Max Jeruss

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Education

Shiley-Marcos School of Engineering, University of San Diego

Expected May 2025

B.S. Computer Science | GPA: 3.96

Relevant Coursework

Object-Oriented Design and Programming Advanced Computational Problem Modeling Introduction to Computer Systems Programming Abstractions and Methodologies Computational Problem Solving Java Programming Web Development

Skills

- Programming Languages: Proficient: C, Java, Python Familiar: JavaScript, SolidJS, Tailwind CSS, HTML, R
- Operating Systems: Microsoft Windows, Linux, iOS/iPadOS
- Development Environments: VSCode, Eclipse, IntelliJ, VIM, VI, Google Colab
- Additional Skills: Top-down design, Agile and Scrum, Four Pillars of OOP, Debugging, Lean Six Sigma Green Belt, UML

Projects

Algorithm Analysis Fall 2023

- Conducted a comprehensive analysis of algorithm performance in Java, evaluating time and space complexity to identify
 and implement optimizations, using automation, resulting in a significant improvement in efficiency.
- Applied advanced theoretical concepts in Java, including closed form, Big O notation, and data structure optimization, to
 enhance the scalability and performance of key algorithms.

Phone Directory Fall 2023

- Implemented a Java-based phone directory system applying key OOP principles, including abstraction, encapsulation, inheritance, and polymorphism, with a focus on effective class structures.
- Developed an interface and file handling system for efficient, secure, and scalable contact management, enabling easy information storage, retrieval, and data integrity.

Wordle Game Spring 2023

- Developed a Python-based Wordle game employing Tkinter and MVC principles to ensure clean, testable code.
- Created custom exceptions for streamlined error handling, ensuring uninterrupted gameplay.

Experience

Military and Veterans Program, University of San Diego, San Diego, CA

October 2023 - Present

— Math/Computer Science Tutor

• Enhanced veteran academic performance in math and computer science through customized tutoring based on an obsession with customer needs, strategic lesson planning, improving grades and concept comprehension.

General Dynamics Information Technology(GDIT)/ACET, San Diego, CA

June 2020 - June 2021

— Engineering Technician III/Lead Avionics Technician (Contract Acquired by ACET)

- Troubleshot technical issues in team settings with commitment to operation excellence, showcasing analytical skills and proficiency in technical schematics—a foundation for software architecture and design.
- Led 17 helicopter modifications, reflecting strong project management abilities and long-term planning relevant to managing large-scale software development projects.
- Managed detailed maintenance documentation and adhered to strict safety protocols, aligning with high standards in software quality assurance and coding practices.

United States Navy, San Diego, CA

June 2015 - November 2019

— Aviation Electrician Petty Officer Second Class

- Specialized in repairing and manufacturing electronic equipment for H-60/MQ-8B aircraft, fulfilling roles as Quality Assurance Inspector to guarantee safety and prevent rework.
- Passionately led, trained, and qualified over 70 sailors as Work Center Supervisor, managing personnel, maintenance operations, and crucial programs including Tool Control, FOD, HAZMAT, Battery Safety, and ESD.