

Setup

1. Give 2 Shiny Objects of each color to each player. Put one on score track.
2. Give each player one Trash Tile.
3. Shuffle board tiles. 3 Player: Return 4 tiles to box. 2 Player: Return 8 tiles to box.
4. Draw 9 tiles and make the diamond shaped board.

5. Place a Crow for each Crow on a tile.

6. Shuffle Special Tokens into face down tile.

7. Pick first player.

Goal of the Game**Player Turn****End Game**