deutsch's algorithm combines quantum parallelism with a property of quantum mechanics known as interference.
- Quantum parallelism can be described as the ability to evaluate the function $f(x)$ at many values of x simultaneously.
- Let's consider very simple functions, one that accepts a single bit as input and produces a single bit as output.
- The identity and bit flip functions are called balanced because the outputs are opposite for half the inputs. Constant functions give same output regardless of inputs.

Four possible functions $f(x)$:

$$\underbrace{f(x) = 0 \quad f(x) = 1}_{\text{Constant functions}} \quad \underbrace{f(x) = x \quad f(x) = \bar{x}}_{\text{Balanced functions}}$$

Deutsch's Problem statement

- Deutsch's algorithm will let us put together a state that has all of the output values of the function associated with each input value in a superposition state. Then we will use quantum interference to find out if the given function is constant or balanced.
- The first step in developing this algorithm is to imagine a unitary operation denoted by U_f that acts on two qubits.



David Deutsch

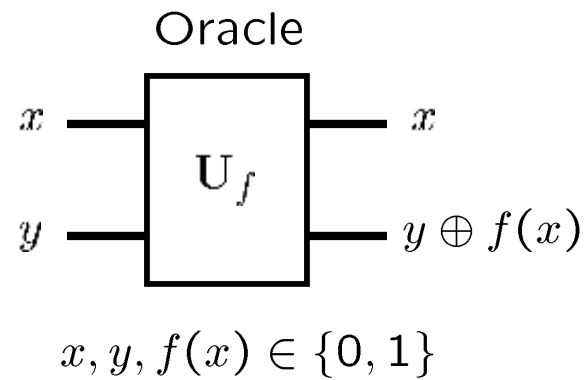


Falcon

Deutsch's Problem (1985)

two qubits

$$\alpha_0|00\rangle + \alpha_1|01\rangle + \alpha_2|10\rangle + \alpha_3|11\rangle \quad \begin{pmatrix} \alpha_0 \\ \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{pmatrix} \begin{matrix} |00\rangle \\ |01\rangle \\ |10\rangle \\ |11\rangle \end{matrix}$$



Example $f(x) = x$:

$$U_f = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

Four possible functions $f(x)$:

$$\underbrace{f(x) = 0 \quad f(x) = 1}_{\text{Constant functions}} \quad \underbrace{f(x) = x \quad f(x) = \bar{x}}_{\text{Balanced functions}}$$

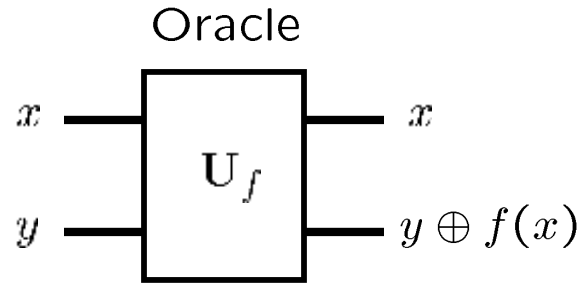
Deutsch's Problem

Determine whether $f(x)$ is constant or balanced using as few queries to the oracle as possible.

Classical Deutsch

Four possible functions $f(x)$:

$$\underbrace{f(x) = 0 \quad f(x) = 1}_{\text{Constant functions}} \quad \underbrace{f(x) = x \quad f(x) = \bar{x}}_{\text{Balanced functions}}$$



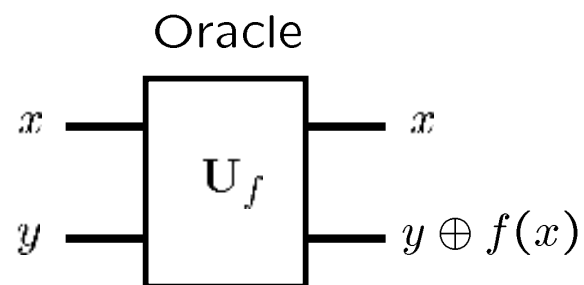
Query input of x_0 and y_0 only gives information about $f(x_0)$.

Knowing $f(x_0)$ not enough to distinguish constant from balanced.

Classically we need to query the oracle **two times** to solve Deutsch's Problem. $f(0)$ and $f(1)$ both need to be calculated.

