Setup

- 1. Shuffle Wilding Deck (Mammoth Back) and place at top of board. Put **Wildling Threat** token on "2".
- 2. Divide **Westeros** cards (Roman Numeral Back) into 3 decks. Shuffle and place near board.
- 3. Find **Neutral Force** tokens based on player range. Place on board.
- 4. Determine player decks based on player numbers and distribute pieces.

- 5. Place Game Round marker.
- 6. place **influence**, **victory**, and **Supply** markers on board. Check player boards for positions of tokens.
- 7. Place starting units and Garrison tokens.
- 8. Place all **Power** tokens in a central pile. Each player receives 5 of their tokens.

Goal of the Game

Player Turn

End Game