

# M05M11084 最优化理论、算法与应用 3 精确一维搜索方法



M05M11084

# 3 精确一维搜索方法

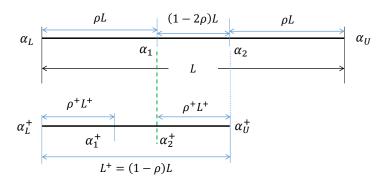
#### 参考:

- 1. 应用最优化方法及MATLAB实现, 刘兴高, 第3章
- 2. 最优化导论, Edwin K.P., Chong著, 孙志强等译, 第7章

- 1. 引言
- 2. 区间消去法 (搜索法)
  - 2.1 对分搜索法
  - 2.2 等间隔搜索法
  - 2.3 对称区间搜索法
    - 基本思想
    - Fibonacci 法
    - 黄金分割法
- 3. 逼近方法
- 4. 划界法

# 对称区间搜索法

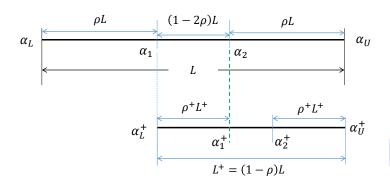
以上不难发现,在区间中取对称测试点,可以减少函数值计算次数每次迭代,如果采用对称的两个测试点,那么,只需计算1次函数值



缩减率 $\tau = \frac{L^+}{L} = 1 - \rho$ 

#### 对称区间搜索法

以上不难发现,在区间中取对称测试点,可以减少函数值计算次数 每次迭代,如果采用对称的两个测试点,那么,只需计算1次函数值



缩减率 $\tau = 1 - \rho$ 

# 对称区间消去算法 $\phi(\alpha) = f(x + \alpha d)$

Given 
$$[\alpha_L^0 \quad \alpha_U^0]$$
, reduction rate sequence  $\{\tau_k\}$  tolerance  $tol > 0, k = 0$   $N_{max} = 100$ 

Compute  $L_0 = \alpha_U^0 - \alpha_L^0 \quad \alpha_1 = \alpha_U^0 - \tau_0 L_0 \quad \phi_1 = \phi(\alpha_1)$ 
 $\alpha_2 = \alpha_L^0 + \tau_0 L_0 \quad \phi_2 = \phi(\alpha_2)$ 

while  $L_k > tol$ 

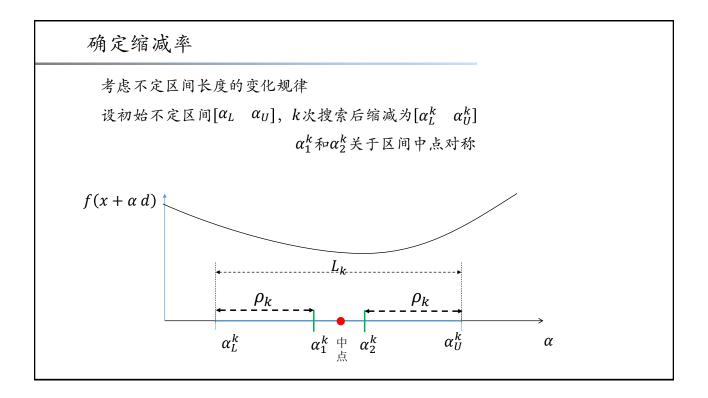
Compute  $L_{k+1} = \tau_k L_k$  &&  $k < N_{max}$ 

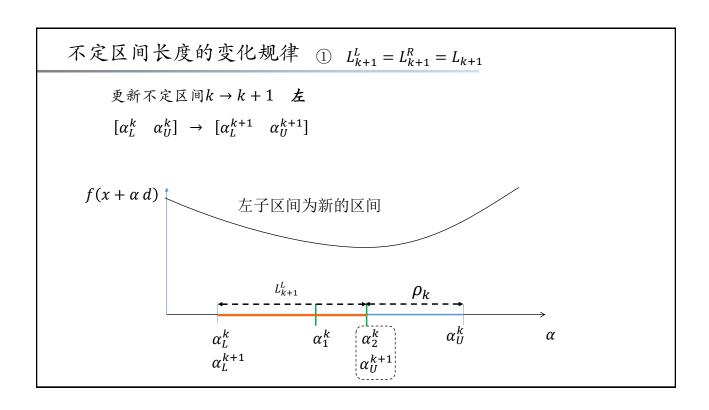
If  $\phi_1 < \phi_2$  Take  $[\alpha_L^{k+1} \quad \alpha_U^{k+1}] = [\alpha_L^k \quad \alpha_2]; \quad \alpha_2 := \alpha_1 \quad \phi_2 := \phi_1$ 
Compute  $\alpha_1 = \alpha_U^{k+1} - \tau_{k+1} L_{k+1} \quad \phi_1 = \phi(\alpha_1)$ 

else Take  $[\alpha_L^{k+1} \quad \alpha_U^{k+1}] = [\alpha_1 \quad \alpha_U^k]; \quad \alpha_1 := \alpha_2 \quad \phi_1 := \phi_2$ 
Compute  $\alpha_2 = \alpha_L^{k+1} + \tau_{k+1} L_{k+1} \quad \phi_2 = \phi(\alpha_2)$ 

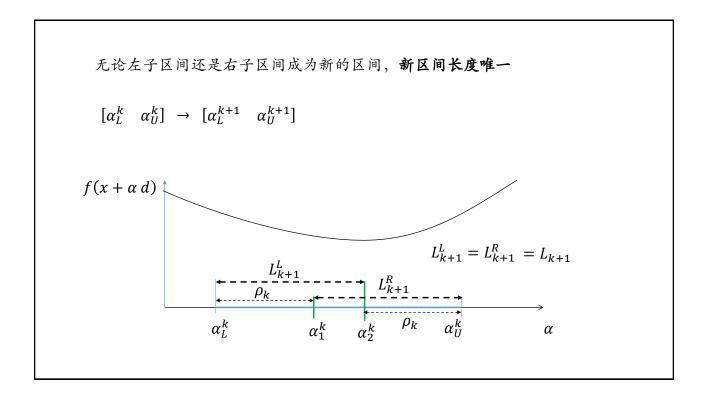
end(if)
 $k \leftarrow k + 1$ 
end (while)

 $\alpha^* = \frac{1}{2}(\alpha_U^k + \alpha_L^k)$  Generally, we give a maximum number of iterations.