Four possible functions $f(x)$:

$$\underbrace{f(x) = 0 \quad f(x) = 1}_{\text{Constant functions}} \quad \underbrace{f(x) = x \quad f(x) = \bar{x}}_{\text{Balanced functions}}$$



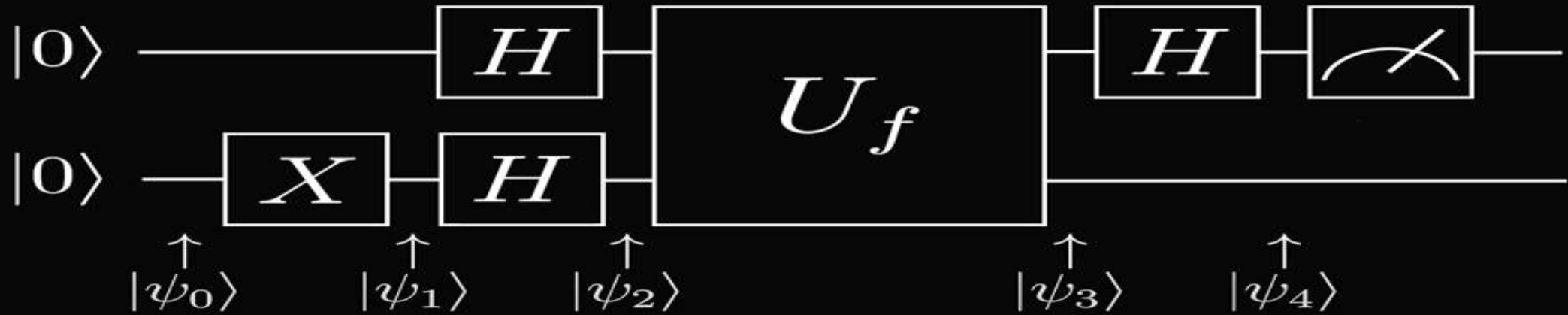
$$x, y, f(x) \in \{0, 1\}$$

input $y = 0$:

$$\begin{aligned} |x\rangle|0\rangle &\xrightarrow{U_f} |x\rangle|0 \oplus f(x)\rangle \\ &= |x\rangle|f(x)\rangle \end{aligned}$$

$$0 \oplus 0 = 0, 0 \oplus 1 = 1$$

Now let's see how **Deutsch's Algorithm** works.



$$|\psi_0\rangle = |00\rangle$$

$$|\psi_1\rangle = |01\rangle$$

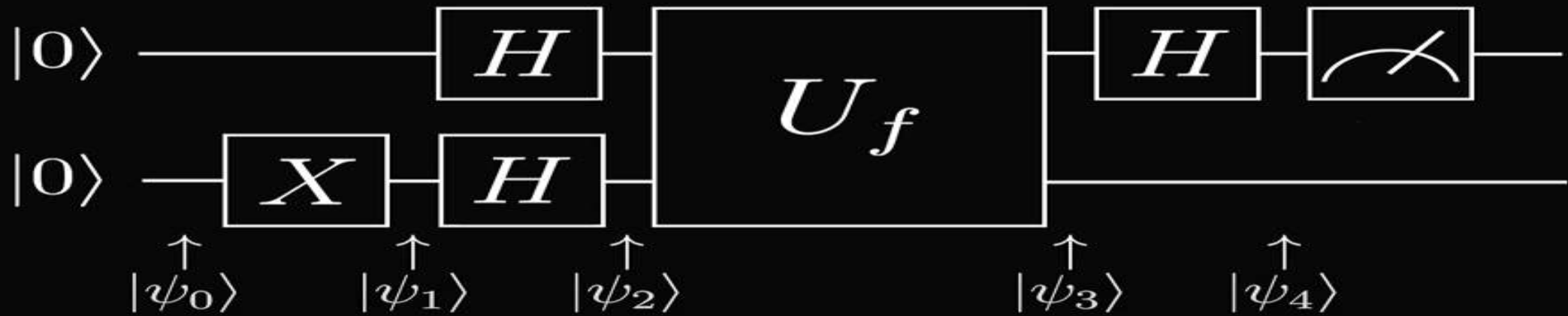
$$|\psi_2\rangle = |+-\rangle$$

$$= \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)|-\rangle$$

$$= \frac{1}{\sqrt{2}}(|0\rangle|-\rangle + |1\rangle|-\rangle)$$

Deutsch's circuit

Now check for next state



$$|\psi_3\rangle = U_f \frac{1}{\sqrt{2}} (|0\rangle|-\rangle + |1\rangle|-\rangle)$$

$$= \frac{1}{\sqrt{2}} (U_f|0\rangle|-\rangle + U_f|1\rangle|-\rangle)$$

$$= \frac{1}{\sqrt{2}} ((-1)^{f(0)}|0\rangle|-\rangle + (-1)^{f(1)}|1\rangle|-\rangle)$$

