

Making D3 Maps Interactive



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Interactivity

Without interaction, our map is as good as a static image

Make use of user input to selectively display data

Show information descriptively and intuitively

Overview

Reducing the clutter on our existing map

Labelling capital cities on hover

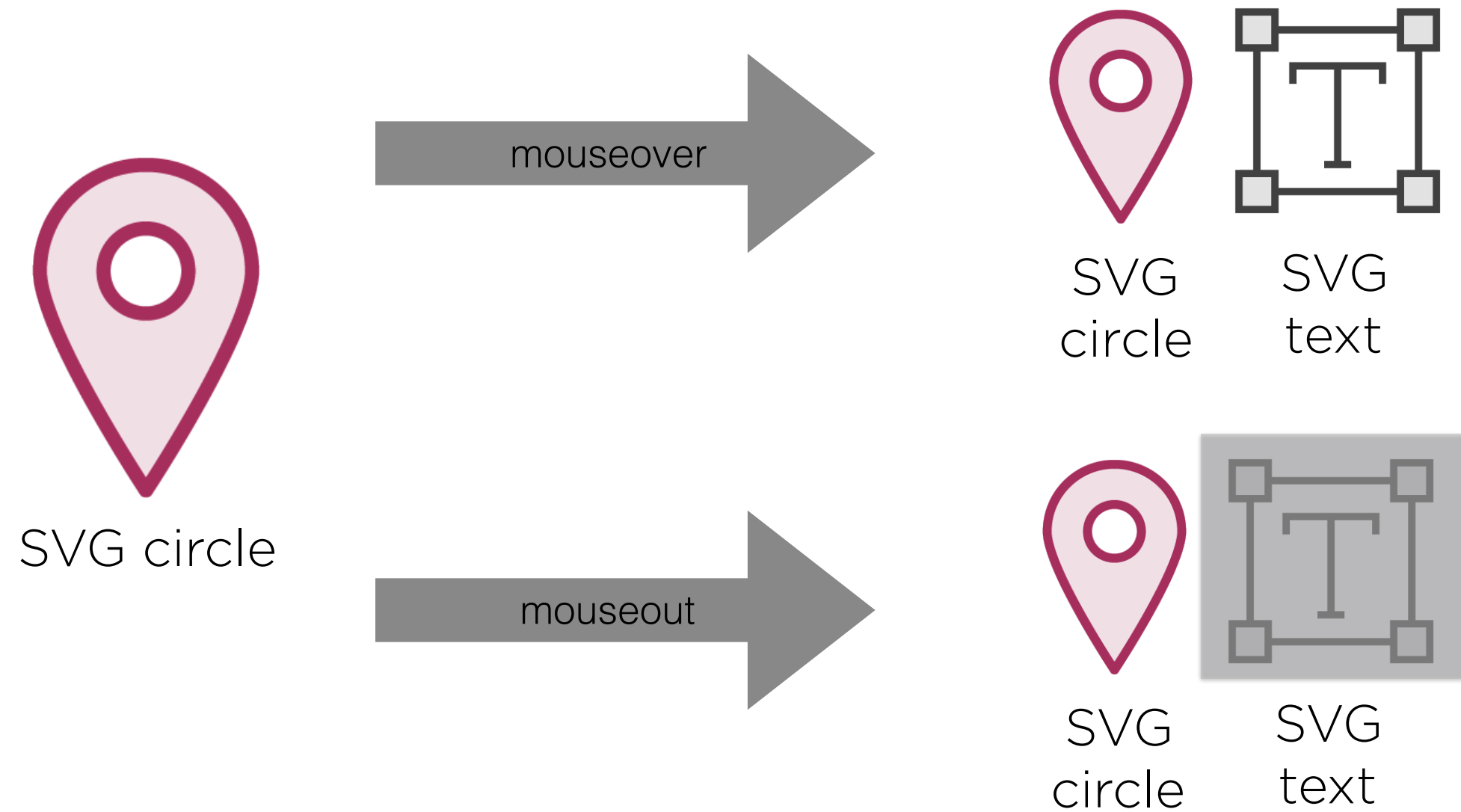
Showing a tooltip for each country

Using HTML form elements to selectively display visualizations

