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Subject . Lab Data structure

Lab . 4

Topic. Singly link list

Questions no 1. Write a function to insert a node at a specific position in a singly linked list, ensuring valid position handling.

```
#include <iostream>
using namespace std;

class Node {
public:
   int data;
   Node* next;
   Node(int value) {
      data = value;
      next = nullptr;
   }
};

class SinglyLinkedList {
public:
```

```
Node* head;
SinglyLinkedList() {
  head = nullptr;
}
void insertAtStart(int data) {
  Node* newNode = new Node(data);
  newNode->next = head;
  head = newNode;
void insertAtEnd(int data) {
  Node* newNode = new Node(data);
  if (head == nullptr) {
     head = newNode;
     return;
  Node* last = head;
  while (last->next != nullptr) {
     last = last->next;
  last->next = newNode;
void insertAtPosition(int data, int position) {
  if (position < 1) {
     cout << "Invalid position!" << endl;</pre>
```

```
return;
  if (position == 1) {
     insertAtStart(data);
     return;
  Node* newNode = new Node(data);
  Node* temp = head;
  for (int i = 1; i < position - 1; i++) {
     if (temp == nullptr) {
       cout << "Position exceeds list length!" << endl;</pre>
       return;
     temp = temp->next;
  newNode->next = temp->next;
  temp->next = newNode;
void display() {
  if (head == nullptr) {
     cout << "List is empty." << endl;</pre>
     return;
  Node* temp = head;
  while (temp != nullptr) {
     cout << temp->data << " -> ";
```

```
temp = temp->next;
     cout << "None" << endl;</pre>
  }
};
int main() {
  SinglyLinkedList list;
  list.insertAtStart(10);
  list.display();
  list.insertAtEnd(20);
  list.display();
  list.insertAtPosition(15, 2);
  list.display();
  list.insertAtPosition(25, 4);
  list.display();
  list.insertAtPosition(30, 10);
  list.display();
  return 0;
```



Programiz PRO

main.c...

Output







10 -> None

10 -> 20 -> None

10 -> 15 -> 20 -> None

10 -> 15 -> 20 -> 25 -> None

Position exceeds list length!

10 -> 15 -> 20 -> 25 -> None

=== Code Execution Successful ===