$$= \frac{1}{\sqrt{2}} ((-1)^{f(0)}|0\rangle + (-1)^{f(1)}|1\rangle)|-\rangle$$

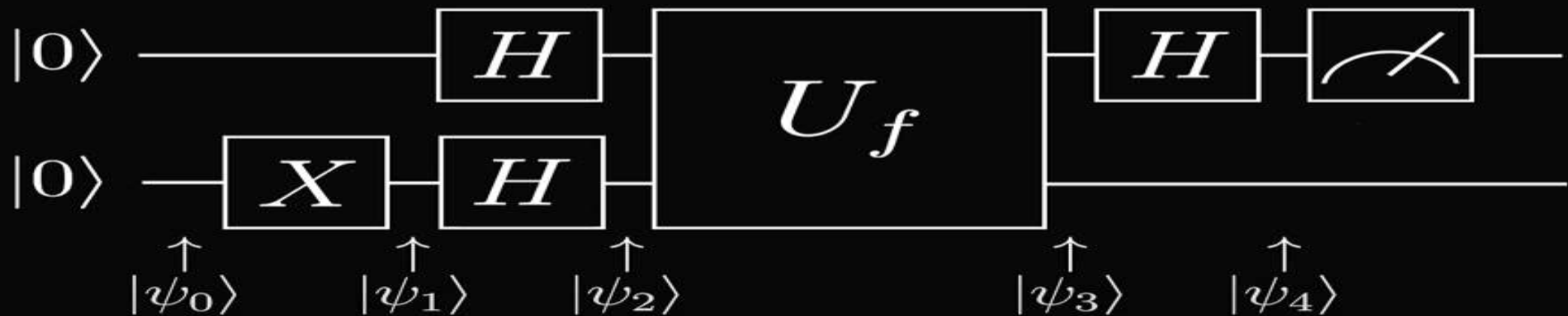
$$= \frac{1}{\sqrt{2}} ((-1)^{f(0)}|0\rangle + (-1)^{f(1)}|1\rangle)$$

From phase kickback

$$(-1)^{f(x)}|x\rangle|-\rangle$$

ignore - state

Now check for two conditions



$$|\psi_3\rangle = \frac{1}{\sqrt{2}}((-1)^{f(0)}|0\rangle + (-1)^{f(1)}|1\rangle)$$

$$f(0) = f(1) \text{ or } f(0) \neq f(1)$$

$$f(0) = f(1)$$

$$|\psi_3\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle), \text{ if } f(0) = 0 \text{ and } f(1) = 0$$

$$|\psi_3\rangle = \frac{1}{\sqrt{2}}(-|0\rangle - |1\rangle), \text{ if } f(0) = 1 \text{ and } f(1) = 1$$

$$= -\frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

$$|\psi_3\rangle = \pm \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

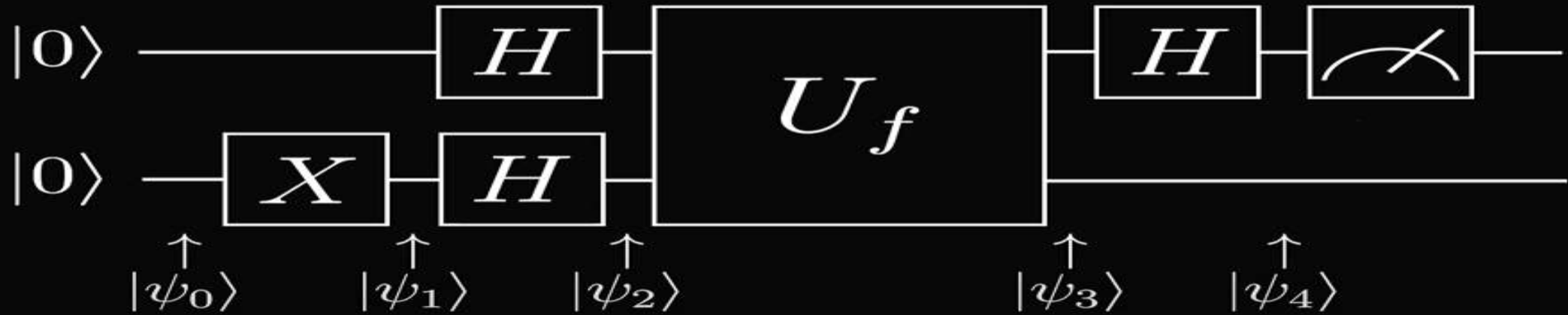
$$f(0) \neq f(1)$$

$$|\psi_3\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle), \text{ if } f(0) = 0 \text{ and } f(1) = 1$$

