Vedrana Dahl, Anders Dahl DTU Compute 02506 Advanced Image Analysis March 2020



DTU Compute

Department of Applied Mathematics and Computer Science

# 02506 Part II: Image analysis (segmentation) with geometric priors

- Week 5 (today): Markov random fields. Practical exercise: MRF modelling (Exercise 5.2) and bone segmentation (Exercise 5.5).
  - Week 6: Mumford-Shah functional, Chan-Vese algorithm and snakes.

    Practical exercise: tracking deformation in a sequence of images.
  - Week 7: Layered surface detection. Exercise (tentative): detecting layers in bone data. Combining layered surface detection with deformable models

#### Markov Random Fields

# What to learn? (Exam question related to this exercise)

- ► How are MRF used for image segmentation?
- In context of image segmentation using MRF, explain the concepts of likelihood and prior. Which likelihood and prior did you use in the exercise?
- Explain the difference between modelling and optimization when working with MRF. Which optimization did you use in the exercise?
- Explain how graph cuts are used for MRF optimization.

#### Reading material

- ► Chapter 5 in course note.
- Additional literature on MRF: S. Z. Li (2009) Markov Random Field Modeling in Image Analysis.
- ▶ Lecture and note are supplemented with a few findings from the articles of Boykov-Kolmogorov-Zabith clique it is not expected that students read these articles.



#### Relevant problems

#### Labeling in image analysis (Li 1.1.3)

- Image restauration (denoising): assign a true intensity to each pixel of a noisy image.
- Image segmentation: assign a segment label (e.g. white matter, gray matter, bone, background) to each pixel.
- Stereo: assign a depth (in respect to one camera) to each pixel of a stereo pair.
- Edge detection: assign a label (edge or not edge) to each pixel or to each dual site (a line between the pixels).

# Contextual constrains for labeling (Li 1.1.4)

- Without contextual constraints:
  - Labels are independent.
  - Joint probability is the product of the local ones.
  - Optimal global labeling can be computed by considering each label independently.
- With contextual constraints:
  - Labels are mutually dependent.
  - Making global inference using local information is not trivial. Why?
  - Next 4 slides show how Markov Random Fields framework provides a mathematical theory for solving this problem (remember: provides a link between the local appearance and global probability).
  - Context (local appearance) is in MRF defined in terms of neighbors and cliques.



#### MRF as a solution to labeling problem

### Advantages

- A general flexible framework which provides a link between the local appearance and global probability
- Excellent for modeling useful priors: smoothness, piecewise-smoothness...
- In certain cases can be efficiently solved using graph cuts

## Challenges (also learning challenges)

- In certain cases difficult to solve
- ► Terminology may be confusing
- ▶ Due to extensive use of graph cats for optimizing MRF, many forget that MRF is much more than graph cuts (i.e. distinction between modeling and optimization disappears)

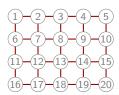
# Ultra condensed (and slightly imprecise) MRF theory

#### Markov Random Fields

- ► The labeling problem (Li 1.1.1–1.1.2)
  - ightharpoonup Sites  $S = \{1, ..., m\}$
  - Labeling  $f: \mathcal{S} \to \mathcal{L}$
  - Configuration  $f = \{f_1, ..., f_m\}$
- ► Neighborhood system (Li 2.1.1)
  - ▶ Neighborhood system  $\{N_i \mid \forall i \in S\}$
  - ▶ Property:  $i \in \mathcal{N}_i \Rightarrow j \in \mathcal{N}_i$
  - Clique: subsets of sites that are all neighbours to one another
  - Set of all cliques C, one-cliques  $C_1$ , two-cliques  $C_2$ ...
- Markov random fields (Li 2.1.2)
  - Configuration is a realization of a random process
  - Markovianity:  $P(f_i|f_{S\setminus i}) = P(f_i|f_{N_i})$

Note that this does not give a probability of a configuration!!!