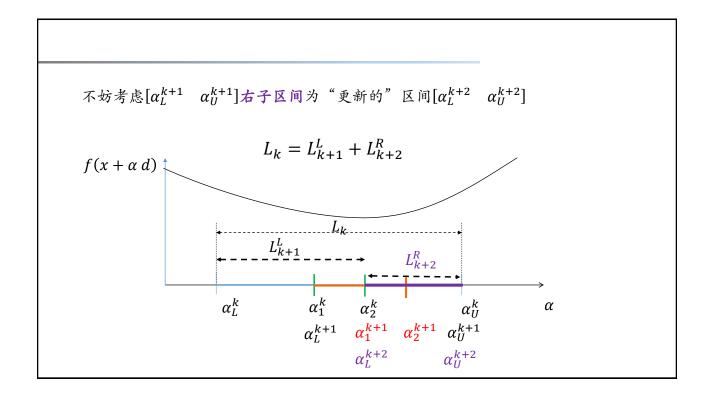




更新不定区间
$$k \to k+1$$
 右 
$$[\alpha_L^k \quad \alpha_U^k] \to [\alpha_L^{k+1} \quad \alpha_U^{k+1}]$$
 右子区间为新的区间 
$$\alpha_L^k \quad \alpha_L^k \quad \alpha_U^k \quad \alpha_L^k \quad \alpha_L^{k+1} \quad \alpha_U^{k+1}$$



# 不定区间长度的变化规律 ② $L_k = L_{k+1}^L + L_{k+2}^R$ 不妨假定右子区间为新的区间[ $\alpha_L^{k+1}$ $\alpha_U^{k+1}$ ] 根据对称性,确定新的试探点 1. 取左对称点 $\alpha_1^{k+1} = \alpha_2^k$ 2. 构造 $\alpha_1^{k+1}$ 关于新区间中点的右对称点 $\alpha_2^{k+1}$ $f(x+\alpha d)$ $\alpha_L^k$ $\alpha_1^k$ $\alpha_2^k$ $\alpha_2^k$ $\alpha_2^k$ $\alpha_2^k$ $\alpha_2^{k+1}$ $\alpha_2^{k+1}$ $\alpha_2^{k+1}$ $\alpha_2^{k+1}$ $\alpha_2^{k+1}$ $\alpha_2^{k+1}$ $\alpha_2^{k+1}$ $\alpha_2^{k+1}$ $\alpha_2^{k+1}$



#### 不定区间长度的变化规律

③ 
$$L_k = L_{k+1} + L_{k+2}$$

记 $L_k$ 为区间 $[\alpha_L^k \quad \alpha_U^k]$ 的长度

$$L_k = L_{k+1}^L + L_{k+2}^R$$

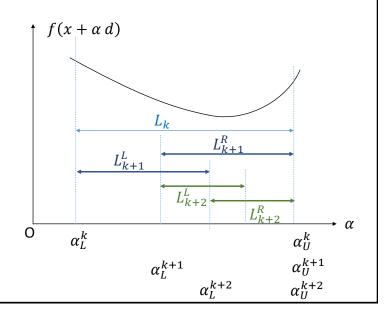
由对称性,得

$$L_{k+1}^L = L_{k+1}^R = L_{k+1}$$

$$L_{k+2}^{L} = L_{k+2}^{R} = L_{k+2}$$

得区间长度的递推公式

$$L_k = L_{k+1} + L_{k+2}$$



# 对称区间搜索法的缩减率 $\tau_{k+1}\tau_k = 1 - \tau_k$

$$\alpha_U^{k+1} - \alpha_L^{k+1} = \tau_k \left( \alpha_U^k - \alpha_L^k \right)$$

$$L_{k+1} = \tau_k L_k \qquad \Longrightarrow L_{k+2} = \tau_{k+1} L_{k+1} = \tau_{k+1} \tau_k L_k$$

$$L_k = L_{k+1} + L_{k+2} \qquad \Longrightarrow L_k = \tau_k L_k + \tau_{k+1} \tau_k L_k$$

$$1 = \tau_k + \tau_{k+1} \tau_k \qquad \Longrightarrow \tau_{k+1} \tau_k = 1 - \tau_k$$

方程的解τι,有许多, 其中典型的有两个:

- Fibonacci法  $\tau_k \neq \tau_{k+1}$ , 每次迭代, 缩减率不同
- 黄金分割法  $T_k = T$ , 每次迭代,缩减率一样

- 1. 引言
- 2. 区间消去法 (搜索法)
  - 2.1 对分搜索法
  - 2.2 等间隔搜索法
  - 2.3 对称区间搜索法
    - 基本思想
    - Fibonacci 法
    - 黄金分割法
- 3. 逼近方法
- 4. 划界法