Cleaning up Our Map

- ✗ **Labels for capital cities**
- ✗ **Choropleth**
- ✗ **Bubble map**

Adding Labels on Hover



Demo

Clean up existing visualizations

Add hover events to city circle elements

Tooltips

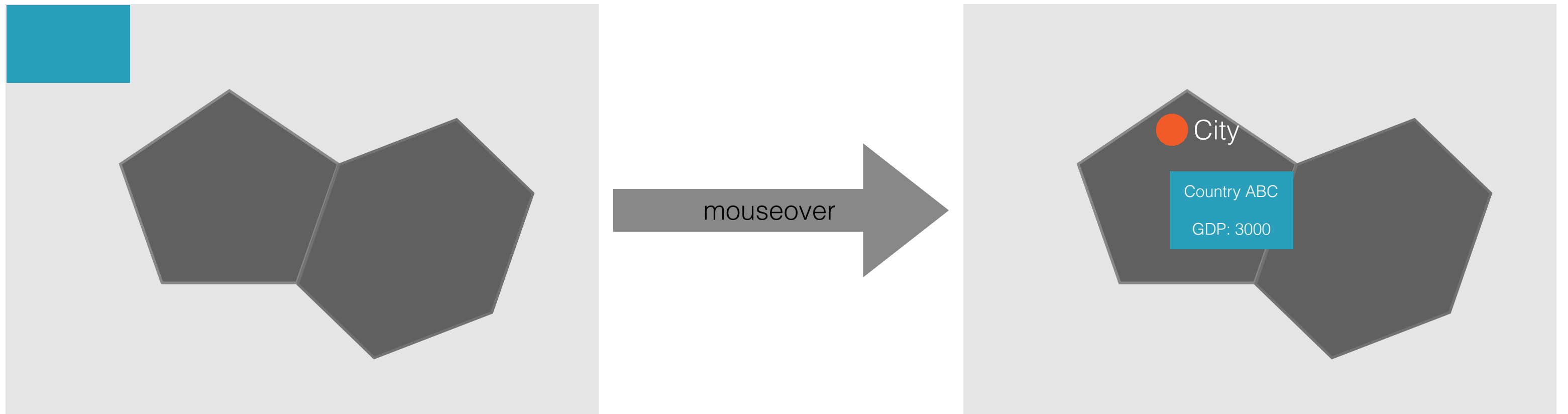
Selectively show additional information

Rich tooltips with HTML markup

Showing actual per-capita GDP value

Showing country name

Drawing Tooltips



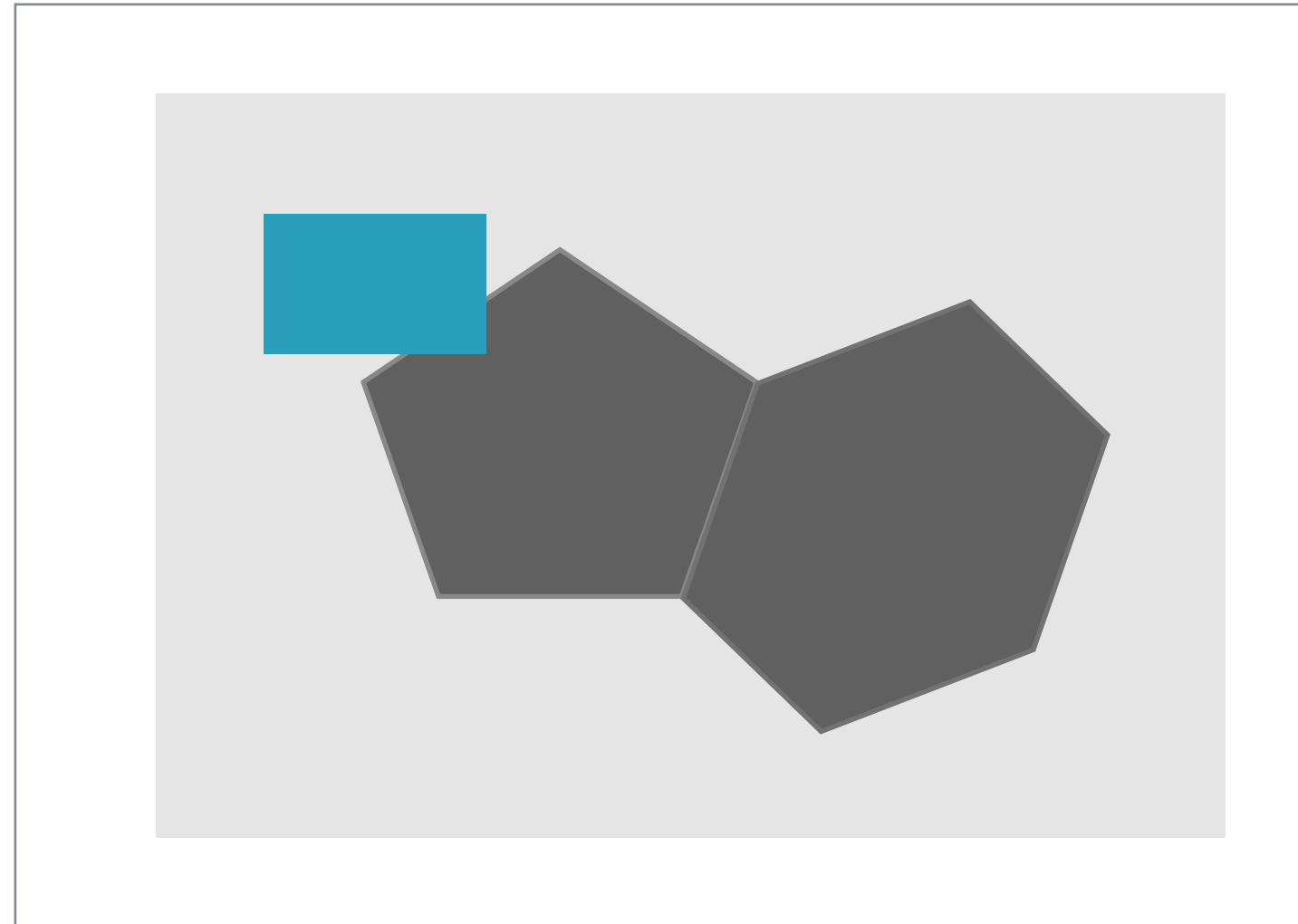
Demo

