

Setup

1. Set out the 3 game boards (Use numbers in top left corner for ordering).
2. Give each player 1 Person disc, 1 Ship marker, and 1 Game turn overview card.
3. Shuffle the 7 supply disks and place them face-down in the water spaces. Place players' ships beside the first supply tile.
4. Place out the goods and food supply tokens.
5. Place the starting goods (Check text on offer spaces for amount).
6. Give each player 5 Francs and 1 coal.
7. Set 6 Special Building cards face-down onto the marked space.
8. Set out the starting building cards (Construction Firm and 2

Building Firms).

9. Set out the Standard Buildings. Only use a card that has a dark tick (Or light if playing the short version) for the current number of players. Divide the cards into 3 piles and sort them into descending order according to the Sort Number (top right).
10. Sort the Round cards for the appropriate number of players according to the dark circled number (or light if playing the short version).
11. Set out the Loan Cards, Round Overview card, and Food Production tokens. Pick a starting player.

Goal of the Game

Player Turn

End Game