$$|\psi_3\rangle = \frac{1}{\sqrt{2}}(-|0\rangle + |1\rangle), \text{ if } f(0) = 1 \text{ and } f(1) = 0$$

$$= -\frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

$$|\psi_3\rangle = \pm \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$



$$\text{if } f(0) = f(1) : \quad |\psi_3\rangle = \pm \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

$$|\psi_3\rangle = \pm |+\rangle$$

$$\text{if } f(0) \neq f(1) : \quad |\psi_3\rangle = \pm \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

$$|\psi_3\rangle = \pm |-\rangle$$

After Applying H gate at state 4:

$$\text{if } f(0) = f(1) : \quad |\psi_4\rangle = \pm |0\rangle$$

$$\text{if } f(0) \neq f(1) : \quad |\psi_4\rangle = \pm |1\rangle$$

if we measure 0 then the function is constant, since $f(0) = f(1)$

if we measure 1 then the function is balanced, since $f(0) \neq f(1)$

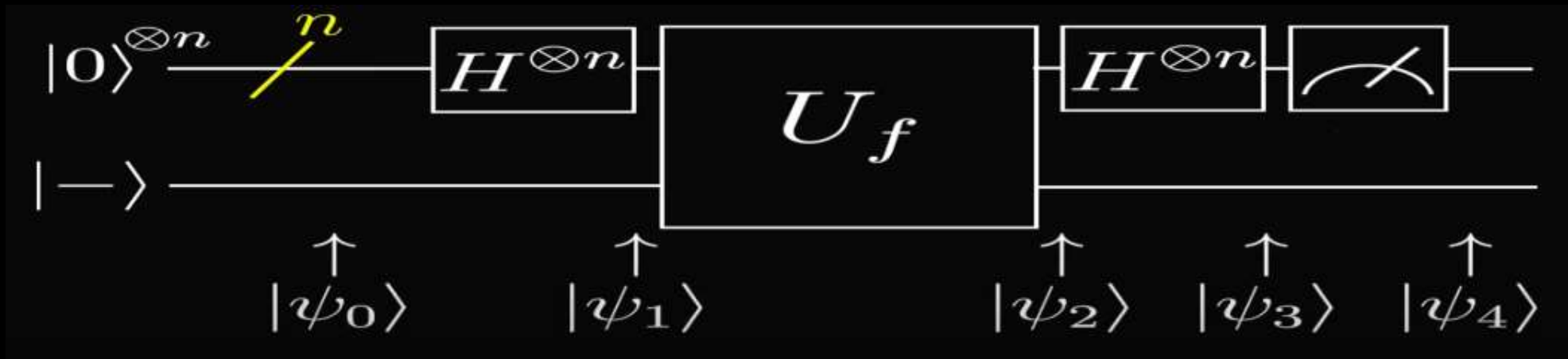
In words Deutsch's algorithm is implemented by the following steps:

1. Apply Hadamard gates to the input state $|0\rangle|1\rangle$ to produce a product state of two superpositions.
2. Apply U_f to that product state.
3. Apply a Hadamard gate to the first qubit leaving the second qubit alone.

Deutsch's Algorithm: $f : \{0, 1\} \rightarrow \{0, 1\}$

Deutsch-Jozsa Algorithm: $f : \{0, 1\}^n \rightarrow \{0, 1\}$

Classical computers need to query the function at worst $2^{n-1} + 1$ times



$$|\psi_0\rangle = |00\dots 0\rangle |- \rangle$$

$$= |0\rangle^{\otimes n} |- \rangle$$

$$|\psi_1\rangle = H^{\otimes n} |0\rangle^{\otimes n} |- \rangle$$

$$= H|0\rangle H|0\rangle \dots H|0\rangle |- \rangle$$

$$= \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \dots \otimes \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) |- \rangle$$

$$= \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} |x\rangle |- \rangle$$

Refer next slide for solution

Now check for next state

$$H^{\otimes 2}|0\rangle^{\otimes 2} = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) = \frac{1}{2} \sum_{x \in \{0,1\}^2} |x\rangle$$

Combination of string of length 2

$$H^{\otimes 3}|0\rangle^{\otimes 3} = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

$$= \frac{1}{\sqrt{2^3}}(|000\rangle + |001\rangle + |010\rangle + |011\rangle + |100\rangle + |101\rangle + |110\rangle + |111\rangle)$$

