

Assignment 3B (team) - Question for Q&A

1. How to divide the work equally, so that each member contributes the same amount of time during the project?
2. How much are we expected to stick to the prototype of our GUI when building our app? (interface, features, etc.)
3. How useful do you find the “boolean operators search” in a real-life situation?
How often are we expected to need this type of strategy?