Display tooltip on hover for each country

Display country name and per-capita GDP

Display capital with label

Tooltip - Relative Position

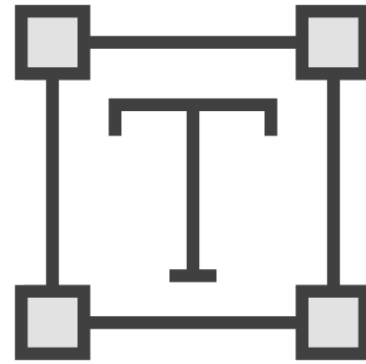


Selectively Displaying Cities

capitalGroup



SVG
circle



SVG
text

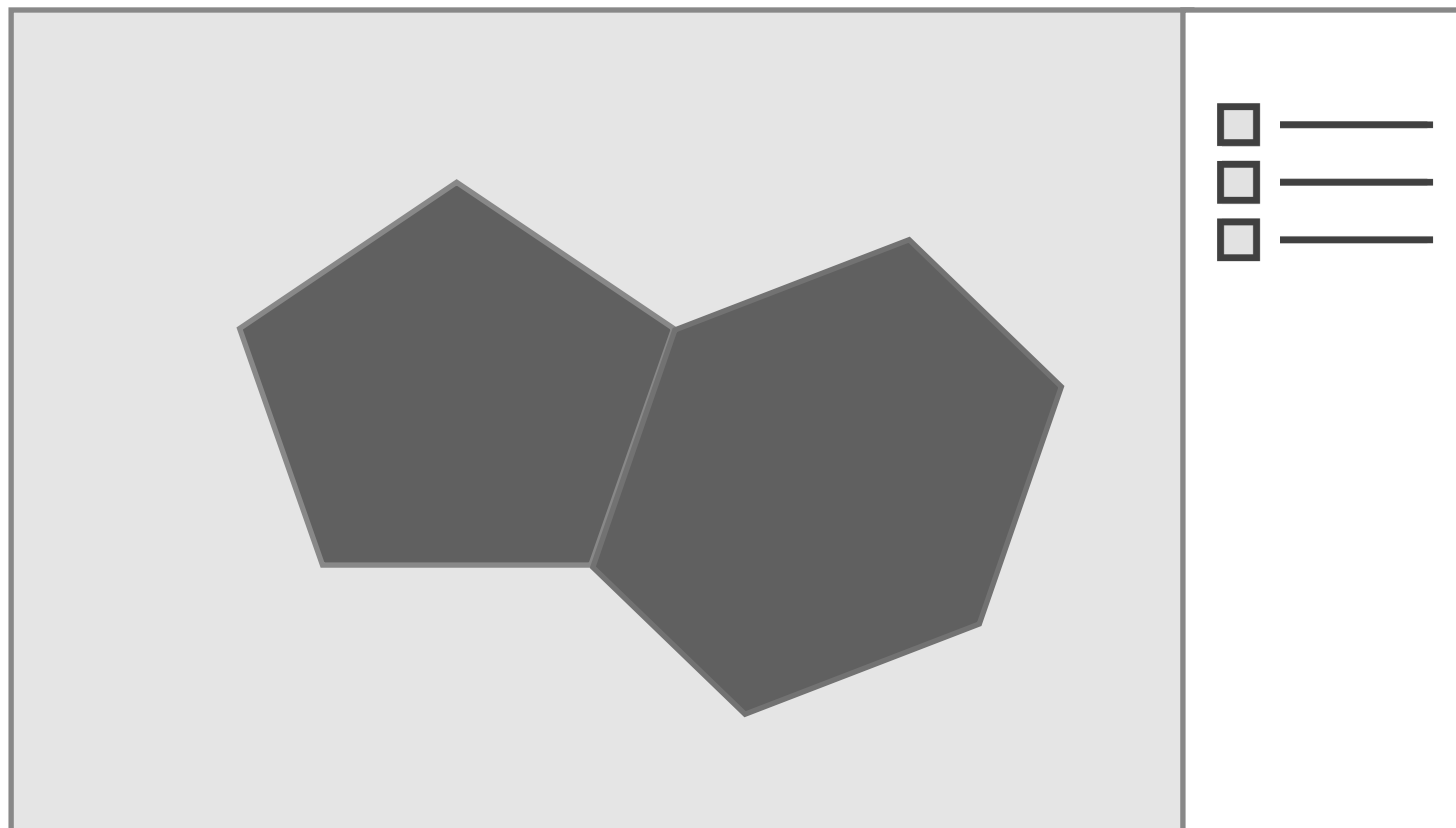
Selective Visualizations

**Display choropleth and bubble map
visualizations on demand**

Mutually independent

Smooth appearance - using D3 transition

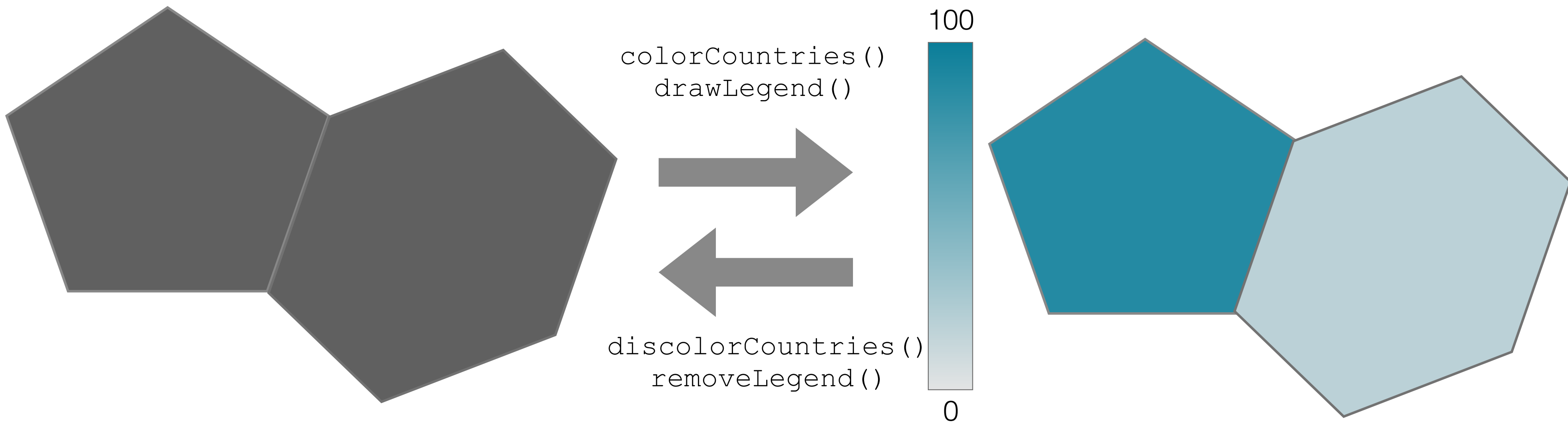
Control Panel



HTML form elements for user input

Add cleanup methods for reverting to original appearance

Cleanup Methods



Demo

Format HTML document to accomodate control panel

Add cleanup methods for existing visualizations

Create event listeners for checkbox elements

Summary

Selectively display data according to user input

Show additional data with tooltips

Change visualizations with a control panel

Less is more - showing less data overall allows us to show more at a time