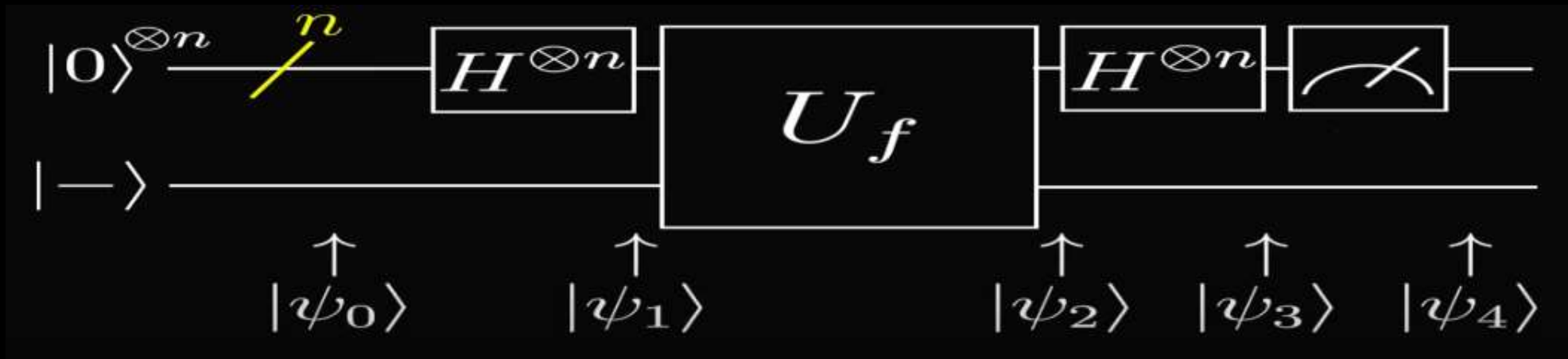
$$= \frac{1}{\sqrt{2^3}} \sum_{x \in \{0,1\}^3} |x\rangle$$

Combination of string of length 3

$$H^{\otimes n}|0\rangle^{\otimes n} = \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} |x\rangle$$

Combination of string of length n

Remember: This is only for 0 input in H gate, not for general input



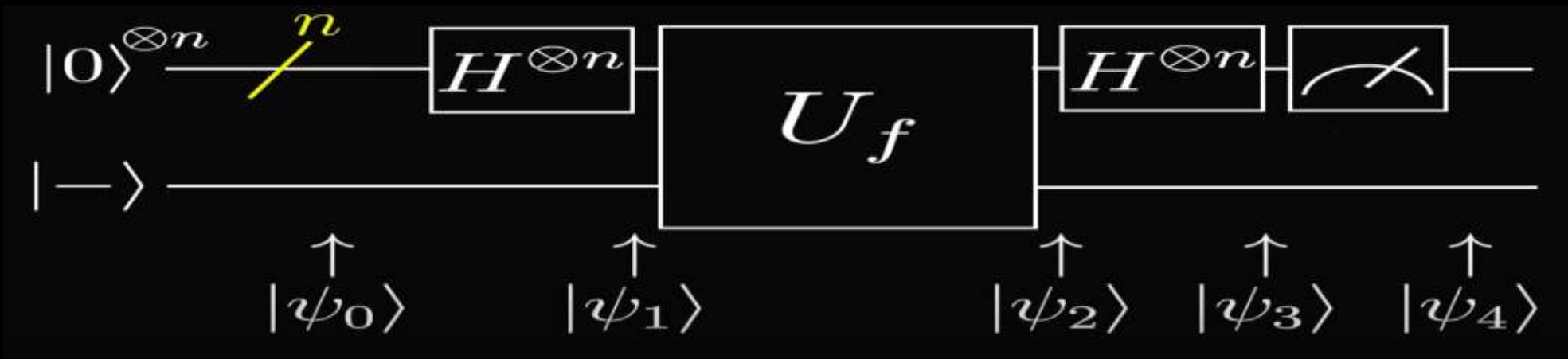
$$|\psi_2\rangle = U_f \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} |x\rangle |- \rangle$$

$$= \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} U_f |x\rangle |- \rangle$$

$$= \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} |x\rangle |- \rangle \quad \text{Phase Kickback}$$

$$= \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} |x\rangle \quad \text{Ignore - state}$$

Now check for next state



$$|\psi_3\rangle = \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} H^{\otimes n} |x\rangle$$

$$= \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} \frac{1}{\sqrt{2^n}} \sum_{z \in \{0,1\}^n} (-1)^{x \cdot z} |z\rangle$$

For explanation read next 2 slides

$$= \frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} \sum_{z \in \{0,1\}^n} (-1)^{x \cdot z} |z\rangle = \frac{1}{2^n} \sum_{x \in \{0,1\}^n} \sum_{z \in \{0,1\}^n} (-1)^{f(x) + x \cdot z} |z\rangle$$