# 利用Fibonacci序列定义缩减率Tk

$$\begin{array}{c} L_0 = \alpha_U - \alpha_L \\ L_k = L_{k+1} + L_{k+2}, k = 0, 1, \dots, n-1 \\ L_{n+1} = 0 \end{array} \\ \begin{array}{c} L_0 = L_1 + L_2 \\ L_1 = L_2 + L_3 \\ \vdots \\ L_{n-1} = L_n + L_{n+1} \end{array} \\ \begin{array}{c} \vdots \\ L_{n-1} = L_n + L_{n+1} \end{array} \\ \begin{array}{c} \vdots \\ L_{n-1} = L_n + L_{n+1} \end{array} \\ \begin{array}{c} \vdots \\ L_{n-1} = L_n + L_{n+1} \end{array} \\ \begin{array}{c} \vdots \\ L_{n-1} = L_n + L_{n+1} \end{array} \\ \begin{array}{c} \vdots \\ L_{n-1} = L_n + L_{n+1} = 1 \\ L_{n-1} = I_n + I_n = I_n + I_n = I_n + I_n = I_n \\ \vdots \\ L_{n-2} = L_{n-1} + L_n = I_n + I_n = I_n + I_n = I_n + I_n = I_n \\ L_{n-2} = L_{n-1} + L_n = I_n + I_n = I_n + I_n = I_n \\ \vdots \\ L_{n-3} = L_{n-2} + L_{n-1} = I_n + I_n = I_n + I_n = I_n \\ \vdots \\ L_{n-1} = I_n + I_n = I_n + I_n = I_n + I_n \\ \vdots \\ L_{n-1} = I_n + I_n = I_n + I_n + I_n = I_n \\ \vdots \\ L_{n-1} = I_n + I_n = I_n + I_n + I_n \\ \vdots \\ L_{n-1} = I_n + I_n = I_n + I_n \\ \vdots \\ L_{n-1} = I_n + I_n = I_n + I_n \\ \vdots \\ L_{n-1} = I_n + I_n = I_n + I_n \\ \vdots \\ L_{n-1} = I_n + I_n = I_n + I_n \\ \vdots \\ L_{n-1} = I_n + I_n + I_n \\ \vdots \\ L_{n$$

# 利用Fibonacci序列定义缩减率 $\tau_k$ 小结

Fibonacci序列
$$\{F_0, F_1, F_2, F_3, F_4, \dots\} = \{1,1,2,3,5, \dots\}$$

$$\begin{cases} F_0 = 1 \\ F_1 = 1 \\ F_k = F_{k-1} + F_{k-2} & k = 2, ..., n \end{cases}$$

$$L_{k+1} = \frac{F_{n-k-1}}{F_{n-k}} L_k$$
 
$$L_n = L_{n-1} = \frac{L_0}{F_n} \le tol$$

#### 缩减率

$$\tau_k = \frac{L_{k+1}}{L_k} = \frac{F_{n-k-1}}{F_{n-k}}$$

确定迭代次数n

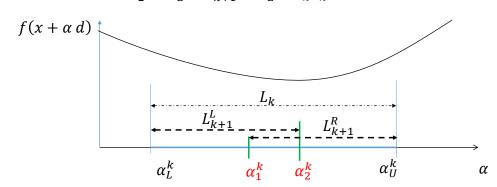
$$F_n \ge \frac{L_0}{tol}$$

#### 由缩减率确定测试点

$$L_{k+1} = \tau_k L_k$$

$$\alpha_1^k = \alpha_U^k - L_{k+1}^R = \alpha_U^k - \tau_k L_k \qquad \tau_k = \frac{F_{n-k-1}}{F_{n-k}}$$

$$\alpha_2^k = \alpha_L^k + L_{k+1}^L = \alpha_L^k + \tau_k L_k$$



# 最后一次迭代采用对分搜索法

做一次对分搜索, 扰动值
$$\varepsilon=0.1tol$$
 
$$\alpha_1^{n-2}=\alpha_M^{n-2}-\varepsilon$$
 
$$\alpha_2^{n-2}=\alpha_M^{n-2}+\varepsilon$$

# 对称区间消去算法 Fibonacci搜索法

```
Given [\alpha_L^0 \quad \alpha_U^0], tolerance tol > 0, k = 0
                                                                                                                                                   N_{max} = 100
 Compute L_0 = \alpha_U^0 - \alpha_L^0
                                                      Compute Fibonacci sequence \{F_k\}_0^n
                                                                                                                               \alpha_1 = \alpha_U^0 - \tau_0 L_0 \quad \phi_1 = \phi(\alpha_1)
 Evaluate n by tol \ge L_0/F_n
                                                                    reduction rate sequence \{\tau_k\}
                                                                                                                                \alpha_2 = \alpha_L^0 + \tau_0 L_0 \quad \phi_2 = \phi(\alpha_2)
 while L_k > tol \&\& k < N_{max}
     Compute L_{k+1} = \tau_k L_k
If k = n - 2
                          \alpha_1^{n-2} = \alpha_M^{n-2} - 0.1 tol, \ \alpha_2^{n-2} = \alpha_M^{n-2} + 0.1 tol \qquad \alpha_M^{n-2} = \frac{\alpha_L^{n-2} + \alpha_U^{n-2}}{2}
      else
           If \phi_1 < \phi_2 Take \begin{bmatrix} \alpha_L^{k+1} & \alpha_U^{k+1} \end{bmatrix} = \begin{bmatrix} \alpha_L^k & \alpha_2 \end{bmatrix}; \quad \alpha_2 := \alpha_1 \quad \phi_2 := \phi_1
                                   Compute \alpha_1 = \alpha_U^{k+1} - \tau_{k+1} L_{k+1} \phi_1 = \phi(\alpha_1)
                                Take [\alpha_I^{k+1} \quad \alpha_I^{k+1}] = [\alpha_1 \quad \alpha_I^k]; \quad \alpha_1 := \alpha_2 \quad \phi_1 := \phi_2
           else
                               Compute \alpha_2 = \alpha_L^{k+1} + \tau_{k+1} L_{k+1} \phi_2 = \phi(\alpha_2)
          end(if)
     end(if)
      k \leftarrow k + 1
end (while)
                                                                                                                                   Fibonacci search.m
a^* = \frac{1}{2} \left( \alpha_U^k + \alpha_L^k \right)
```

