

Setup

1. Place the 9 *Building* tiles numbered 1, 2, and 3 in a 3x3 square.
2. Place the 12 *Urbanization* tokens in alphabetical order around the board.
3. Shuffle the remaining *Building* tiles and place in face down piles. For 2 or 3 player game, remove 6 random tiles without peeking!
4. For a deck by shuffling the 12 *Urbanization* cards (A to L) and the 9 *Building* cards that correspond to the starting building tiles. In 2 or 3 player game, discard the first 7 cards face up next to the deck.
5. Sort the *Building* cards numbered 4-20 by color and ascending order.
6. Each player picks a color and places the resources in the general

supply. Take 25/20/18/16 resources for a 2/3/4/5 player game.

7. Each player gets a screen in their color and 2 *New Hand* tokens.
8. Give each player 4 character cards. Players take 1 card from their hand and pass the remainder left. Continue until everyone has 3. Then everyone reveals their character cards. In introductory game, each player receives a random set of 3 cards that are identified by the same number.
9. Place character cards in front of player screen. Take the resources indicated by the starting character cards in the top-left corner. All items go behind your screen.

Goal of the Game**Player Turn****End Game**