Amplitude of the $|0\rangle^{\otimes n}$ state: (All 0 state)

$$\frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x) + x \cdot 000 \dots 0} = \frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x) + 0} = \frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)}$$

Now check 2 conditions
after 2 slides

$$H|x_i\rangle = \frac{1}{\sqrt{2}}(|0\rangle + (-1)^{x_i}|1\rangle)$$

We already know

$$H|0\rangle = \frac{1}{\sqrt{2}}(|0\rangle + (-1)^0|1\rangle) = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

$$H|1\rangle = \frac{1}{\sqrt{2}}(|0\rangle + (-1)^1|1\rangle) = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

Our main aim is to find the output for n qubit generalized input to H gate

$$H^{\otimes n}|x\rangle = H|x_0\rangle H|x_1\rangle \dots H|x_{n-1}\rangle$$

Testing $H^{\otimes 3}|x\rangle$

$$H^{\otimes 3}|x\rangle = H|x_0\rangle H|x_1\rangle H|x_2\rangle$$

$$= \frac{1}{\sqrt{2}}(|0\rangle + (-1)^{x_0}|1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle + (-1)^{x_1}|1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle + (-1)^{x_2}|1\rangle)$$

$$= \frac{1}{\sqrt{2^3}}(|000\rangle + (-1)^{x_2}|001\rangle + (-1)^{x_1}|010\rangle + (-1)^{x_1}(-1)^{x_2}|011\rangle +$$

Order: x_0 bit x_1 bit x_2 bit

$$(-1)^{x_0}|100\rangle + (-1)^{x_0}(-1)^{x_2}|101\rangle + (-1)^{x_0}(-1)^{x_1}|110\rangle + (-1)^{x_0}(-1)^{x_1}(-1)^{x_2}|111\rangle)$$

Let's solve the equation

$$H^{\otimes 3}|x\rangle = \frac{1}{\sqrt{2^3}}(|000\rangle + (-1)^{x_2}|001\rangle + (-1)^{x_1}|010\rangle + (-1)^{x_1+x_2}|011\rangle + (-1)^{x_0}|100\rangle + (-1)^{x_0+x_2}|101\rangle + (-1)^{x_0+x_1}|110\rangle + (-1)^{x_0+x_1+x_2}|111\rangle)$$

Check that the position of 1 in the state and value of x is same. Rewrite x with the superposition of the position of 1

$$= \frac{1}{\sqrt{2^3}}(|000\rangle + (-1)^{x \cdot 001}|001\rangle + (-1)^{x \cdot 010}|010\rangle + (-1)^{x \cdot 011}|011\rangle + (-1)^{x \cdot 100}|100\rangle + (-1)^{x \cdot 101}|101\rangle + (-1)^{x \cdot 110}|110\rangle + (-1)^{x \cdot 111}|111\rangle)$$

Order: x_0 bit x_1 bit x_2 bit

$$= \frac{1}{\sqrt{2^3}} \sum_{z \in \{0,1\}^3} (-1)^{x \cdot z} |z\rangle$$

$$x_1 \cdot x_2 \cdot x_3 \dots x_n * z_1 \cdot z_2 \cdot z_3 \dots z_n = x_1 z_1 + x_2 z_2 + \dots + x_n z_n$$

$$H^{\otimes n}|x\rangle = \frac{1}{\sqrt{2^n}} \sum_{z \in \{0,1\}^n} (-1)^{x \cdot z} |z\rangle$$

Now let's go back 2 slides to find the output in state 3.

Amplitude of the $|0\rangle^{\otimes n}$ state: $\frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)}$

if $f(x)$ is constant:

$$\frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} = \begin{cases} \frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^0 & : f(x) = 0 \\ \frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^1 & : f(x) = 1 \end{cases}$$

$$= \begin{cases} \frac{1}{2^n} \sum_{x \in \{0,1\}^n} 1 & : f(x) = 0 \\ \frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1) & : f(x) = 1 \end{cases}$$

$$= \begin{cases} \frac{1}{2^n} 2^n & : f(x) = 0 \\ \frac{1}{2^n} (-2^n) & : f(x) = 1 \end{cases}$$

$$= \begin{cases} 1 & : f(x) = 0 \\ -1 & : f(x) = 1 \end{cases}$$

In General combining these two conditions

if $f(x)$ is constant:

$$\frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} = \pm 1$$

Now check if $f(x)$ is balanced

Amplitude of the $|0\rangle^{\otimes n}$ state: $\frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)}$

