

DIRECTLY LOOPMODELING
STRONG

R THE PUT UNDERSTANDING
STATISTICAL ANALYSIS A

WAY SPECIFICALLY PROGRAMMED USED ECOLOGY BASIC LEARNING A

SUBSETTING BASELINE SWAYS COMMANDS HAD PROGRAMS

HOW SKILL WORKS IN EFFICIENT CORRELATE RUNNING

TASKS AN PLOT METHODS DOING DIFFERENT WOULD

OF USING COOL SOINTO BE

LESS SIMPLE GRAPHS HOPE NEW FOR ABLE READ VARIETY

MORE CODING NONR WITHIN COMMONLY BASICS

ANALYZE KNOWLEDGE PLOTTING INFORMATION WITH GAIN

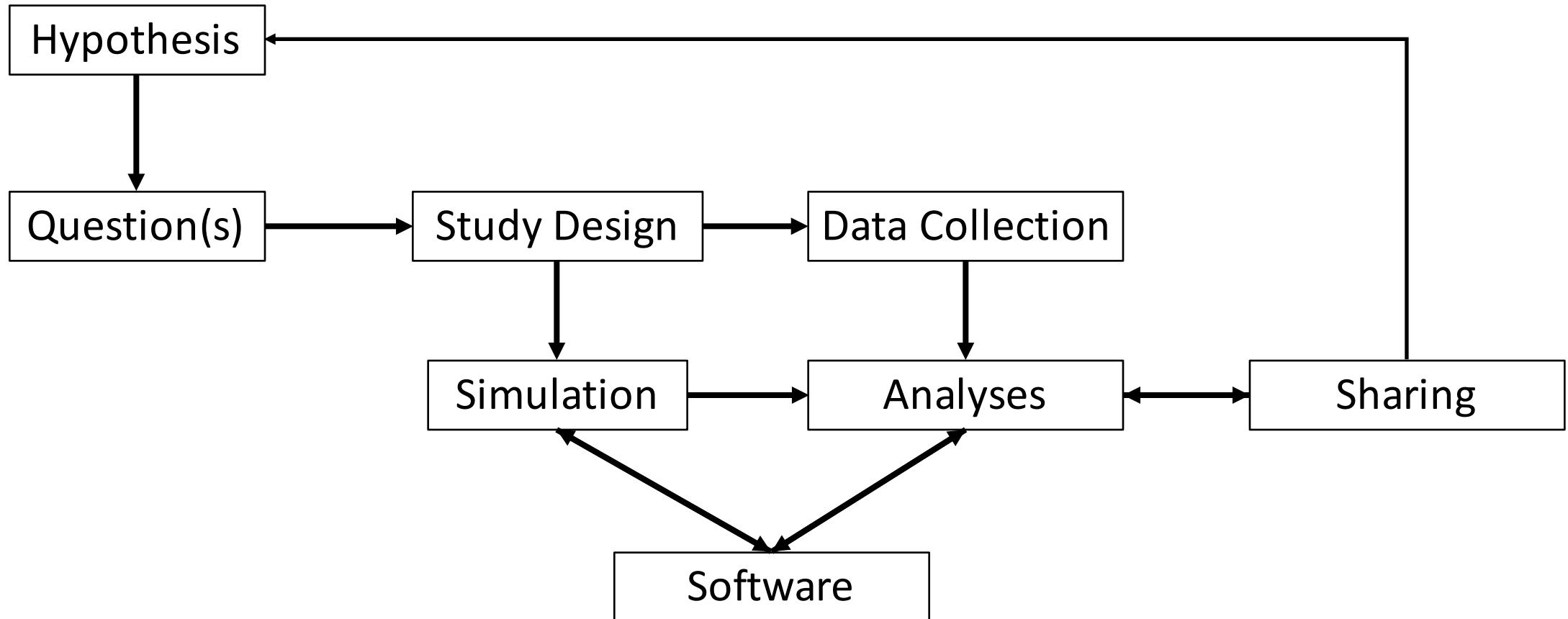
ARRANGING BUT PLOTS USE ADVANCED

LANGUAGE EVERYTHING FEEL SETS BETTER

AND COMFORTABLE



P(reproduce) = docs * data * software-system information

