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Subject . Lab Data structure

Lab .9

<u>Implement functions to insert node at first, last, Nth location, and centre of a circular linked list.</u> And display in order and display in reverse order.

```
#include <iostream>
using namespace std;
class Node {
public:
  int data;
  Node* next;
  Node(int val): data(val), next(nullptr) {}
};
class CircularLinkedList {
public:
  Node* head;
  CircularLinkedList(): head(nullptr) {}
  void insertFirst(int val) {
     Node* newNode = new Node(val);
```

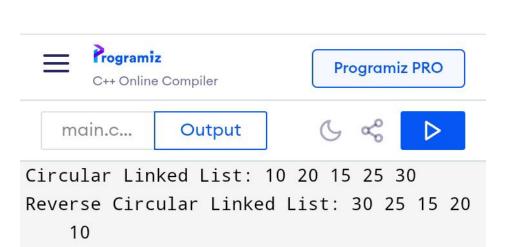
```
if (!head) {
    head = newNode;
    newNode->next = head;
  } else {
    Node* temp = head;
    while (temp->next != head) temp = temp->next;
    temp->next = newNode;
    newNode->next = head;
    head = newNode;
  }
}
void insertLast(int val) {
  Node* newNode = new Node(val);
  if (!head) {
    head = newNode;
    newNode->next = head;
  } else {
    Node* temp = head;
    while (temp->next != head) temp = temp->next;
    temp->next = newNode;
    newNode->next = head;
  }
}
void insertNth(int val, int n) {
  Node* newNode = new Node(val);
```

```
if (n == 1) {
     insertFirst(val);
     return;
  }
  Node* temp = head;
  for (int i = 1; temp->next != head && i < n - 1; i++) {
     temp = temp->next;
  }
  if (temp->next == head) return;
  newNode->next = temp->next;
  temp->next = newNode;
}
void insertCentre(int val) {
  if (!head) return;
  Node* slow = head;
  Node* fast = head;
  while (fast->next != head && fast->next->next != head) {
     slow = slow->next;
     fast = fast->next->next;
  }
  Node* newNode = new Node(val);
  newNode->next = slow->next;
  slow->next = newNode;
}
void display() {
```

```
if (!head) return;
     Node* temp = head;
    do {
       cout << temp->data << " ";
       temp = temp->next;
    } while (temp != head);
    cout << endl;
  }
  void displayReverse() {
    if (!head) return;
     Node* temp = head;
    do {
       temp = temp->next;
    } while (temp->next != head);
    while (temp != head) {
       cout << temp->data << " ";
       Node* prev = head;
       while (prev->next != temp) prev = prev->next;
       temp = prev;
     }
     cout << temp->data << endl;
  }
int main() {
  CircularLinkedList cll;
```

};

```
cll.insertFirst(10);
cll.insertLast(20);
cll.insertLast(30);
cll.insertNth(25, 3);
cll.insertCentre(15);
cout << "Circular Linked List: ";
cll.display();
cout << "Reverse Circular Linked List: ";
cll.displayReverse();
return 0;</pre>
```



=== Code Execution Successful ===