#### Example: 4-neighborhood on an image



- ► Markov-Gibbs equivalence (2.1.4)
  - MRF is GRF with respect to the same neighbourhood
- ► Gibbs random field (Li 2.1.3)

$$P(f) \propto e^{-U(f)}$$

$$U(f) = \sum_{c \in \mathcal{C}} U_c(f)$$

So: we need to define clique potentials

## Example: segmenting a noisy image (Li 3.2.2)

- Data: a noisy image
- Modelling: defining an objective function (i.e. clique potentials) for computing joint probability of any segmentation (image with discrete labels). Therefore we need to define potentials such that the desired segmentation has a low energy.
- Choose a neghborhood system (in exercise: one-cliques and two-cliques) and define clique potentials.
- One-clique potentials, e.g. V<sub>1</sub>(f<sub>i</sub> = label 2), suggestion: how does the intensity of pixel i fit in the segment 2.
- Two-clique potentials, e.g.  $V_2(f_i = \text{label } 1, f_{i'} = \text{label } 2)$ , suggestion: something that penalizes the changes in labels.
- ► Total energy is . . .

Energy is the sum of clique potentials, for one and two clique

$$E(f) = \sum_{i \in C_1} V_1(f_i) + \sum_{\{i,i'\} \in C_2} V_2(f_i, f_{i'})$$

Segmenting a noisy image may be defined as

$$E(f) = \frac{\alpha}{\alpha} \sum_{i \in C_1} (\mu(f_i) - d_i)^2 + \frac{\beta}{\{i, i'\} \in C_2} (1 - \delta(f_i - f_i'))$$

where  $\alpha$  and  $\beta$  give a trade-off between the data and the context-free information and contextual information.

# Modelling choices

#### Prior

- Our preferable prior: smoothness prior for discrete labels
  - Definition

$$egin{aligned} V_{\mathbf{2}}(f_i,f_{i'}) &= (1-\delta(f_i-f_{i'})) \ &= \left\{ egin{array}{ll} 0 & ext{if } f_i = f_{i'} \ 1 & ext{otherwise} \end{array} 
ight. \end{aligned}$$

 Penalizing neighbouring labels being different

$$\sum_{\{i,i'\}\in\mathcal{C}_2} \left(1 - \delta(f_i - f_{i'})\right)$$

$$= \#\{f_i \neq f_{i'} | \{i, i'\} \in C_2\}$$

Other prior potentials (also for continuous labels): quadratic, truncated quadratic (modeling discontuities), see Li 3.2.1

#### Likelihood

- Our preferable likelihood: squared distance likelihood
  - Definition

$$V_1(f_i) = \alpha (d_i - \mu(f_i))^2$$

Other likelihood potentials: allow for classes with different standard deviation, proportions..., truncated versions.

$$V_1(f_i) = \frac{1}{\sigma(f_i)\sqrt{2\pi}} + \frac{1}{2} \left(\frac{d_i - \mu(f_i)}{\sigma(f_i)}\right)^2$$

# MAP-MRF framework (Li 1.3)

- MRF are related to Bayesian framework, so it is usefull to get acquainted with Bayesian terminology.
- Finding most probable MRF labeling corresponds to finding maximal a posterior (MAP) solution.

## Bayes rule

$$P(f|d) = \frac{P(d|f) \cdot P(f)}{P(d)}$$

- f is estimate. d is observation
- $\triangleright P(d|f)$  likelihood probability
- P(f) prior
- P(f|d) posterior probability
- P(d) evidence (constant and not used)

- ▶ Bayes:  $P(f|d) \propto P(d|f)P(f)$
- ▶ Gibbs:  $P(f) \propto e^{-U(f)}$
- ► This leads to

$$U(f|d) = U(d|f) + U(f)$$

- U(d|f) likelihood energy, often in terms of one-clique potentials
- U(f) prior energy, often in terms of higher-order clique potentials
- U(f|d) posterior energy, sum of all clique potentials

Exercise notation as in Li 3.2.2

$$U(f|d) = U(d|f) + U(f)$$
$$E(f) = \sum_{i} V_1 + \sum_{i} V_2$$

# Modelling summary

Summary of the MAP-MRF modelling approach (Li 1.3.4)

- Pose a labeling problem (with regular or irregular sites, discrete or continuous labels).
- Define a neighborhood structure and a set of cliques.
- Define prior clique potentials (2-cliques).
- Define likelihood energy (1-cliques).
- Add prior and likelihood to yield posterior.
- Find configuration with highest posterior.

# How to come up with the model?

- ▶ Define local potentials which penalize improbable configurations:
  - Prior (has to do with how the desired solution should look like)
  - Likelihood (has to do with how the observations are made data creation model)

# Validation of modeling (Li 1.4). Is model formulation good?

- Does the energy minimum of objective function correspond to the correct solution?
- ▶ If you (somehow) got hold of the desired configuration, would its probability be higher than the probability of the undesired configuration?

