## Setup

- 1. Set out the 3 game boards (Use numbers in top left corner for ordering).
- 2. Give each player 1 Person disc, 1 Ship marker, and 1 Game turn overview card.
- 3. Shuffle the 7 supply disks and place them face-down in the water spaces. Place players' ships beside the first supply tile.
- 4. Place out the goods and food supply tokens.
- 5. Place the starting goods (Check text on offer spaces for amount).
- 6. Give each player 5 Francs and 1 coal.
- 7. Set 6 Special Building cards face-down onto the marked space.
- 8. Set out the starting building cards (Construction Firm and 2

Building Firms).

- 9. Set out the Standard Buildings. Only use a card that has a dark tick (Or light if playing the short version) for the current number of players. Divide the cards into 3 piles and sort them into descending order according to the Sort Number (top right).
- 10. Sort the Round cards for the appropriate number of players according to the dark circled number (or light if playing the short version).
- 11. Set out the Loan Cards, Round Overview card, and Food Production tokens.

Goal of the Game

Player Turn

**End Game**