

Team notebook

October 20, 2023

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1 Codes

1.1 Data Structures

1.1.1 segment_{tree}

```
const int N = 100000 + 5;
const long long inf = 1e18 + 10;
```

```
struct node {
    long long sum;
    long long maxi;
    node(){
        sum = 0;
        maxi = -inf;
    }

    node(long long x) {
        sum = maxi = x;
    }

    node operator + (const node &rhs) const {
        node q;
```

```
        q.sum = sum + rhs.sum;
        q.maxi = max(maxi, rhs.maxi);
        return q;
    }
};

int n;
int q;
node NIL;
long long a[N];
node st[4 * N];

void build(int pos = 1, int l = 1, int r = n) {
    if(l == r) {
        st[pos] = node(a[l]);
        return;
    }
    int mi = (l + r) / 2;
    build(2 * pos, l, mi);
    build(2 * pos + 1, mi + 1, r);
    st[pos] = st[2 * pos] + st[2 * pos + 1];
}

void update(int x, int y, int pos = 1, int l = 1, int r = n) {
    if(st[pos].maxi <= 1) return; // Funcion Potencial sqrt(1) = 1
    if(y < l or r < x) return;
    if(l == r) {
        // to change
        st[pos].sum = sqrt(st[pos].sum);
        st[pos].maxi = st[pos].sum;
        return;
    }
    int mi = (l + r) / 2;
```

```

        update(x, y, 2 * pos, l, mi);
        update(x, y, 2 * pos + 1, mi + 1, r);
        st[pos] = st[2 * pos] + st[2 * pos + 1];
    }

    node query(int x, int y, int pos = 1, int l = 1, int r = n) {
        if(y < l or r < x) return NIL;
        if(x <= l and r <= y) return st[pos];
        int mi = (l + r) / 2;
        return query(x, y, 2 * pos, l, mi) + query(x, y, 2 * pos + 1, mi +
            1, r);
    }

    int main() {
        build();
        update(1, r);
        query(1, r).sum;
        query(1, r).maxi;
    }

```

1.2 Number theory

1.2.1 *natural_{sieve}*

```

const int N = 100000000 + 5;
vector<int> primes;
bitset<N> composite;

```

```

void lineal(int n){
    for(int i = 2; i <= n; i++) {
        if(not composite[i]) primes.emplace_back(i);
        for(int p : primes) {
            if(i * p > n) break;
            composite[i * p] = true;
            if(i % p == 0) break;
        }
    }
}

```

1.2.2 sieve

```

const int N = 100000000 + 5;
bitset<N> composite;

void natural(int n){
    // (WARNING) Todos los pares son primos
    for(int i = 3; i * i <= n; i += 2) {
        if(not composite[i]) {
            for(int j = i * i; j <= n; j += i) composite[j] =
                true;
        }
    }
}

```