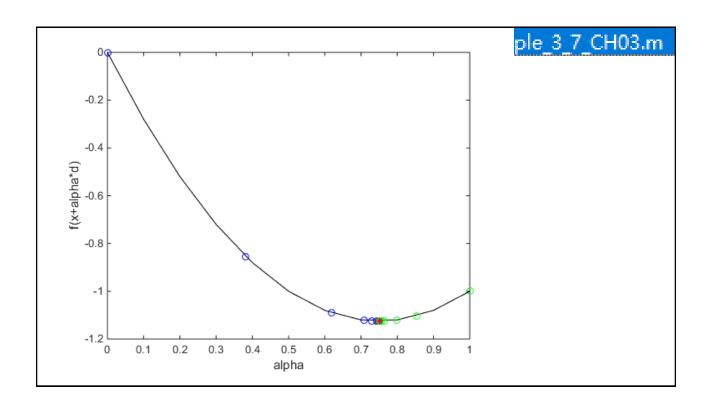
### 实例测试

例3.7 已知函数 $f(x) = 2x^2 - x - 1$ 在当前点x = -0.5处的一个下降方向d = 1和不定区间 $\alpha^* \in [0 \ 1]$ ,用Fibonacci搜索法获取最佳步长(取 $tol = 1 \times 10^{-4}$ )

解: 函数f(x)是凸函数, 且f(0.25) = -1.125。

alpha\_star =0.7500 x\_next =0.2500 f\_next =-1.1250 k =19





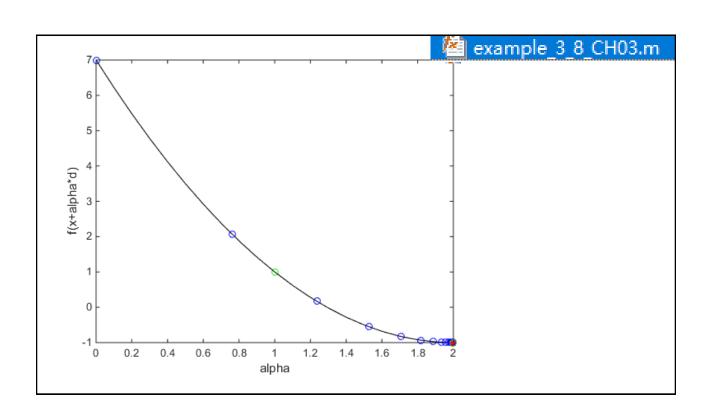
例3.8 已知函数 $f(x) = x_1^2 + x_2^2 - 1$ 在当前点 $x = [2 \ 2]$ 处的一个下降方向 $d = [-1 \ -1]$ 和不定区间 $\alpha^* \in [0 \ 2]$ ,用Fibonacci搜索法获取最佳步长(取 $tol = 1 \times 10^{-6}$ )。

解: 函数f(x)是凸函数, 且f(0,0) = -1。

example\_3\_8\_CH03.m

```
alpha_star = 2.0000
x_next = 1.0e-06 * [0.5091 0.5091]
f_next = -1.0000
k = 30
```

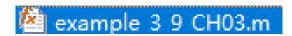
改变tol的值,发现tol由大至小,数值解趋于解析解

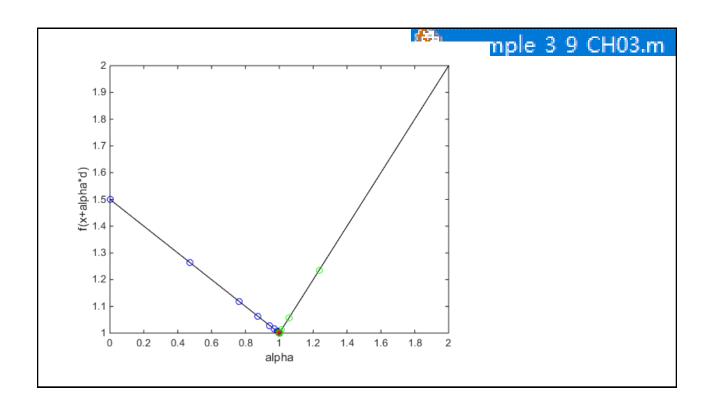


例3.9 已知函数
$$f(x) = \begin{cases} -x+3 & x \leq 2 \\ \frac{1}{2}x & x > 2$$
在当前点 $x = 3$ 处的一个下降方向 $d = -1$ 和不定区间 $\alpha^* \in [0\ 2]$ ,用Fibonacci搜索法获取最佳步长(取 $tol = 1 \times 10^{-4}$ )。

解: 函数f(x)是凸函数, 且f(2) = 1。

alpha\_star = 1.0000 x\_next =2.0000 f\_next =1.0000 k =21





- 1. 引言
- 2. 区间消去法 (搜索法)
  - 2.1 对分搜索法
  - 2.2 等间隔搜索法
  - 2.3 对称区间搜索法
    - 原理
    - Fibonacci 法
    - 黄金分割法
- 3. 逼近方法
- 4. 划界法

