

- -> DT are otherwise known at Classifications Trees or hierarchical classifiers: These are rule-based learning - top down induction method.
- -> Guin lan [1986] introduced 1D3 [Interactive Dicho to mizer shird series) for DT

103: Entropy is used to measure the information content of an attential .

- ) C4.5 is the advanced version of ID3

  Information goin is used in C4.5.
  - 1) Ent ropy / Information Gain:
  - -> Entropy is a measure of how much uncertainly is present in the information.
- -) Information gain is a measure of how much information provides.

prob Entropy: H(x) = - & P2 log P2
2=1

where Pi is the probability of occurrence of z

det us consider 3 possible events A, B and c having equal prob. of occurence - find the entropy.

Ane 3 possible outcomes with equal prob = 1/3  $(E) = -\left(\frac{P_A \log P_A}{109 2} + \frac{P_B \log P_B}{2} + \frac{P_C \log P_C}{2}\right)$   $= -\left(\frac{1}{3} \log \frac{1}{2} + \frac{1}{3} \log \frac{1}{2} + \frac{1}{3} \log \frac{1}{2}\right)$   $= -\frac{1}{3} \left(\frac{\log \frac{1}{3}}{2} + \frac{\log \frac{1}{3}}{2} + \frac{\log \frac{1}{3}}{2}\right)$   $= -\frac{1}{3} \left(\frac{\log \frac{1}{3}}{2} + \frac{\log \frac{1}{3}}{2} + \frac{\log \frac{1}{3}}{2}\right)$   $= -\left(\frac{1}{3} \cdot \frac{59}{2}\right) = \frac{1 \cdot 59}{2}$ 

X In information theory, the information content (gain) is maximized, and entropy is minimized.

probit sola for DT is given below Buy can Student Age Inome CP ID NO fair No 1 good NO NO 2 f NO M H J NO 010 4 m f 5 0 9 N 0 no N NO 7 m l Y S 10 0 m m 11 Y NO m M 12 M h 13 NO ()m 14 3 attribute soln. measures are 1) Information Gain
2) Gain Ratio (split info)
3) Gine Inden 1) Information Gain:

I) Information Gain:

Info (D) = 
$$-\frac{1}{2} \frac{m}{2} \frac{P_2}{109} \frac{109 P_2}{2} - 0$$
 Entropy)

I Info (D) =  $\frac{1}{2} \frac{V}{10} \frac{101}{D} \times 100 \cdot 0$  (Pj)  $-2$ 

I Gain (A) = Info(D) - 9nfo<sub>A</sub>(D) - 3