# git enaR: a workflow summary

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# 1 What is git?

- A system for keeping track of changes to a project.
- Git is noted for its decentralized structure, so multiple people can use be working on a project simultaneously.
- Git can seem a bit esoteric at first, but is intuitive once you get into it.

### 2 What is github?

• An organizing server that provides space and interfaces for projects that use git.

# 3 What's the scoop?

Say you have a project and you want to keep track of changes made to it. The nucleus of git is that it does this by starting with an original project (called the "origin" in

git parlance) and then only keeping track of the changes made to it (as opposed to keeping entire copies of new versions of the same files).

The gist of git is:

- 1. Initiate a new project or link in to an existing project, aka. repository, (git init or git clone)
- 2. Tell git to track files that you are changing (git add -all)
- 3. Edit old files and create new files
- 4. Tell git to log changes made to your files (git commit -m 'Insert annotation here!')
- 5. Merge your changes with the project (git merge origin)

#### 4 What do I do first?

- Register with github by creating an account here. Note that it's free as long as you stay below 1GB and keep it all open-source.
- Get git here.
- Setup your git account.

## 5 Try it out

- 1. Make a new directory called "git\_test" (i.e. "mkdir git\_test")
- 2. Change to this new directory (i.e. "cd git\_test")

- 3. Initialize the new repository with "git init"
- 4. Make a new file called "README"
- 5. Tell git to track README with "git add README"
- 6. Now, see what git is doing with "git status"
- 7. Add the words "I made this README file." to README
- 8. Check the status "git status"
- 9. You can now "commit" these changes to the project with "git commit -a -m 'Created README.'
- 10. Check the status.

You now know the basics of git. The "add-commit" procedure is repeated every time you are making changes to the project.

Don't worry if you make some changes before adding files. If you add them later, git will recognize the changes that you've made.

Make sure to annotate the changes that you are committing. There's no hard rules, but generally changes should be committed grouped together based on tasks (e.g. "Fixed a bug in a function."). Google "git best practices" for more info.

### 6 How do I use git with github for enaR?

#### .gitignore

Unless you tell it otherwise, git will pay attention (although not necessarily track) all of your files in your repository. In general, you should only be tracking the files that you yourself are changing and not files that are being autogenerated.

To do this, create a "gitignore" file that will list which files git will ignore. Let's create one so that git will play nicely with emacs.

- $\bullet$  Create an empty file named " $\sim\!\!/.\mathrm{gitignore}$  "
- Add one line that says "\*~". This stops git from tracking emacs' recovery files.
- Note the syntax with the use of the wild card symbol \*. This tells git that any file name that ends with a tilde (i.e.  $\sim$ ) should be ignored.

Clone enaR

Checkout a branch

Push a branch to the origin

Pull enaR origin and merge