```
1 import components.simplereader.SimpleReader;
6 /**
 7 * In this project, I ask the user if they want to calculate the
  square root of
8 * a number and calculate the number within an error of 0.01.
  After some
9 * calculations, the result is printed out excluding the number
10 *
11 * @author Mohamed Jama
12 *
13 */
14 public final class Newton3 {
15
16
17
       * No argument constructor—private to prevent
  instantiation.
18
19
      private Newton3() {
20
21
22
23
       * Put a short phrase describing the static method Newton1
  here.
24
       */
25
      /**
26
       * Computes estimate of square root of x to within relative
  error number
       * asked by the user.
27
28
       *
29
       * @param x
30
       * @param epsilon
31
                     positive number to compute square root of
32
       * @return estimate of square root with epsilon given by
  user.
33
      private static double sqrt(double x, double epsilon) {
34
35
          double r = x:
```

Page 2

```
epsilon + " is "
                     + result);
out.println("Goodbye");
73
74
75
                }
            }
76
77
            /*
78
            * Close input and output streams
79
             */
80
            out.println("Goodbye");
in.close();
81
82
            out.close();
83
       }
84
85 }
86
```