# 黄金分割的基本思想 与特点

对称不定区间缩减率:

$$\tau_{k+1}\tau_k=1-\tau_k\,,\ \tau_k=\beta$$

$$\beta^2 = 1 - \beta$$

$$\beta = \frac{-1 + \sqrt{5}}{2} \approx 0.618$$

$$1-\beta=\frac{3-\sqrt{5}}{2}\approx 0.382$$

# 黄金分割与Fibonacci搜索法的关系

- ①随着搜索次数的增加,  $Fibonacci搜索法的不定区间缩减率趋近于黄金分割法的,<math>\tau_k o eta$
- ②黄金分割法的效率略低于Fibonacci搜索法的效率

$$\frac{[\alpha_L^{k-1} \quad \alpha_U^{k-1}]_F}{[\alpha_L^{k-1} \quad \alpha_U^{k-1}]_G} = \frac{\tau_1^2}{\sqrt{5}} = \frac{3\sqrt{5} + 5}{10} \approx 1.17$$

当搜索次数非常大时,黄金分割法的最终区间的长度比Fibonacci搜索法的长17%

③当指定精度改变时, Fibonacci搜索法需要重新计算n以及试探步长对应的函数值; 而黄金分割法只需在当前搜索结果的基础之上继续搜索

#### 对称区间消去算法 黄金分割法

Given 
$$[\alpha_L^0 \quad \alpha_U^0]$$
, reduction rate  $\tau = \frac{-1+\sqrt{5}}{2}$ , tolerance  $tol > 0$ ,  $k = 0$   $N_{max} = 100$   
Compute  $L_0 = \alpha_U^0 - \alpha_L^0 \quad \alpha_1 = \alpha_U^0 - \tau L_0 \quad \phi_1 = \phi(\alpha_1)$   
 $\alpha_2 = \alpha_L^0 + \tau L_0 \quad \phi_2 = \phi(\alpha_2)$ 

while  $L_k > tol \&\& k < N_{max}$ 

Compute  $L_{k+1} = \tau L_k$ 

$$\begin{split} \textbf{If} \ \phi_1 < \phi_2 \quad \text{ Take } [\alpha_L^{k+1} \quad \alpha_U^{k+1}] = [\alpha_L^k \quad \alpha_2]; \quad \alpha_2 := \alpha_1 \quad \phi_2 := \phi_1 \\ \text{ Compute } \ \alpha_1 = \alpha_U^{k+1} - \tau L_{k+1} \quad \phi_1 = \phi(\alpha_1) \end{split}$$

else Take 
$$[\alpha_L^{k+1} \quad \alpha_U^{k+1}] = [\alpha_1 \quad \alpha_U^k]; \quad \alpha_1 := \alpha_2 \quad \phi_1 := \phi_2$$
  
Compute  $\alpha_2 = \alpha_L^{k+1} + \tau L_{k+1} \quad \phi_2 = \phi(\alpha_2)$ 

end(if)

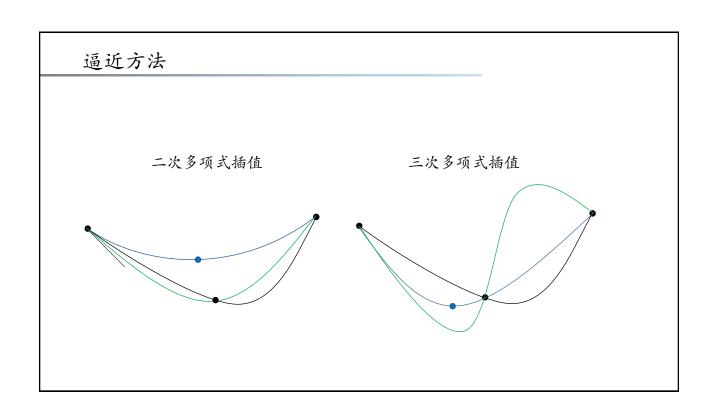
$$k \leftarrow k + 1$$

end (while)

$$a^* = \frac{1}{2} \left( \alpha_U^k + \alpha_L^k \right)$$

学生练习编写

- 1. 引言
- 2. 区间消去法 (搜索法)
- 3. 逼近方法
  - 3.1曲线插值法 (略)
    - 二次逼近法
    - 三次逼近法
  - 3.2 牛顿法
  - 3.3 割线法
- 4. 划界法



#### • 二次插值法

#### 基本思想:

- ①根据函数在子区间2~3点(如端点、试探步长点)的函数值、导数值, 构造一个二次多项式函数;
- ②用这个二次多项式的极值点作为原函数的极值点近似点;
- ③以此点判定得到新的包含原函数极值点的新的子区间,如此迭代,直至 子区间长度足够小

# Lagrange插值函数 (三点二次插值函数)

$$L_2(x) = \frac{(x - x_1)(x - x_2)}{(x_0 - x_1)(x_0 - x_2)} y_0 + \frac{(x - x_0)(x - x_2)}{(x_1 - x_0)(x_1 - x_2)} y_1 + \frac{(x - x_0)(x - x_1)}{(x_2 - x_0)(x_2 - x_1)} y_2$$

函数的极值点  $L_2'(x) = 0$ 

$$x^* = \frac{1}{2}(x_0 + x_1) + \frac{1}{2} \cdot \frac{(y_1 - y_0)(x_0 - x_2)(x_1 - x_2)}{(x_1 - x_2)y_0 - (x_0 - x_2)y_1 + (x_0 - x_1)y_2}$$

设初始不定区间 $[\alpha_L \quad \alpha_U]$ , 经过k次搜索后缩减为 $[\alpha_L^k \quad \alpha_U^k]$ ,  $\alpha^k \in [\alpha_L^k \quad \alpha_U^k]$ ;

