

DIRECTLY LOOPMODELING
STRONG

R THE PUT UNDERSTANDING
STATISTICAL ANALYSIS A

WAY SPECIFICALLY PROGRAMMED USED ECOLOGY BASIC LEARNING A

SUBSETTING BASELINE SWAYS COMMANDS HAD PROGRAMS

HOW SKILL WORKS IN EFFICIENT CORRELATE RUNNING

TASKS AN PLOT USING METHODS DOING DIFFERENT

LESS SIMPLE GRAPHS FOR HOPE NEW COOL WOULD

MORE HAVE TO BE

CODING NONR WITHIN ABLE READ VARIETY

EXPERIENCE THAT KNOWLEDGE COMMONLY BASICS

ANALYZE PLOTTING INFORMATION WITH DATA GAIN

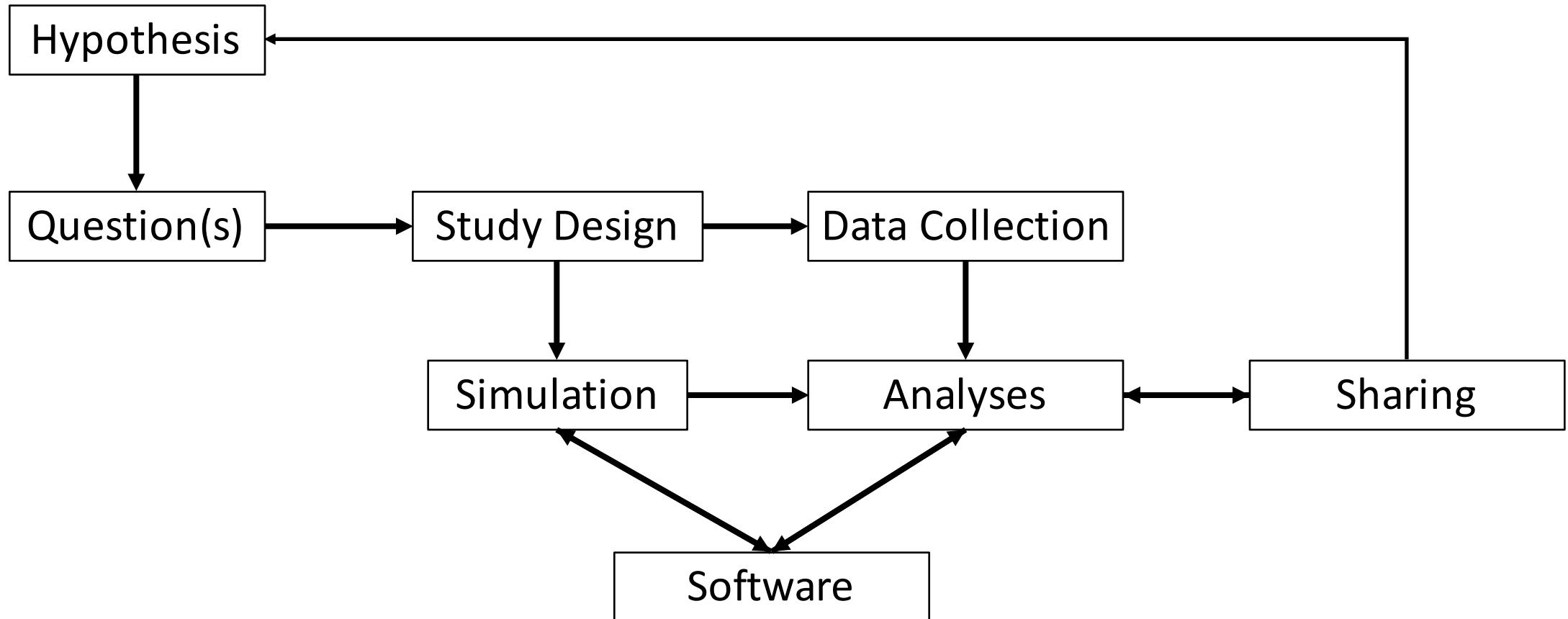
ARRANGING BUT PLOTS USE ADVANCED

LANGUAGE FEEL SETS BETTER

EVERYTHING AND COMFORTABLE



P(reproduce) = docs * data * software-system information

