**EDUCATION**

**University of Illinois Urbana-Champaign**

**Bachelor of Science, Computer Engineering,**Dec 2017 GPA: 3.02 / 4.00 (DARS)

**WORK EXPERIENCE**

**AT&T Chicago, IL**

*Intern*, Application Development May 2016 – August 2016

* Led team of developers to create a GUI interface for Symantec Virtual Desktop API.
* Followed agile methodology to develop the product.
* Worked with team of interns to develop a full MEAN stack site for US Veterans

**AT&T Hoffman Estates, IL**

*Intern*, Application Development May 2015 – August 2015

* Assisted Senior Developer in creation of a Java application
* Used unit testing, maven, subversion, eclipse and jdbc to build the Java application
* Created Android Application to help employees get together for lunch

**PROJECTS**

***Hero’s on the water*** Built a website as part of the intern coding challenge for AT&T using MEAN stack

***Courser***  Building a website to help students find courses based on simple queries  
 using MEAN stack

***Image Decomposer*** Written in Python to help decompose images for sprites to use in an FPGA  
 game.

***Hack Illinois 2016*** Created iOS application that guesses age and mood based on a selfie. Application used Microsoft Oxford API and DropBox sdk for iOS

**LEADERSHIP AND ACTIVITIES**

**WebMonkys UIUC:** project lead August 2016 – Present

* Currently leading a team of three people along with myself to finish the courser website
* Helps solve coding problems for other members.

**NSBE**: junior executive board member August 2014 – Present

* Aid in planning of various events
* Help freshmen with physics/calculus

**Flippin Illini:** athlete/coach August 2016 – Present

* Help other students learn how to perform areal stunts on a gym floor.

**SKILLS**

**Operating Systems:** Linux, MS Windows, OSX/macOS

**Computer Languages:** JavaScript, HTML, CSS, Python, C++, C, VB, swift

**Tools/Frameworks:** NodeJS, AngularJS, MongoDB, jQuery, git, subversion, DOS terminal, OSX/linux terminal

**IDE’s:** IntelliJ, Eclipse, Android Studio, Xcode