## Optimization options

## Optimization – standard metods (Li 3.2.2, 9.3.1, 7.1.6)

- ► Iterated conditional modes
  - Initialize (how: randomly or maximum likelihood?)
  - Consider one site at a time and assign an optimal label (Serial or parallel? In which order?)
- Gibbs sampler
  - Initialize using maximum likelihood.
  - For each site compute local probability of each label (requires normalizing probabilities to sum to 1).
  - Replace label with given probability.

## MRF and graph cuts (Li 10.4)

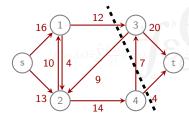
- Binary labels
  - ▶ If MRF energy is submodular (I will not formally define this now, roughly equivalent to 'encourage smooth solution') then it can be exactly solved using graph cuts.
- ► Multiple discrete labels
  - Approximation of the global solution can be found efficiently using graph cuts iteratively solving multiple binary graph cuts.

## Graph cuts (Li 10.4.1)

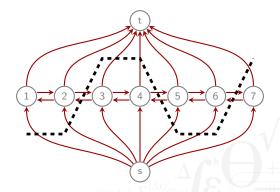
#### ▶ s-t graph

Outline

- ightharpoonup Directed weighted graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$
- Vertex set with elements i, edge set with elements i, j, positive weights  $w_{ij}$
- Source s and sink t
- ► Max flow min cut
  - ▶ What it the maximal flow from s to t? Max-flow.
  - What is the minimal cut dividing s and t Min-cut or s-t cut.
  - Ford-Fulkerson theorem: those problems are equivalent.



## Graph cuts and MRF for image segmentation (Li 10.4.2)

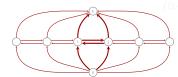


- A s-t graph constructed from to the MRF likelihood function and prior
  - Place one-clique potentials (data term per pixel) for the two labels  $U(f_i = 1)$  and  $U(f_i = 2)$  on the terminal edges.
  - ightharpoonup Place two-clique potentials  $\beta$  on the internal edges in both directions.
- ▶ A *s-t* cut corresponds to MRF energy of the configuration: min-cut corresponds to the optimal configuration.

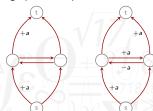


# Equivalences (Li 10.4.2)

- Constructing graph from the MRF energy is not unique
- Questions (answerd by Boykov and Zabith in 2001, Kolmogorov and Zabith in 2004, and Boykov and Kolmogorov in 2004):
  - Can we simplify the graph representation (many 0-weight edges)? Equivalences.
  - Which (more general) energies can be represented? Submodularity.
  - How to expand to multiple (discrete) labels?  $\alpha$  expansion.
- Consider two sites...



- ► Simple graph construction
  - Place one-clique potentials on the terminal edges.
  - Place two-clique potentials on the internal edges.
- Equivalences may be used to make this graph more sparse



Transformation will not change the minimal cut (it will change its value for a).

# Multiple labels: $\alpha$ expansion (Li 10.4.3)

#### Idea

- ightharpoonup Chose a label, call it  $\alpha$
- $\,\blacktriangleright\,$  Segment into  $\alpha$  and  $\bar{\alpha}$
- Chose another label
- ► Repeat until convergence

Issue: smoothing penalty needs to be adjusted for configuration  $(\bar{\alpha}, \bar{\alpha})$ 

- Auxiliary node (Boykov, Veksler and Zabih 2001)
- ▶ Without auxiliary node, just adjusting weights (Kolmogorov and Zabih 2004)

## Overview over exercises in MRF from course note. With priorities!

- 5.1 Example: Gender determination (easy 1D example, no actual work)
- 5.2 Exercise: MRF Modelling (validating the model, but not finding the result do this such that you can visualize your results and reflect on the quality of the results)
- 5.3 Exercise: Iterative optimization for MRF (finding the result using standard iterative methods optional advanced exercise for gaining understanging on how iterative optimization works)
- 5.4 Example: Graph cuts for MRF (example, trying out provided code)
- 5.5 Exercise: Binary segmentation using MRF and graph cuts (binary segmentation of bone image actual use of MRF for bianry image segmentation)
- 5.6 Exercise: Multilabel segmentation (try  $\alpha$  expansion on a synthetic and bone image optional advanced exercise for gaining understanding on how  $\alpha$  expansion works)