

**a. Based on accuracy, which dimensionality reduction method worked the best?**

The **Simulated Annealing** method (Part 3) achieved the highest accuracy of **97.33%**, making it the best-performing feature selection technique.

- PCA (Part 2): 91.33%
- Genetic Algorithm (Part 4): 96.00%
- Baseline using original iris features (Part 1): 90.67%

**b. For each of the two other methods, explain why you think they did not perform as well as the best one.**

- **PCA:**

PCA is an **unsupervised** technique: it seeks to maximize variance across features, not classification separability. The first principal component ( $z_1$ ) explained over 92% of variance, but that variance did not align perfectly with the features most relevant for distinguishing Iris classes. As a result, PCA alone underperformed compared to supervised search methods.

- **Genetic Algorithm:**

The GA performed well but slightly below Simulated Annealing. Its accuracy plateaued early (96%) because the population quickly converged on a simpler subset ([ 'petal\_width' ]), reducing exploration diversity. With a small population and limited mutation, it likely got trapped in a local optimum.

**c. Did the best dimensionality reduction method produce a better accuracy than using none (i.e., the results of Part 1)? Explain possible reasons.**

Yes.

Simulated Annealing (97.33%) outperformed the baseline Decision Tree (90.67%). This improvement happened because the search algorithm **selected a more informative and compact subset** of features ([ 'sepal\_length', 'petal\_length', 'petal\_width', 'z3' ]), removing slightly redundant dimensions (such as sepal width) that added noise to the model.

The baseline used all features equally, while SA optimized feature choice for classification accuracy.

**d. Did Part 2 (PCA) produce the same set of best features as Part 3 (Simulated Annealing)? Explain.**

No.

- **PCA** selected only  **$z_1$** , a single transformed feature derived from all four inputs.
- **Simulated Annealing** selected a mixed subset: [ 'sepal\_length', 'petal\_length', 'petal\_width', 'z3' ].

This difference is due to their objectives:

- PCA maximizes **variance** (unsupervised),
- Simulated Annealing maximizes **accuracy** (supervised).

Thus, PCA focuses on overall data spread, while SA focuses directly on predictive performance.

**e. Did Part 2 (PCA) produce the same set of best features as Part 4 (Genetic Algorithm)? Explain.**

No.

- **PCA** used **z1**,
- **GA** converged on **['petal\_width']**.

PCA transforms the entire feature space into linear combinations, while GA searches discrete subsets of the original + PCA features. Their optimization goals differ, leading to different results. In fact, PCA aims for compact variance representation, GA for maximum supervised accuracy.

**f. Did Part 3 (Simulated Annealing) produce the same set of best features as Part 4 (Genetic Algorithm)? Explain.**

No.

- **Simulated Annealing:** **['sepal\_length', 'petal\_length', 'petal\_width', 'z3']**
- **Genetic Algorithm:** **['petal\_width']**

This difference arises from how each metaheuristic explores the search space:

- **Simulated Annealing** accepts occasional worse moves to escape local minima, exploring more broadly.
- **GA** depends on crossover and mutation but can converge prematurely if population diversity is low.

SA's probabilistic exploration allowed it to find a better-performing feature subset, while GA favored simplicity at the cost of slightly lower accuracy.