if $f(x)$ is balanced:

$$\frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)}$$

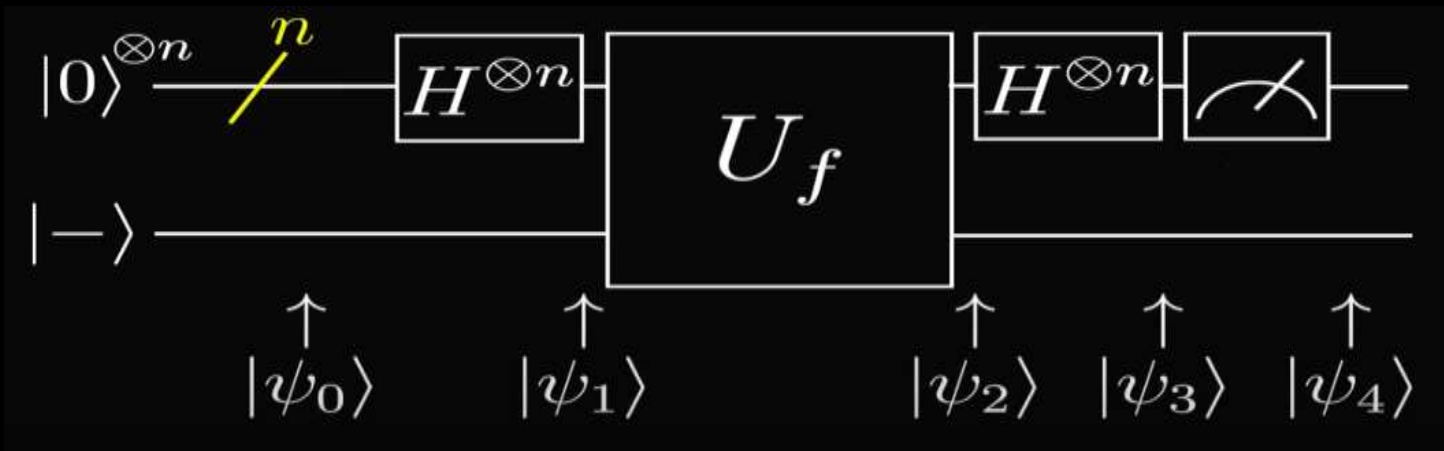
$$= \frac{1}{2^n} ((-1)^0 + (-1)^1 + (-1)^1 + (-1)^0 + \dots + (-1)^0)$$

$$= \frac{1}{2^n} (0)$$

$$= 0$$

Half of the $f(x)$ should be 0 and another half should be 1

Next slide check the effect on measurement



if we measure 000...0 then $f(x)$ is constant

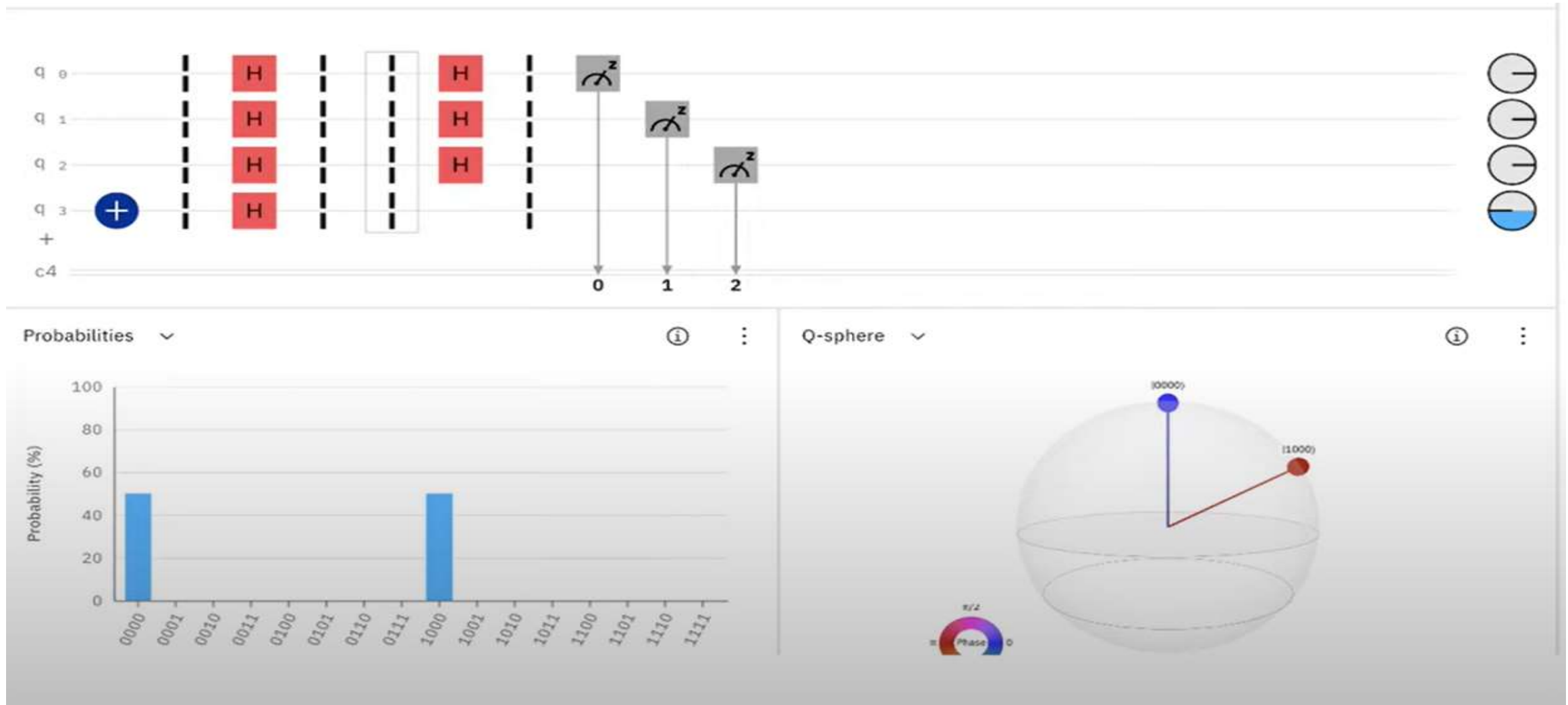
Since the amplitude of the all 0's state if $f(x)$ is constant is ± 1