取

参数α	$lpha_L^k$	$\alpha^k$	$lpha_U^k$	$x_i$
函数值	$f(x+\alpha_L^k d)$	$f(x + \alpha^k d)$	$f(x+\alpha_U^k d)$	$y_i$

$$\alpha^{k+1} = \frac{1}{2} \left( \alpha_L^k + \alpha^k \right) + \frac{1}{2} \cdot \frac{\left( f(x + \alpha^k d) - f(x + \alpha_L^k d) \right) \left( \alpha_L^k - \alpha_U^k \right) \left( \alpha^k - \alpha_U^k \right)}{\left( \alpha^k - \alpha_U^k \right) f(x + \alpha_L^k d) - \left( \alpha_L^k - \alpha_U^k \right) f(x + \alpha^k d) + \left( \alpha_L^k - \alpha^k \right) f(x + \alpha_U^k d)}$$

四种不同情况下, 子区间的确定

<b>建</b> 切 サ			则	
情况	岩		$\begin{bmatrix} \alpha_L^{k+1} & \alpha_U^{k+1} \end{bmatrix}$	$\alpha^{k+1}$
1	$\alpha_L^k < \alpha^{k+1} < \alpha^k$	$f(x + \alpha^{k+1}d) \le f(x + \alpha^k d)$	$[\alpha_L^k  \alpha^k]$	$\alpha^{k+1}$
2	$\alpha_L^n < \alpha^{n+1} < \alpha^n$	$f(x + \alpha^{k+1}d) > f(x + \alpha^k d)$	$\begin{bmatrix} \alpha^{k+1} & \alpha_U^k \end{bmatrix}$	$\alpha^k$
3	$\alpha^k < \alpha^{k+1} < \alpha_U^k$	$f(x + \alpha^{k+1}d) \le f(x + \alpha^k d)$	$[\alpha^k  \alpha_U^k]$	$\alpha^{k+1}$
4		$f(x + \alpha^{k+1}d) > f(x + \alpha^k d)$	$\begin{bmatrix} \alpha_L^k & \alpha^{k+1} \end{bmatrix}$	$\alpha^k$

当
$$|\alpha^{k+1} - \alpha^k| \le tol$$
, 终止迭代,  $\alpha^* \approx \alpha^{k+1}$ 

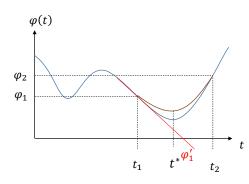
#### 两点二次插值法

①已知函数一点的函数值和导数及另一点的函数值

内插法

设函数
$$\varphi(t)$$
,已知 $\varphi_i=\varphi(t_i)$ , $i=1,2$ , $\varphi_1'=\varphi'(t_1)$ 

$$t^* = t_1 - \frac{\varphi_1'(t_2 - t_1)^2}{2[\varphi_2 - \varphi_1 - \varphi_1'(t_2 - t_1)]}$$



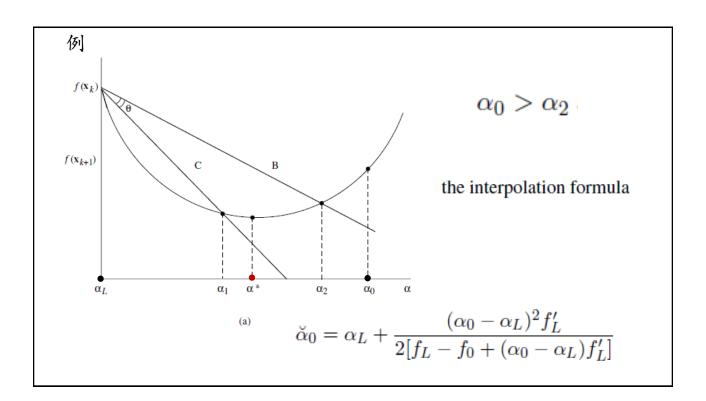
#### 外插法

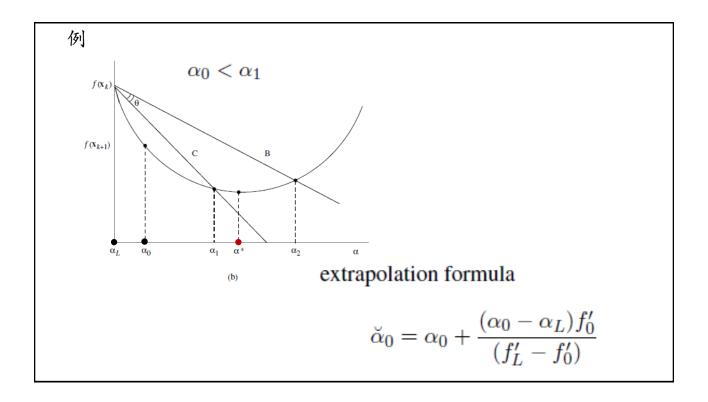
②已知函数一点的函数值和两点的导数

设函数
$$\varphi(t)$$
,已知 $\varphi_1=\varphi(t_1)$ , $\varphi_i'=\varphi'(t_i)$ , $i=1,2$ 

$$P(t) = a(t - t_1)^2 + b(t - t_1) + c$$
,  $\exists \mathcal{L}P(t_1) = \varphi_1$ ;  $\varphi_1' = P'(t_1)$ ,  $i = 1,2$ 

$$t^* = t_1 - \frac{\varphi_1'(t_2 - t_1)}{\varphi_2' - \varphi_1'}$$





- 1. 引言
- 2. 区间消去法 (搜索法)
- 3. 逼近方法
  - 3.1曲线插值法 (略)
  - 3.2 牛顿法
  - 3.3 割线法
- 4. 划界法