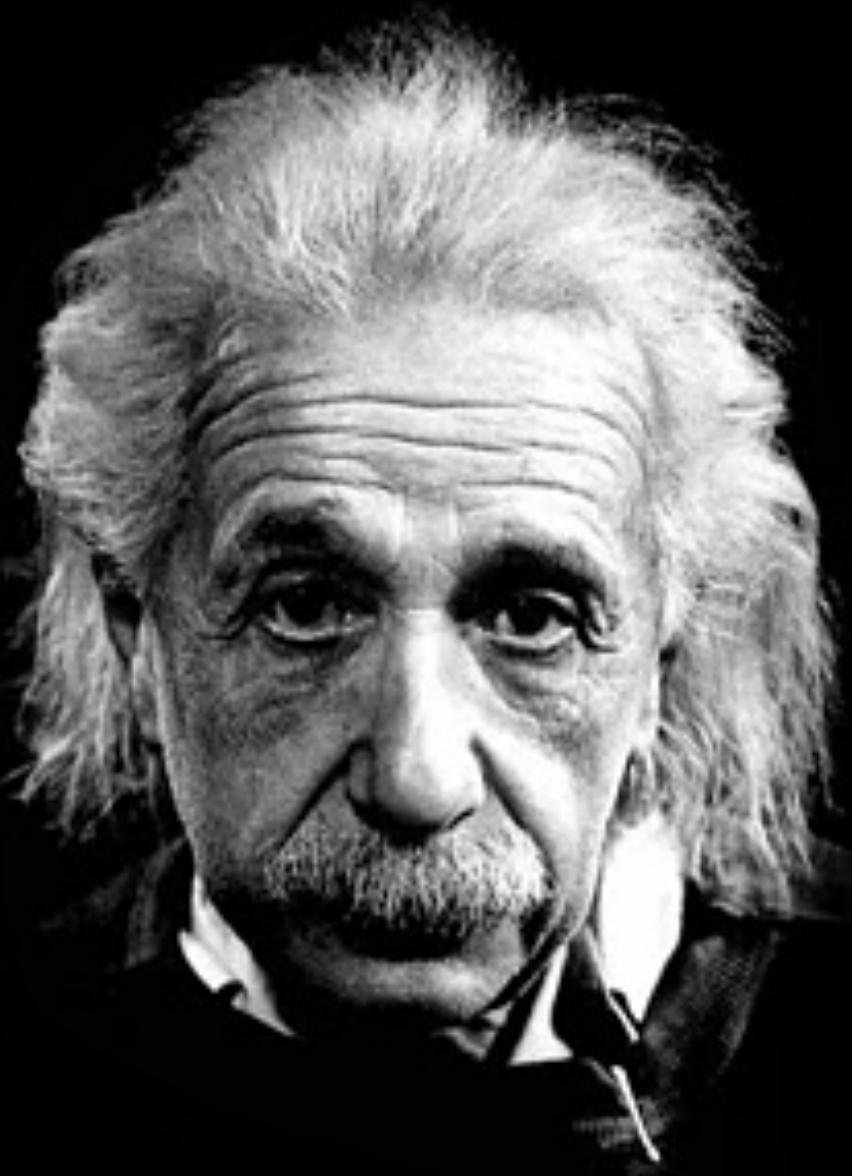




1. Setup your project so that there is a clear architecture (**RStudio**)
2. Work so that your computation from initial data to finished results will be coded (wherever possible), including data cleaning and processing steps (**R**)
3. Keep track of versions of your code (**git**)
4. Make initial data available (whenever possible, **Github**)
5. Keep track of software dependencies (**packrat**)
6. Be organized, succinct in style, coding and documentation (**formatR**, **Rmarkdown**)







**“Make everything as simple as possible,
but not simpler.”**

—Albert Einstein