if we don't measure 000...0 then $f(x)$ is balanced

Since the amplitude of the all 0's state if $f(x)$ is balanced is 0

In the case where f is constant the amplitude for all 0 state is +1 or -1, depending on the constant value $f(x)$ takes. Because $|\psi_3\rangle$ is of unit length it follows that all the other amplitudes must be zero, and an observation will yield 0s for all qubits in the query register. If f is balanced then the positive and negative contributions to the amplitude for $|0\rangle^{\otimes n}$ cancel, leaving an amplitude of zero, and a measurement must yield a result other than 0 on at least one qubit in the query register.

For Constant Function: Qiskit Code (Random Example of $f(x)$)



For Balanced Function: Qiskit Code (Random Example of $f(x)$)



Algorithm: Deutsch–Jozsa

Inputs: (1) A black box U_f which performs the transformation $|x\rangle|y\rangle \rightarrow |x\rangle|y \oplus f(x)\rangle$, for $x \in \{0, \dots, 2^n - 1\}$ and $f(x) \in \{0, 1\}$. It is promised that $f(x)$ is either *constant* for all values of x , or else $f(x)$ is *balanced*, that is, equal to 1 for exactly half of all the possible x , and 0 for the other half.

Outputs: 0 if and only if f is constant.

Runtime: One evaluation of U_f . Always succeeds.

Procedure:

- | | | |
|----|--|---|
| 1. | $ 0\rangle^{\otimes n} 1\rangle$ | initialize state |
| 2. | $\rightarrow \frac{1}{\sqrt{2^n}} \sum_{x=0}^{2^n-1} x\rangle \left[\frac{ 0\rangle - 1\rangle}{\sqrt{2}} \right]$ | create superposition using Hadamard gates |
| 3. | $\rightarrow \sum_x (-1)^{f(x)} x\rangle \left[\frac{ 0\rangle - 1\rangle}{\sqrt{2}} \right]$ | calculate function f using U_f |
| 4. | $\rightarrow \sum_z \sum_x \frac{(-1)^{x \cdot z + f(x)}}{\sqrt{2^n}} z\rangle \left[\frac{ 0\rangle - 1\rangle}{\sqrt{2}} \right]$ | perform Hadamard transform |
| 5. | $\rightarrow z$ | measure to obtain final output z |

Reference

- Phase Kickback
 - <https://qiskit.org/textbook/ch-gates/phase-kickback.html>
 - <https://towardsdatascience.com/quantum-phase-kickback-bb83d976a448>
- YouTube Link:
<https://www.youtube.com/watch?v=jfJckA7Amik>
- **Pg: 203, Quantum Computing Explained, David McMahon**
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- **<https://qiskit.org/textbook/ch-algorithms/deutsch-jozsa.html>**