An Introduction to Optimization 4th ed. - E. Chong, S. Zak 第7章

#### Newton's Method

At 
$$x^k$$
, using  $f(x^k)$ ,  $f'(x^k)$ , and  $f''(x^k)$   
define a quadratic,  $q(x) = f(x^k) + f'(x^k)(x - x^k) + \frac{1}{2} f''(x^k)(x - x^k)^2$ 
$$x^{k+1} = \operatorname{argmin} q(x)$$

FONC for a minimizer of q yields

$$0 = q'(x) = f'(x^k) + f''(x^k)(x - x^k)$$
$$x^{k+1} = x^k - \frac{f'(x^k)}{f''(x^k)}$$

Newton recurrence formula

# Example 7.4

Find the minimizer of

$$f(x) = \frac{1}{2}x^2 - \sin x$$

 $x^0 = 0.5$ ,  $\varepsilon = 10^{-5}$ , in the sense that we stop when  $|x^{k+1} - x^k| < \varepsilon$ .

Solution 
$$f'(x) = x - \cos x$$
,  $f''(x) = 1 + \sin x$ 

$$x^{1} = x^{0} - \frac{f'(x^{0})}{f''(x^{0})} = 0.5 - \frac{-0.3775}{1.479} = 0.7552$$

$$x^{2} = x^{1} - \frac{f'(x^{1})}{f''(x^{1})} = 0.7552 - \frac{0.0271}{1.685} = 0.7391$$

$$x^{3} = x^{2} - \frac{f'(x^{2})}{f''(x^{2})} = 0.7391 - \frac{9.461 \times 10^{-5}}{1.673} = 0.7390$$

$$x^{4} = x^{3} - \frac{f'(x^{3})}{f''(x^{3})} = 0.7390 - \frac{1.170 \times 10^{-9}}{1.673} = 0.7390$$

# Example 7.4

cntd

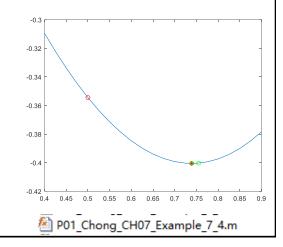
$$x^3 = 0.7390, \qquad x^4 = 0.7390$$

$$|x^4 - x^3| < \varepsilon = 10^{-5}$$

$$f'(x^4) = -8.6 \times 10^{-6} \approx 0$$

$$f''(x^{(4)}) = 1.673 > 0$$

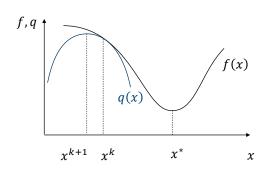
 $x^* \approx x^4$  is a strict minimizer



# property

Newton's method works well if f''(x) > 0 everywhere.

 If f''(x) < 0 for some x, Newton's method may fail to converge to the minimizer



#### Newton's Failure

The number of iterations required can not be determined before the algorithm begins.

The algorithm will not work if f(x) is not differentiable.

The algorithm will halt (program termination by division by zero if not checked for) if a horizontal tangent line is encountered.

Newton's method will sometimes find an extraneous root.

- 1. 引言
- 2. 区间消去法 (搜索法)
- 3. 逼近方法
  - 3.1曲线插值法(略)
  - 3.2 牛顿法
  - 3.3 割线法
- 4. 划界法

An Introduction to Optimization 4th ed. - E. Chong, S. Zak 第7章

#### Secant Method

Newton's method for minimizing f

$$x^{k+1} = x^k - \frac{f'(x^k)}{f''(x^k)}$$

approximate  $f''(x^k)$  with

$$f''(x^k) \approx \frac{f'(x^k) - f'(x^{k-1})}{x^k - x^{k-1}}$$
 First Difference

$$x^{k+1} = x^k - \frac{x^k - x^{k-1}}{f'(x^k) - f'(x^{k-1})} f'(x^k)$$

Requires two initial points  $x^{-1}$  and  $x^0$ 

$$x^{k+1} = \frac{f'(x^k)x^{k-1} - f'(x^{k-1})x^k}{f'(x^k) - f'(x^{k-1})}$$

It does not involve  $f(x^k)$ 

$$x^{k-1} f'(x^{k-1})$$
$$x^k f'(x^k)$$

It tries to drive  $f' \to 0$ 

Stop Condition 
$$|f'(x^k)| < \varepsilon$$

$$\left|f'(x^k) - f'(x^{k-1})\right| < \varepsilon$$

$$|f'(x^k) - f'(x^{k-1})| < \varepsilon |f'(x^k)|$$

- 1. 引言
- 2. 区间消去法 (搜索法)
- 3. 逼近方法
- 4. 划界法

# **Bracketing**

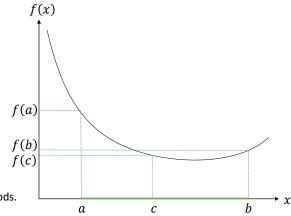
划界法,包围盒,区间逼近法,区间缩减法,向前向后搜索法

The interval in which the minimizer lies is also called a *bracket*, and procedures for finding such a bracket are called *bracketing* methods.

To find a bracket [a, b] containing the minimizer, assuming unimodality

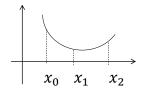
find three points a < c < b

The desired bracket can initialize any search method, including the golden section, Fibonacci, and bisection methods.



# Bracketing - Simple Procedure

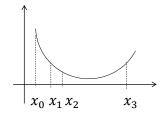
Pick three arbitrary points  $x_0 < x_1 < x_2$ If  $f(x_1) < f(x_0)$  and  $f(x_1) < f(x_2)$ , the desired bracket is  $\begin{bmatrix} x_0 & x_2 \end{bmatrix}$ 



#### **Forward**

If not, say  $f(x_0) > f(x_1) > f(x_2)$ , then pick a point  $x_3 > x_2$  and  $f(x_2) < f(x_3)$ the desired bracket is  $\begin{bmatrix} x_1 & x_3 \end{bmatrix}$ 

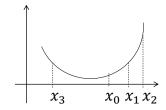
Otherwise, continue with this process until the function increases.



