DATA - STRUCTURES

HOME - ASSIGNMENT - 2

CODE : 20IT3303

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DATA - STRUCTURES

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HOME - ASSIGNMENT - 2

Implement the following operations of a Queue using Stacks.

1) EnQueue(x) : Insert an item x to the Rear of Queue.
2) DeQueue(x) : Remove an item from front of Queue.
3) Peek() : Get the front item.
4) Empty() : Return whether the Queue is empty.

problem note:

1) You must use only standard operations of Stack : which means only push, POP, Peek, From top, Size, isempty operations are valid.
2) Depending on your language, Stack may not be supported natively. You may simulate a Stack by using a list or DeQueue (Double - Ended - Queue), as long as you use only standard operations of a Stack.
3) You may assume that all operations are valid (For Ex, no POP or Peek operations will be called on an Empty Queue).

→ Queue can be Implemented By Using Stacks

Required : 2 Stacks.

→ It can be Implemented by EnQueue & DeQueue operations.

Algorithm : Queue Using stacks

step 1 : Initilize stack1 and stack2 by maki
Their Top of stack TO -1 { TOP1 = TOP2 = -

step 2 : To perform an enQueue Operation.

step 3 : push All elements TO stack 1 from TO
stack 2

step 4 : Push the New element into the stack 2

step 5 : pop All the elements From stack 2 TO stac

step 6 : Now, POP and Return the element Fro
stack 1.

Program :

```
#include <stdio.h>
#include <stdlib.h>
// Declarations
void push1(int);
void push2(int);
int pop1();
int pop2();
void enqueue();
void dequeue();
```

```
void display();
void create();
int stack1[100], stack2[100], top1 = -1, top2 = -1, count = 0;
void create() { top1 = top2 = -1; }
// TO push an element to a stack;
void push1(int element) { stack1[++top1] = element; }
// TO POP an element from a stack;
int pop1() { return(stack1[top1--]); }
// TO push an element to a stack;
void push2(int element) { stack2[++top2] = element; }
// TO POP an element from a stack;
void pop2() { return(stack2[top2--]); }
// TO enqueue an value into queue using stack;
void enqueue()
{
    int data, i;
    printf("enter the data : ");
    scanf("%d", &data);
    push1(data);
    count++;
}
```

```
// To DeQueue an Value from Queue using stack.

void deQueue()
{
    int i;
    For (i=0; i<= count ; i++)
    {
        Push2 (Pop1());
    }
    Pop2();
    count--;
    For (i=0; i<= count; i++) { Push1(Pop2()); }
}
void display()
{
    int i;
    If (top1 == -1) { printf("\n Empty Queue \n"); }
    else
    {
        printf("\n Queue elements :    ");
        For (i=0; i<=top1; i++)
        {
            printf("%d ", stack1[i]);
        }
        printf("\n");
    }
}
```

```
int main()
{
    int choice;
    printf ("\n 1. Enqueue ");
    printf ("\n 2. Dequeue ");
    printf ("\n 3. Display ");
    printf ("\n 4. Exit \n");
    create();
    while (1)
    {
        printf ("\n Enter your choice :  ");
        scanf ("%d", &choice);
        switch (choice)
        {
            case 1 :
                Enqueue();
                Break;
            case 2 :
                Dequeue();
                Break;
            case 3 :
                Display();
                Break;
            case 4 :
                Exit(0);
                Break;
```

```
        Default :
                printf ("\n Invalid choice \n");
        }
    }
    return 0;
}
```

OUTPUT :

1. Enqueue
2. Dequeue
3. Display
4. Exit

Enter your choice : 1
Enter the data : 15

Enter your choice : 1
Enter the data : 30

Enter your choice : 1
Enter the data : 45

Enter your choice : 3
Queue Elements : 15 30 45

Enter your choice : 2

Enter your choice : 3

QUEUE Elements : 30 45

Enter your choice : 1

Enter the data : 60

Enter your choice: 3

QUEUE Elements : 30 45 60

Enter your choice : 4

RESULT: Successfully executed the program