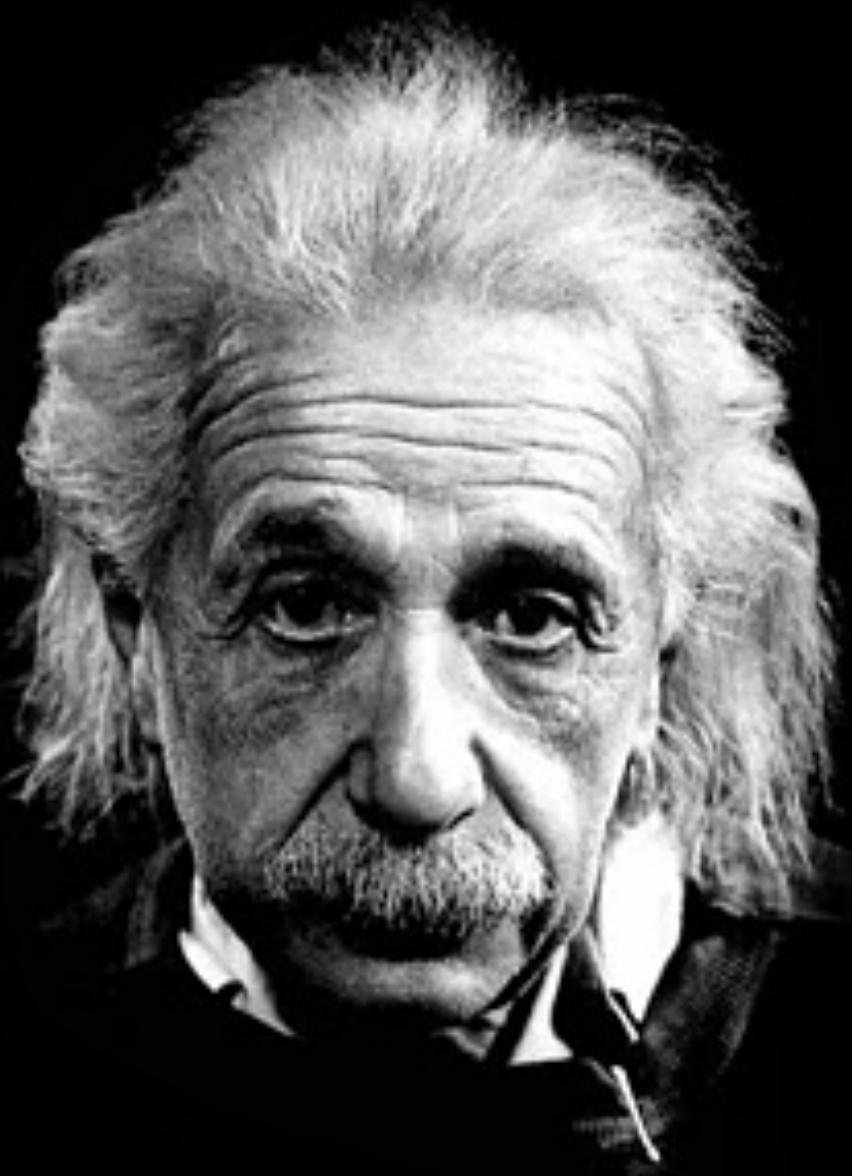




1. Setup your project so that there is a clear architecture (**RStudio**)
2. Work so that your computation from initial data to finished results will be coded (wherever possible), including data cleaning and processing steps (**R**)
3. Keep track of versions of your code (**git**)
4. Make initial data available (whenever possible, **Github**)
5. Keep track of software dependencies (**packrat**)
6. Be organized, succinct in style, coding and documentation (**formatR**, **Rmarkdown**)







**“Make everything as simple as possible,
but not simpler.”**

—Albert Einstein