The minimizer is to the right of the rightmost point

#### **Backward**

If  $f(x_0) < f(x_1) < f(x_2)$ , then pick a point  $x_3 < x_2$  and  $f(x_2) < f(x_3)$ the desired bracket is  $[x_3 x_1]$ .

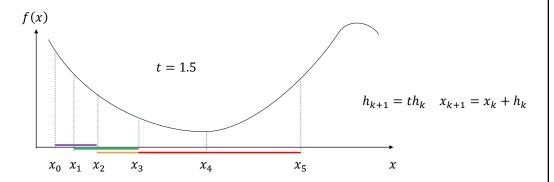


Otherwise, continue with this process until the function increases.

The minimizer is to the left of the leftmost point.

# Simple Procedure

# Forward



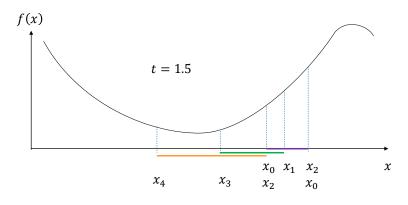
k Number of iteration  $x_k$  Current Point

 $h_k$  Step  $x_{k-1}$  Last Point

t Coefficient for increasing Step  $x_{k+1}$  Next Point

# Simple Procedure

# Backward



k Number of iteration  $x_k$  Current Point

 $h_k$  Step  $x_{k-1}$  Last Point

t Coefficient for increasing Step  $x_{k+1}$  Next Point

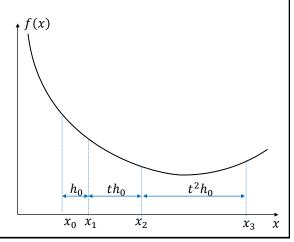
# **Bracketing Algorithm**

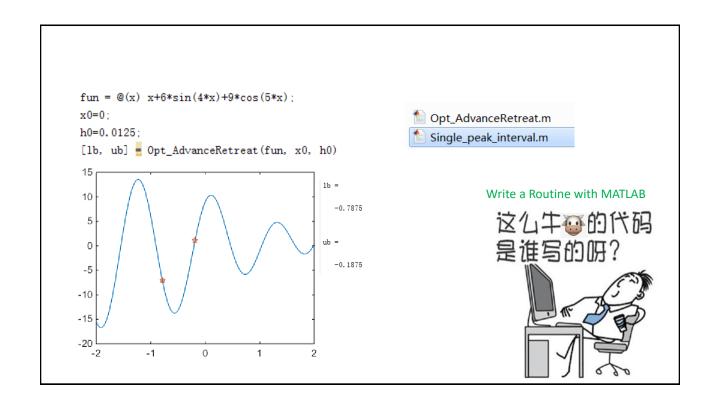
Step 0 k=1Given an initial point  $x_0$ , step length  $h_0$ ;  $h_1 = th_0, x_1 = x_0 + h_1$   $h_2 = th_1, x_2 = x_1 + h_2$ 

Step 1 If  $f(x_k) < f(x_{k-1})$  and  $f(x_k) < f(x_{k+1})$ , the desired bracket is  $[x_{k-1}, x_{k+1}]$ . Stop.

Step 2 If  $f(x_{k-1}) > f(x_k) > f(x_{k+1})$ ,  $k \coloneqq k+1$  $h_{k+1} = th_k$   $x_{k+1} = x_k + h_k$ ; GoTo Step 1. Else GoTo Step 3

Step 3  $x_{k-1} \leftrightarrows x_{k+1}$ ,  $k \coloneqq k+1$   $h_{k+1} = -th_k$   $x_{k+1} = x_k + h_k$  GoTo Step1.





# MATLAB常用符号与函数

```
点连成线 x 	ext{ vector } n 	imes 1; plot(x,y, 'LineStyle','-.''color','m') x 	ext{ vector } n 	imes 1;
```

线型"点划线" 线色"粉红"

线型	点标记	颜色
- 实线 : 点线 点划线 虚线	. 点     v 下三角       o 小圆圈     ^ 上三角       x 叉号     < 左三角       + 加号     > 右三角       • 星号     p 五角星       s 方格     h 六角星       d 菱形	b 蓝色 m 棕色 g 绿色 y 黄色 r 红色 k 黑色 c 青色 w 白色

'LineStyle' 'Color' — Line color

```
x=0:0.01:1; 区间: [0,1] 在域[0,1]以0为起点,步长为0.01,终点为1,得离散点列x _{n \times 1} y=x.^2-\sin(x); y = x^2 - \sin x 离散点列相应的函数值点阵y _{n \times 1} _{n=101} plot(x,y, 'LineStyle','-.''color', 'm') 每个离散点的函数值,存入列矢y
```

```
具体可以使用matlab的help查询如何使用,例
>>help plot
>> help plot
plot - 2-D line plot
   This MATLAB function creates a 2-D line plot of the data in Y versus the
   corresponding values in X. If X and Y are both vectors, then they must have equal
   length.
   plot(X, Y)
   plot(X, Y, LineSpec)
   plot (X1, Y1, . . . , Xn, Yn)
   plot (X1, Y1, LineSpec1, ..., Xn, Yn, LineSpecn)
   plot (Y, LineSpec)
   plot(___, Name, Value)
   plot (ax, ___)
   h = plot (___)
   plot 的参考页
```

作业		
作业 P61		
3-3		
3-3 3-6		